BOYS NEED HEROES

POW WOW 2013

Interactive Document Information

This is an interactive document. You may click on any of the class titles in the Table of Contents to go to the first page of that document. At the top of every page are links you can click to return to the first page of the Table of Contents and Index.

The Index is also interactive. If you find something you would like to look at in the index, move your mouse over the page number next to the item until you see a pointing hand, then click the page number to go to that page.

"Boys need lots of heroes like Lincoln and Washington. But they also need to have some heroes close by. They need to know some leaders of towering strength and basic integrity, personally. They need to meet them on the street, to hike and camp with them, to see them in close-to-home, everyday, down-to-earth situations; to feel close enough to them to ask questions and to talk things over."

- Walter MacPeek

Cover Design:
Debby Martin

Copyright 2013
Great Salt Lake Council
Boy Scouts of America
Salt Lake City, Utah 84113

This book consists of contributors from a number of sources.
The Great Salt Lake Council is not responsible for any errors.
The Council does not endorse any products or services.
Reference to scouting materials are from the most recent editions, unless otherwise noted.

BOYS NEED HEROES

POW WOW 2013

CUB SCOUT POW WOW 2013
GREAT SALT LAKE COUNCIL
BOY SCOUTS OF AMERICA

TABLE OF CONTENTS!

Administration **2**
Activity And Event Planning. 3
What Successful Committees Have In Common 7
Is It Safe Out There, Batman? 8
100 Super Ways to Say Thank You. 10
Record Keeping and How to Keep it 15
Resources? What Resources? 19
Captain America First Aid 22

Crafts **28**
Crafts For Any Budget 29
Holiday Crafts. 37
Nature Crafts and Activities 58
Neckerchief Slides 64
Plastic Man's Balloon Tying & 67
Super Balloon Tying Advanced 67
Woodcraft 71
Advanced Woodworking For Webelos 76

Leader Helps **82**
Cub Scouting with Core Values and Themes I 83
Cub Scouting with Core Value and Themes II 87
Cub Scouts Compute 103
Cub Scouts With Special Needs - Our Own X-Men 110
Creating Ceremonies 113
Pack Meetings That Dazzle. 116
Finding Success in the Webelos Program 123
Creating Meaningful Arrow Of Light Advancement Ceremonies 127

TABLE OF CONTENTS!

Pizzazz **134**
Super Fun Cooking 135
Wham, Bam, Ka-Pow Pizzazz For Any Meeting 148
Want to Play? Hero Athletic Training Games 156
Once There Was A Hero: Skits & Storytelling 159
Incredible Costumes and Props on Any Budget 173
Super Fun Science Guy 176
Ironman's Technology-Building and Binding 179
Elastic-Man Tied Up in Knots, ... 181
Intermediate and Advanced Knot Tying. 181

Program Activities **186**
Beyond the Badge 187
Citizenship & Service Activities 195
Fun For the "Super Cub Family" 199
Super Fun With Derbies 202
Memorable Blue and Gold Banquets 206
It's a Bird, It's a Plane,It's Super Star Gazing! 212
Cub Scouts Go Geocaching 216

Leader Specific **220**
Den leader Specific 221
Webelos Leader Specific 222
Cubmaster Leader Specific 225
Committee Leader Specific 226

Core Value & Webelos Midway **231**
Core Value Midway 232
Webelos Midway 261

Resources **286**

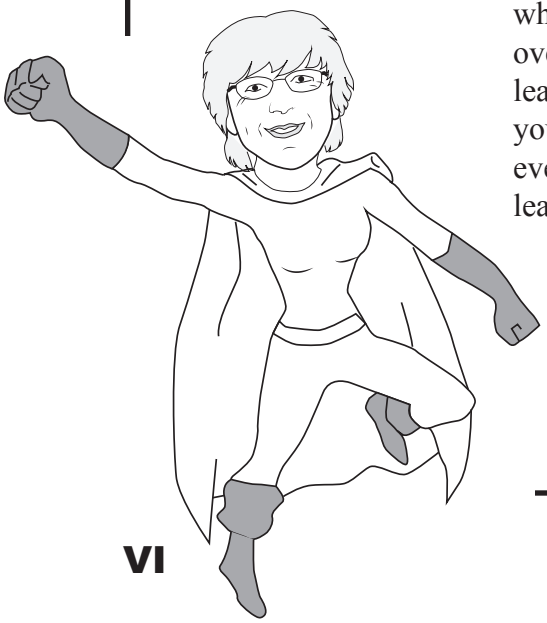
Sponsors Ad's **316**

Index **318**

Cub Scouting Super Heroes!

This has been a wonderful experience; I have learned so much and met such great people this year. As we thought of what our theme should be I was reading a book that was given to me at Pow Wow last year. I came across this quote by Walter MacPeek, "Boys need lots of heroes like Lincoln and Washington. But they also need to have some heroes close by. They need to know some leaders of towering strength and basic integrity, personally. They need to meet them on the street, to hike and camp with them, to see them in close-to-home, everyday, down-to-earth situations; to feel close enough to them to ask questions and to talk things over." That is why we are doing what we are doing here today by being trained to be a great Hero for our Cub Scouts. They need us and want us to be there for them.

I have had the greatest opportunity to work with some of the finest Heroes during this experience with Pow Wow. They have really stepped up and come together in making this Pow Wow a great success. I could not have done this without my vice chairs, Jody Harrison and Cathy Price. We have made a "Super"great team. I am so glad they have been so willing to help and do whatever it has taken to make this Pow Wow great; giving so much of their time and effort. Each one of these great women have put their strengths, ideas, and dedication into helping this Pow Wow be a great success. They have put many hours into making this a great day for all of us to be here enjoying all these wonderful classes. I have the best steering committee and staff too. I could not do this without them. Words just cannot express my gratitude for every ones help and support. It takes a lot of people to make Pow Wow what it is. Please look at all the names in this book and you will see some of today's "Super Heroes".



As a final thought, I think a "Hero" is an ordinary individual who finds strength to persevere and endure in spite of overwhelming obstacles. We are teaching our future scout leaders. It is many years yet 'til he becomes a scout leader like you but today, you are his "Hero", and my hero. He watches everything you do. He is glad you are here today and willing to learn and share your talents with him and with us.

You are all heroes to me,

Debbie Neff Wonder Woman
Pow Wow Chair

Dear Super Scouters!

It has been a spectacular adventure putting the book together this year. One of the exciting things about being in charge of the book is that I get the ultimate preview of what is to come at Pow Wow. This years effort has been out of this world and I know that this years Pow Wow is going to be a super event.

I am very grateful for all the cosmic staff members I have had this year to help me collect and edit every one of the spectacular pages in this sensational book. They have really put a superhero effort into the book this summer. I could never do it without them, thank you so much. I have had lots of help from others as well and am grateful for all they did and continue to do. I am also grateful for the teachers that stepped up and got their pages done in a timely manner. Thank you all for being my superheroes.

I am especially grateful to my husband and my 3 beautiful daughters. Their patience with my obsession with Cub Scouting and the Pow Wow book has been amazing. It has been a super cosmic year, thanks for riding the coaster with me.

This year's theme is "Boys Need Superheroes". I am so grateful that so many of you have stepped up to become superhero scouts to so many boys in your communities. It doesn't take a lot to be a superhero to someone in need and the rewards are endless. Batman once said "A hero can be anyone, even a man doing something as simple and reassuring as putting a coat around a little boy's shoulder to let him know that the world hadn't ended." I hope that Pow Wow and this book will help you feel confident in your amazing abilities to be a superhero in your den, your pack, your neighborhood and in your family.

The Mighty Debby Martin
Pow Wow Book Chairman

POW WOW STEERING COMMITTEE!

Chair	Debbie Neff	801-254-5909
Vice Chair	Jody Harrison	801-252-7013
Vice Chair	Cathy Price	801-541-4905
Emeritus Council Asst. Commissioner for Cub Scouts	Betty Shaw	801-572-7743
Council Asst. Commissioner for Cub Scouts	Crystal Nebeker	801-569-1341
Pow Wow Advisor	Jake Bangeter	801-582-3663
Onsite Registration	Eliza Crosby	801-783-6307
Promotions	Dave Rawlins	801-414-5113
Decorations	Aralee Scothern	801-520-7059
Pow Wow Book	Debby Martin	435-882-2727
Opening Ceremonies	Stacey Case	801-250-1815
Support Staff	Lon Elwood	801-250-8150
Facilities	Kevin Powell	801-250-1022
Lunch	Cindy Sorensen	801-446-1295
Commercial Midway	Nic Hales	801-302-0106
Core Value Midway	Joan Couilette	801-598-5271
Webelos Midway	Dot Cummings	801-455-3831
Administration	Cynda Bowen	801-967-2114
Crafts	Kathleen Stone	801-678-7839
Leader Helps	Ranae Monsen	801-446-0994
Pizzazz	Pat Patterson	801-266-3508
Program Activities	Amber Morris	801-884-3770
Leader Specific	Barbara Elkins	801-518-8915

POW WOW SUPPORT STAFF!

Commercial Midway

Rachael Remund	801-254-5283
Coree Butterfield	801-671-9838
Tammy Rodeback	801-446-6773

Facilities

Alice Miller	801-815-8404
Roy Miller	801-815-9356

Lunch

Diana Tuilimu	801-981-8449
Judy Martin	801-292-6612
Gail Jordison	801-295-8217
Steve Rackley	801-413-6002
Matt Harrison	801-252-7013
Russ Neff	801-254-5909

Support Staff

Lawrence Knight	801-414-4595
Paul Webb	801-803-4497
Neldon Peterson	801-255-8983
Jared Elwood	801-598-6601
Diane Elwood	801-250-8150
Nancy Culley	801-884-7958
Gary Birreol	801-485-3533
Aaron Birreol	801-485-3533
Kevin Mecham	801-573-8440

Pow Wow Book

Alicia Chadwick	435-830-9020
Anita Cacre	435-882-6245
Lisa Davies	208-317-6147
Ron Martin	435-882-2727

On Site Registration

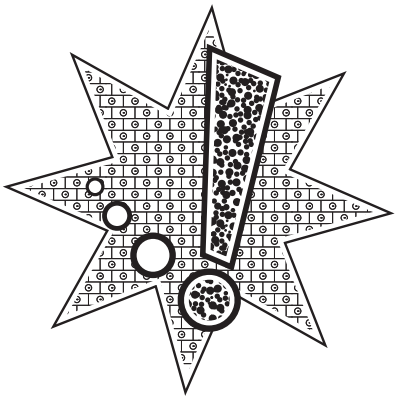
Ruth Morey	801-824-9773
Keelee Powell	801-250-1022
Leann McFalls	801-540-2115
Mr. Crosby	

Promotion

Todd Rogers	801-573-3368
Adam Hullinger	

Decorations

Bill Oritz	801-572-1760
Mary Oritz	801-572-1760
Kathy Robertson	801-963-0872
Dave Rawlins	801-292-4831
Steve Rackley	801-413-6002
Emma Black	
Jonah Black	



POW WOW SUPPORT STAFF!

Opening Ceremonies

Awqua Event Production

AJ Clayson owner/operator	801-610-9270

Webelos Midway

Physical

Guy Parker	801-643-1508
Gayness Parker	801-643-1508

Mental

Carolyn Trowbridge	801-643-1508

Community

Chad Anderson	801-964-8276
Dave Olsen	801-253-9131

Technology

Marissa Trowbridge	801-680-4085
Nicole Trowbridge	801-253-9131

Outdoor

Louise Brown	801-879-1352
Steve Brown	801-867-2612
Kathy Donnell	435-783-2221

Core Value Midway

January

Tami Nelson	801-367-4349
Shauna Saddler	801-886-8180

February

Linda Black	801 843-1334
Sandra Bruening	801-475-6542

March

Courtney Patterson	714-812-1473

April

Susan Pope	801 967-1037

May

Trish Judd	801-561-7747

June

Doree Despain	801 942-2017
Lynette Despian	801 942-2017

July

Phillys Patterson	801-973-6427

August

Duchess Despain	801 942-2017
Darla Despain	801 942-2017

September

Nancy McQuillan	801 879-0426

October

Veon Steele	801 865-5081

November

Rose Bartell	801 633-2476

December

Misty Larsen	435-843-9514

POW WOW INSTRUCTORS!

ADMINISTRATION

Activity and Event Planning	Brian Young	801-254-4493
	Heather Young	801-254-4493
What Do Successful Committees Have In Common	Carol Moody	801-282-1524
	Kathryn Berry	801-963-9228
Is It Safe Out There, Batman?	Nick Toale	801-300-5636
	Sherrie Batty	801-556-8556
100 Super Ways to Say Thank You	Karol Anderson	801-967-1470
	Laura Unasa	801-966-7127
Record Keeping and How to Keep It	Steve Whatcott	801-250-1434
	Zac Rawlings	801-574-5340
Resources? What Resources?	Nancy Stallins	435-882-6032
	Ruth Nichols	435-882-1477
	Teresa McRae	435-843-9450
American Red Cross Hands-Only	Red Cross Staff	
Captain America's First Aid	Allen Summarell	801-634-2521
	Lori Summarell	801-634-2521

CRAFTS

Crafts For Any Budget	Angie Renny	801 298-0709
Holiday Crafts	Tiffany Skavbelund	435 579-3541
Leather Craft	Dave Beck Beck Leather Staff	801 567-1115
Nature Crafts and Activities	Shelly Zollinger Jami Myers	801 628-3458
Neckerchief Slides	Don Hancock	801-628-3458 435 882 5197
Plastic Man's Balloon Tying and Super Balloon Tying Advanced	Kira Larkin	
Woodcraft	Elizabeth Chistensen	435 884-0825
Advanced Woodcraft for Webelos	Lynn Stromness	801 254-6492

POW WOW INSTRUCTORS!

LEADER HELPS

Cub Scouting with Core Values & Themes 1	JC Carter	801-755-6518
Cub Scouting with Core Values & Themes 2	Shauna Pulley	801 508-7643
Cub Scouting, Now What?	Michelle Scriven	435 843-8758
	Alicia Chadwick	435-830-9020
Cub Scouts Compute	Les Price	801 201-2451
	Rob Riches	
Cub Scout with Special Needs-Our Own X-Men	Krisanne Lewis	801 657-9676
Creating Ceremonies	Jolyn Furnell	801 282-1282
	Darrin Furnell	801 282-1282
Creating Arrow of Light Ceremonies	Eric Christensen	435 640-3397
Pack Meetings that Dazzle	Bryan Smith	801 803-0492
Finding Success in the Webelos Program	Karla Martin	801 254-6522
	Craig Martin	801 254-6522

PIZZAZZ

Super Fun Cooking	Paula Bass	801 446-6080
Wham, Bam, Ka-Pow Pizzazz for Any Meeting	Robyn Brown	801-671-0363
	Lisa Fowler	801-545-8584
Want to Play? Hero Athletic Training Games	Bryan Jensen	801 557-6182
Once There Was a HERO: Skits and Storytelling	Matt White	801 589-4279
	Abby White	801 589-4279
Incredible Costumes & Props on Any Budget	Sue Werner	801 455-6281
Super Fun Science Guy	Brad Larsen	801 916-5854
Ironman's Technology--Building and Binding	Al Trowbridge	801 964-8276
Elastic-Man Tied Up in Knots	Richard Winter	801 664-6500
Intermediate Knot Tying	Richard Winter	801 664-6500
Advanced Knot Tying	Richard Winter	801 664-6500

POW WOW INSTRUCTORS!

PROGRAM ACTIVITIES

Beyond the Badge	Jonathan Feichter	801 450-5197
Citizenship & Service Activities	Debbie Larsen	801-824-3061
	Al Gore	801-979-7158
Fun for the “Super Cub Family”	Liz Shultz	801-298-1905
	Marc Harris	801 502-9071
Super Fun with Derbies	Andy Ballamis	801 891-9459
	Corey Campbell	801 750-6492
Memorable Blue & Gold Banquets	Sonja Decker	801 254-5914
	Amy Rodeback	801-446-6773
It’s A Bird, It’s a Plane, It’s Super Star Gazing!	Wendy Solomon	801 631-9893
Cub Scouts Go Geocaching	John Solomon	801-870-5154

LEADER SPECIFIC

Den Leader	Karleen Bauer	801 571-2593
	Sheri Jensen	801 572-4746
	Michael McFalls	801 201-0399
	Doug Patterson	801 266-3508
Webelos Leader	Randi Blanchard	801-298-7607
	Dennis Blanchard	801-298-7607
	Marsha Smith	801 254-0838
	Laura Falcon	801-942-1312
Cubmaster	Roy Herman	801 571-1809
	Ted Butterfield	801-446-6080
	Lewis Bass	801 446-6080
Committee	Jolynn Dickerson	801 949-8557
	Diane Bigger	801 943-5809
	Lynn Olsen	801-244-7171
	Tim Shaw	801-572-7743

ADMINISTRATION!

Activity And Event Planning. 3

What Successful Committees Have In Common. 7

Is It Safe Out There, Batman? 8

100 Super Ways to Say Thank You 10

Record Keeping and How to Keep it 15

Resources? What Resources? 19

Captain America First Aid 22

ACTIVITY AND EVENT PLANNING

Event director: oversees all of the following components of an event

- Program (possible advancement opportunities)
- Staffing
- Registration
- Promotion/membership recruiting
- Budget
- Facilities
- First aid/emergency procedures
- Evaluation/event closure

Key staff positions

- Program director
- Registration
- Promotions
- Membership
- Facilities coordinator
- First aid

Event Director (you)

Responsibilities include:

Planning event:

- Select theme
- Recruit key staff
- Plan (along with key staff) an event that ensures safety of participation and complies with BSA policy
- Submit event details online
- Submit budget for approval (If a district event, to activities and membership committee. If a unit event, to unit committee)
- Control all purchases and maintain records of income and expenses
- Schedule and chair periodic staff meetings to ensure key staff responsibilities are being fulfilled

During event:

- Ensure safety of participants and compliance with BSA policy
- Oversee event
- Maintain proper documentation required for specific areas
- Conduct leader's information meeting (cracker barrel) to ensure that leaders are familiar with emergency procedures and administrative details
- Provide recognition for staff

After event:

- Write thank-you notes
- Submit actual budget with attached receipts for income and expenses (due to district professional within 10 days of event date if a district event)
- Submit attendance report (due to district professional within 10 days of event date)
- Write event evaluation report (due to district professional within 10 days of event date)
- Compile and submit event report notebook, which includes the following information:

  —Event details (date, location, theme, and program information)

  —Staff list (name, phone number, and job responsibility)

  —Evaluation forms, from staff evaluation forms from participants

  —Copy of attendance report

  —Copy of registration form, information packet, flier, instruction sheets, duty rosters, emergency procedures, etc.

  —Sample/picture/directions/descriptions of any programs activity

  —Copies of budget (including copies of receipts for registration, expense vouchers, itemized list of expenses, etc.)

  —Copy of event evaluation report

Program Director

Responsibilities include:

- Planning program activities that ensure the safety of participants and compliance with BSA policy, and offer advancement opportunities
- Recruiting staff members
- Scheduling activities and making certain the daily program allows ample time for rest and food breaks

TABLE OF CONTENTS
INDEX

- Determining activity locations (with approval of the events director and facilities coordinator)
- Planning and leading daily beginning and ending ceremonies (meaningful Scout ceremony or patriotic ceremony)
- Providing program information at leaders' information meeting (cracker barrel)
- Purchasing/gathering supplies for program activities (with approval of event director)
- Securing judges for competitions
- Providing awards and/or recognitions for program activity participants
- Reporting to event director
- Attending event staff meetings

Registration

Responsibilities include:

- Developing registration forms and information packets
- Serving as contact person for units needing information (if it's a district event)
- Confirming pre-registration
- Handling registration process at check-in
- Complying attendance reports of all adults and Scouts attending event
- Collecting registration fees at Roundtables—submit to district executive that evening for receipt if a district event
- Providing nametags for staff, adults, and Scouters
- Collecting evaluation forms and checkout sheets at close of event—submit to event director
- Attending event staff meetings

Promotions

Responsibilities include:

- Developing promotional flyer
- Promoting event at Roundtables

- Handling PR for the event
    - Reporting to event director
    - Attending event staff meetings

Set up/Tear down

Responsibilities include:

- Small group of parents, many hands make light work
- Set up tables, chairs, and rearrange, etc
- Help assist decorating chair
- Make sure you have plenty of time, even if you go the night before
- Recruit everyone afterwards to clean up, many hands make light work

Just remember that this can be used for about any event and or activity (blue and gold, derbies, fun at the park, and cub-o-rees). You might not need all the positions filled, just go with what is comfortable.

Budget might be a big factor; cost of the event and what you do might make or break the event. Know ahead of time of what the cost is so if you need have fund raiser or charge families to come. (or even have a donor to help out).

Make sure you stay within your budget line items, nothing worse the going over and try to figure out how to pay for it.

Please tell everyone thank you for all their help, by doing this they might feel important enough to come help on the next big event

Just remember to keep it fun and easy (K.I.S.M.I.F.)

Don't do all the work yourself; spread the wealth among others and it will make it fun for you to!!!!!!!

What Successful Committees Have In Common

PURPOSE OF THE COMMITTEE

- To provide an educational program for boys to build desirable qualities of character; to train in responsibilities of participating citizenship and to develop personal fitness
- Cub Scouting is a year-round family oriented part of the BSA program designed for boys who are in first through fifth grades who work together to achieve the 10 purposes of Cub Scouting.

ROLES OF THE COMMITTEE MEMBERS

- The pack committee requires at least three members; if you do not have someone for each role then you need to have people take on multiple roles.
- Let the members understand and perform their responsibilities.

GAINING SUPPORT OF THE CHARTER ORGANIZATION

- Be enthusiastic and positive; your attitude rubs off!
- Express needs to the Charter Organization
  1. Leaders needed; two deep leadership
  2. Finances needed - Have an itemized budget to show Pack needs
  3. Supplies needed
- Keep accurate records

FINDING PEOPLE TO FILL THE ROLES

- Again, be enthusiastic and positive; your attitude rubs off!
- Use parents as a resouce and to recruit from
- Encourage training for all leaders; A trained leader is a successful leader!
  1. Youth Protection
  2. Fast Start Training
  3. Position Specific Training
     - Cub Scout Den Leaders (all ranks)
     - Cubmaster
     - Pack Committee Member (all positions)
     - Pack Trainer
  4. Roundtable

Is It Safe Out There, Batman?

1. QUALIFIED SUPERVISION
2. PHYSICAL FITNESS
3. BUDDY SYSTEM
4. SAFE AREA OR COURSE
5. EQUIPMENT SELECTION AND MAINTENANCE
6. PERSONAL SAFETY
7. SAFETY PROCEDURES AND POLICIES
8. SKILL LEVEL LIMITS
9. WEATHER CHECK
10. PLANNING
11. COMMUNICATION
12. PLANS AND NOTICES
13. FIRST AID RESOURCES
14. APPLICABLE LAWS
15. CPR RESOURCE
16. DISCIPLINE

Guide to Safe Scouting

"Members of the Boy Scouts of America [are] to conduct Scouting activities in a safe and prudent manner. The policies and guidelines have been established because of the real need to protect members from known hazards that have been identified through 100 years of experience. Limitations on certain activities should not be viewed as stumbling blocks; rather, policies and guidelines are best described as stepping-stones toward safe and enjoyable adventures."

– www.scouting.org

Safety Training

- Youth Protection

"The Boy Scouts of America places the greatest importance on creating the most secure environment possible for our youth members. To maintain such an environment, the BSA developed numerous procedural and leadership selection policies." – www.scouting.org

  - Required for all volunteers with BSA.
  - Required every two years.
  - Any individuals who have not completed Youth Protection Training during rechartering will not be registered with the BSA.

- Youth Member Behavior Guidelines
- Child Abuse Reporting

- All involved in scouting must report any suspected child abuse to local authorities and to the Scouting executive.
- "Scouting's Barriers to Abuse"

- Youth Member Behavior Guidelines
- Digital Privacy
- Leadership requirements for trips and outings.
- Co-ed Overnight Activity Policy
- Internet Safety

Medical Safety

- Personal Health
- Risk Factors
- Guidelines and Requirements
- Forms (Activity Consent, Drug Administration Record, Annual Health and Medical Record)

Tour Plans

- Tour and Activity Plan FAQs
- Tour Plan Form
- Driver's Pledge

Age Appropriate Activities

- Diagrams listing age appropriate activities by program (camping, all activities, equipment).

www.scouting.org

SCOUTING SAFELY

"GUIDE TO SAFE SCOUTING"

(Online Version)

Excellent source for in depth information on safety in scouting.

"RISK MANAGEMENT"

Links to "Managing Risk" from the field book; contains information on limiting risks in a variety of settings.

"TRAINING"

Lists multiple training options provided or encouraged by the BSA.

"FORMS"

Access to forms needed for different types of activities.

"YOUTH PROTECTION"

Videos and information used to improve safety for the youth and scouting; information on responding to child abuse.

100 Super Ways to Say

THANK YOU

The deepest principle in human nature is the craving to be appreciated.
– William James

Thank-you Function: *noun*: a polite expression of one's gratitude

Everyone appreciates an occasional "thank you". Saying "thank you" is mostly an emotional act. It connects one person to another. Saying "thank you" doesn't just acknowledge someone's effort, thoughtfulness, intent, or action. It acknowledges the person themselves.
It is important that we give recognition to our boys, leaders, family members and others for their accomplishments, contributions and service.
There are many opportunities for recognition in the den and pack meetings. Recognition is a crucial key in the Cub Scout program.

Recognition is an important word in the Cub Scout program. People who volunteer mainly do so because they feel compassion toward those in need and they want to contribute to their community. In turn they desire from those in charge an expression of gratitude, praise of encouragement for a job well done, an achievement, lending a hand, etc. Some people enjoy their "thank you" in front of an audience, while others prefer it in private. Either way, it tells them they are APPRECIATED!

Unfortunately, volunteers sometimes can be taken for granted. When we recognize others they feel they are a part of the group, that they share the same common goal. They will want to continue to stay involved and probably, next time will take on a larger assignment. After all, without their service and dedication the Cub Scout program would not exist!

Consider these suggestions when giving recognition:

Recognize . . . or else — The need for recognition is very important to most people. If volunteers do not get recognition for productive participation, it is likely that they will feel unappreciated and may stop volunteering with your program.

Give it frequently — Recognition has a short shelf life. Its effects start to wear off after a few days, and after several weeks of not hearing anything positive, volunteers start to wonder if they are appreciated. Giving recognition once a year at a banquet is not enough.

Give it via a variety of methods — One of the implications of the previous rule is that you need a variety of methods of showing appreciation to volunteers. There is a whole list below. Let your imagination go wild. (KISMIF)

Recognize the person, not just the work — This is a subtle but important distinction. If volunteers organize a fund-raising event, for example, and you praise the event without mentioning who organized it, the volunteers may feel some resentment. Make sure you connect the volunteer's name to it.

Give it consistently — If two volunteers are responsible for similar achievements, they ought to get similar recognition.

Give it on a timely basis — Praise for work should come as soon as possible! Make sure it is done in a timely manner. Don't save up your recognition for the annual banquet.

Give it in an individualized fashion — Different people like different things. The point to remember is that everyone craves recognition. Recognition doesn't need to be expensive or time consuming. It only needs to express how glad you are for each person's presence and help.

TABLE OF CONTENTS
INDEX

Here are some helpful and quick suggestions to get you started…Once you get going the **ideas are endless**!

SAYING	ITEM
Thanks a "Hole Lot"	Cut up T-shirt
Thanks for "Lending a Hand"	Garden glove full of candies
Our "Cup Runneth Over"	Dollar store mug with candies
Thanks for going the "Extra Mile"	Old Sneaker or Extra Gum
"You Rock!"	Rock or candy Rocks
Thanks for "Digging" into Scouting	Toy Tractor or Garden Shovel
You deserve a "Hand"	Bottle of lotion with cut out of boy's hands taped to either side
Thanks for "Popping" in and helping us with -------?	Popcorn
You really helped us "Fly" OR You're just "plane" awesome!	Paper Airplane
We're fortunate to have you	Cookie
"Dew" your best	Bottle of Mountain Dew
We "donut" know what we'd do without you	Donut
You're "fantastic"	Fan
You're all "Write"	Pen or Pencil
Thanks for cleaning up after -----?	Bottle of dish soap
You're a shining example	Flashlight
You're GREAT	Cheese grater
Thanks from the bottom our hearts	Heart with Thanks at the bottom
You keep us in stitches	Needle & thread
You're the key to our success	Key

We're wild about you	Animal Crackers
Thanks for helping us with all the hoop la.	Hula Hoop
Bear-y good job , Made things Bear-able, or the Bear-y Best	Any type of bear – stuffed, gummy, picture
Thanks a bunch!	Bananas – Grapes
Transportation Award	Toy car – for those volunteer drivers
We're glad you were planted in our pack	Potted plant
You're worth a mint to our pack	Mint candies
Thanks to you a "Big Hunk" of Cub Scout work gets done	Big Hunk candy bar
We are so "grapeful" for your help in our pack	Grape jam
A "toast" to (names of whom you're toasting)	Piece of toast
Good Egg	Plastic egg with candies
Shovel Award-for the person who really digs in	Shovel
Thanks for helping Pack ---- grow.	Packet of seeds
You deserve a "Raisin" in pay	Small box of raisins
Pudding Award-for the person who is "pudding" on a good program	Box of pudding
Thanks for your time	Old clock (spray painted or made from paper)
Thank you for putting your best foot forward	12 inch ruler
When it comes to being the very best, you're a shoe in!	Shoe
You brighten up our pack with all you do	Glow bracelets & necklaces ($store)
You're cream of the crop	Can of creamed corn
Thanks for always getting the paperwork done!	Roll of toilet paper
You've really added energy to our pack	Batteries
That was a truly "noteworthy" achievement	Note cards
Link to Scouting Award	Attach a few pieces of chain link fence to a plaque and present to the leader who has helped prepare the boys for Boy Scouts

Golden Knot Award	This is a good award for a Cub Master. Use rope, tie an overhand knot and spray gold. Attach to a plaque and award to the person who has tied it all together
Blue & Gold Award	A large wooden spoon painted Blue and Gold. Attach a ribbon and present to the Chairman of the Blue and Gold Banquet

Cub Scout Leader Awards

Remember for all those scout leaders who are working hard they should also be receiving their scouting knots. To recognize den leaders who have completed training, tenure, and performance requirement for all den leaders. These recognitions can be worn on their uniforms, and shows the boys that they too are setting goals and achieving awards, thus in turn giving the boys more motivation! http://www.scouting.org Look under the Cub Scout tab for all your questions.

Record Keeping and How to Keep it

3 simple tips

1. Establish a system of communication between the scout, his parents, den leaders and Cubmaster or designed pack committee member. Make sure that the parents know what to report, when to report and whom to report to.
    1. What should parents and scouts report?
        1. Completion of achievements, beltloops, pins and patches
    2. When should the parents and scouts report?
        1. Weekly- den meetings-
        2. Monthly – pack planning meetings
    3. How should they report?
        1. Show signatures in scout book
        2. Respond to email or other notes
        3. Input on computer program – be careful with this one
    4. Communication should go between leaders and BOTH scouts and parents.

2. Have a visual means for scouts, parents and leaders to see each scout's progress and what they still need to work on for future advancements and awards. This may be a large wall chart or totem displayed during den and pack meetings. It may also be done electronically using a computer program. The important thing is that everyone is aware of what each scout has accomplished and what they still need to work on. There are many awards a scout can earn; it is great to know what they are and how to achieve them.

3. Regular FOLLOW-UP is a key to success. Kind and caring reminders go a long way in getting the cubs to communicate with their parents and leaders, as well as in keeping each cub on track. Follow-up is a two way track for both parents and leaders to help the boys succeed. Remember that a boy's birthday is the last day to complete that rank. Keep a watchful eye on those dates.

* * *

Remember that advancement should be a major part of pack and den activities. When the boys are recognized for their growth and achievements, they are motivated to push themselves to achieve even more. It is also an opportunity for Scouters and their families to support and celebrate each other.

* * *

Useful Websites for Record Keeping and Advancement Tracking

Some of these websites cost money, and others are free. Make sure to talk with your unit leader before purchasing a product to make sure it is in the budget. You want to find a product that will be the most helpful to as many leaders and parents as possible.

- For a tested and proven Pack program for advancement, click here for helpful resources.
  www.scouting.org/scoutsource/CubScouts/CubScouts/UniformsAndAwards.aspx

- The Advancement Trail
  www.scouting.org/scoutsource/CubScouts/Leaders/Awards/advancement.aspx

- This website has many resources, including spreadsheets to help track and record progress for each scout. Spreadsheets are free.

  http://trax.boy-scouts.net/cubtrax.htm

- Track awards, events, & more. Works from your phone. Free trial.

  www.**cub**trails.com

- Keeping all of the records for Cub Scout advancement can be a real chore. Den Manager is designed to make communication between Den Leaders, Parents, and the Pack Awards Chairperson simple.

  http://denmanager.com

- If you already have a spreadsheet or other form to record attendance and what each scout has done, etc. you might consider using a cloud system like DROPBOX that allows multiple users to access information

and input what the scout has done. It is easily managed by the Cubmaster or a scout committee member.

www.dropbox.com

For leaders that are not computer savvy, there are paper forms to be used. Most of them are one boy, one sheet of paper. An example of that is found on the CD.

Resources? What Resources?

WHO CAN HELP?

Unit Committee Members: All Committee Members, Cub Master, Advancement chair, etc.

Unit Commissioner: Contact your District Commissioner for list of Commissioners in your District

WHERE TO FIND HELP.

District web sites: gslc-bsa.org. Click on your District and find information about all District events including

Training, Round Table, calendars, leadership, and more.

Round Table: gslc-bsa.org, Click on your District

WHAT WILL HELP

Guide to Safe Scouting: gslc-bsa.org, Click Forms and Materials

Training; MyScouting.org. Click on elearning, then choose Cub Scouts, click on your current Scouting position.

Journey to Excellence: gslc-bsa.org. Click Forms and Materials

Day Camps: gslc-bsa.org. Click camps

Religious Knot

To maintain a gospel focus in Scout activities, leaders use the corresponding guidebooks for their faith as one of their resources. The "God and Me Student Workbook" for Protestant and Independent Christian Churches, The "Parvuli Dei" (Children of God) Activity Book for Catholic scouts and the "Faith in God for Boys" book for LDS scouts provide faith centered activities for the scouts to accomplish during the three years they are cub scouts so that they can earn the corresponding certificate or award from their chartered organization. A good website for Christian faith related awards is www.praypub.org . The two workbooks mentioned above are available at larger Boy Scouts of America Scout Stores or from the chartered organization leaders. If you have boys attending your den who are of a different faith than you are, it would be appropriate to provide them with the appropriate guidebook for their faith so they can work on obtaining their Religious Knot.

Please keep in mind that no matter what the boys are working on it can be related to the gospel. For example: Including a conversation about the creation when the boys are studying the outdoors and bearing testimony of it to the boys, etc. Include your scouting responsibilities in your daily prayers so that your program will be blessed and the boys will feel the Holy Spirit warming their hearts and filling them with the love of God.

Family Involvement

One of our best resources is one we can not buy. It is not published anywhere. We have to make it ourselves – Time. Time to get trained, to meet the families of the boys, to plan our year with our committee, to prepare our den meetings, for record keeping, for field trips, time to have an excellent program. We have to make time. Family involvement will make time for you as you will then have many helping hands. The Cub Scout Leader Book has a chapter on this subject but I would like to suggest first simply getting to know your scouts parents, knowing their talents and what they can contribute to your den or Pack. When they know you they will be more willing to help. You might be able to take the den to their house to see the baby animals they have or have a pack meeting at their cabin up the canyon. They will be more willing to help transport the cubs to day camp. Orient them to your program. Communicate with them often. Invite them to planning meetings and help them set goals with their child for scouting. Invest time in them. That is how to involve them in your program.

Belt Loops

Need a fun and easy activity for the boys? Select a few of the belt loop activities for the boys to accomplish. Survey the boys to see which ones they want to do and then schedule them into your year. Belt Loops range from Hiking to Disabilities Awareness. The Cub Scouts

Academic and Sports Program Guide will tell you the available belt loops and the requirements to earn them.

Internet Resources

Pinterest

http://pinterest.com/

Pinterest is a social networking site that puts people with similar interests together. It enables convenient sharing and storing of ideas in "boards" for future reference. Set up an account. It is free. Set up a board that is specific for your scout needs such as "My Webelos" or "Pack Meeting Ideas"

Be specific; type in topic and then the activity that you need help with. (for example, Webelos Engineer or Pinewood Derby Awards)

When you find someone that has lots of ideas, follow them. Every time they find a neat idea it will pop up on your board. You can then "pin" it to your board or ignore it and find it later by clicking on their board.

Keep a board of the ideas that you find. It is much easier to find that random website if you pin it to a "scout" board than just bookmarking it. Good ones that I have found: http://pinterest.com/grandperks/cub-scout-webelos/

http://pinterest.com/leaannc/cub-scouts-bear-rank/

http://pinterest.com/dhewitt/cub-scouts-wolf/

Den and Pack Meeting Resource Guide Online PDF format http://www.buckskin.org/BlankSite/media/Global/Documents/Den-Pack-Meeting-Resource-Guide-34409.pdf

http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide.aspx

Meeting Plans with Worksheets

http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide/WebelosDenPlans.aspx

Uniforms (Where does that patch go?) Interactive in game format

http://www.scouting.org/scoutsource/CubScouts/CubScouts/UniformsAndAwards/UniformGame.aspx

Oh, rats! I missed roundtable! The Deseret Peak Cub Scouting Website has copies of all of their handouts and lots of other resources.

http://www.deseretpeakcubscouting.com/roundtable-handouts.php

Activities, Advancement, Games, Cheers, Skits, Songs, Jokes, Worksheets, Recipes…it's all here

http://www.boyscouttrail.com/

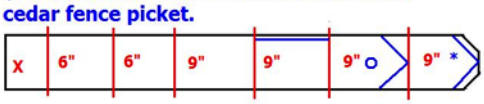
Ok, its cub scouts…we are here to learn and have fun. These are some really great sites with fun projects that can fit requirements.

Instructables.com

This two dollar bird house.

http://www.instructables.com/id/Building-the-2-Birdhouse/

$2 Birdhouse - Made from a 6 inch wide cedar fence picket.



From a 6" untreated Dog Eared Cedar Picket (5 or 6 feet in length) cut four 9 inch pieces. These will become the front and rear gable ends of the birdhouse and both sides of the roof. Then cut two 6 and a half inch pieces for the Left and Right side walls (there will be a gap for ventilation below the roof overhangs on the sides). Save the remaining scrap for the floor, which will be cut to size as the last step.

* Additional info: Be sure to set aside the Dog Eared end for one of the pointed gable ends as it is not suitable for use as a roof piece. Althought it is not necessary, for best appearance, trim one of the roof pieces along one long edge by an amount equal to the thickness of the material. This makes a symetrical roof, instead of a slightly lop-sided one.

Captain America First Aid

Evaluate -

1. YOU ARE IMPORTANT; please make sure there is no danger to you. Make sure you don't become a victim.
2. What are the risks to the victim?
3. DO NOT RACE TO THE SCENE. Make a plan.
4. Check the victim and ask "Are you Okay?" If no response from victim, call For HELP.

   If no one is around to HELP, make sure the victim is stable before leaving them to call for help. If you can have somebody get help for you, and have somebody stay with you that would be best.

A,B,C's –

1. A,B,C

   A - Check Airway.

   B - Check Breathing.

   C - Check for Circulation (Bleeding).

Moving the victim –

1. DO NOT MOVE the victim unless they are at immediate risk.
   - Moving the victim can cause more harm than good. Be sure it is necessary to move the victim before you do so.

NOTES:

Choking –

1. How to help a choking victim?
   - Be sure the victim is choking, if someone is coughing let them cough as long as they are coughing air is moving. Do not pat them on the back; you may lodge whatever is in their throat deeper, causing them to really choke.

NOTES:

Bleeding –

1. What is Wound Care?
    - Washing the wound of any debris.
    - Applying antibiotic ointment.
    - Cover with dry sterile dressing and adhesive bandage.
    - Clean and bandage wound each day.
2. Don't Panic it's just a Nose Bleed.
    - Have person sit leaning forward so blood does not run down inside of throat.
    - Ask person to pinch nose firmly but gently and apply pressure on the upper lip.
    - Hold cold compress on nose and surrounding area.
    - Repeat action for up to 15 minutes. If this continues seek medical attention.

NOTES:

Shock –

1. What are the signs of shock?
    - Restless, weakness, confusion, clammy or moist skin, quick weak pulse, shallow breathing, nausea or vomiting, and extreme thirst.
2. How to treat for shock.
    - Treat every accident victim EVEN IF THERE ARE NO SIGNS.
    - Never leave an accident victim alone unless there is no choice.
    - Call for help.
    - Try to eliminate the reason/cause for the shock.
    - Have the injured person lie down.
    - Keep the victim warm.

NOTES:

Burns –

1st degree – RED SKIN

2nd degree – SOME BLISTERING

3rd degree – DAMAGE TO THE SKIN AND TISSUE BENEATH IT

NOTES:

Concussion –

1. Signs of a concussion
    - "Seeing stars" and feeling dazed, dizzy, or lightheaded
    - Memory loss, such as trouble remembering things that happened right before and after the injury
    - Nausea or vomiting
    - Headaches
    - Blurred vision and sensitivity to light
    - Slurred speech or saying things that don't make sense
    - Difficulty concentrating, thinking, or making decisions
    - Difficulty with coordination or balance (such as being unable to catch a ball or other easy tasks)
    - Feeling anxious or irritable for no apparent reason
    - Feeling overly tired

    NOTES:

Other: Bee sting, Food allergy, Etc.

1. Signs of anaphylactic shock.
    - Swelling of the throat tissues and breathing difficulty or absence of breathing.
2. Animal Bites/Stings.
    - Wash wound and flush with water for several minutes.
    - Control bleeding and cover wound with sterile bandage.

    NOTES:

Resources –

1. Red Cross – www.redcross.org
2. Boy Scout of America Handbook

Personal First Aid Kit

Supplies –

Mini Pocket Knife

Bands Aids (6 large, 6 small)

Moist Towelettes (optional)

Rubber Bands

Tape

Aspirin

Swabs

Paper Towel (or gauze if you have it)

Super Glue

Isopropyl Alcohol

NOTES!

NOTES!

TABLE OF CONTENTS
INDEX

CRAFTS!

Crafts For Any Budget 29

Holiday Crafts 37

Nature Crafts and Activities 58

Neckerchief Slides 64

Plastic Man's Balloon Tying &. 67

Super Balloon Tying Advanced 67

Woodcraft. 71

Advanced Woodworking For Webelos 76

CRAFTS FOR ANY BUDGET

Dye-Out Shirt

Fun for Cub Camp shirts or Den field trip "uniforms"!

- old colored T-shirts (darker colors work best)
- spray bottle with 1 part bleach + 2 parts water
- rubber bands
- tarp or large piece of cardboard (to use under shirts)
- plastic gloves
- apron (if desired)

Method #1

Bunch, twist, roll, or scrunch shirt (as if tie dying) & secure with rubber bands. Wearing apron & gloves, spray shirt with bleach solution. Turn shirt over & spray other side. (Liquid shouldn't drip through.) Set aside for 15-30 minutes to allow bleach to remove dye. Rinse well under cool water. Remove rubber bands & rinse again. Wash separately the first time to remove remaining bleach.
*Remember – the more bleach you apply, the less color will remain.

Method #2

Place a large piece of cardboard inside the shirt. Lay shirt down on tarp or cardboard, front-side up. Arrange small trinkets (paper clips, letter/number stencils, leaves, small toys, stickers, etc.) on the shirt. Spritz bleach solution over shirt front. Bleach will leave a lighter outline around items. Allow to sit for 15-30 minutes, then remove items, & rinse shirt. Wash separately the first time to remove remaining bleach.
*A light spritz of solution on uncovered fabric leaves a fun "starry sky" pattern!

TABLE of CONTENTS
INDEX

Personalized Plate

- dollar store or second-hand china plate
- sharpie markers
- stencil (if desired) – "Happy Birthday", "You Are Special", monogram, etc.

Wash & dry plate. Choose & fill in stencil with sharpie markers, or free hand the design on the plate. Bake plate at 350 degrees for 30 minutes to set the ink. Marker will become permanent! Hand washing of plate is suggested.

Light-less Saber

- pool noodles (1 noodle = 2 sabers)
- ½" PVC pipe in 3' length per saber
- 1 - ½" PVC cap per saber
- duct tape for decoration, if desired

Cut each noodle in half. File one end of the pipe to round the corners. Slide rounded-end of pipe into the noodle. Make sure to leave 2" to 4" at the end of the noodle pipe-free, so thrusts won't injure anyone. Attach the cap on the end of the PVC handle. Wrap handle &/or noodle with colored duct tape. JOUST!!

Here is a similar method with great directions & pictures!
http://dadlyninja.blogspot.com/2011/06/light-saber-with-pool-noodle-blades.html

TABLE of CONTENTS
INDEX

Pocket Rock Reminders

This rock will remind boys to do good. Keep the rock in a pocket. When they do a good deed for the day, they move it to the other pocket.

- 1" to 1 ½" flat round river rock
- craft paint or spray paint
- Sharpie markers
- clear acrylic spray paint
- large piece of cardboard

Wash & dry rocks. Lay rocks on the cardboard. Paint a light base coat on the rocks. When paint isn't tacky, flip & paint the other side. When dry, let boys write Scout slogans on their rock, such as "Do a Good Turn Daily", "Helpful", "Courteous", "Kind", etc.
Spray with clear paint & let dry. Keep in a pocket & DO GOOD!

Haircut Harry – aka Grass Heads

As the grass grows, you can give Harry's green tresses a trim!

- plastic cups (choose your size)
- potting soil
- grass or wheat seed
- glue (low-temp hot glue sets faster, but Elmers will work fine)
- googly eyes
- Sharpie markers

Poke a few holes in the bottom of the cup for drainage. Glue on the eyes, & have boys draw a face on the cup. They can even do a face on both sides – one happy & one sad! Fill the cup almost to the top with soil. Sprinkle seeds on top. Lightly water, set in a windowsill or counter. Keep the soil moist, but not wet. Wait for the "hair" to grow!
*These can also be grown in an old pantyhose … fill the toe with seed first, soil next, tie it up & set in a cup!

TABLE of CONTENTS
INDEX

Water Bottle Time Capsule

Fun New Year activity! Wait a year (or more) & see how they've grown!

- empty & dry water bottle & lid - label removed
- measuring tape
- yarn
- glue
- masking tape
- scissors
- "All About Me" type questionnaire - favorite food, color, show, game, goals for the year, etc.
- supplies to decorate the outside – stickers, markers, scrapbook paper, pom poms, curling ribbon, etc.
- melted wax, if desired

Have boys decorate their bottles & fill out their questionnaires. Meanwhile, take them one by one & use the yarn to measure:
Head circumference
Arm length – shoulder to fingertip
Foot length – heel to toe
Height – head to toe
Cut a length of yarn for each measurement. Mark with a piece of masking tape & label with the length of each body part.
Roll up the questionnaire. Place it & the yarn lengths inside the water bottle. Twist the lid on tightly. Dip the lid into the melted wax to officially seal their time capsule. Open one year later & compare!

TABLE OF CONTENTS
INDEX

Kaleidoscope Crayons

- crayons, broken into ¼" to ½" pieces, separated into colors
- silicone or mini muffin pan
- hot pads

Choose colors you want to combine. You can make color families – red+pink, light green+dark green, or mix it up – blue+red+purple, yellow+red+orange… There are endless possibilities!
Preheat the oven to 200 degrees (too hot will make the wax burn or evaporate). Place the crayon pieces in the pan. Bake for 10 to 30 minutes, depending on the quality of the crayon. When the surface of the melted crayon is flat, remove to a cooling rack. Allow to cool. Remove from the pan & color away!
* For easy removal, place the pan in the freezer for a few minutes.

Easy Tied-Fleece Pillow

These can be made in any shape & size, but this describes a square. You can also use different colors or coordinating patterns!

- 2 – 18" squares of fleece material per pillow
- poly fill or quilt batting
- stapler
- fabric scissors

Lay matching fabric squares down on table. Staple the fabric together a few times near the center to help keep the pieces aligned. Using scissors, cut a fringe ½" wide & about 3" to 4" long through both pieces of fleece, all the way around the shape. Tie pairs of fringe together in a square knot until you are ¾ of the way done. Fill the pillow with batting. Tie remaining fringe together.
*These can be personalized with Troop # or boy's name or initial using fabric & iron-on paper, but this takes a bit more preparation.

TABLE of CONTENTS
INDEX

Magnifying Water Scope

- any size can, washed & both lids removed (bigger can = bigger view)
- duct or electrical tape
- black craft foam or felt
- plastic wrap
- large rubber bands

If your can's rims have a rough edge, cover them with duct tape. Trim the black foam to fit the inside of your can & glue inside. Stretch the plastic wrap over one open end of the can & secure with rubber band to secure it. Wrap the duct tape around the can to completely cover the plastic & rubber band up the side of the can. This will keep water from getting in. Find a water source & see what's in there! The water pressure will cause the plastic wrap to bow in, making in essence, a magnifier!

Finger Knitting

This is a fun, easy way to learn to knit, without any supplies other than yarn! This keeps the boys' fingers busy while listening to announcements. You could even have a contest to see who can knit the longest scarf!

I suggest watching this video – she gives great visual & verbal directions!
http://www.youtube.com/watch?v=t3LKAlDz9ig&feature=player_embedded

TABLE OF CONTENTS
INDEX

Recycled Rain Stick

This craft takes a lot of nails, but other than that, it's cheap & fun! It's a great prop for all kinds of skits & songs. Plus it makes a lovely, relaxing sound!

- sturdy cardboard tube - mailing tube works best
- lots of nails - 60 to 100+, depending on how long their interest lasts
- a hammer per boy
- duct tape or mailing tube end caps
- fill – pebbles, rice, beans (mix large & small items for great sound)
- glue & stuff to decorate the stick - paper, feathers, stickers, etc.

Pound in as many nails as you want – the more nails, the better the sound. But too many can compromise the strength of the cardboard. Cap one end (or cover with duct tape). Pour in the fill, & seal the other end. Decorate & make some music!

Drippy-Drop Painted Clay Pot

These decorated pots have a unique 3-D texture! You can use larger pots, but it takes more time & paint. Great gifts for moms!

- 3" to4" diameter clay pot
- craft paint
- cardboard
- sharpened pencils or watercolor paintbrushes
- small cup of water for rinsing

Place pot upside-down on the cardboard. Gently squirt a circle of paint around the base of the pot (small end) & let it drip down the pot. Use the pencil tip to guide the drips where you want them to go. Rinse pencil tip in water. Apply more as needed. Repeat with as many colors as desired. You don't have to wait for one color to dry before applying the next.

TABLE of CONTENTS
INDEX

Depending on the thickness of the paint, it may take a few days to completely dry. They can be moved, just try not to bump the paint. You can also cure the paint by placing in a 200 degree oven for about 1 hour.

Mini Marshmallow Shooter

- plastic cup – 8 oz. or larger
- balloon
- scissors
- mini marshmallows, pom poms, small soft items

Cut off the bottom of the cup. Cut off the top 1/4th of the balloon. Tie the balloon in a knot. Stretch the cut side of the balloon over the cut side of the cup, centering the knot on the outside. Put in a marshmallow & shoot!
*Use a bigger cup & balloon to shoot bigger marshmallows!

More Fun Craft Ideas:

Confetti Poppers – great for 4th of July or New Year's Eve!
http://alphamom.com/family-fun/holidays/make-your-own-fourth-of-july-confetti-popper-rockets/

25 Crafts using Coffee Filters! Cheap materials, but gorgeous results!
http://crafting.squidoo.com/coffee-filter-crafts-and-uses

Homemade Chalkboard using Construction Paper & Glue! This could be mounted on a block of wood or put into a dollar store frame.
http://www.cometogetherkids.com/2012/09/make-your-own-chalkboards-with.html

Holiday Crafts

January

Elmer's Glue/Paper Chalkboard: _

1. Start with a piece of paper. Any size will work. Cardstock weight works best or you could just mount thinner paper to a piece of cardboard. Using a sponge brush, apply a thin layer of Elmer's Glue over the entire surface.

2. Allow 1-2 hours for it to completely dry.

3. Using chalk, cover the entire surface and then wipe it off.

4. Your done!

Materials Needed:

- Paper (Cardstock weight works best)
- Sponge Brush
- Elmer's Glue
- Chalk
- Paper Towels

February

Origami Heart:

1. Start with a piece of square patterned paper white side up. Any size will work - ie - 6"x6", or 8"x8". Thinner papers work best for origami, but cardstock weight works well if you choose to use it to hold candy or other sweets.

2. Fold it in half to make a triangle.

3. Fold it in half again to make a smaller triangle.

TABLE of CONTENTS
INDEX

4. Open it back up completely.
5. With the corners pointing up & down, fold the top corner down to the middle & the bottom corner up to the top.
6. Fold the right side so that it meets the center crease.
7. Fold the right side so that it meets the center crease.
8. It should look like a heart now. Turn the paper over.
9. Fold the right top point down to the top of the crease line.
10. Repeat with the left top point.
11. Now fold the right side point in the same distance as the top points were folded down. You will have two identical triangles.
12. Repeat with the left side point.
13. Turn the paper over again & your done!
14. If you want to make a pocket to hold candy or other treats, just tape the front fold together.

Materials Needed:

Any size square paper - i.e. - 6”x6”, or 8”x8”. Thinner papers work best for origami, but cardstock weight works well if you choose to use it to hold candy or other sweets.

March

Green Noise Putty:

1. Pour an 8 oz. bottle of Elmer’s School Glue into a bowl.
2. Fill the now empty glue bottle with water and pour it into the bowl.
3. Add 2-3 drops of green food coloring to the bowl and stir with a spoon.
4. In another bowl, add 1 ½ tsp. of borax powder and 1 cup of water.
5. Stir until dissolved.

TABLE OF CONTENTS
INDEX

6. Add the two bowls together and work it around a little bit with your hands to stiffen the mixture.

7. In order to make the putty make noise, push it into a small container with your fingers.

Materials Needed:

- 8 0z. bottle of Elmer's School Glue
- 1 ½ tsp. of Borax Powder
- Water
- 2 Bowls
- Spoon
- Green Food Coloring
- Small container i.e. – plastic film container

April

Cotton ball Lamb:

1. Start with a cotton ball and cut it into three pieces. Then cut each piece in half again. Cut enough cotton balls to cover the toilet paper roll completely.

2. Cover the toilet paper roll in Elmer's School Glue.

3. Place the cotton balls onto the toilet paper roll until completely covered.

4. Using black craft paper, cut out a face for the lamb. A circle with ears on each side is easiest.

5. Glue two eyes on the face using craft google eyes.

6. Glue the head on the front of the lamb. The toilet paper roll should be sitting up with the open ends on the bottom & top.

7. Glue the black pom-pom onto the back of the lamb.

8. Cut two black pipe cleaners in half. Wrap them around a pencil to coil them for legs. Do this four times.

9. Use the hot glue gun to glue the legs to the bottom of the inside of the toilet paper roll.

Materials Needed:

- ½ cardboard toilet paper roll

- 5-6 cotton balls
- 2 black pipe cleaners
- Black construction paper
- 2 small google eyes
- 1 medium black pom-pom
- Elmer's School Glue
- Hot glue gun
- Scissors
- Pencil

May

Pipe Cleaner Flowers :

1. Paint the mini flower pot a color of your choice & set aside to dry.

2. Begin by taking any color of pipe cleaner & forming a flower.

- Snapdragon – Wrap half of a pipe cleaner around the end of a pencil or paintbrush. Slide off the end & glue a 5-6" piece of green pipe cleaner into the end of the coil.
- Simple bud - Take half of a pipe cleaner & twist it around in a small circle two or three times so that you have a small ball. Then glue half of a green pipe cleaner into the center.
- Simple flower - Form a flower shape by bending the pipe cleaner into petals & then insert & glue half of a green pipe cleaner into the center to keep it together.

3. Cut a piece of green tissue paper into a 6" square & crumple it up into a ball. Put a little bit of glue around the inside of the flowerpot & place the tissue paper inside.

4. Take each flower individually & put a small amount of glue onto the bottom & then insert it into the tissue paper.

5. Continue by gluing each flower into the flowerpot.

Materials Needed:

- Multiple colors of Pipe cleaners & green for flower stems
- Mini Flower pot
- Craft paint
- Green tissue paper
- Elmer's craft glue
- Scissors
- Pencil
- Paintbrush

June

Star Shaped Bird Feeder:

1. Mix an envelope of Knox Gelatin with ¼ cup water on the stove & simmer while continuing to stir until it is completely dissolved.
2. Set aside & allow to cool for a minute.
3. Once cooled, add in ¾ cup birdseed. If there is still liquid in the bottom of the pan, add more birdseed until it is gone.
4. Put a star-shaped cookie cutter onto wax paper & fill it halfway with the Knox Gelatin/birdseed mixture.
5. Cut a piece of twine about 8 inches long and knot the two ends together.
6. Lay the knotted end into the cookie cutter with the loop end hanging out.
7. Fill the rest of the cookie cutter with the Knox Gelatin/birdseed mixture making sure to cover the knotted end of the twine.
8. Allow to dry overnight, turning occasionally to allow both sides to dry faster.

Materials Needed:

- ¾ cup small sized birdseed
- ¼ cup water & wax paper
- 1 small envelope Knox Gelatin
- Twine
- Star-shaped cookie cutter

July

Sponge Water Ball:

1. Cut each sponge into 4 pieces the long way.

TABLE of CONTENTS
INDEX

2. Using 3 sponges (12 cut pieces), arrange the pieces in your hand and twist just a little. Using multiple colored pieces makes the ball fun & bright.
3. Tie the center of the sponges together with a piece of dental floss into a double knot. Have someone help you with this step makes it easier.
4. Trim the ends of the dental floss.

Materials Needed:

- 3 Sponges per water ball
- Scissors
- Dental floss

August

Back-to-School Time Capsule:

1. Peel the label off of an empty plastic pop bottle. Any size will work fine.
2. Cut out a flap of plastic beg enough to fit your hand in where the label used to be.
3. Fill out the Important Things About Me in 2013 paper. Collect any of the suggested items to put into your time capsule & any others that you would like to include.
4. Place the items into the bottle & duct tape the flap shut.
5. Take the time capsule label, fill it out & tape it around the bottle so that the flap is covered up.
6. Optional – Use sharpie markers or stickers to decorate the outside of the bottle.

Materials Needed:

- Plastic pop bottle (1/1.5/2-Liter bottles recommended)
- Time Capsule label
- Information About Me in 2013 paper
- Pen/Pencil
- Scissors
- Duct Tape
- Scotch Tape

Optional Items:

- Foam sheet
- Paper
- Sharpie Markers
- Yarn/String/Ribbon

Ideas of What to Include in Time Capsule:

- Measure your height & put in a string that exact length.
- Trace your hand on a foam sheet/paper.
- Draw a picture.
- Ticket stubs of fun places you went.
- Vacation memorabilia.
- Picture of you.

Time Capsule - 2013

Created By:_____

Sealed On:_____

Important Things About Me
2013

1. My favorite foods are:

2. My favorite toys right now are:

3. My best friends are:

4. In my free time I usually:

5. In 2013, my favorite place to visit was:

6. In 2013, I learned how to:

7. Some of my favorite books are:

8. My favorite shows to watch on TV are:

9. Something that makes me really happy is:

10. In 2014, I really want to:

TABLE OF CONTENTS
INDEX

September

Clay Fossil Impressions:

1. Mix ½ cup flour, ¼ cup salt, 4-5 drops of food coloring & enough water to make it the consistency of play dough. Add a small amount of water at a time until you reach the desired consistency.
2. Pull off a small chunk of dough & roll it into a ball. Flatten it to so that it is about ¼" thick.
3. Place it onto a piece of tinfoil.
4. Gently press desired impression into the center of the flattened clay.
5. Let dry 1-2 days turning it over every 12 hours or so to dry both sides. If you want it to dry faster, place it into an oven at 200 degrees until dry.

Materials Needed:

Flour

Salt

Water

Tinfoil

Food Coloring (optional)

Dinosaur toy/Rock fossil

October

Shrunken Apple Head:

1. Peel an apple. Granny Smith are recommended because of their shape, but any kind will work.
2. Draw facial features on the apple with a pencil or marker.
3. Using a knife, cut out the facial features. Be sure to make them large enough so that they don't disappear when it shrinks.
4. In a bowl, combine 1 cup of lemon juice and 1 Tbsp. salt & soak the apple for 1-2 minutes.

TABLE of CONTENTS
INDEX

5. Using a paper towel, pat the apple dry.
6. Insert a wooden/bamboo skewer or stick into the bottom and let dry in a warm, dry place. Watch it shrink and become a wrinkly shrunken head!

Materials Needed:

- Apple (Granny Smith recommended but any variety will work fine)
- Pencil/Marker
- Knife
- Bowl
- Lemon Juice
- Salt
- Paper Towel
- Wooden/Bamboo Skewer or stick

November

Borax Snowflakes:

1. Take 1 white pipe cleaner & bend it into the shape of a snowflake.
2. Boil 2 cups of water & pour it into a pint size mason jar.
3. Add 1/3 cup of Borax to the water in your mason jar. It doesn't need to dissolve completely.
4. Tie a string to your pipe cleaner snowflake & tie the other end of the string to a pencil.
5. Lower your pipe cleaner snowflake into the water & place the pencil horizontally across the top of the mason jar so that it suspends the snowflake in the water.
6. Allow it to sit for approximately 12 hours.

Materials Needed: (to make one snowflake)

- 1/3 Cup Borax
- 2 Cups water

- 1 White pipe cleaner
- 1 Pint size Mason jar
- 1 Pencil
- 8” String

December

Marshmallow Igloo:

1. On a plate, arrange the first layer of marshmallows into ¾ of a circle. The opening will be used to create the door later on.
2. Put a pretzel into the end of a new marshmallow and stick it into each of the marshmallows on the bottom ¾ circle. Be sure to put them into a slightly smaller circle than the bottom ¾ circle.
3. Continue putting pretzels into marshmallows & stacking them until you have four rows and/or a small enough hole to make the roof by filling in the circle hole.
4. Cut a few marshmallows in half and stack them in front of either side of the opening in the bottom ¾ circle until you have formed an arch.

Materials Needed:

- 1 Large bag of marshmallows
- Pretzel sticks

Optional:

- Use mini candy canes pushed into whole marshmallows to build a fence around your igloo.
- Use red sugar crystals for the floor of the igloo.

TABLE OF CONTENTS
INDEX

LEATHER CRAFTS HELP BUILD AND HOLD
THE MEMORIES OF FUN THAT WILL LAST A LIFETIME

CUB SCOUTS LOVE LEATHER FUN!

Steps to Sharing a Skill:

a) Preparation - Are you ready?
b) Tell what you are going to do (Explain)
c) Show How to do it (Steps)
d) Hands on Learning (Practice by Doing)
e) Coach with Tips & Helps - (Review)
f) Resolve concerns or problems - (Attitude)

BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

TABLE OF CONTENTS
INDEX

SECRET # 1 How to Buy your Projects - Stretch your Scout Budget

A) Ask for Donations (FREE is Always Good)

B) Cut Your own Shapes & Projects
Requires a few Tools and Safety Tips yet saves money in the long run versus individual kits.

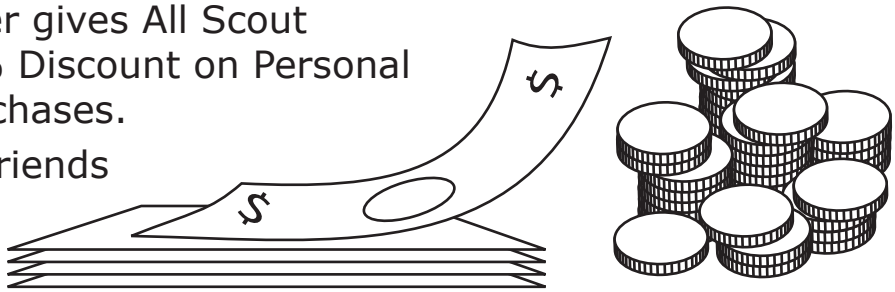
C) Make It & Take It Workshops
Beck Leather offers Free & Low-Cost Field Trips (See our Ad)
Tools, Paints, Finishes, & Instructions

D) Buy in Quantity for Greatest Savings

E) Ask for Special Group Discount
(Beck Leather gives All Scout Leaders 15% Discount on Personal & Group Purchases.

F) Yard Sales & Friends

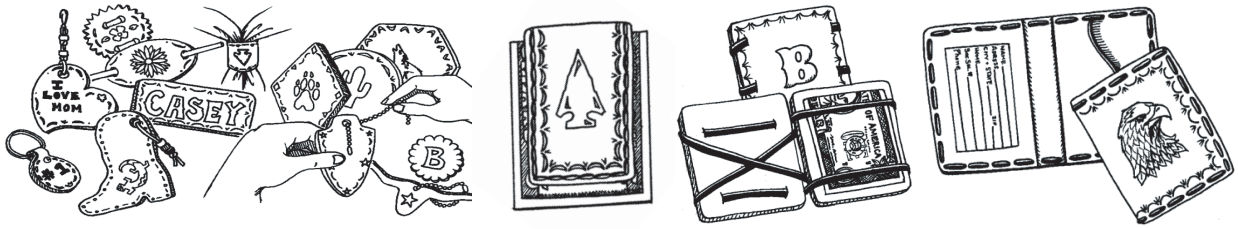
BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC



Doing Leather Projects create memories that last a lifetime!

Stamping Tip #1: When Stamping Alphabet or 3-D Designs, make sure the guide letter is facing you when you stamp to prevent upside down letters. Try a few practice ones. Use a hard firm surface like marble.

Stamping Tip #2: Use red fingernail polish to mark the guide letter to align letters' orientation properly. Easy to see guide letters. Help your scouts stamp their 3-D or Alphabet Stamps for best resuits.



BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

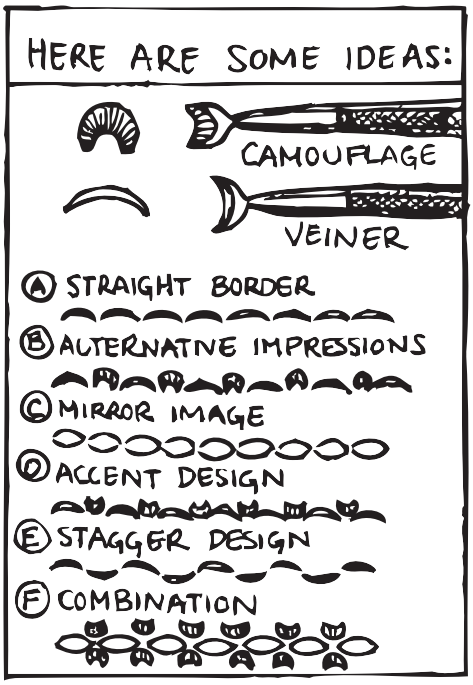
TABLE OF CONTENTS
INDEX

BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

Presents: STAMPING FUN

Step One: WET THE LEATHER With WATER
Using a SPONGE OR SPRAY BOTTLE
Note: Leather should be moist not soggy

Step Two: STAMP THE BORDER DESIGN FIRST
and then Add a Center Design



Border Ideas:

1) Repeat tool impression,
2) Alternate two tools,
3) Stamp the tool upside down
4) Turn tool side ways,
5) Stagger tool
6) Combination Pyramid pattern

Step Three: ADD COLORS & SEALER
by using Cova Paint, Paint Markers, Antique Stain or Dyes. ALWAYS Apply a Sealer (Leather Shene)

Step Four: ASSEMBLY
Do Stitching / Lacing
add Beads and Keepsakes

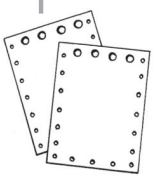
Leather & Crafts Create Keepsakes that Hold Treasured Memories

BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

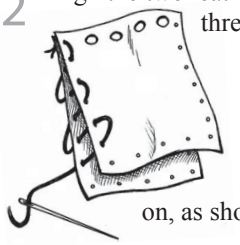
SECRET #3 What to Make - Cut Your own Projects

A - Marble or Gold Pouch

1 Cut out two rectangular pieces of leather, making sure they are the same size. Punch 4 medium-sized holes across the tops of the two pieces. Then punch 7 holes on the right and left sides of the rectangle, and three across the bottom.



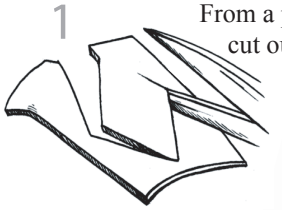
2 Align the two leather pieces together. With needle & thread, start stitching in the first small hole from the top left corner. Pull needle thru the first hole from the back side. Leave 2' tail. Use a running stitch by pushing needle down through the next hole and so on, as shown. Pull stitches snug as you sew.



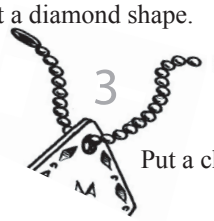
3 At the last hole, reverse direction of stitching and sew back to starting point. Note: stitching should now look solid with no gaps in the stitch line. Tie off with a square knot in between the pieces. Lace drawstring through the remaining holes at the top. Add a bead to both cords before finishing with an overhand tie knot. Slide a bead to hold bag closed as desired. Add more beads or feathers, dangles, etc., to personalize.

B - Diamond Shape Key Chain

1 From a piece of leather, cut out a diamond shape.



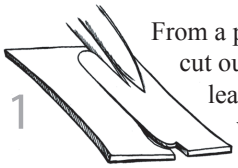
2 Punch a hole at the top corner using a leather punching tool. Next, create a design with any stamping tool of your choice. One idea is to create a pattern or border along the edges.



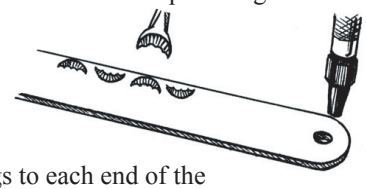
3 Put a chain through the hole and connect. You are finished!

C - Tie-On Wristband

1 From a piece of leather, cut out a long piece of leather to fit your wrist. Round the edges.



2 Punch a hole on each end of the wristband using a leather punching tool. Next, create a design with any stamping tool of your choice. One idea is to create a pattern or border along the edges.

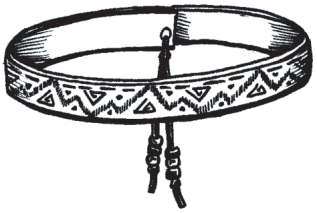


3 Tie strings to each end of the wristband. Personalize by decorating with dangles, beads, or feathers.

D - Indian Headband

1 Find or cut a long skinny piece of leather. Cut to fit your head. Decorate with a marker or stamp.

2 Punch a hole on each end of the headband using a leather punch tool.



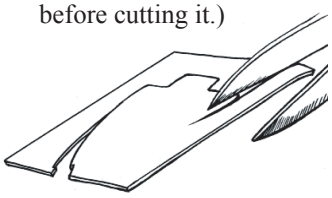
3 Tie ends together using a square knot. The extra cord length makes a great bead dangle with a knot at each end or it may be cut off.

SECRET # 4 Beads Motivate Participation & Recognize Achievement

How to Make Medallions:

A - Arrowhead Medallion

1 Cut out an arrowhead shape from a piece of leather. (Sometimes it helps to draw the shape before cutting it.)

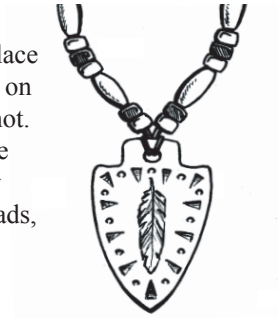


2 Design by decorating the shape using leather stamps, markers, or a branding tool.

3 With a leather punching tool, punch a hole at the top of your shape.

4 Cut some wax cord to the length preferred when wearing around your neck. Thread through the hole of the leather and tie using a Lark's Head knot, as shown.

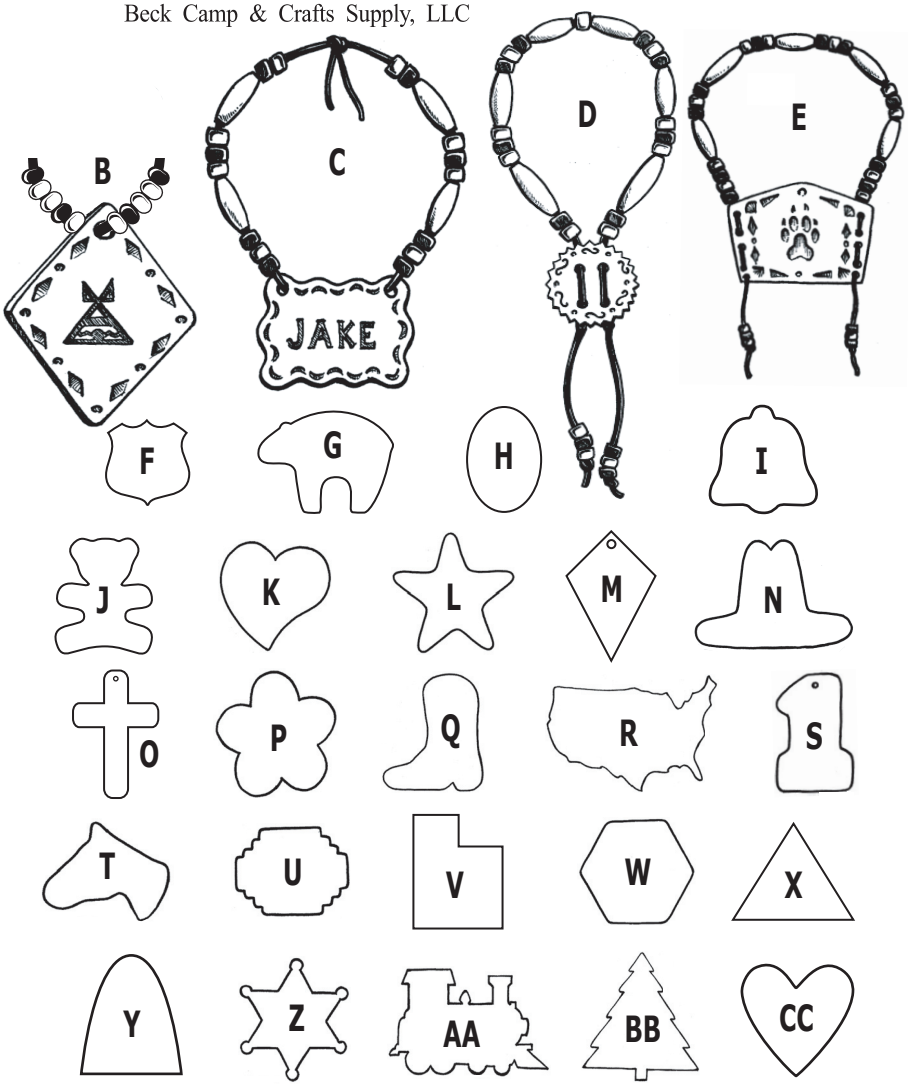
5 Decorate the necklace by stringing beads on each side of the knot. Create a decorative pattern using pony beads, metallic beads, piping, etc.



Have fun by creating other Medallions by cutting different shapes and the steps above. Here are some examples:

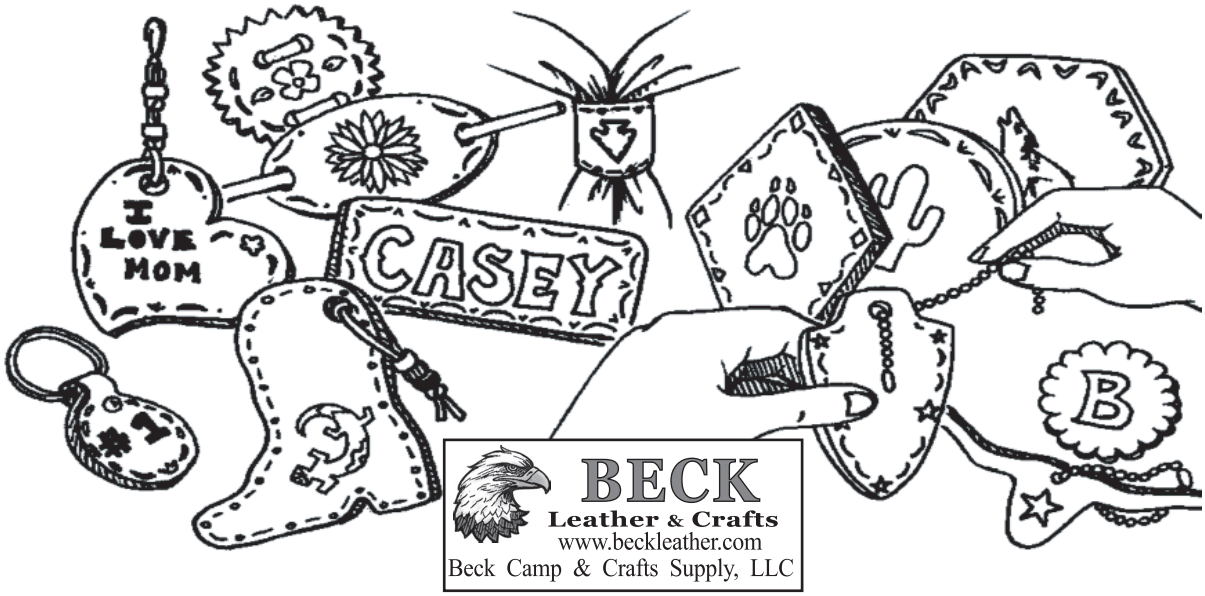
BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

- B - Diamond
- C - Skin / Hide Shape
- D - Concho
- E - Slide / Shield
- F - Badge
- G - Bear
- H - Oval
- I - Bell
- J - Teddy Bear
- K - Stylistic Heart
- L - Star
- M - Dragon Scale
- N - Cowboy Hat
- O - Cross
- P - Daisy Shape
- Q - Cowboy Boot
- R - USA
- S - Number One
- T - Horse Head
- U - Southwest Design
- V - Utah
- W - Hexagon
- X - Triangle
- Y - Large Shield
- Z - Posse's Star Badge
- AA - Train
- BB - Pine Tree
- CC - Heart

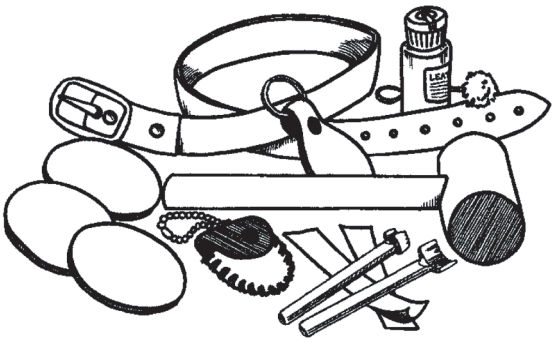


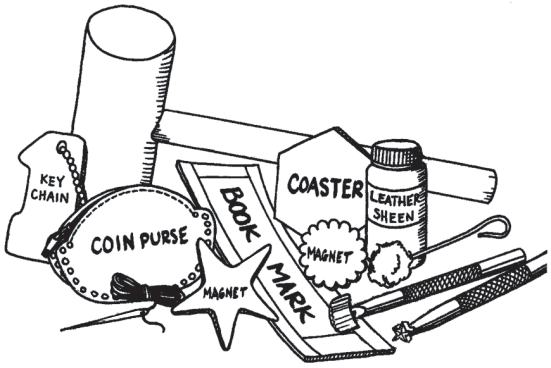
BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

SECRET # 5 LEATHER CRAFT IS FUN!



Create Easy-to-Do Leather Stamping Projects to use as recognition totems. Your Scouts may build a variety of other Projects such as: Leather Magnets, Key Chains, Book Marks, Bolo Necklace, Zipper Pull, Christmas Ornaments, Picture Frame, Hair Barrette, or Wristband with the selected pre-cut Leather Stamping Shapes. You are only limited by your imagination. You will need an assortment of Beads, Cord or Lace, Magnets, and Key Chains available at Beck Leather or local craft store.





You will need your own stamping tools and mallet to create the Stamping Designs, & hole punch for holes. Starter Kits are an inexpensive way to collect your basic supplies for your Pack or Den.

BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

250715

BASIC YOUTH AMERICAN HERITAGE DREAM CATCHER

MIRROR DANGLE

EASY TO MAKE!

NEW!

KIT CONTAINS:
5" Pre-wrapped hoop, string,beads and feathers for dangles

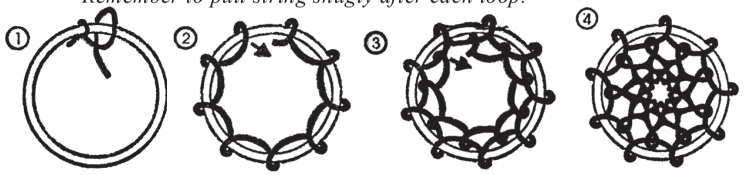
BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC.

Warning: Small Parts -CHOKING HAZARD– Not for Children under 3 years

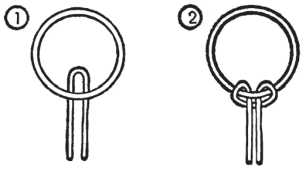
YOUTH *DREAM CATCHER How-To-Instruction*

Step 1: Tie one end of the 70" piece of string to the brown ring, tie a double knot to make sure it is secure.

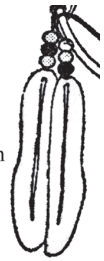
Step 2: Use the following diagrams as a guide for creating your dream catcher web. There will be five circular rows. Try to space each loop evenly in each row. Pull the string firmly after each loop. Attach each new loop to the middle of the previous row's loop. When finished, tie the string end into a double knot and trim off the excess ends.
Remember to pull string snugly after each loop.



Step 3: Fold 3 of the 7" pieces in half and attach them to the ring as shown in the figures below.



Step 4: Thread 3 pony beads onto each string end. Tie the string an inch down on the feather shaft. Place a small amount of glue on the feather shaft and then slide the beads down on the shaft as shown. Repeat this for the other string end. Repeat the above instructions for the next two feather pairs.



Step 5: Now tie the last string on the top of the loop to make the hanger.

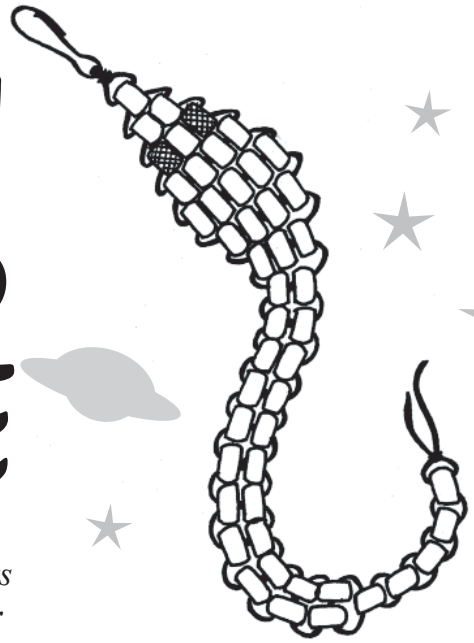
DREAM CATCHER LEGEND

SIOUX LEGEND SPEAKS TO US OF THE DREAM CATCHER, THEY ARE BELIEVED TO CATCH, FILTER, AND PRESERVE YOUR CHERISHED DREAMS. MOST TIMES THEY ARE HUNG ABOVE THE BED OR WINDOW TO SIFT THE BAD SPIRITS OR DREAMS. THESE WILL GET CAUGHT IN THE WEB AND DISAPPEAR WITH THE MORNING SUN, SO THAT ONLY THE GOOD REMAINS. DREAM CATCHERS ARE BELIEVED TO BLESS THE SLEEPING ONE WITH PLEASANT DREAMS, GOOD LUCK, AND HARMONY TO FOLLOW THEM THROUGHOUT THEIR LIVES. THEY ARE GIVEN TO FAMILY AND FRIENDS WHO ARE LOVED AND CHERISHED. THEY ARE ALSO GIVEN TO NEWBORN BABIES AND ARE HUNG FROM THEIR CRIB TO KEEP THEM SAFE AND SECURE.

Congratulations!! Your Done!

TABLE of CONTENTS
INDEX

ALIEN BEAD SNAKE



Use as a Zipper Pull for Back Packs and Jackets or as Key Ring Holder

Materials: Needs 50 Pony Beads (Glow in Dark) & 2 yards Artificial Sinew or Plastic Lace

Step 1 ***NOSE:*** Center 1st Bead on Lace or Cord. Wrap the Cord around the Bead by taking the Cord back through the hole a second time.

Step 2 String two beads on one Cord. Place strung beads over 1st Bead forming a triangle. String other cord end through both beads as shown. Hint: Cord or Lace Ends go through beads in opposite directions. Attach Non-Swivel Hook or Key Ring to Cord going around 1st Bead as shown.

Step 3 ***EYES:*** String one Eye (Dark) Colored Bead, then one body color Bead, and then another Eye (dark) Colored Bead. Work as in step #2.

Step 4 ***HEAD:*** String 4 Body colored Beads on Lace or Cord. Use the other Cord End and lace through the 4 beads as shown by taking the Cord back through the same hole a second time. Repeat this process with 5 beads for the next line of the head as shown. Repeat process again with 4 beads this time.

Step 5 ***BODY:*** Follow the 4 bead line with 3 beads as shown. Wrap the Cord around the Bead by taking the Cord back through the hole a second time. String 2 Beads on one cord and work as in step #2 by taking the Cord back through the same hole a second time. Repeat with 2 Beads ten more times as shown.

Step 6 ***TAIL:*** String one Bead on lace or Cord and lace other cord through the Bead Hole as shown. Repeat 5 times and tie two double knots to secure your Snake. The extra cord may be used for a medallion or necklace to wear your Alien Bead Snake.

BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115

#499550

EZ SURVIVAL
Bracelet Wristband Kit

Easy To Make

Adjustable To Fit Any Size Wrist

Create (1) One Cobra Style Braided Fused Two Color Survival Bracelet

Assorted Colors

BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

Warning: Small Parts -CHOKING HAZARD– Not for Children under 3 years

HOW TO MAKE a SURVIVAL BRACELET with PLASTIC BUCKLE using COBRA STITCH

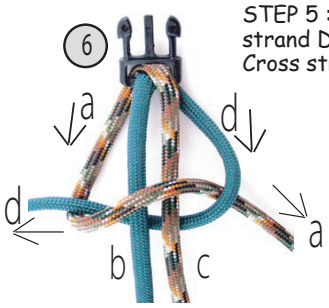
STEP 1: Fuse two color strands of Paraline cord (each 1-1/2 yards) together to make one strand 3 yards long as shown. Be careful not to burn yourself when fuzing. (fig 1)

STEP 2: Tie a Larks Heads (or two half hitches) knot to the buckle end (clip part). The fused seam should show on top. (fig 2 as shown)

STEP 3: Pull loose ends through the other end of the buckle fig 3 (male part) and fit loosely around your wrist (fig 4) (snap buckle parts together). This creates the length of your bracelet.

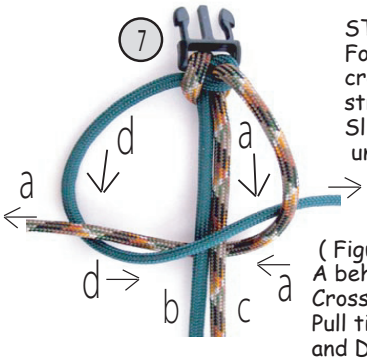
STEP 4: Do the cobra stitch: Start by crossing strands behind buckle to create alternating colors as shown (fig 5) .

BECK LEATHER & CRAFTS 7884 South Redwood Road 801-567-1115



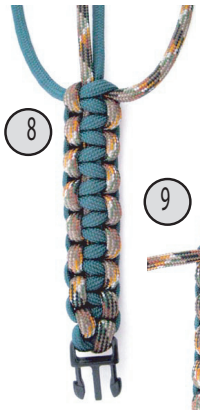
STEP 5 : (Figure 6) : Fold strand D behind strand C and B. Cross strand D over strand A.

(Figure 6) : Cross strand A over strand B and C. Slip strand A behind strand D. Pull tightly on strands A and D. Make sure the stitch is pushed up to the top knot. Keep strands B and C straight as shown.



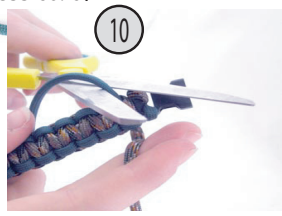
STEP 6 : (Figure 7) : For the next stitch, cross strand D over strands B and C. Slip strand D under strand A.

(Figure 7) : Fold strand A behind strands C and B. Cross strand A over strand D. Pull tightly on strands A and D. Make sure the stitch is pushed up to the top knot. Keep strands B and C straight.

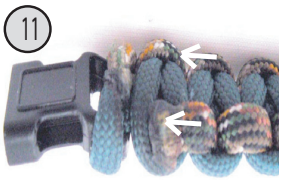


(Figure 8) : Now you have two completed stitches. Follow the patterns again, starting over with step five.

STEP 7 : (Figure 9 and 10) : Once you have achieved the desired length, secure the ends by cutting off any excess cord.



STEP 8: (Figure 11) After Cutting off excess cord, Fuse ends to adjacent cord as shown. Congratulations you are all done. (Figure 12) The next one will be faster and easier to build. Make more to give as friendship gifts or color coordinate with your outfits.



#3030225

HIDE & SKIN
MINI FRAME KIT

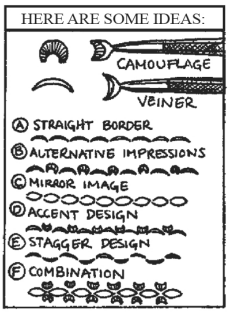
The Ancient Style of Skinning & Drying Furs & Skins

BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

Warning: Small Parts -CHOKING HAZARD– Not for Children under 3 years

#3030225 MINI HIDE & SKIN FRAME

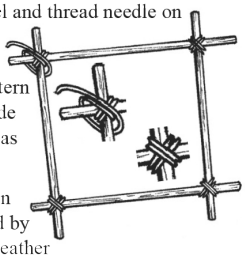
YOUR KIT CONTAINS: *Pre-Cut Leather Hide & Skin Shape, Wood Dowels, Needle, and Artificial Sinew for frame ties.*

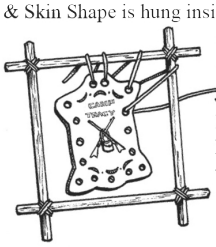


INSTRUCTIONS:

First: Complete all Design and Coloring on your Leather Hide & Skin Shape before Assembly. Stamp Border Designs first and then add your 3-D center design or personalize with ABC's Alphabet Letters.

Second: Lash each corner of your wood dowels together as shown. This will create a square frame. Take one end of the sinew to the center top dowel and thread needle on the other end. Lace needle through the top hole of the Hide & Skin shape and loop over dowel frame. Repeat this pattern for the other remaining holes so the Hide & Skin Shape is hung inside the frame as shown.





Third: When completed by lashing the Leather Hide & Skin Shape to the frame, tie off with a knot on the frame.

Congratulations! You are finished!

Campers may wish to create a unique keepsake by having Camp Staff sign their Mini Leather Hide & Skin Frame Kit. Add other Beads, Charms, Pipe, and Feathers to customize your Mini Hide & Skin Frame Kit.

#3504032

DELUXE HERITAGE
WOLF
MEDALLION KIT

BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

Warning: Small Parts -CHOKING HAZARD– Not for Children under 3 years

WOLF
HERITAGE TOTEM KIT

Totem necklaces are designed to Represent & Symbolize Special Achievements, Recognition, and Honors.

Kit Contains: Wax Cord, Green & Silver Metallic Pony Beads for Accent, Plastic Pipe, and Wolf Laser Design Wood Totem.

Instructions for Necklace Assembly:

First: String one Metallic Bead on your Cord and Pull to Middle Point of Cord. With WOLF Totem Design side facing you, Insert each end of the Cord through a hole in the Wood Arrowhead Totem so that the Metallic Bead remains between the holes.

Second: You may choose to add your Beads and Pipe in any pattern. Our recommendation is to String each cord in the following pattern: Color Bead, Metallic Bead, Color Bead, & Bone Pipe. Then add Color Bead, Metallic Bead, Color Bead, & Bone Pipe. Finish with Color Bead, Metallic Bead, & Color Bead.
Repeat this Pattern for other cord so they both match.

Third: Tie both Cord ends together with an Overhand knot to complete your Deluxe Wolf Totem Medallion Kit.
Add other Beads, Charms, Pipe, and Feathers to customize your Award Totem Medallion.

BECK
Leather & Crafts
www.beckleather.com
Beck Camp & Crafts Supply, LLC

Nature Crafts and Activities

Shelly Zollinger and Jami Myers

January-

Bird Feeders:

Materials Needed: A large pinecone with petals open, several feet of twine, peanut butter, a spoon, and birdseed

Directions: 1. Loop twine around several rows of petals on the small end of the pinecone. 2. Push peanut butter in among the petals of the pinecone. 3. Press birdseed into the peanut butter until the cone is covered. 4. Hang the pinecone where the birds can get to it, and watch them gobble.

Pine cone fire starters: **http://www.mrs-adventure.com/2010/10/how-to-make-pine-cone-fire-starters.html**

Activity - how to build a safe fire:

Refer to Boy Scout handbook

Paper Plate Sundial:

See attached page

February-

Forcing Bulbs indoors

Materials Needed: narcissus bulbs for forcing, shallow bowl or dish, gravel or marbles

Directions: Fill the container with gravel or marbles to depth of 2 inches. Place the bulbs on top of the gravel, pointed end up. You can plant as many bulbs as fit comfortably but do not crowd them. Leave at least 1 inch between bulbs. Add more gravel to hold the bulbs in place. Add water so that it reaches about 1/3 of the way up the bulb. Do not submerge the whole bulb in water. Too much water might cause the bulb to rot.

Sand Foot Prints

Homemade Bow And Arrow

Activity - Bow shooting

March-

Starting seeds on sponges, plates, and eggshells

See attached page

Terrarium

Materials Needed: An oversize jar (1 to 10 gallons) or a fish aquarium with a lid (milk carton), plants, gravel (from a gardening store), charcoal (from a pet or aquarium store), potting soil, water, plastic wrap.

Directions: 1. Choose plants (ferns, mosses, African violets) that flourish in high humidity. Select sizes appropriate for your container. 2. At the bottom of your container, layer first an inch of gravel, then about half that much charcoal, then at least 2 inches of potting soil. 3. Look at your plants and plan a balanced composition of color, texture, and height. One by one, make a shallow depression in the soil, put a plant's roots in, and pack soil around it gently. 4. Water the soil lightly, and sprinkle water on the leaves, too. Cover the container. If it didn't come with a lid, fashion one from plastic wrap. Water sparsely over time (there won't be much evaporation.)

Activity – garden pizza

Make pizza-using vegetables found in a garden.

April-

Grow plants from carrots and other vegetables

Materials Needed: carrot tops, gravel, pie plate or shallow dish, small knife.

Directions: Place layer of gravel in a pie plate or dish about 1 inch deep. Slice the tops off several carrots. If the carrots still have their greens, cut them off. Place the carrot tops on the gravel. Pour water over the gravel so that it comes up around the orange part of the carrot – about ¼ inch. You don't want to cover the top completely. Place the pie plate in a light spot, but not in direct sunlight. Check the water level every day. In about 5 to 7 days sprouts should begin to appear.

Start plants from cuttings of other plants

Materials Needed: African violet, drinking glass, distilled water, wax paper, rubber band, knife or scissors.

Directions: Fill a drinking glass or jar with distilled water all the way to the top. Cover the op with a piece of wax paper rand secure with a rubber band. Punch 1 to 3 holes in the paper. Cut 1 to 3 healthy green leaves from an African violet plant. Choose mid-sized leaves. Insert the stems from the leaves into the holes of the cover, making sure the stems are always well covered with water. Place the jar in a light but not sunny spot. There is nothing more to do for 2 to 3 weeks, when the new roots will appear.

Activity - plan out a garden, learn about soil, fertilizer etc.

May-

Plantable mothers day cards

http://www.hillcitybride.com/2010/11/diy-from-pulp-art-plantable-paper/

Monster Rocks

Gather rocks and paint like a monster

Activity – Three rope knot race

You will need 3 ropes per team of 2 players. Divide into groups of 2. Participants must each tie a bowline knot around their waist and then tie the remaining end to the third rope using a sheet bend knot by one player and a square knot by the other player. The strength and correctness of the knots is displayed by the players leaning back away from one another with arms out and the rope extended between them. The first team to lean back is he winning team.

June-

Make fishing pole
http://www.ahappywanderer.com/2011/07/fishing-game.html

Go fishing activity

Walking stick carved and painted

Go on hike activity

July-

Weaving a shelter

Indian headdress from leaves

Wind chimes painted like flag

Water balloon golf game activity

August-

Stick raft and race

Leaf printing

Cover your worktable with old newspapers. Select a leaf and place it face down on clean scrap paper. Brush the entire underside of the leaf with paint. Carefully lift the leaf (using tweezers) and place it paint side down on the paper or fabric. Hold the leaf in place with one hand and use the other hand to cover the leaf with another piece of scrap paper. Use the roller to gently press the paint from the leaf onto the paper. Press evenly. Remove scrap paper, and then carefully lift the leaf, pulling straight up.

Leaf and flower bingo

TABLE OF CONTENTS
INDEX

September-

Seedpod canoe and race

Leaf Treasure hunt/ scavenger hunt

Fishing pole casting game

October-

Pressed flowers and leaves

Directions: Stack 3 sheets of paper, and arrange a few plants on the top sheet. Cover the plants with a second layer of several sheets of paper. Repeat with many layers of flowers and papers. Top the pile off with a sheet of cardboard. Cover the cardboard with weights, and keep the pages pressed for about 1 week.

Make place cards for thanksgiving dinner

Witch broom from twigs – Pinterest.com

November-

Scented pinecone for the widows in neighborhood, Pumpkin pie scent

Corn cob painting

Roasted pumpkin seeds carving or painting the pumpkins

December-

Bow and arrow ornament

Birdhouse with candy

Scented pine cones (service)
http://courtneyandeli.blogspot.com/2011/09/scented-pine-cones.html

Evergreen star wrapping paper (service)

Paper Plate Sundial

Materials Needed

Crayons
Paper plate
Sharpened pencil

Pushpins
Ruler
Plastic straw

Directions

1. Prepare Paper Plate

Start this project on a sunny day just before noon.
Use the pencil to poke a hole through the very center of the paper plate. Write the number 12 on the edge of the plate with a crayon. Using the ruler as a guide, draw a straight line from the number 12 to the hole in the center of the plate.

2. Take Plate Outside

At noon, take the plate and the straw outside. Put the plate on the ground and poke the straw through the hole. Slant the straw toward the line you drew. Now carefully turn the plate so that the shadow of the straw falls along the line to the number 12.

3. Fasten Plate to Ground

Fasten the plate to the ground with some pushpins. Have your child predict where he/she thinks that the shadow of the straw will be pointing in one hour.

4. Check Shadow Position Hourly

One hour later, at one o'clock, check the position of the shadow along the edge of the plate and write the number 1 on that spot. Continue each hour predicting the position and then checking and marking the actual position and time on the edge of the plate.

5. Discuss Your Sun Clock

At the end of the day you and your child will have a sun clock. On the next sunny afternoon you will be able to tell time by watching where the shadow of the straw falls on your clock.
Note: Observation, prediction and communication are all very important science skills. This activity helps to develop them. Be sure to have your child talk about why he/she thinks the shadow is moving.

http://www.nwf.org/kids/family-fun/crafts/sundial.aspx

Eggshell Gardens

Materials Needed:

Eggs, Spoon, potting soil, seeds, spray bottle, egg carton or muffin tin, plastic wrap

Directions:

Break eggs about 1//3 down from the pointed end. Rinse the egg and

let it dry. Using a spoon, fill the egg almost full with potting soil. Pour a little bit of water into each shell to moisten the soil. Sprinkle several seeds over the soil. Gently press the seeds into the soil. Before you put the shells in the carton, water them gently using a spray bottle. Cover loosely with a piece of plastic wrap. Close the lid of the carton and put in a warm dark place. Check daily to make sure the soil is moist. It may only talk 1 or 2 days for the seeds to sprout.

Sponge Garden

Materials Needed:

Clean sponge, seeds, pie plate or saucer

Directions:

Wet the sponge and squeeze out the excess water. It should be very wet but not dripping. Sprinkle more seed on the sponge than necessary and then shake off the excess. Place the sponge on the dish and put it in a dark, warm place. The seeds will begin to sprout in about 2 days, depending on what kind of seed you use.

Plate Garden

Materials Needed:

Seeds (cress, mustard, alfalfa, wheat, and mung), pie plate or saucer, cotton rolls or paper towels, spray bottle

Directions:

Choose a plate large enough to hold several layers of paper towels or cotton roll. Which ever you choose, wet it thoroughly and squeeze out the excess water. You want it to be wet, but not dripping. Place on the plate and sprinkle the seeds evenly. Place the plate in a warm dark place. In 2 to 3 days they will begin to sprout. When the sprouts are about 1” high, move them to a sunny spot, but not in direct sun.

Neckerchief Slides

Bone Neckerchief Slides

This is a new and fun way to get the boys to use their imaginations.

Materials

Bones- Vertebrae are the most fun

Paint- any color

Marbles- to use for eyes

Sandpaper- to shape the rough edges

Glue- to add marbles and other embellishments

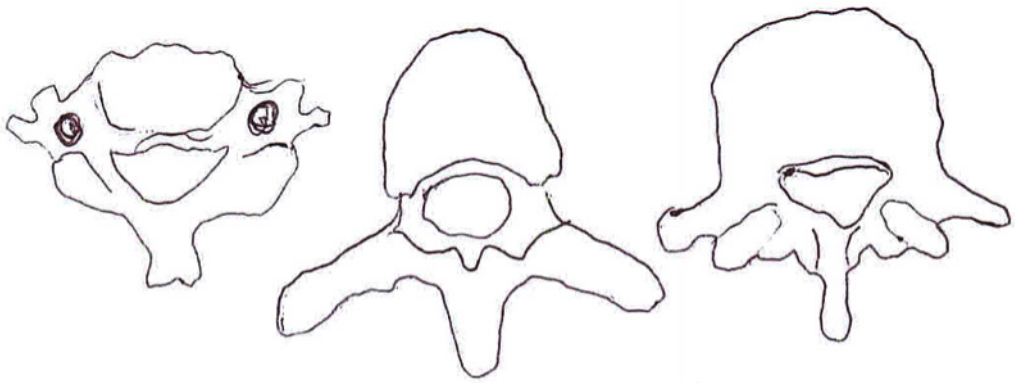
Instructions

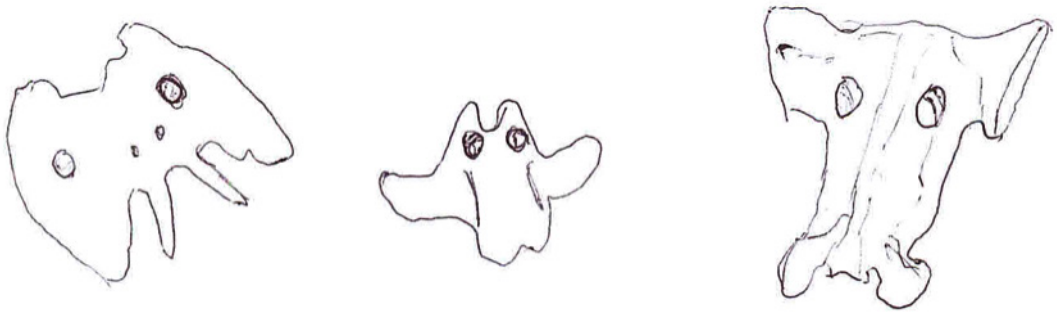
Choose any bone. The smaller animal' bones work the best for neckerchief slides. Use the sandpaper to smooth out the ruff edges and do some shaping. Let the boys come up with some ideas to make animals or faces.

Let them paint small areas to make their ideas stand out. Add marbles to make eyes. Then paint on eyelashes and eyebrows. This is so much fun.

The boys will have fun with this especially at Halloween time. Monster makers, maybe.

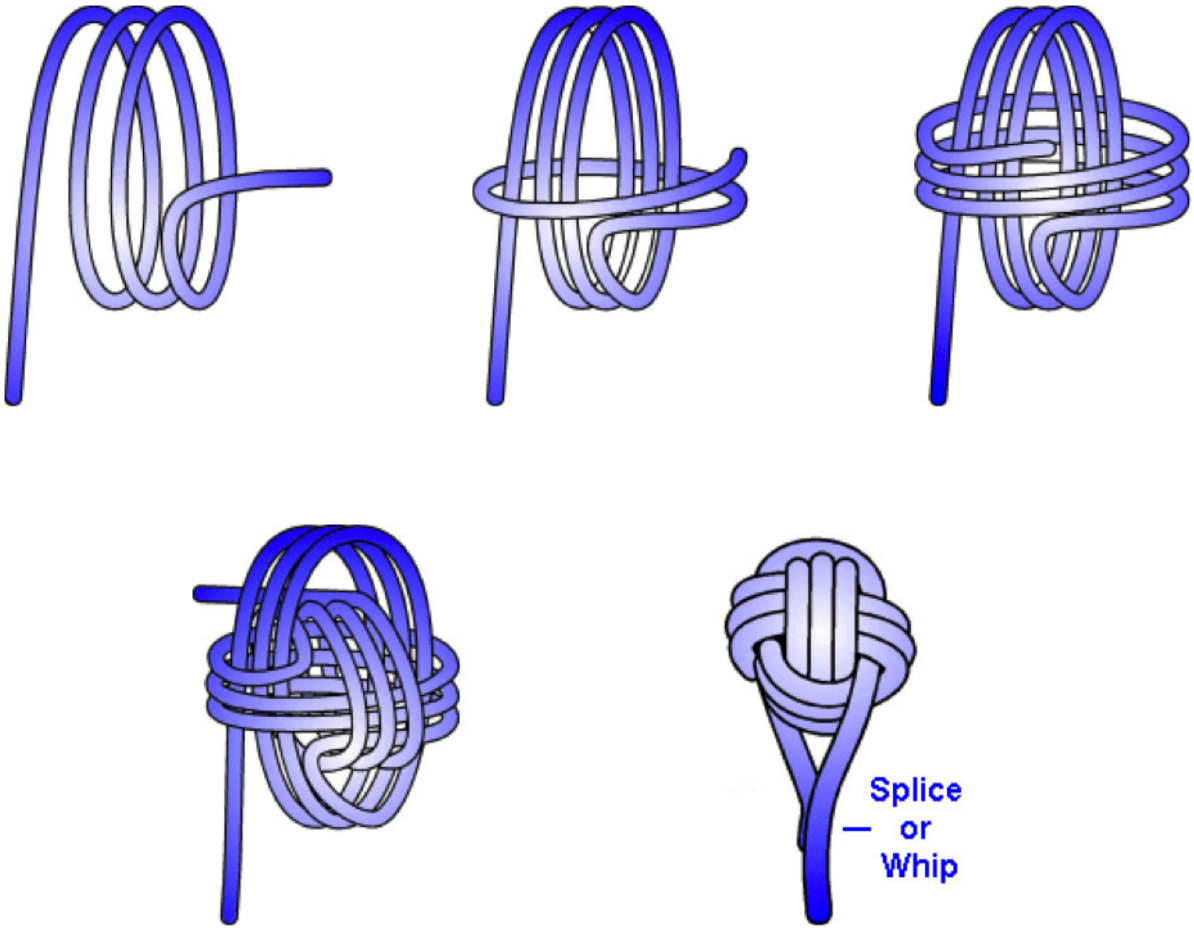
Before





After

Monkey's Fist neckerchief slide



Braided Leather Neckerchief Slide

Cut a small rectangular piece of Leather the size needed for a neckerchief slide

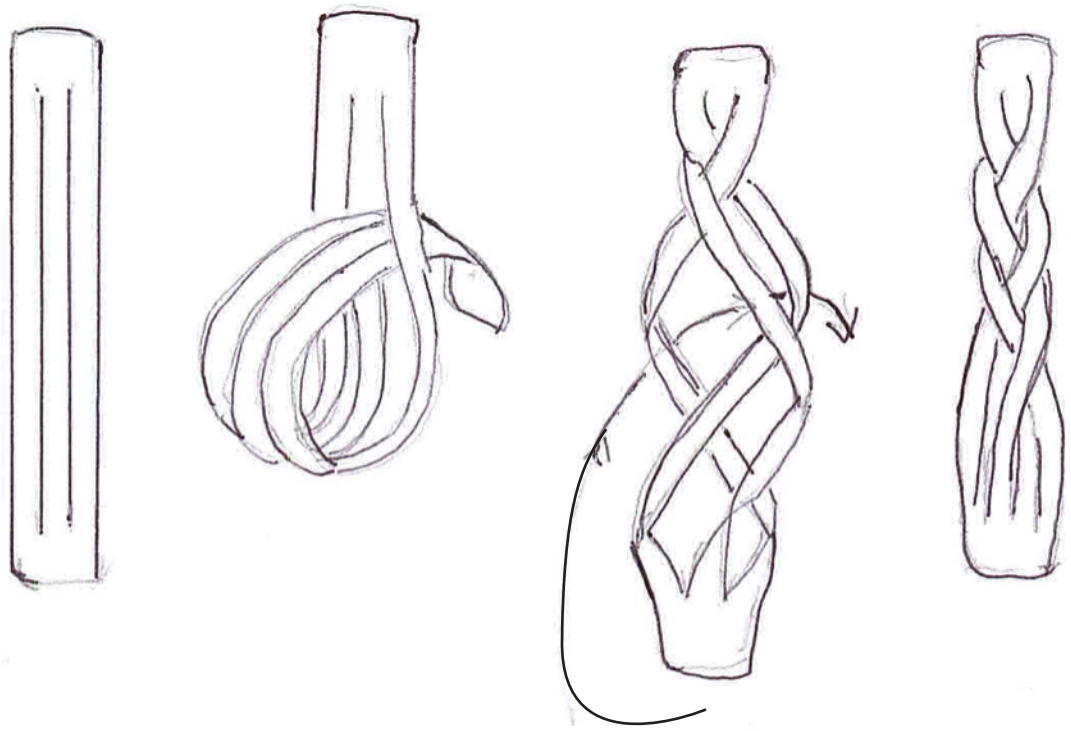
Cut two slits lengthwise in the leather about ½ inch from each end.

Pass bottom of strip between strip 2 and 3

Push twist to the bottom

Go to top of strand 1 and put over strip 2 then strip 3 over strip 1 then strip 2 over strip 3.

Pass the bottom end of the strip between strip 2 and 3



1 2 3 4

Plastic Man's Balloon Tying & Super Balloon Tying Advanced

Supplies

Balloons- There are all kinds and sizes you can use. For the purpose of making balloon animals we are going to use the long ones.

Balloon pump- Again there are many types. I use one of the PVC pumps. You can also use the pressure canister. It is not suggested that you blow them up by mounth. It takes too long and you need a lot of balloons.

Imagination- You can make almost anything with balloons when using this item. Did you know that you can put things inside of regular balloons?

Scissors- These are used to cut not needed portions of a balloon.

Tips

Learn the different types of twists. Here is a website that helps a lot. It has a class-type format.

The basics are a pinch twist- you need to put two balloons together pinch them and then twist them.

Practice before you need to do balloon tying.

Leave a tail at the end of the balloon so that the air has room to move while you are twisting.

When making a string of pearls you only need to hold the first and last pearl to keep the twists.

Some designs use more than one balloon. Some use less than one balloon.

Make yourself a cheat sheet of diagrams for different balloons to boost your memory.

Balloons can be used to make arches for events or build castles with turretts. Check online for many ideas.

There are online instructions and even classes to teach techniques. One good one is www.balloonhq.com. It had two classes. With complete instructions and lot of commentary.

TABLE of CONTENTS
INDEX

Definitions

Twist- This is used to keep a bubble in position.

Soft bubble- This is when you squeeze some of the air out of the area before doing a pinch or twist.

Tight bubble- This is used when you want the bubble to be more rigid. Do not let any air out of the area before twisting.

Tail- When blowing up the balloon, leave a portion of the balloon uninflated.

Pearl- These are small round bubbles.

Locking twist- These twists are use to lock more than one bubble in place.

Rose

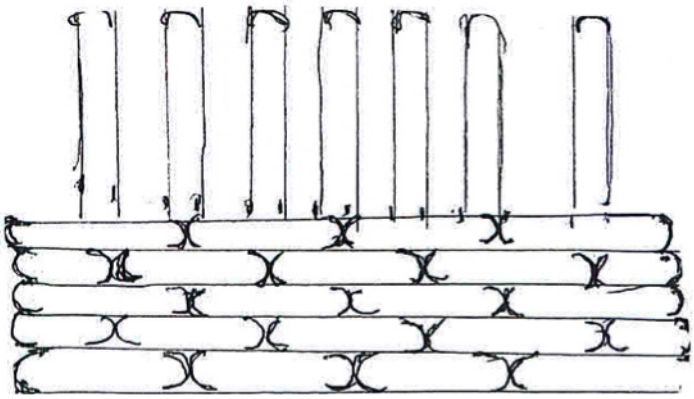
This uses three balloons- two for the rose and one for the stem. Here is the website to watch how to make this rose.

This video makes it clear how to tie this rose It really is easy:

http://balloonotherapy.blogspot.com/2013/02/flower-rose-2-balloon-twisting.html

Balloon Cloth or Weaving

Method one- This is one of the flat weaves. This can be used to make a superhero cape for use in Pack meetings or even the superman logo.



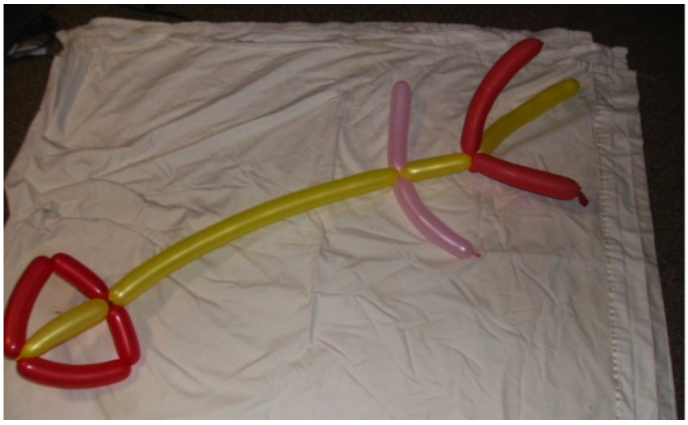
www.youdoit.com

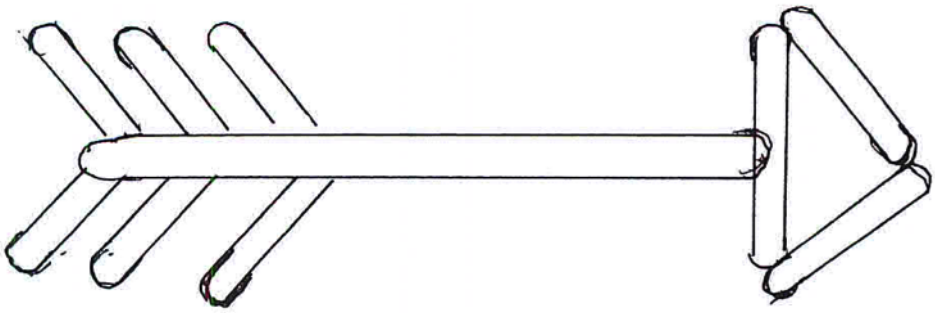
Method two- This one is a little more time consuming but it looks better. Twist a string of pearls. With another balloon twist another string of pearls.

http://balloonotherapy.blogspot.com/2013/03/checkered-flag-2-balloon-weaving.html

Arrow

This one can be used for an Arrow of Light ceremony to add a little something special to give the boys.





Woodcraft

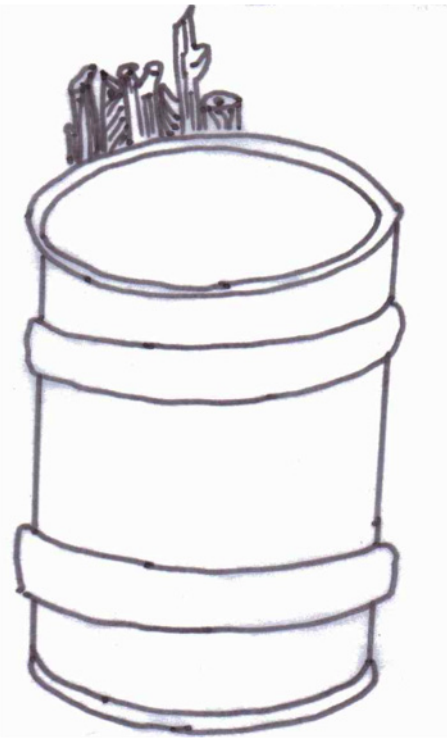
Twiggy Pencil Holder

Materials list:
A bunch of old dried twigs,
Or dried weed stems,
Or old tree prunings
1 vegetable can for each boy
A neutral, natural color
To blend into the background
behind the twigs.
Rubber bands

Tools List:
Glue gun for each boy
glue sticks
hand pruners for each boy
Pans of cold water placed around
the table in case of the inevitable
accidents.

Instructions:

Spray paint your cans in some natural, woodsy color.
Let them dry. Then place the 2 rubber bands around
the cans, one around the top and one around the bottom.
Allow the boys to cut, trim and arrange the twigs under
the bands fitting them closely all the way around the can.
With the can resting on the table, [you want it to sit flat]
Have the boys put a dab of glue under the top of each twig.
When they are cool, they can be lifted to put the glue around
the bottom row. Remove the bands, fill with pencils and
display proudly!



Tip:

The top looks better if it is somewhat uneven…
Going for that rustic, natural look…Think Woodsey….

Variation:

If you are not into rustic, you can use Popsicle sticks instead
For a nice picket fence look.

Woodcraft: Rustic Planter

This is a good project for those resourceful Freecyclers out there. I like to use old pallets for this one, they are commonly available and often free for the taking at various dumpsters around town, or for a nominal fee at the local recycling centers. You will need enough lumber to build a box roughly 1ft high x 1 ft wide x 2 ft long of 1”x4” stock … approximately 16 linear feet per box, plus a piece of 2x12 that is 2 ft long, you may have to purchase this piece, I don’t see many of these in the recycle bins. We have used multiple 2x4 stock for the bottoms instead but it gets complicated for the boys, I have had better luck with the large pieces for the bottoms…

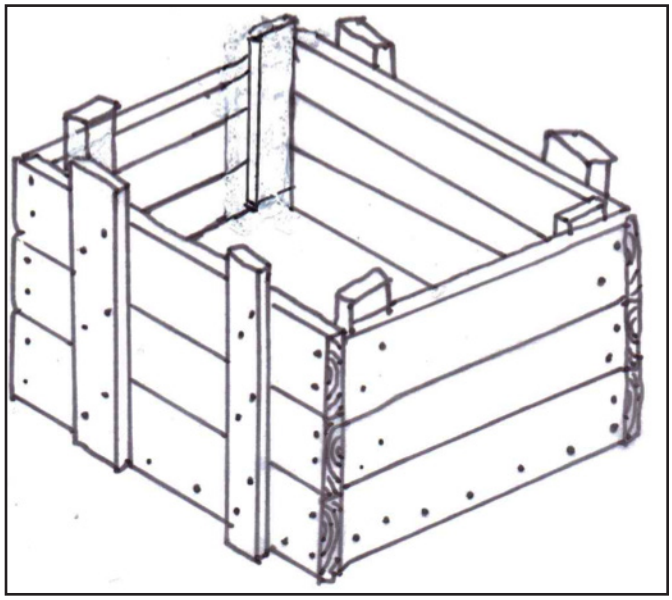
Precut per box:
6 @ 1”x4”x24”
6 @ 1”x4”x12”
4 @ 1”x4”x10 ½ ” end braces
4 @ 1”x4”x12” side braces
Enough bottom boards to total 11 ½” wide x 2” thick

List of additional materials:
1 ½” box nails

Optional:
black plastic garbage bag for each box, potting soil flowers, vegetables or seeds

Tools:
Hammers
Pliers to hold the nails while starting them.
Measure tapes
Pencils

Instructions: Build the 4 panels separately, start with the 2 short end pieces. Place the 10 ½ “ braces flush with the ends of the 12” boards do your best to keep it rectangular. The end braces go on the inside of the planter so apply them 1 ½ “ up from the bottom to leave room to slide the bottom into place before nailing. Set those aside and build the sides. The side braces go 4” from the ends of the side boards and flush to the bottom of the bottom board. Use 2 nails for each overlap to give stability. Now the tricky part, attach the end panels to the bottom [be careful to not overlap the corners] we have found that it often takes 2 scouts to hold them steady enough to nail these, and then used my picnic table benches as a jig… apply the sides. If you kept the end braces flush then there is plenty of wood to to hold the nails. These can turn out to be *very* rustic depending on the skill levels of the scouts and the materials available, but line them with the garbage bag, fill with dirt and flowers. You won’t find a prouder Cub Scout anywhere. The measurements here are only suggestions; pallets are often made of nonstandard lumber, You may need to do a little fiddling with the numbers to fit your materials.



Woodcraft
The Cub Cube or Brag Box

Materials:

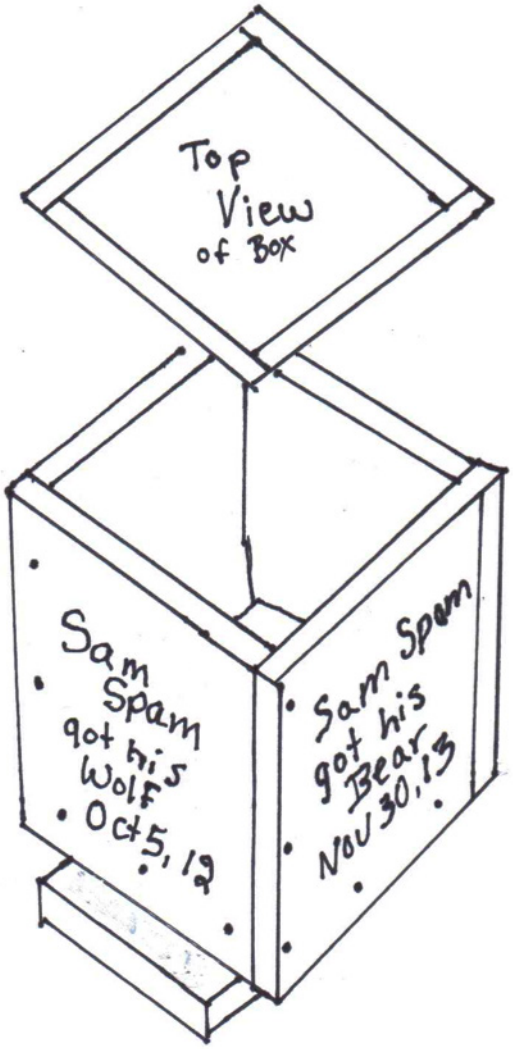
For each cube you need
2- 4” squares
4- 5 ½ “ squares
Yellow paint for base color
Permanent Markers

Tools:

Hammers
pliers
1” finish nails
tape, masking or duct
Wood glue

Instructions:

Assemble the four sides around the bottom square, wrapping a couple of strips of tape around the sides as temporary clamps. Slip the top square into the open end and place the box on its side, nail and rotate until all of the corners have been fastened, adjust the bottom and nail it in place, doing the same for the top if desired. If not remove and discard. Paint your cube a nice light color, let dry and proceed to brag. Some suggestions for the themes for each of the 6 sides are….



Suggestions:
Bobcat
Wolf
Bear
Arrow of light
Webelos
Scout

Woodcraft

The Tool Box

I like to use recycled lumber for this project. Old pallets are easy to come by and usually for "Free", however they are often made from non standard dimensional lumber…hence some simple math…Measurements are suggestions only.

Materials:

About 8 linear ft of boards
Per box
Grabber screws
Finish nails
Handle[broom or dowel]
Paint for finish

Tools:

saws
hammers
Philips screw drivers
measure tapes
drill w/ 2 bits
spade bit for handle
Fine bit/ pre-drill

Precut:

2 @ 1"x8"x 12" ends
2 @ 1"x4"x 16" sides
1 @ 1"x8"x 14 ½ "
bottom [note the actual number is 2x the thickness of the ends, off length of sides] Check!!!

Pre cut 2 **Ends** for length, the boys will measure and cut the shoulders. Pre-drill for handle and screws. It is best to have at least a 1"x8" for the ends.

The **handle** is either a dowel, or an old broom handle. *You must have a drill bit to match the diameter of the handle.*

Pre-drill the **sides** for the screws.

Cut 1 **bottom** piece. The length of the bottom is the length of the side minus the total height of the 2 ends stacked together [aprox 1 ½ "] Check!!!

Drive a small nail through the side into the handle to secure it.

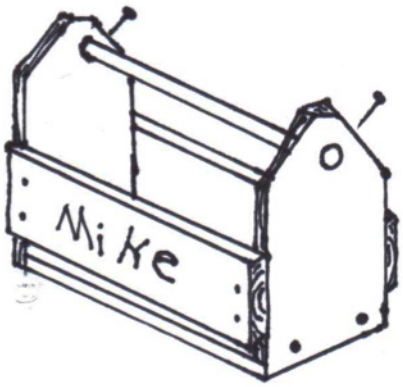
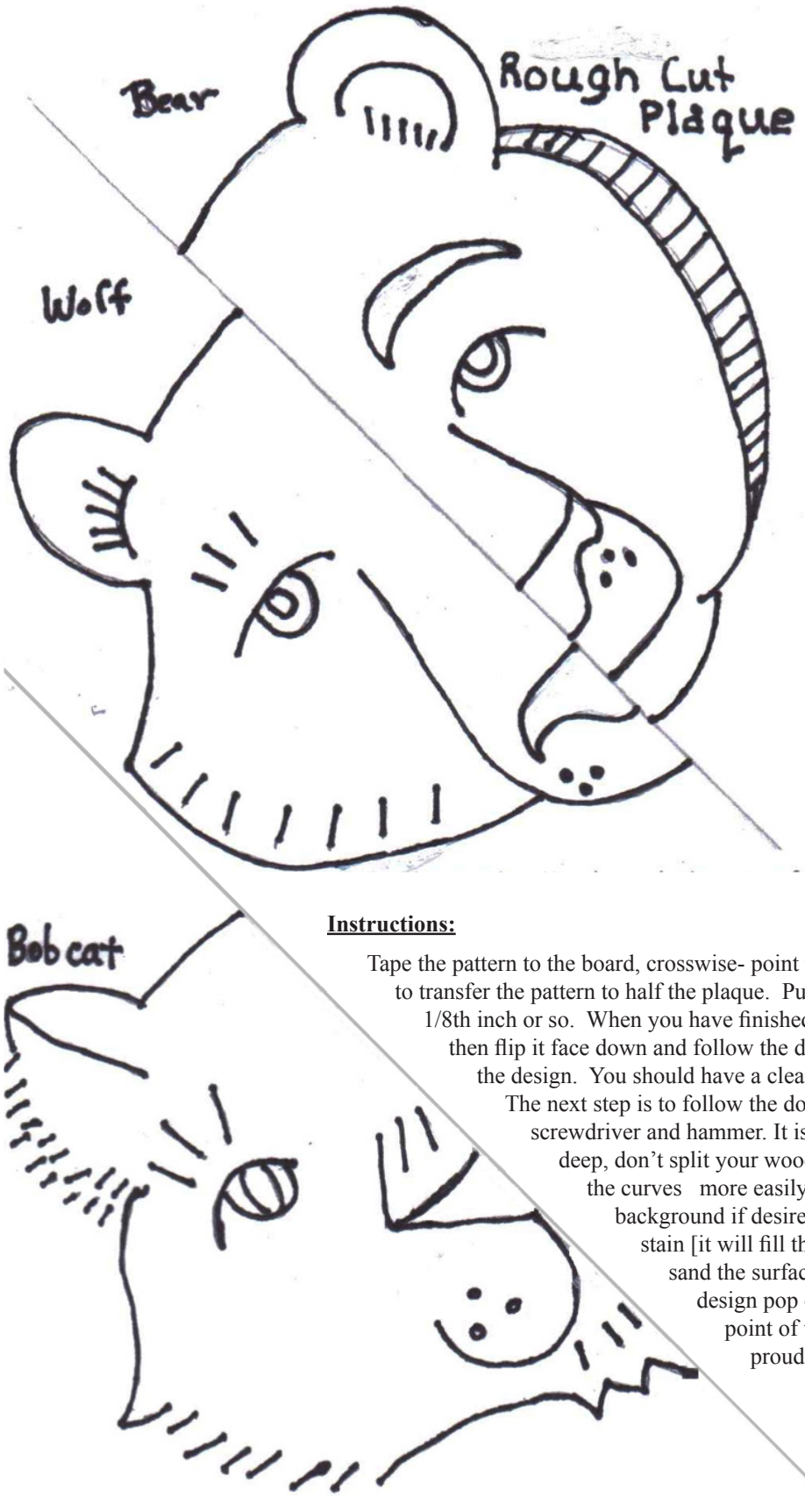


TABLE OF CONTENTS
INDEX

Woodcraft

Rough Cut Plaque



List of Tools:

Flat and Philips screwdrivers, assorted sizes

Hammer for each boy

Drill with fine bit to start the

Cup hook holes.

List of materials:

Soft pine or fir boards, cut into squares. [pattern fits 5.5inches]

"Dollar Store " cup hooks,

Medium to Dark wood stain,

Rough sandpaper

Push Pins

Pattern copies

Instructions:

Tape the pattern to the board, crosswise- point to point. Use the push pin to transfer the pattern to half the plaque. Push firmly on the pin every 1/8th inch or so. When you have finished the first half of the pattern then flip it face down and follow the dots to finish the other half of the design. You should have a clear pattern on your board now. The next step is to follow the dot outline with the flathead screwdriver and hammer. It is not necessary to go too deep, don't split your wood. A narrower blade follows the curves more easily. Use the Philips to fill in the background if desired. Brush on and wipe off the stain [it will fill the design] Allow to dry , then sand the surface with the grain to make the design pop out. Install the hook at the point of the plaque and hang up your proud creation!!

ADVANCED WOODWORKING FOR WEBELOS

Hi Webelos leaders, wood crafts projects can be done for the Craftsman (req #2), and the Handyman (req#)12 activity pins. The first project will be a toy airplane the pattern came from a wood plane my dad made years ago and now his grandkids are playing with it. Wood toys can last longer than the cheap plastic toys of today. There are 2 options a larger and a smaller version. The other project is a stool that the directions came from the 2009 POW WOW book.

**When cutting out the wood emphasize to the scouts to cut outside of the lines, they are so used to being told to color inside the lines that they think they need to cut inside the lines but that will make the item too small.

**Also when cutting out wood, the wood needs to be clamped down onto a workbench so that the wood will not wobble.

** Safety glasses need to be worn

** No horse playing/ any scout that is horse playing will need to have his

Parents called to come pick him up and they will need to do the project at home themselves.

** The scouts cannot use power tools. One option on the larger plane is for the leader to use a band/ scroll saw to cut out the body and the scout can cut out the wings with a coping saw. The smaller version of the plane the scout could cut out both the body and the wing with a coping saw. With proper supervision the scouts can use these saws. I had my 4 ½ yr. old grandson using the coping saw as I was helping him.

**When hammering a nail or using a screw it helps to drill a pilot hole first, and them put glue in the pilot hole, and them put the nail or screw in. The leader will need to drill the pilot hole.

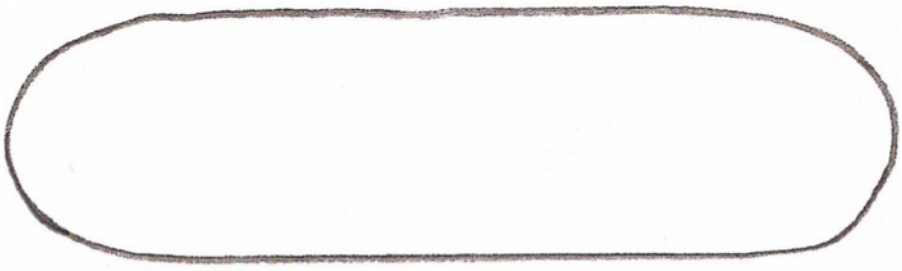


TABLE OF CONTENTS
INDEX

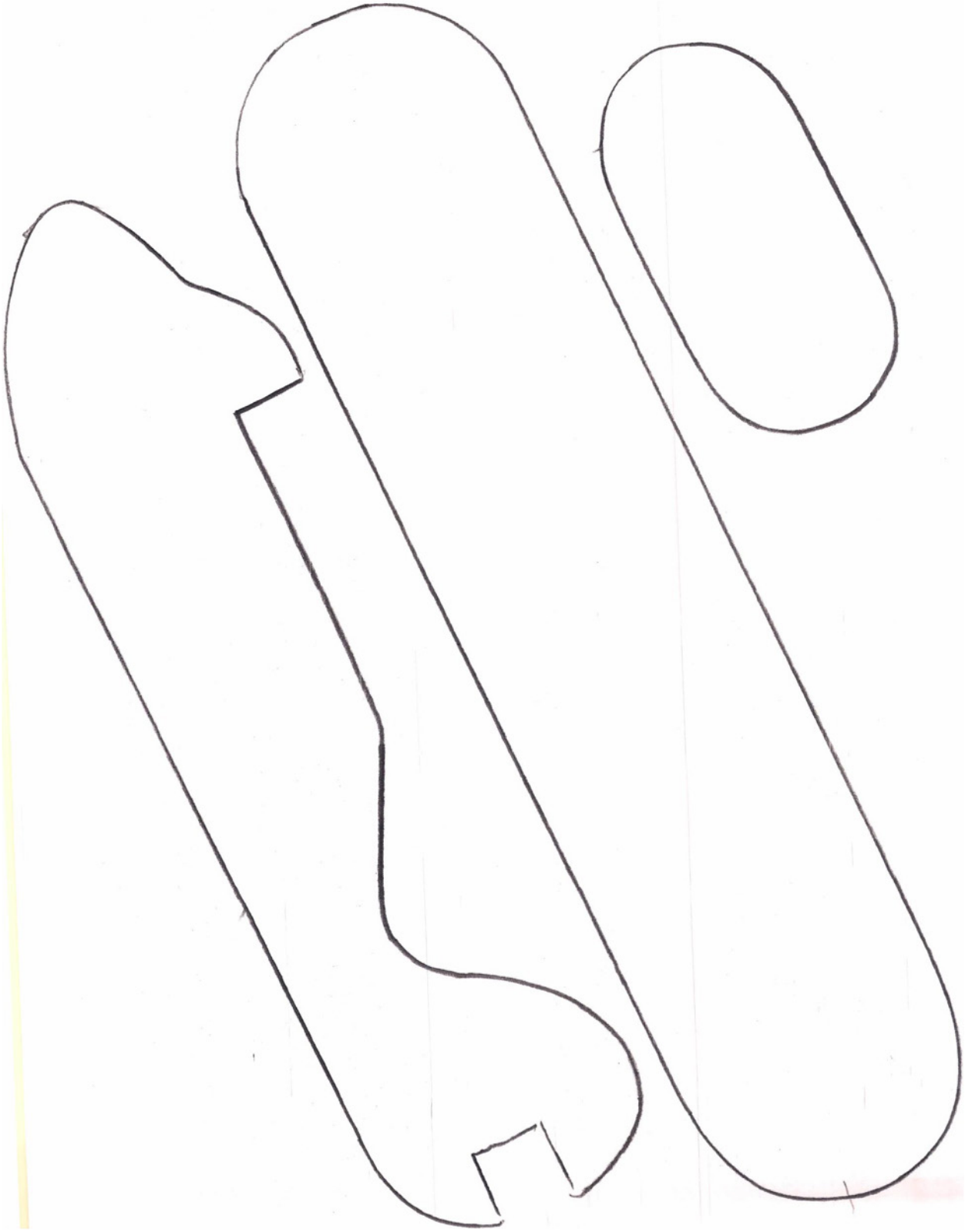


TABLE OF CONTENTS
INDEX

HANDYMAN
FIVE-BOARD STOOL

The five board stool is eight inches high, and is patterned after a Colonial stool. Pine was a favorite wood for stools of this kind because they are easy to work with and will take a nice finish.

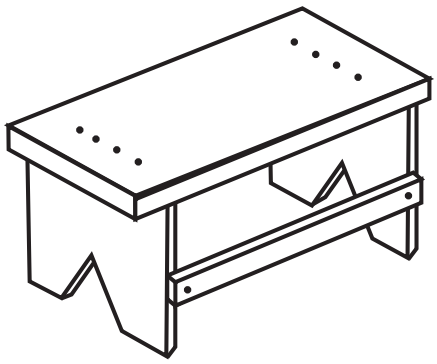
The five piece of wood shown are standard- size boards from the lumberyard. The top is cut from a one by eight inch board (which is actually slightly more than ¾ inch thick and about 7-5/8 inch wide) the ends are cut from a 6 inch board, and the rails from 2 inch stock.

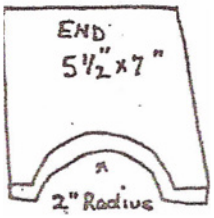
The dimensions shown in the illustration are finished sizes. In cutting allow a little extra material for trimming and finishing to size. When sawing cut just outside the line in the waste part of the board. Use a cross-cut saw for the straight cuts, and a coping saw for the curves in the ends. Lay out the curved lines with a compass and the beveled ends on the tails with a combination square and pencil (or you can use a cardboard pattern). Use the square for marking the lines for cutting the pieces to length as well. And be sure to use a sharp pencil.

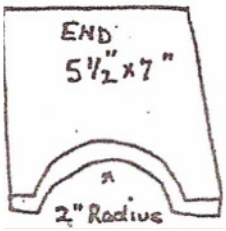
After the parts are cut, trim the ends with a wood file. Then sandpaper all surfaces to a satin finish to remove imperfections. Assemble the stool with two 2 inch finishing nails. And white glue at each joint. To prevent splitting the wood, first drill 1/8 inch holes through the rails. Then drive the nails just thru the rails and into the ends to locate their position. Next drill the same size holes for the nails in the ends, apply some glue and drive in the nails. Use a nail set to drive the heads of the nails slightly below the surface of the wood.

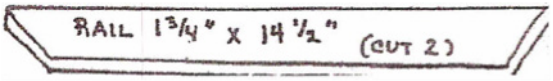
Give the stool a final sanding and apply a coat of satin wax to finish.

This project should be simple enough for all the Webelos to do easily; however it should give them an excellent knowledge of the tools of a fine craftsman









NOTES!

NOTES!

TABLE OF CONTENTS
INDEX

LEADER HELPS!

Cub Scouting with Core Values and Themes I 83

Cub Scouting with Core Value and Themes II 87

Cub Scouts Compute 103

Cub Scouts With Special Needs - Our Own X-Men . . . 110

Creating Ceremonies 113

Pack Meetings That Dazzle 116

Finding Success in the Webelos Program 123

Creating Meaningful
Arrow Of Light Advancement Ceremonies 127

Core ValueCitizenship November

Tiger 2D
Wolf Achievement 2
Bear Achievement 3
Webelos Citizen Activity badge

Heroes of the Revolution

Stage a “hike” with heroes placed at various locations to talk about themselves and what was their contributions have been to our country. Use these heroes to inspire patriotism in our scouts.

A totem can be created by each boy as they go around visiting with these heroes. It can be a collection of stickers or pieces to make a picture like a flag or a bell.

Suggestions of heroes to include: George Washington, Thomas Jefferson, Benjamin Franklin, Betsy Ross, James and Dolly Madison, Paul Revere, Patrick Henry, John Paul Jones.

Compassion March

Tiger elective 11
Wolf Achievement 4 b,c
Bear Achievement 18 b,c & 24
Webelos Family member activity badge

Road Home Donation Scavenger Hunt

For pack meeting, divide your neighborhood into areas and then divide your pack families into groups and assign them an area. Tell them that you are doing a scavenger hunt, for the Road Home and the team with the most points wins. Pass out the list of items and tell the groups that they have 30 minutes to get as many items on that list as possible. They can get multiple items at each home and more than one of the same item.

While they are gone, set up sorting/counting tables for the groups, when they come back to use. Have someone at each table to help with the counting and sorting (divide the food from the clothing). As they return, tally their items and then reward the group with the most points. Reward all of the groups for their efforts and explain how important it is to be helping others who cannot always help themselves.

TABLE OF CONTENTS
INDEX

Cooperation September

Tiger 2G
Wolf Achievement 10
Bear Achievement 12
Webelos Sportsman activity badge

Team Building Builders

Divided the boys and their families (if activity is done at pack meeting) into teams of 6 to 8 members and tell them they will be building the tallest tower possible. Give each team 2 bags, one with supplies for building the tower and the other a bag of disabilities/distractions. Building materials may include: straws, tape, glue, craft sticks, toothpicks, marshmallows and pipe cleaners. The disability bag may include: a blindfold, headphones, paper bags to cover one or both hands and a note saying someone must sit the whole time and not use his legs. There doesn't need to be a disability for everyone in the group.

The object of the game is simple: create the tallest tower in the allotted time, using the materials given, using everyone in your group and communicating with each other without talking. Give them 10-20 minutes to create their tower.

After time is up, congratulate the teams on a great job and reward them for the work they have done. Talk to them about what it means to work together. Ask them about what it was like to have the different disabilities, to try to include everyone, what was hard and what was fun.

Courage July

Tiger 3F b
Wolf Achievement 12
Bear Achievement 11
Webelos Readyman activity badge

Medals of Honor

Over the course of the year, or at least several months prior, watch the boys and note the times they show courage. Were they courageous at Cub Country by participating in a certain activity? Was their courage shown when they called the flag ceremony or invited a friend to join him in scouting? Did you hear about him standing up for someone at school or at a den meeting? Write them down and then have an awards night and hand out "Badges of Courage". You can choose to spotlight the boys as superheroes by dressing them in capes and giving them medals of Honor or more formal like the military with their medals. Either way, focus on one boy at a time and show that there are many ways to be courageous.

TABLE OF CONTENTS
INDEX

Faith April

Tiger Elective 8
Wolf Achievement 11
Bear Achievement 1 & 2
Webelos Badge

Legacy of Faith

Faith is a value that is very personal but is a great one to share. Invite families to share stories of faith from their own family history or stories of their heroes from history. The story time can be done in small groups or in a large group – campfire type setting. Families can just tell their story or act it out. They can bring props and pictures to help enhance the story. As the stories are being shared, share treats to keep everyone's attention.

Health and Fitness May

Tiger 3
Wolf Achievement 3
Bear Achievement 16 & 9
Webelos Athlete and Fitness activity badge

Where does our food come from?

Fieldtrip! Our health is closely related to the food that we eat. Take a tour of a local grocery store or local farm and see where we get our food. Find out where they get our food to sell to us or maybe what types of food grow best in our area. Before you go on the fieldtrip, talk with the boys about the food pyramid and help them come up with questions about the food growing and distribution process. If possible, purchase fresh produce to have as a snack after the tour.

Pack
Food & clothing Drive Scavenger Hunt

Clothing Items Wanted

Coat - 50 pts
Jacket - 40 pts
New Underwear in package – 30 pts
New socks in package – 30 pts
Sheets – 25 pts
Pillow – 20 pts
Blanket – 15 pts
Hats, gloves, scarves – 10 pts each
Shoes, Slippers – 10 pts each
Shirts, pants, skirts, dresses – 5 pts each
Towels – 5 pts small, 10 pts large

Food Items Wanted

Toilet Paper (4 pack) - 10 pts
Toothbrush, toothpaste (new) – 10 pts each
Napkins – 5 pts
Chili – 5 pts
Tuna Fish – 5 pts
Canned Chicken – 5 pts
Cereal – 5 pts
Mac ‘N Cheese – 3 pts
Soup – 3 pts
Veggies – 1 pt
Fruits – 1 pt
Tomato Sauce – 1 pt
Juice – 1 pt
Noodles – 1 pt

Pack
Food & clothing Drive Scavenger Hunt

Clothing Items Wanted

Coat - 50 pts
Jacket - 40 pts
New Underwear in package – 30 pts
New socks in package – 30 pts
Sheets – 25 pts
Pillow – 20 pts
Blanket – 15 pts
Hats, gloves, scarves – 10 pts each
Shoes, Slippers – 10 pts each
Shirts, pants, skirts, dresses – 5 pts each
Towels – 5 pts small, 10 pts large

Food Items Wanted

Toilet Paper (4 pack) - 10 pts
Toothbrush, toothpaste (new) – 10 pts each
Napkins – 5 pts
Chili – 5 pts
Tuna Fish – 5 pts
Canned Chicken – 5 pts
Cereal – 5 pts
Mac ‘N Cheese – 3 pts
Soup – 3 pts
Veggies – 1 pt
Fruits – 1 pt
Tomato Sauce – 1 pt
Juice – 1 pt
Noodles – 1 pt

Cub Scouting with Core Value and Themes II

Youth's Frontier

Making Ethical Decisions
Great Salt Lake Council B.S.A. A Pathway to the Future Pow Wow 1987 Page H-42
Cub Scout Leaders have at least three opportunities to directly influence ethical decision-making by Cubs.

1. Personal example as an ethical person.
2. Counseling. Be available, open, and responsive to Cubs who have problems.
3. Closing thought. Weekly opportunity to stress values such as honesty, fairness, and respect for other people in Den and monthly Pack meetings.

Cub Scouting's 12 CORE VALUES

1. Citizenship 2. Compassion 3. Cooperation
4. Courage 5. Faith 6. Health and fitness
7. Honesty 8. Perseverance 9. Positive attitude
10. Resourcefulness 11 . Respect 12. Responsibility

Character development is a part of everything we do. Our goal as Akelas is to seek out opportunities to use character development in our den, pack meetings, and any time. We can do character connections with any activity; for example service projects, ceremonies, games, skits, songs, crafts, etc.)

CHARACTER CONNECTIONS

Character is developed through three critical areas: (1) knowledge, (2) commitment, and (3) practice. These are the basis of the Cub Scout Character Connections®.

Know: What do I think or know? (about the core value, about the experience, about the context, etc.)

Commit: How do I feel? (about this value, is it difficult to do, how did this experience make me feel, etc.)

Practice: What can I do? (practice this at school, at home, with my friends, etc.)

More information on Character Development:
http://www.scouting.org/sitecore/content/Home/CubScouts/resources/Character%20Development.aspx

Cub Scout Character Development: Ideas for Connecting Core Values with Outdoor Activities
http://www.scouting.org/filestore/pdf/510-097.pdf

This page has many resources for Akelas and links to more information:
http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide.aspx

Honesty August

Bobcat Trail (keeping your word, doing your best, trust)
Bear Achievement 18H (clear and accurate in what you say & write)

Flying Embers

Great Salt Lake Council
Baloo's Bugle: Volume 17 Issue 12 - July 2011 Honesty

- ♣ One boy is "It".
- ♣ Everyone else scatters in the playing area.
- ♣ On signal, "It" tries to tag another boy.
- ♣ If a boy is tagged, that boy puts his hand on the spot where he was tagged.
- ♣ The player who is tagged becomes "It".
- ♣ He then tries to tag another Cub Scout while holding on to the spot where he was
- ♣ tagged. If a boy is tagged on the head, he must place his hand on his head and then try
- ♣ to tag another person.
- ♣ The game is played with only one "It".

Hint: *The best place to tag a person is on the foot. They have to place one hand on the foot and hop around, trying to tag another person.*

Reflection:

- Do you know what being honest is?
- Did you do that in this game?
- What about when you were touched but you didn't think you were?
- Is it important to be honest?
- Is it hard to be honest?
- Has anyone not been honest with you?
- How did you feel when you found out that they were not honest?

Positive Attitude January

Wolf Achievement 6A (through something difficult or challenging, how does it help)
Webelos Scholar (**BEST** – **B**elieve it can happen, **E**xpect success, **S**et your mind, and **T**ry, try, try)

Pollyanna's Glad Game

Alice, Golden Empire Council
Baloo's Bugle: Volume 17 Issue 5 Den - December 2010 Positive Attitude
In the classic childrens book Pollyanna, the main character is a young girl who makes a game of positivity, by finding the good in absolutely everything. Her father inspired the game when he helped her deal with a disappointing Christmas gift by finding a reason to be glad. Instead of a doll, she was given crutches. Her father said she could be glad because she didn't need them.
The take-off on this is to create a scenario that seems negative and then talk about it and look for ways to "find the good" in the situation. Scouts can be very creative in looking for and finding a new way to look at something.

Perseverance June

Webelos Athlete (difficult times or task)

Perseverance

2010-2011 CS RT Planning Guide
Baloo's Bugle: Volume 18 Issue 10 - May 2012 Perseverance
Directions:

- ★ Make a crooked loop course marked with cones or rope on the floor.
- ★ Give each Relay Team a stick to push an object around the course.
- ★ The boys must push the objects and not hit them with the stick.
- ★ The harder the object is to control, the better, but it has to be doable.
- ★ Use spoons, two-liter bottles, balloons, or plastic eggs.
- ★ As a variation, use pieces of cardboard instead of sticks, and blow the object around the course.

Character Connection: Perseverance
After the game, ask the boys how they did.
Some of them had a more difficult time than others.

- ✓ Was it easy? Did you feel like quitting?
- ✓ Do you know what perseverance is?
- ✓ Why was it important not to give up on the game?
- ✓ Can you say that you persevere at things?
- ✓ How will you persevere at things this week at school and home?

See Fun for the Family, No. 33012, for family activities related to this month's Core Value, **PERSEVERANCE.**

Resourcefulness February

Bear Achievement 12G (project resources, substitutes, review)

What If?

Alice, Golden Empire Council
Baloo's Bugle: Volume 17 Issue 6 Pack- January 2011 Resourcefulness
Games that have more than one way to play encourage kids to think and tap into their resourcefulness. You can adapt almost any game to be a "What If" one. Explain the game, or have the boys go over the rules for a well-known game.
Now come up with some "What If…. changes to make to the game. There are no wrong answers to these kinds of questions. The idea is to suggest changes in the rules, the equipment, the playing area, the number of players, how the team is formed – then challenge the boys to play the game using the new changes.
After you play the game, ask the boys which way was easier, more fun – and ask them why. Then let the boys come up with their own "What If" games to try.

Baloo's Bugle website: http://usscouts.org/bbugle.asp
The Materials found in ***Baloo's Bugle*** may be used by Scouters for Scouting activities provided that Baloo's Bugle and the original contributors are cited as the source of the material.

Respect December

Tiger 4F (talking and listening @ dinner table, courtesy vs interrupt)
Wolf Achievement 7A (how we treat something – clean up after yourself)
Bear Achievement 8G (people & property)
Webelos Naturalist (wildlife)

Movie Review Poster

Cub Scout Program Helps, 2002-2003, Page10 MAY
Baloo's Bugle: Volume 18 Issue 4 - November 2011 Respect
On a piece of poster-board, write, "Upcoming feature: [name of the Scout] – A New Webelos Scout." Each boy draws a self- portrait under his name or glues on a photo. Den members write compliments about him and glue them on the poster like a movie review. Place 5 stars by each comment.
Display these posters at the pack meeting.

- What do you think it means to show respect? Have the scouts draw a self-portrait and have the Den members write compliments about him and glue them onto a poster. Who was showing respect in making these posters?
- How did you feel about showing your respect for others by saying nice things? How did you feel when others said nice things about you?
- Can you think of ways you show respect for people? What can you do to other people you meet, or your family, to show your respect for them?

Responsibility October

Tiger 1F (my part, doing a chore: hard, how well)
Wolf Achievement 9A (develop safe habits)
Webelos Handyman (my part, chores – jobs)
Responsibility Games:
Alice, Golden Empire Council
Baloo's Bugle: Volume 18 Issue 2 - September 2011 Responsibility

- Who's Responsible?

A variation on an old game. The boys sit in a circle holding hands. One boy leaves the room and the leader identifies one boy to be "Responsible" – his job is to start the game on signal. "It" is called back into the room, and the boy who is Responsible begins to squeeze the hand of the boy on his left or right. The squeeze continues around the circle in the same direction, from boy to boy. Meanwhile, the boy in the center is trying to figure out where the action started. When the squeeze comes back to the beginning, the boy who is Responsible starts the squeeze again – but in the opposite direction. Whenever the boy in the middle thinks he knows Who is Responsible – he walks over and challenges that person. He has three chances to guess, and then he is Out – the person who was Responsible now becomes "It."
After you play the game a few times, talk about whether it was easy or hard to identify who was responsible. Is it like that in real life sometimes? To people sometimes act as if they are responsible when they are not? What about when something goes wrong? Are we tempted to say someone else was responsible? Why?

Cub Scouting, Now What?

At first, Cub Scouting seems like a foreign country and you just can't tell what step to take first. Well, here is some information that will hopefully get you started on the right foot developed from master scouting at our national level. There is information in these pages from the Cubmaster to the pack trainer and every position in-between.

1 **GETTING STARTED**
A Training

- *Youth Protection*
- *Fast Start*
- *This is Scouting*
- Leadership Specific
- *Hazardous Weather*
- *Safe Swim*
- Monthly Round Table
- Yearly Pow Wow
- Training in Italics available online @ gslc-bsa.org

So You're a New Cubmaster

I Signed Up; What's Next?

Now that you are registered as a Cubmaster, you will receive *Scouting* magazine, which includes information to assist you as a leader. A main source of program helps will be the *Den & Pack Meeting Resource Guide.* Much of this publication is available online at http://www.scouting.org/ scoutsource/ CubScouts/Leaders/DenLeaderResources.aspx. These steps will get you started:

1. **Begin reading the *Cub Scout Leader Book*.** (To start right away, you may need to borrow a copy until you can get your own.) This book describes your role as Cubmaster and will give more information on the following steps.
2. **Get acquainted with the other leaders in your pack.** You will need their assistance in carrying out a successful pack program. You will be working closely with the pack committee chairperson and pack trainer.
3. **Get acquainted with your unit commissioner.** The commissioner is a friend to your pack and will be glad to answer questions and help in other ways to make your pack program successful. (See the *Cub Scout Leader Book*.)
4. **Get acquainted with your unit-serving executive.** This professional Scouter is employed by the council to serve all Scouting units in your district, and will do everything possible to help you be successful.
5. **With the help of the pack committee, pack trainer, and the *Den & Pack Meeting Resource Guide*, plan your first pack meeting.** Include the plans made at the last pack annual planning conference. Your key to success is "KISMIF" (Keep It Simple, Make It Fun."

TABLE OF CONTENTS
INDEX

6. **Attend the monthly district Cub Scout leaders' roundtable.** You will receive many good program ideas based on the monthly core value, and become acquainted with Cubmasters from other packs. They will share ideas and experiences with you. Your unit commissioner or unit-serving executive can tell you when and where the roundtable meets.
7. **Attend Cub Scout leader basic training as soon as possible.** There are two components to this training—Cubmaster Leader Specific Training, a specialized session to help you successfully plan a successful pack program, and This Is Scouting, which is attended by leaders in all program areas. These will give you the foundation you need to become an effective and successful leader. Every boy deserves trained and qualified leaders. Your unit commissioner or unit-serving executive can give you information about training sessions. These training sessions can all be taken online at https://myscouting.org.
8. **Obtain and begin wearing the Cub Scout leader uniform as soon as possible.** It is comfortable and suitable for all Cub Scout meetings and activities. Wearing the uniform is important in setting a good example for the boys. Your unit commissioner or unit-serving executive can tell you where to obtain the uniform and insignia.
9. **As soon as possible, establish a working relationship with a neighborhood Boy Scout troop and Scoutmaster.** You will need their help in obtaining den chiefs (older Boy Scouts or Venturers) and graduating Webelos Scouts into Boy Scouts.

Don't hesitate to ask for help. There are many people who want to help you provide the finest possible Cub Scout experience for the boys in your pack.

By the time you have completed these steps, you will be well on your way to becoming a successful Cubmaster.

You, the Cubmaster

You were selected as Cubmaster and approved by the pack committee because of your interest in helping boys. It is your pack responsibility to coordinate the efforts of all the leaders in the pack so that the Cub Scout program works the way it should. By making the commitment to serve as Cubmaster, you have accepted the following responsibilities.

• Conduct the pack program according to the policies of the Boy Scouts of America.
• Plan and carry out the Cub Scout program in the pack. This includes conducting regular monthly pack meetings.
• Know about the Cub Scouting literature, including the *Den & Pack Meeting Resource Guide,* the *Webelos Leader Guide,* the *Cub Scout Leader Book, Boys' Life,* and *Scouting* magazine.
• See that the pack program, leaders, and Cub Scouts reflect positively the interest and objectives of the chartered organization and the Boy Scouts of America.
• Work with the pack committee on program ideas, selecting adult leaders, and establishing a pack budget plan.
• Guide and support den leaders. See that they receive the required training for their positions.
• HelporganizeaWebelosden(ordens)andencouragegraduationintoaBoyScouttroop.
• Maintain a good relationship with families; seek their support and include them in activities.
• See that Tiger Cubs, Cub Scouts, and Webelos Scouts receive a quality, year-round program that is filled with fun and activities and qualifies the dens and pack for the National Summertime Pack Award.
• Guide Cub Scouts in goodwill and conservation projects.
• See that the responsibilities specified for the assistant Cubmaster are carried out.
• Assist the pack committee chairperson in conducting the annual program planning conference and monthly pack leader's meeting.
• Take part in charter review and the annual charter presentation ceremony.

Your unit commissioner will be glad to explain any of these responsibilities that you do not understand.

The Pack Meeting

Pack meetings are usually held in a location provided by the chartered organization, once a month, in the

evening. The meeting day and time are set by the pack committee and should be the same each month to prevent confusion. Pack meetings are led by the Cubmaster and last approximately 75 minutes. All dens and their families attend the pack meeting.

The pack meeting program includes the following:

1. **The Gathering Period.** Families are welcomed as they arrive. They view den displays and participate in a pre-opening activity such as a game or stunt.
2. **Main Part of the Meeting.** Dens sit together. One den usually leads the opening ceremony, which can be a pledge to the flag, a song, or some other activity in which everyone takes part. There are games, den stunts or skits, demonstrations, recognition ceremonies, and songs, with families participating.
3. **Closing.** Make announcements and reminders about upcoming pack activities and business, and hold a closing ceremony that is short and inspirational.

The Cubmaster ensures that in each month of the year there is a pack meeting (or special pack activity) that is enjoyed by Cub Scouting families and provides an opportunity for recognition for the boys' accomplishments.

Other common pack activities include a blue and gold banquet in February, pinewood derby and space derby, physical fitness competitions, and bicycle safety programs. Your unit commissioner can give you information about these activities.

B **Den Meeting Plans**
http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide/DenMeetingPlans.aspx

C **Cub Scout Den Leader Guide**
Den Leader http://www.scouting.org/scoutsource/CubScouts/resources/TheNewCubScoutDenLeaderKit.aspx
Webelos: http://www.scouting.org/filestore/pdf/510-247.pdf

So You're a New Tiger Cub Den Leader

Tiger Cubs is for first- grade boys (or those who are 7 years old) and their adult partners. In the Tiger Cub den, this team is introduced to the excitement of Cub Scouting as they tread the Tiger trail. The Tiger Cub den builds stronger families through involvement in a program that is flexible and fun for the boys and the adults. A shared leadership component, where a den leader works with the boy and adult partner teams, gives everyone input into the operation of the activities.

Tiger Cub Den Leadership

The success of a Tiger Cub den depends on active, enthusiastic families working alongside a knowledgeable, well-trained den leader. The Tiger Cub den leader plans and carries out a year-round program of activities for the Tiger Cub den and gives the program continuity. Using the concept of shared leadership, the Tiger Cub den leader works with a different boy–adult partner team each month to plan two den meetings, a Go See It outing, and the den's part in the pack meeting. (Some teams may serve more than one month, depending on den size.)

Shared leadership is a key element of the Tiger Cub program because direct adult involvement is important for boys at this age. Through this sharing of leadership, each boy and adult partner team is given an opportunity to lead. Shared leadership also brings a wealth of knowledge and variety to the program as each host team has something different to bring to the program. As a Tiger Cub den leader, you will provide experience and continuity throughout the program year.

Leadership Training

Your pack leadership (pack trainer) should offer you an opportunity to complete training online under Cub Scouts/Adult Leaders/Training at www.myscouting.org. This training will immediately orient you to the

Tiger Cub program before your first meeting with your Tiger Cub den. A member of your pack leadership team will contact you within two or three days after you take the training to review the information with you and answer questions. Youth Protection training for all Scouting volunteers is also available through www.myscouting.org. Effective June 1, 2010, Youth Protection training is required for all BSA registered volunteers, *regardless of their position(s).*

As soon as possible, you should plan to complete online training. Your pack leadership can provide you with dates and times of sessions in your district if class training is available. There are two components to this training—Tiger Cub den leader specific training, a specialized session to help you successfully plan an exciting Tiger Cub den program, and This Is Scouting, which is required for leaders in all program areas.

Tiger Cub Uniform

The uniform is an important part of the Tiger Cub program. It identifies the boys and adults with the program and gives them a sense of belonging to the den, to the pack, and to the Boy Scouts of America. Most boys love wearing their Tiger Cub uniform. They should wear it to all den meetings, pack meetings, and special pack activities.

The Tiger Cub uniform is the navy blue Cub Scout uniform shirt, with the orange Tiger Cub neckerchief and slide. The official Tiger Cub cap and blue web belt with a Tiger Cub buckle are optional. Adult partners wear the orange activity T-shirt. The Tiger Cub den leader should wear the official Cub Scout leader uniform. The Tiger Cub cap and Tiger Cub den leader neckerchief are optional.

When Do Tiger Cub Dens Meet?

To experience the fun, excitement, and other benefits of Scouting, Tiger Cubs and their adult partners attend four meetings each month. Twice a month they will meet at the host family home or place of choice for a den meeting. Once a month they will take a field trip or outing, which is called a "Go See It." Once a month they will attend the Cub Scout pack meeting.

Tiger Cub den meetings are held at a time that is convenient for the adult partners and appropriate for Tiger Cub–age boys. Each meeting should last no longer than one hour.

Where Do Tiger Cub Dens Meet?

The den meeting place will vary depending on the resources of that month's host adult partner. If there is sufficient space in the home of the host team, this would be the ideal meeting place. Meetings could also be held in a backyard, park, or apartment activity room. Some dens meet at the chartered organization's meeting space or in a local school.

Seven Steps for a GRrrrEAT Tiger Cub Den Meeting

Tiger Cub den meetings are opportunities for Tiger Cubs and their adult partners to go somewhere or do something new. Den meetings are structured around the Cub Scout motto "Do Your Best." The Tiger Cub den meeting plan in the *Den & Pack Meeting Resource Guide* uses the following pattern, which divides the meeting into seven parts. Activities are planned around the Cub Scout monthly core value.

1. **Before the Meeting.** The den leader and the host adult partner take time to make preparations, to gather supplies, set out the U.S. flag and den flag, and to take care of any last-minute items before the boys and adult partners arrive.
2. **Gathering.** Before the meeting begins, have a game, puzzle, or other activity to keep the Tiger Cubs busy until everyone has arrived.
3. **Opening.** At the first few meetings, you might want to recite the Cub Scout motto or Cub Scout Promise in unison. Later in the year, vary the opening by using the Pledge of Allegiance, by singing a song, or by conducting your own ceremony.
4. **Business Items.** Let each boy tell about some of the activities he and his family have done together. Then talk about what a den is and how it fits in with a pack. Mention what the den will be doing during the year, about participation, and a den code of conduct that the boys can help develop, as well as a den

name, yell, and other identity elements.

5. **Activities.** Do something together. You will find many theme-related suggestions in *Den & Pack Meeting Resource Guide*. This den activity should occupy the greatest part of your meeting time. Make it active and fun for both the Tiger Cubs and their adult partners. They joined Tiger Cubs as a team; they should participate as a team.

Plan for the monthly Go See It outing. The boys love getting out seeing new things. This activity could fulfill one of the achievement requirements or one of the elective requirements, and/or it could relate to the monthly core value. Make sure everyone knows the time, date, and place of the next meeting.

6. **Closing.** This time is usually more serious and quiet. Some den leaders like to present a thought for the day, have the boys say the Cub Scout motto or the Cub Scout Promise together, and/or give everyone last-minute reminders about coming events. Leaders can also use this time to reinforce the core values of Cub Scouting.

7. **After the Meeting.** The den leader and host adult partner review the events of this meeting and finalize plans for the next meeting and the coming pack meeting.

Tiger Cub Advancement Plan

Tiger Cubs are presented the Tiger Cub immediate recognition emblem when they learn the first three requirements for the Bobcat badge: the Cub Scout motto, Cub Scout salute, and Cub Scout sign. When a Tiger Cub has accomplished these tasks, he should be awarded his Tiger Cub immediate recognition emblem at the next pack meeting. The emblem is worn buttoned to the right pocket of the uniform shirt. Tiger Cubs then complete the remaining requirements for the Bobcat badge, which will be presented at the next pack meeting.

The *Tiger Cub Handbook* outlines achievements to be completed in five areas. In each of these five areas, the Tiger Cub will complete one family activity, one den activity, and one Go See It outing. As each of the 15 achievements is completed, the boy is awarded an orange, white, or black bead during a simple den meeting ceremony. These beads go on the first three strands of the Tiger Cub immediate recognition emblem. When all 15 achievements are completed, the boy has earned the Tiger Cub badge. The badge should be presented to the adult partner at the next pack meeting, who in turn presents the badge to his Tiger Cub. The Tiger Cub badge is sewn on the left pocket of the uniform shirt.

After a boy has earned the Tiger Cub badge, he can earn Tiger Track beads by completing elective activities described in the *Tiger Cub Handbook.* When a boy completes 10 electives, he has earned a Tiger Track bead, which is to be placed on the fourth strand of the immediate recognition emblem. The Tiger Tracks are presented to the adult partners at the next pack meeting, who in turn present them to the boys.

Resources

Several resources are available to help the Tiger Cub den leader and the host adult partner plan the den meetings and the Go See It outing. The printed resources should be available through your pack library or may be purchased at your local Scout shop.

Cub Scout leader roundtable, monthly supplemental training for Cub Scout leaders in your district, provides program ideas, policy guidelines, and information on events in your district and council. Check with your pack leaders for the time and place of your district roundtable.

Cub Scout Leader Pow Wow and University of Scouting are additional supplemental training opportunities that provide a wealth of age-appropriate program ideas for Tiger Cubs.

Boy Scouts of America 1325 West Walnut Hill Lane P.O. Box 152079 Irving, Texas 75015-2079 http://www.scouting.org

Cub Scout Leader Book, No. 33221, is a guide for all Cub Scout leaders. It contains the basic information needed to operate and support Cub Scouting, such as information on Cub Scout policies, leadership duties, program planning, and youth protection.

Den & Pack Meeting Resource Guide, No. 34409, provides den-meeting outlines based on the monthly core values. The activities planned for the Tiger Cubs and their adult partners are designed to be age-appropriate for first-grade boys.

Cub Scout Leader How-To Book, No. 33822, is a resource with program ideas for games, crafts, skits and songs.

Other BSA literature and helps are also available. Check your pack library and your local Scout shop for appropriate materials on songs, sports, ceremonies, academics, family programs, and outdoor opportunities that could be used with your den.

So You're a New Den Leader

I Signed Up; What's Next?

Now that you are registered as a Cub Scout den leader, you will receive *Scouting* magazine, which includes information to assist you as a leader. Ask your Cubmaster to furnish you a copy of the current *Den & Pack Meeting Resource Guide* to use. These steps will get you started:

1. **Begin reading the *Cub Scout Leader Book*.** (To start right away, you may need to borrow a copy until you can get your own.) This book describes your role as a den leader and will give more information on the following steps.
2. **Get acquainted with your Cubmaster and pack trainer.** These leaders will see that you have the information and material you need to get started off on the right foot.
3. **Plan your first month's den meetings. This is much easier with the help of the pack trainer, assistant den leader, den chief (an older Boy Scout or Venturer helper), and the *Den & Pack Meeting Resource Guide*.** The key to success is "KISMIF" (Keep It Simple, Make It Fun."
4. **Get acquainted with the families of the boys in your den.** Hold a family orientation meeting. The *Cub Scout Leader Book* has a recommended agenda. You will be needing the families' help, so get to know them early.
5. **Get acquainted with the boys in your den.** Establish a den code of conduct so that they will know what you expect of them. See the *Cub Scout Leader Book* for details.
6. **Ask your Cubmaster to help you secure a den chief.** Give your den chief meaningful responsibilities right away.
7. **Obtain and begin wearing the Cub Scout leader uniform as soon as possible.** It is comfortable and suitable for all Cub Scout meetings and activities. Wearing the uniform properly is important in setting a good example for the boys. Your Cubmaster or pack trainer can tell you where to obtain the uniform and insignia.
8. **Attend the monthly planning meetings held by your pack.** These meetings are led by the pack committee chair and the Cubmaster, and are where pack plans are made.
9. **Attend the monthly district Cub Scout leaders' roundtable.** You will receive many good program ideas based on the monthly core value, and become acquainted with leaders from other packs. They will share ideas and experiences with you. Your Cubmaster or pack trainer can tell you when and where the roundtable meets.
10. **Attend Cub Scout leader basic training as soon as possible.** There are two components to this training—Den Leader Specific Training, a specialized session to help you successfully plan a fun and exciting den program, and This Is Scouting, which is attended by leaders in all program areas. These will give you the foundation you need to become an effective and successful leader. Every boy deserves a trained and qualified leader. Your Cubmaster or pack trainer can give you information about training sessions. These training sessions can all be taken online at https://myscouting.org.

Don't hesitate to ask for help. There are many people who want to help you provide the finest possible Cub Scout experience for the boys in your den.

By the time you have completed these steps, you will be well on your way to becoming a successful den leader.

You, The Den Leader

You were selected as a den leader and approved by the pack committee because of your interest in

helping boys. By making the commitment to serve as a den leader, you have accepted the following responsibilities.

• Give leadership to carrying out the pack program in the den. • Lead the den in its participation at the monthly pack meetings. • Work in harmony with the other den and pack leaders. • Cooperate with the Cubmaster and pack committee in recruiting new boys. • Help orient the den chief and guide him to work with the Cub Scouts.

• Use *Scouting* and *Boys' Life* magazines, the *Den & Pack Meeting Resource Guide*, and other Cub Scouting literature as sources of program ideas.

• Collect dues and turn them in to the pack secretary/treasurer.

• Encourage boys to earn the advancement awards. Keep accurate records, and see that they receive recognition for their achievement.

• Help the den earn the National Den Award.

• Establish good working relationships with den families, taking advantage of their skills and talents.

• Take part in the annual pack planning conferences and the monthly pack leaders' planning meetings.

• Follow the policies of the Boy Scouts of America.

Your Cubmaster or pack trainer will be glad to explain any of these responsibilities that you do not understand.

The Cub Scout Den Meeting

Den meetings are usually held in the afternoon, after school, or in the evening, once each week, in a home, at a place of worship, or school. The meeting day, time, and location are set by the den leader and should be the same each week to prevent confusion. Den meetings last approximately one hour. Leadership responsibilities are shared by the den leader, assistant den leader, den chief, and denner (a selected member of your den).

The den meeting program includes the following:

1. **Before the meeting.** The den leader, assistant den leader, and den chief make final preparations while the denner helps set up the meeting place.
2. **While Cub Scouts gather.** The den chief or denner could teach a stunt, trick, or game as the boys arrive, while the den leader and assistant den leader collect dues and check achievements and electives.
3. **Opening.** Have a simple opening ceremony such as a song, yell, pledge to the flag, or uniform inspection.
4. **Business Items.** Discuss den activities and plans and make announcements. Refreshments may be served at this time.
5. **Activities.** Have games, tricks, handicrafts, or other activities related to the monthly theme. Prepare for the den's part in the pack meeting.
6. **Closing.** Give reminders, the den leader's closing thought, and a brief inspirational closing ceremony.
7. **After the Meeting.** The den leader, assistant den leader, and den chief discuss plans for next week's meeting, while the denner puts the room back to order.

So You're a New Webelos Den Leader

I Signed Up; What's Next?

Now that you are registered as a Webelos den leader, you will receive *Scouting* magazine, which includes information to assist you as a leader. Ask your Cubmaster to furnish you a copy of the current *Den & Pack Meeting Resource Guide* to use until you can obtain your own copy. These steps will get you started:

1. **Begin reading the *Cub Scout Leader Book*.** (To start right away, you may need to borrow a copy until you can get your own.) This book describes your role as a Webelos den leader and will give more

information on the following steps.

2. **Get acquainted with your Cubmaster and pack trainer.** These leaders will see that you have the information and material you need to get started off on the right foot.

3. **Obtain (or borrow temporarily) the *Webelos Leader Guide* and begin reading it.** This book describes projects that boys can do to complete requirements for Webelos activity badges.

4. **Plan your first month's den meetings.** This is much easier with the help of the pack trainer, assistant Webelos den leader, den chief (an older Boy Scout or Venturer helper), the *Webelos Leader Guide* and *Den & Pack Meeting Resource Guide*. The key to success is "KISMIF" (Keep It Simple, Make It Fun).

5. **Get acquainted with the families of the boys in your den.** Hold a family orientation meeting. The *Cub Scout Leader Book* has a recommended agenda. You will be needing the families' help, so get to know them early.

6. **Get acquainted with the boys in your den.** Establish a den code of conduct so that they will know what you expect of them. See the *Cub Scout Leader Book* for details.

7. **Ask your Cubmaster to help you secure a Webelos den chief.** Give your den chief meaningful responsibilities right away.

8. **Obtain and begin wearing the Cub Scout leader uniform as soon as possible.** It is comfortable and suitable for all Cub Scout meetings and activities. Wearing the uniform properly is important in setting a good example for the boys. Your Cubmaster or pack trainer can tell you where to obtain the uniform and insignia.

9. **Attend the monthly planning meetings held by your pack.** These meetings are led by the pack committee chair and the Cubmaster, and are where pack plans are made.

10. **Attend the monthly district Cub Scout leaders' roundtable.** You will receive many good program ideas and become acquainted with Webelos den leaders from other packs, who will share ideas and experiences with you. Your Cubmaster or pack trainer can tell you when and where the roundtable meets.

11. **Attend Cub Scout leader basic training as soon as possible.** There are two components to this training: Webelos Den Leader Specific Training, a specialized session to help you successfully plan a fun and exciting den program, and This Is Scouting, which is attended by leaders in all program areas. These will give you the foundation you need to become an effective and successful leader. Every boy deserves a trained and qualified leader. These training sessions can all be taken online at https://myscouting.org.

Don't hesitate to ask for help. There are many people who want to help you provide the finest possible Cub Scout experience for the boys in your den.

By the time you have completed these steps you will be well on your way to becoming a successful Webelos den leader.

You, the Webelos Den Leader

You were selected as a Webelos den leader and approved by the pack committee because of your interest in helping boys. By making the commitment to serve as a Webelos den leader, you have accepted the following responsibilities.

- Plan and carry out a year-round program of activities for the Webelos den to achieve the purposes of the Cub Scout program.
- Lead the Webelos den in its participation at the monthly pack meetings.
- Work in harmony with the other den and pack leaders.
- Cooperate with the Cubmaster and pack committee in recruiting new boys.
- Help orient the Webelos den chief and guide him to work with the Webelos Scouts.
- Use *Scouting* and *Boys' Life* magazines and the *Webelos Leader Guide* as sources of program ideas and information.
- Collect dues and turn them in to the pack secretary/treasurer.
- Encourage boys to earn the advancement awards. Keep accurate records, and see that Webelos Scouts

are appropriately recognized for their achievement.
• Instill Scouting's spirit and moral values through personal example, ceremonies, and meaningful activities such as goodwill and conservation projects.
• Work with the pack committee to establish a good relationship with neighborhood Boy Scout troops. Try to graduate every Webelos Scout into a troop.
• Ask qualified persons, including adult family members of Webelos Scouts, to serve as activity badge counselors.
• Encourage adult family members to help plan and carry out Webelos den overnight campouts and other outdoor activities.
• Help the den earn the National Den Award.
• Establish good working relationships with den families, taking advantage of their skills and talents.
• Take part in the annual pack planning conferences and the monthly pack leaders' planning meetings.
• Follow the policies of the Boy Scouts of America.
Your Cubmaster or pack trainer will be glad to explain any of these responsibilities that you do not understand.

The Webelos Den Meeting

Webelos den meetings are usually held in the evening or on weekends, once each week, in a home, place of worship, or school. The meeting day, time, and location are set by the Webelos den leader and should be the same each week to prevent confusion. Den meetings last approximately one hour. Leadership responsibilities are shared by the Webelos den leader, assistant Webelos den leader, Webelos den chief, and denner (a selected member of your den.)
The Webelos den meeting program includes the following:
1. **Gathering.** Conduct an activity to keep those who arrive early busy until time for the opening.
2. **Opening.** This should be a simple opening ceremony followed by den business such as attendance, dues, den plans, and uniform inspection.
3. **Activity badge fun.** Include instruction, practice, games, and contests related to the Webelos Scout skills.
4. **Preparation.** Boys will make equipment and props for the den's part in the pack meeting and make preparations for later outdoor, goodwill, or other special activities.
5. **Closing.** Make announcements, have a simple closing ceremony, and clean up the den meeting place.

Webelos Outdoor Program

As the Webelos den leader, you will, with the participation of adult family members, want to arrange and organize den overnight camping experiences. This is an important part of the transition from Cub Scouting to Boy Scouting.

So you're a New Pack Committee Member

I Signed Up; What's Next?

Now that you are registered as a pack committee member, you will receive *Scouting* magazine, which contains helpful information to assist you as a leader. These steps will get you started:
1. **Begin reading the *Cub Scout Leader Book.*** (To start right away, you may need to borrow a copy until you can get your own.) This book describes your role as a pack committee member or pack committee chair and will give more information on the following steps.
2. **Get acquainted with the other leaders in your pack.** You will need their assistance in carrying out a successful pack program. You will be working closely with the pack committee chair and pack trainer.
3. **Attend the monthly pack leaders' planning meeting.** This meeting is led by the pack committee

chair and Cubmaster, and it is where pack plans are made.

4. **Attend the monthly district Cub Scout leader roundtable.** You will receive continuing help on pack management and will be acquainted with leaders from other packs, who will share ideas and experiences with you. Your unit commissioner or unit-serving executive can tell you when and where the roundtable meets.

5. **Attend Cub Scout leader basic training sessions as soon as possible.** There are two components to this training—Pack Committee Leader Specific Training, a specialized session to help you successfully plan a successful pack program, and This Is Scouting, which is attended by leaders in all program areas. These will give you the foundation you need to become an effective and successful leader. Every boy deserves trained and qualified leaders. Your unit commissioner or unit-serving executive can give you information about training sessions. These training sessions can all be taken online at https://myscouting.org.

6. **Obtain and begin wearing the Cub Scout leader uniform as soon as possible.** It is comfortable and suitable for all Cub Scout meetings and activities. Wearing the uniform properly is important in setting a good example for the boys. Your unit commissioner or unit-serving executive can tell you where to obtain the uniform and insignia.

7. **If you are pack committee chair, get to know the chartered organization representative, and keep this key person informed about the needs of the pack.**

8. **If you are pack committee chair, get acquainted with your unit commissioner.** The commissioner is a friend to your pack and will be glad to answer questions and help in other ways.

9. **If you are pack committee chair, get to know your unit-serving executive.** This professional Scouter is employed by your council to serve all Scouting units in your district, and will do everything possible to help you be successful.

10. **If you are pack committee chair, begin to develop a close working relationship with the Cubmaster.** The two of you will be working as a team to make the pack program successful.

Don't hesitate to ask for help. There are many people who want to help you provide the finest possible Cub Scout experience for the boys in your pack.

By the time you have completed these steps, you will be well on your way to becoming a successful pack leader.

The Pack Committee

You were selected as a member of the pack committee because of your interest in helping boys. Regardless of the size of your pack committee, certain responsibilities must be performed if Cub Scouts are to receive the type of fun-filled and meaningful program to which they are entitled. By making the commitment to serve as a leader, you share the following responsibilities with other members of the pack committee:

• Recruit the best person available for Cubmaster and one or more assistant Cubmasters. • Provide adequate and safe facilities for pack meetings.

• See that a year-round pack program is conducted according to the policies of the Boy Scouts of America.

• See that the pack program, leaders, and Cub Scouts reflect positively the interests and objectives of the chartered organization and the Boy Scouts of America.

• Encourage all leaders and boys to have and properly use the uniforms, badges, and insignia.

• Establish a good relationship with neighborhood Boy Scout troops. Try to graduate every Webelos Scout into a troop.

• Assist with the pack charter renewal, reregistering at least 50 percent of present members each year.

• Establish a sound financial program with a pack budget plan and adequate financial records.

• Stimulate the interest of families through proper programming.

• Work with the Cubmaster to make the pack program effective so that each boy advances the rank for his age. See that proper recognition is given promptly.

• Maintain an inventory of pack equipment.
• Work with the Cubmaster to conduct periodic training for families, including an annual pack adults' meeting.
• Recognize pack leaders periodically to show them that their efforts are appreciated.
• Maintain through the chartered organization representative and unit commissioner a close liaison with the district committee and its resources to help the organization and the pack.
• Conduct an annual survey of boys for systematic recruiting of new boys from within the chartered organization.
Your unit commissioner will be glad to explain any of these responsibilities that you do not understand.

D **RECORD KEEPING**

- Leader How to book
- Wolf book
- Bear book
- Webelos book

http://trax.boy-scouts.net/

- Leader Trax
- Wolf Trax
- Bear Trax
- Webelos Trax

The pack trainer's main objective is to have 100 percent of the pack leadership trained in their position responsibilities. New leaders and adult family members should receive orientation within one week of joining the pack. Leaders should receive position-specific training as soon as the training becomes available.

Position Qualifications

The pack trainer must: • Meet BSA membership requirements and be at least 21 years of age • Be registered with the Boy Scouts of America as a pack trainer
It is recommended that the pack trainer have at least one year of experience in a leadership position in Cub Scouting. Pack trainers should participate in a Trainer Development Conference.
For new packs and those lacking experienced leaders, an experienced leader may be appointed as pack trainer until the new leaders gain experience.

Responsibilities

The pack trainer is responsible for: • Remaining current with training material and program updates • Conducting orientation of new families
• Providing Fast Start Training to new leaders. (Fast Start Training can be used as a recruiting tool. The pack trainer should contact the new leader within two or three days to review the information and answer questions. Fast Start Training can be completed by viewing the Fast Start video or DVD or by completing the training on your council's Web site.)
• Conducting monthly Unit Leadership Enhancements • Encouraging pack leaders to attend:
a. Cub Scout Leader Basic Training, which includes New Leader Essentials Training and Cub Scout Leader Specific Training
b. Youth Protection Training c. Roundtable d. Pow Wow (if conducted in your council) e. BALOO f. Outdoor Leader

Skills for Webelos Leaders g. Wood Badge
• Encouraging den chiefs to attend Den Chief Training • Maintaining pack training records

Position Summary

Under the direction of the pack committee chairman, the pack trainer helps leaders and parents understand purposes, policies, and procedures of the Cub Scouting program.
The pack trainer conducts, or facilitates, the training of leaders and parents in the pack. The pack trainer promotes training to help leaders learn to plan and conduct pack and den meetings and activities. The pack trainer orients parents and leaders and guides pack leaders in carrying out their specific position responsibilities.
Pack trainer is a registered pack position and is a voting member of the pack committee. Regardless of the size of the pack committee, every pack should have one of its committee members registered as a pack trainer.

E OTHER RESOURCES

- Tour Plan
- Family Talent Survey Sheet http://www.scouting.org/filestore/CubScoutMeetingGuide/PDF/Appendix/34362.pdf
- Roundtable staff

Cub Scouts Compute

Cub Scout Tracking Start

Den Meeting Activity

Record Den Meeting activity in tracking spreadsheet or program

Have the requirements been completed to pass off the advancement or elective?

No

Yes

provide information to Advancement Committee person to be recorded in Internet Advancement

Provide print out of awards to Cub Master and Committee Member in charge of purchasing.

Take Internet Advancement print out to Scout Shop. For the purchasing of awards. Turn in print out at register.

Have Pack Meeting to recognize the boys' advancements and achievements.

Advanement Process Completed - Start Over

Tracking Spread Sheet

Would it not be great if you could track the progress of your cub scouts? Well there are several options out there depending on your technical abilities. The long and proven method is to track boys in their books only one problem they don't always bring them. So an electronic tracking method is desirable. There are several packages available for purchase or a few for free download. One of the tracking formats I have used with great success is the ###-Trax spreadsheet (### is the Den name wolf, etc.). It is an excel workbook that is free. You can obtain it at http://trax.boy-scouts.net/cubtrax.htm. So you can mark off the progress of multiple boys and track there advancements. **ONE IMPORTANT THING** - You need to read the instruction page to understand how to get the most out this workbook.

To simplify the entering and tracking of boys it is recommended that only one person enter the information. Printouts of individual boy's progress can be given to the parent and then inputted in to the work book. This eliminates confusion of the latest version of the document and keeps from having problems of information that is miss-entered. Plus there is no way to merge the information without re-entering it. So it is just easier to place one person in charge of the tracking.

So what does it take to get started? You already have by reading this section of your POW WOW book. This will only make you a better leader and on top of things with your youth and parents. Here are the steps in getting going.

1. Down load the work book from http://trax.boy-scouts.net/cubtrax.htm for the Den you are responsible (i.e. tigers, wolves, etc.) and save it to your scouting folder. It is recommended that you have a single folder separate in your documents for scouting. This is just good file management.

2. Enter in all the contact information on the Parents Contact Info tab. This is nice because if you are replaced you can give them the excel file to the new leader and all of the information is in one spot.

3. Select the Scout# (# is the number in the tab i.e. 1,2,3, etc.) tab and bottom of the page and right click on the mouse and select rename to rename the tab. Type in the boy's name; this carries through the workbook and places the boy's name in all of the spots. (**This is a must!** Do not try and place their name at top of the sheet or in the summary page. (Back to the <u>one important thing</u> above) 99% of all problems with using the workbook are associated with this single step.)

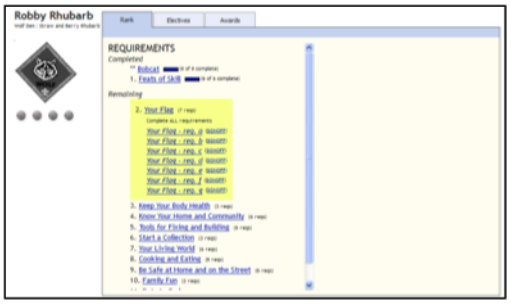
4. Enter the activity in the attendance tab with the achievement or elective numbers. This will help in looking back to see if everything is correct at a later date and helps track attendance for the boys.

5. Select the tab with the advancement you want to record i.e. advancement, electives, belt loops, etc. Enter the record in "A" is for Advancement and "E" is for elective, on completed tasks. Note: All boys' advancements are recorded on this single page not their individual tabs.

6. Once all of the advancements/electives have been recorded you can select the individual boy's tab and it will show the boy's overall progress. Optional but recommended: Print out this page and give it to the parents and ask them to mark the boy's progress on it. Once progress has been marked, ask that they return it to you. So it can be entered in to the tracking workbook for anything done at home. Then enter the home progress into the workbook.

7. The Summary tab lists all of the completed items for all of the boys. This is the page that should be printed and given to the advancement committee and cub master for the entering into Internet Advancement and the purchasing of awards. Note: the earned column will be highlighted gray with a "C" in it for a completed task. Once the date is entered then the cell goes white with the "C". I usually wait until the boy has received the award to enter the date in. This way you can track to see if he has received the award at pack meeting. Note 2: This will not show that arrow heads have been earned until they have completed the rank advancement. A general rule of thumb is the boy should be working on the rank advancement before electives.

Another option out there that may appeal to those of you a little less technical minded is Den Manager. It can be found at www.denmanager.com. It doesn't have quite the same abilities that Cub-Trax has, but what it does do, it does very well.
Manage:



- Dens
  - Scouts
    - Awards
      - Achievements
      - Electives
      - Belt Loops
      - Pins
      - Dates Granted
      - Details of what is not signed off easily shown
    - Current rank shown
      - Immediate recognition beads achieved shown
- Adults
  - Role
    - Parent
    - Committee Member
    - Den Leader
    - Cub Master
  - Control Award signoff by role
  - Email addresses
    - Allows emails to be easily sent for each email registered.
- Requirements to be signed off
  - Parents can sign off that a requirement is completed, but the leaders are still responsible to sign off that is was completed.
- Awards to be granted
  - Awards can also be un-granted if a mistake is made

Additional Pros:
Simple – (more simple)
Anyone can submit achievements (even Cubmasters!)
Online Support Forum
Data can be exported to a spreadsheet (CSV format)
Tool is online and handles multiple users updating the records at the same time.
Any leader can manage all the setup – for example, if the Cubmaster leaves unexpectedly
The developer takes suggestions for development
Cons:
$25.00 yearly subscription fee (worth every penny in my opinion)
Simple – Does not track EVERYTHING you might want to track (phone numbers, miscellaneous awards/patches, etc)

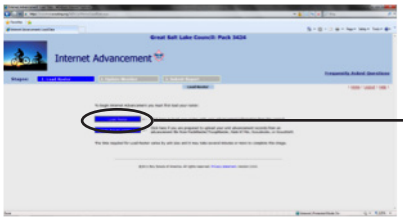
Here are the 9 steps to completing the Internet Advancement (IA).

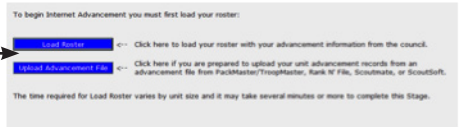
1. You need to log in. There are two locations in which you can access the IA site:
   - http://www.gslc-bsa.org – Advancement tab
   - http://mysocuting.org – This requires you to login to your scouting account and under Unit Tools\ Internet Advancement.

2. Once you have accessed the site you will need to select RETURNING USER. This will take you to the login and password page.

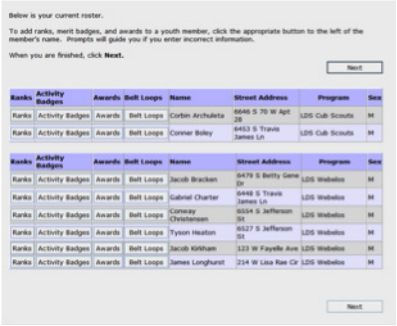
3. Once you have selected returning user it will take you to the login screen. See FAQ for obtaining login information.

4. Then you will need to load the roster for your pack. Select CONTINUE to load the roster.





5. Select LOAD ROSTER this will bring up the boys that have been re-chartered in the unit. If a boy is not showing then see FAQ Missing Youth. The upload advancement file button is only for use with a commercially purchased tracking system "Pack Master". http://www.troopmaster.com/products/cubscouts/products.aspx



6. Select the required advancement for the youth.
   - Rank – This is for the Bobcat, Wolf, etc.
   - Activity Badges – This is for Webelos pins
   - Awards – This is for Arrow heads, etc.
   - Belt Loops – This is for any belt loops earn as a cub.
7. Enter the date that the award was earned and press SAVE.
8. Once all of the youth have been updated press NEXT.
9. This will take you to the submission to Council screen. You can select a preview of the report and make sure all of the advancements are correct. If correct then select SUBMIT TO COUNCIL. If not Select PREVIOUS and update youth. Once you have selected submit to council it will ask if you are sure. Select YES. Then you can leave a comment if desired. Here is where you will print out the advancement report. I would recommend saving a copy of the advancements for future reference. To make an electronic copy of the advancement report you can down load CutiePDF at http://www.cutepdf.com/. This will show up as a printer on the computer allowing you to print directly to a PDF file and saving it on your computer.

TABLE OF CONTENTS
INDEX

Banners, Posters and Graphics, oh my!

"What are you printing!?" Have you ever been startled heard those words as paper flew out of the printer with only minimal marks on each page? Or worse yet, the cool image you downloaded to print for your poster looks more like something that came from Minecraft than Scouting. Here are my 5 rules to follow to have great looking banners and posters with stunning graphics.

Rule 1 - Use vector graphics whenever possible.

Vector graphics are made (internally) with points, directions angles and curves. When they scaled (up or down) the distances change but the directions, angles and curves remain the same. So, the beautiful 1" Fleur de Lis has the same graceful, crisp lines at 12", or 12'! Because of this format, a 1" Fleur de lis also takes up the same memory and processing power as a 12' one. Examples of vector graphics file types are SVG, EPS, EMF, DXF, WMF.

Rule 2 - Scale bitmap graphics DOWN, not UP.

Bitmapped graphics (JPG, PNG, BMP, GIF…) are made pixel by pixel and they all have a size (100x100, 1024x768 etc), which translates to the horizontal and vertical size. Most printers will print (at least) at 300dpi (or 300x300 dots (pixels) in a square inch). If you have an image that is 100x100 and want to print it as an 8x10 it will appear pixilated. To get a bitmap to print well at 8x10, your image would need to be somewhere around 300*8x300*10 or 2400x3000 pixels. The amount of memory and processor power required to manipulate an image that size is substantial. Keep the image on the page the size it should be. If the image is 100x100, keep it 1/3"x1/3".

Rule 3 - Use (and know) the correct tools.

Word is not meant to make banners. It might work. It might give you a great sense of accomplishment to get it to work. Chances are you'll be disappointed. Tools designed to DRAW or manipulate vector graphics (see Rule 1) usually will work best for you. Adobe Illustrator, Corel Draw and Inkscape are programs I've used. Both Adobe Illustrator and Corel Draw are somewhat expensive but have 30 day trials. Download and try them before you commit. Inkscape (www.inkscape.org), however, is free, has many of the features you will find on the others, and some features work better than the more expensive counterparts. In a pinch, OpenOffice Draw (also free) works fairly well making simple shapes and text for a poster. Once you've decided on the tool, take some time getting to know the features. Knowing is half the battle!

Rule 4 - Don't use what you don't have (Murphy's Law will make you miserable)

If you've downloaded a trial, it will expire just as you try to print. Many printers now have a "poster" option. Don't do it - if your printer doesn't print 4'x3', you will use a ream of paper and this month's supply of ink before all the parts look good. You still will have to cut off the borders and paste them together... If you absolutely have to make a banner or poster and plan on printing on 8.5x11" paper, plan around the page breaks so you're not cutting graphics in half.

Rule 5 - Printers and PDF are your friends.

Most programs now have a PDF option in the SaveAs dialog. Once your poster looks good at the size of paper you want to print it on, save it using the default file type. Once saved, save it again as type PDF (Portable Document Format). PDF files are difficult to edit if you don't have the right software, but nearly everyone has the ability to read a PDF. More importantly, everyone that can read a PDF can print a PDF. If your printer doesn't print tabloid (11x17), is there one somewhere you can use? FedEx Office (formerly known as Kinko's) can print posters 3' wide by as long as you want (the paper roll is 500'). They also have many different sizes of paper (including tabloid).

Frequently Asked Questions (FAQ)

This section is specifically to answer commonly asked questions.

Q: What is Internet Advancement and why is it needed?

A: Internet Advancement is used by the Council to track the progress of youth advancements. Similar to the Journey to Excellence (JTE) for your Pack the Council has specific JTE goals to meet to be a Gold level council. That is why they require that the information be logged and submitted at the register.

Q: What is a BSA member number?

A: The BSA member number is a specific number for each participant and volunteer. All of the training you take is referenced to this number. It is important that your MyScouting account is linked to your BSA number. Youth Protection (YP) is required every two years and the re-charter will show that you are missing youth protection if the member number is not linked, even if you took YP only 2 months ago.

Q: How do I obtain my BSA Member number?

A: It can be looked up on Internet Advancement. Once the unit roster is loaded there is a button on the top left of the page that say "Review Unit Roster" select this button and all of the unit information will show up.

Q: What is MySouting.org?

A: This site is specifically for leaders there are several online training courses they typically take 20-30 minutes each. As you progress as a leader this will help you become familiar with BSA policies. It is important that you retain you user ID and password as you will be accessing this site often and taking youth protection every two years.

Q: Why is one or more of my youth not showing up on Internet Advancement (Missing Youth)?

A: The youth has been dropped during the re-chartering process or the youth has never been registered in the unit. Please fill out a new application with appropriate signatures and submit to Council Registration. Once the council has placed their information in the system they should show up in 5-10 days.

Q: How do I obtain a new login for Internet Advancement?

A: Please check with your leader ship and see if anyone has the login information. Typically a member of the advancement committee has the login in and password. If not just call the council or see the camp desk at the Council to have it reset. Remember in resting the password will lock out any previous users so don't just reset the password without asking.

Q: What is Journey to Excellence (JTE)?

A: This is the goal setting and tracking process for units, districts, council, etc. It has specific tasks that show the overall progress of your unit, Bronze to Gold levels. It is required when you re-charter your unit and is helpful to know where you have been and where you want to go with your unit.

Q: What is re-chartering?

A: Re-chartering is annual process in which your unit registers with the Boy Scouts of America. It is typically completed in the fall. This is where the boy's registration is renewed and fees are paid for the participation in the program.

Q: How do I register for summer/winter camp?

A: This is completed on the Council web page. http://www.gslc-bsa.org. The easy way to remember the site is (Great Salt Lake Council – Boy Scouts of America.org) utilizing only the capitol letters. On the main page is a link to camps. Select the camp and register.

Q: What District am I in and do they have a web page?

A: The Council is divided up into small regions called Districts. You can locate your district by going to the Council web page of (gslc-bsa.org) and searching for District in the search box or go to http://www.doubleknot.com/openrosters/docdownload.aspx?ID=66647. On the home page of the council site you can select the button for Districts and select your District. Each District maintains their own page and content of information about what they are doing. So these sites are great resources to see what other people in the area are doing.

Q: Why does the scout shop keep asking for my advancement paper work?

A: See Internet Advancement above.

Q: What is CutiePDF?

A: This is a free down load at http://www.cutepdf.com/ that allows you to print your documents to a PDF file. So instead of printing the document and scanning it in you can print it to a PDF directly with higher quality. Once installed it shows up in your list of printers and can be selected from the drop down menu. Once you select print it will ask what you want to name it and where to save it. Complete the information and select ok. This is great to use when you need to e-mail documents to other leaders or parents. Or if a boy moves to another Den you can keep a record of his accomplishments. Note: Newer versions of Excel and Word allow you to save the file as a PDF. This is completed under the SaveAs selection. Then in the drop down you can select PDF. The down side to this is if you have special formatting it generally does not work to well with this function vs. just printing it to the PDF file.

Q: Why should I purchase a tracking package?

A: This is a unit choice. There are several packages out there that can be used. Some are better than others but it depends on your abilities and how simplified you want your tracking to be. If you are interested in purchasing a package you need to research all of the options and chose the best one for your pack/den. Some will allow multiple people/parents to log in and update information. This has it pros and cons though it is a unit choce.

Cub Scouts With Special Needs - Our Own X-Men

1. Respect/etiquette
    a. People first language
        i. "child with _____" vs. "autistic child" or "he is Down's Syndrome"
        ii. The child is a child first…they are not their disability
    b. Do not talk about the child in front of him
        i. Do not assume he does not understand, just because he doesn't respond or speak in a "typical" manner
        ii. Speak directly to the child, not to a caregiver or aid
        iii. Ask the child about his preferences, goals, etc. when possible
    c. Be informed
        i. Maintain a positive relationship with the child's family. Ask them questions. Communicate any concerns, difficulties, and successes. Respect the family's input, and do not judge them or make assumptions. They are doing the best they can with the situation they are in.
        ii. Research the disability. Learn what types of behaviors, characteristics, or challenges can be expected. (i.e., many children with autism are very literal and may not understand sarcasm or jokes)
    d. Maintain confidentiality
    e. Acknowledge the disability, but do not dwell on it. By ignoring the child or the disability, you are communicating that it is something to be ashamed of.
    f. Keep the child involved. With proper planning, ANY activity can be adapted for ANY child.
        i. Get to know the child. It's easier to involve them when you know what they like, what their strengths are, etc.
2. Sensory processing issues
    a. Child may be over-sensitive or under-sensitive to any type of sensory information, including with body awareness
    b. Difficult behaviors may be a result of sensory processing difficulties
        i. Difficulty sitting still

TABLE OF CONTENTS
INDEX

ii. Difficulty tolerating multiple sensory inputs at a time

iii. Tantrums or difficult behaviors

iv. Clumsiness or lack of coordination

3. Behavior issues

a. Behavior is communication with 2 primary functions

i. To get something (attention, a treat, a toy, etc.)

ii. To get out of something (to escape overwhelming sensory input, a non-preferred/difficult task, attention, etc.)

b. Precision commands

i. "John, please sit down" (wait 10 seconds)

ii. "John, you need to sit down now" (wait 10 seconds)

iii. Consequence

c. Ignore negative behaviors, when possible, and focus on positive behaviors

i. Provide 8 positive comments for every 1 negative

d. Directly teach expectations, then be consistent with reinforcing those expectations

e. ALWAYS have 2 deep leadership

f. NEVER argue with or threaten a child

g. Provide choices whenever possible to give the child a sense of control (i.e. would you like to sit next to Joey or next to me?)

4. Adaptations

a. Speak directly to the child

i. Give one request at a time, using clear language ("Please sit down here", vs. "Can you please come right over her and take a seat next to the rest of the boys?"). less is more.

ii. Tell the child what TO do, rather than what NOT to do ("sit down, please", vs. "stop jumping on the chairs")

iii. Use a normal tone of voice and volume

iv. Allow for processing time when a response is expected

v. Do not require eye contact

b. When giving directions:

   i. Allow processing time

   ii. Keep directions/requests concise

   iii. Use visual cues to help the child remember the sequence of the activity

      1. Write the steps on the board

      2. Use pictures

c. Consider calling a special assistant for the child

d. Teach skills in a variety of ways. Not all children learn the same way.

e. Keep them engaged through movement

f. Pre-assemble parts of craft projects, models, etc., or put the pieces in order to simplify a project

g. Plan a variety of activities (athletic/physical games, crafts, problem solving activities, etc.) so that all children feel respected and involved. Do not assume that every child wants to play basketball when the activity is finished.

h. Let the child know what is coming next

   i. Provide a schedule of activities so that the child's family can prepare ahead of time

   ii. Consider posting a visual schedule at the beginning of each meeting

   iii. "first, then" language (first, we need to _____. Then you can have your snack.)

   iv. Prepare the child ("prime" them to give the correct answer)

      1. "I'm going to read the directions for this activity. Be ready to tell me the first 3 steps."

      2. "I'm going to show you how to tie this knot. Be ready to show me the first two steps."

Creating Ceremonies

The All Purpose, Generic Ceremony Creator

Directions for use:
Choose one or more phrase from each list.
Add your own personal words for each occasion.
Assemble the props called for.
Conduct a successful ceremony!

1. "Whould the following please come forward?"

Cub Scout	Special Guest	Parent
Webelos Scout	Leader	Den

2. (After the above have assembled) - "Before you is:"

a candle	a drum	a bucket	a branch
a tripod	a flashlight	a scout book	Akela
a neckerchief	a picture	a car key	a box
your leader	a bridge	a trail	etc.

3. "This represents":

the spirit of scouting	fun and adventure	the family
good deeds	our pack	your den
your future	goodwill	your advancements
your accomplishments	our dedication	the world
our community	our church	character

4. "You have earned this Award by":

completing achievement	helping others	doing your best
helping our pack	having a birthday	being the best _____
helping boys grow	helping with	being a denner
serving for _____ years	selling the most _____	etc.

5. "Please accept this award and continue to:"

help the pack go	grow strong	give goodwill
do your best	come to meetings	work hard
follow Akela	be the best you	help your son

6. "Would the rest of the Pack join me in congratulations for this award."

There are lots of ceremonies on almost every theme you could think of on line for us to use. If you look carefully, you will find that they all follow this basic outline with some of their own creative words to make it fit the situation. I encourage you to try one of your own next time.

Spirit of Christmas

(following the All Purpose Generic Ceremony Creator)

Supplies:
(You will need a set of supplies for each boy.)

- Two small baby food jars with lids cleaned out and the labels removed
- One wand or 2 pin on the shirt type glow sticks (you may want to buy an extra one incase one gets broken in the opening process)
- A way to cut the glow stick open without spilling the liquid inside like garden clippers or a razor blade knife
- Paper towels
- Pliers
- Award and parent pin

Preparation:

- Hold the glow stick vertically and cut off one end, being careful not to break the glass vial inside.
- Holding the opening over one of the baby food jars, pour the liquid into one of the baby food jars, being ready to catch the glass vial as it comes out.
- Wrap one end of the glass vial with a paper towel. Use the pliers to crush the very end of the vial. Throw away the paper towel with the broken glass securely in it.
- Pour the liquid from the vial into the other baby food jar and close the lid.

Ceremony:
(dim some of the lights in the front of the room for a better affect)

1. (calling the boys forward)
"Would (boy(s) name) please come forward with a parent?"

3. (explaining the symbolism being used in our ceremony)
"The Christmas Spirit is very much like the Cub Scout Spirit."
(ask the boys how they think they are the same)
"The Christmas Spirit represents the love of our family, doing our best, being excited, and doing good to all men, right? The Cub Scout Spirit is the same. We learn about loving our family, doing our best, being excited about what we are learning and doing good to all men by serving in our communities, our families and in our Packs."

2. (give each boy a symbol)
(Hand each boy the baby food jar with the yellow liquid in it with the lid off.)

"The liquid in your jar represents the Cub Scout Spirit."
(hold up the jar with the clear liquid in it) "This liquid represents the Christmas Spirit."

4. (You have earned this award by. . .)
"Tonight, we are going to find out if you had the Cub Scout Spirit while you were earning your (bobcat, wolf, bear, Webelos) award. When I pour the Christmas Spirit into your jar, if you have great Cub Scout Spirit, the two types of spirit combined will make your jar glow. Do you think you earned your award with the Cub Scout Spirit?" (wait for answer) "I do too." (if he is worried about it say something like I am sure you did because you are a great Cub Scout).

Pour the clear liquid into the boys jar and secure his lid. You may need to shake his jar just a little to get it to mix and glow better.

5. (please accept this award and continue)
You have earned your award with great Spirit. Please accept this award and continue to grow strong in Cub Scout Spirit".

Have parent present the award to their son and have the Cub Scout pin his parent with the parent pin.

6. Congratulations
"Would the rest of the Pack please join me in congratulating our new (bobcat, wolf, bear, Webelos)!"
Do an appropriate cheer.

As you can see, I mixed up the numbers a little, but that is ok, it still works great. I don't need the boys holding an open jar of liquid for any longer than necessary. Pick one of the themes for this year and try coming up with one on your own.

Pack Meetings That Dazzle

Tricks, Cakes and Treats

Purpose

Teach the Cub Scouts how to bake and decorate a cake while enjoying the Halloween tradition.

Opener

You will need:

- Three plastic jack-o-lantern buckets that are traditionally used for trick-or-treating. The buckets should have a five to eight inch diameter hole at the top that is big enough to fit a fist or hand through.
- Cooked, moistened (with a light sprinkling of vegetable oil) and cooled spaghetti noodles (monster intestines), peeled green grapes (monster eyeballs), and soft, mushy tomatoes that are about three to five inches in diameter and are cut in half, (monster brains)
- One or two blindfolds
- Paper towels
- Three cloths to hide the "monster" body parts
- Table with decorative Halloween table cloth
- Orange construction paper and black sharpie marker

Place the three plastic jack-o-lanterns on top of the table and decorative Halloween table cloth. In each jack-o-lantern place either the spaghetti noodles, peeled green grapes and soft and mush tomatoes. Cover the top of the jack-o-lantern with the cloth so the Cub Scouts cannot see into the jack-o-lantern. With the sharpie market and orange construction paper, label each jack-o-lantern as monster intestines (spaghetti), monster eyeballs (peeled green grapes) and monster brains (soft mushy tomatoes). Blind fold each Cub Scout as they arrive and carefully guide them to the table with the monster body parts. Have them place their hand in each jack-o-lantern to feel the body parts. You may want to challenge them to identify what the actual food is inside the jack-o-lantern. Have them use paper towels to dry their hands. Adding a bowl of dry ice with water on the table in a Halloween themed cauldron might also help liven up the monster table.

Awards

Place the awards for each boy in a small plastic Halloween themed bag along with some Halloween candy. You can purchase 10 to 30 these bags for under five dollars at most party stores or on line. Using black ribbon, tie a 5 x 2 inch piece of orange construction paper to each party bag with the name of the Cub Scout written on the paper. Present each award with a Halloween themed cheer. Some examples are provided below.

Halloween Cheers

Haunted Hangman Cheer: Put your hand behind your neck like you are holding a hangman's noose, then roll your eyes and stick out your tongue.

Witchy Cheer: Say in witchy voice: "Heee, Heee, Heee."

Mad Scientist: Pretend to hold up a test tube in one hand. Pour something into it, then add something else, then yell "KAB00000000M!!"

Ghost Sneeze: Position your face and hands like you are going to sneeze say, "Ahhhhhh Boo!"

Evil Laugh: With an evil sinister grin and a deep loud voice say "Buhahahaha!"

Advancements:

Mad Scientist Operation

Supplies needed

- Unusual items in a paper sack (discussed below)
- Rectangular table (aka lab table)
- Two large white sheets
- Lab coat
- Crazy hair wig
- Car jumper cables
- Tool bag with tools (pliers, power drill, hammer, wrench)
- Witches cauldron with water and dry ice (optional)
- Black Light (optional)
- Scary music and stereo system / boom box (optional)

Prior to the pack meeting, contact the parents or guardian of the Cub Scout to determine some of his likes and interests (i.e. favorite candy, favorite toy, favorite sport, best friend, etc.). This information will be used during the presentation as the "unusual items" that will be discovered during the Mad Scientist Operation.

The Cubmaster can dress up and act like a mad scientist. A crazy looking face, lab coat and wild wig will do the trick. The scientist will call the advancing Cub Scout up and have him lay down on a rectangular shaped "lab table" which is draped with a white sheet. Make sure the white sheet is large enough to extend all the way to the floor (this will be necessary to cover the "unusual items" that are to be hidden from the audience). Some optional items to help liven up the atmosphere may include:

- Adding a black light underneath the table.
- Adding a Halloween themed cauldron filled with water and dry ice
- Playing scary music on a hidden stereo system.
- When the Cub Scout lays on the table, the mad scientist can connect one end of car jumper cables to the table and the other end to the Cub Scout's pant leg (making sure not to pinch the Cub Scout).

The mad scientist will advise the audience members that the Cub Scout is very sick and that the scientist will commence an operation on the Cub Scout. The scientist then pulls out a tool bag with some dirty tools (i.e. pliers, hammer, wrench, power drill) and places the bag next to the boy or on the adjacent table next to the witch's cauldron of dry ice.

The scientist then places a white sheet over the Cub Scout to cover his belly during the operation and pretends to operate on the Cub Scout underneath the sheet. During the operation, the mad scientist will find some "unusual items" (i.e. favorite candy, picture of favorite sport, picture of favorite toy, picture of best friend etc.) in the Cub Scout's body. As the scientist pulls the "unusual items" out of the Cub Scout's Body" he shows the audience to provide them with the opportunity to get to know the Cub Scout's interest. Note that the "unusual items" can be hidden from the audience in a bag behind the "lab table" and white sheet.

The last and final "unusual item" should be the Cub Scout's advancement. Upon pulling the advancement out, the scientist will ask the Cub Scout to stand up and call his parents or guardians to the front of the table to participate in the presentation. Upon completion of the presentation, the Mad Scientist will pronounce the Cub Scout cured.

Activity

Preparation Cub Scouts: Prior to the pack meeting and during the weekly den meetings, the Cub Scouts can work with their den leaders and den in baking and decorating a cake. Emphasis should be placed on the need to follow directions to prepare the cake. Decorations on the cake can center on a Halloween theme. These experiences can then be utilized to make their own Halloween themed cake at home (with the help and guidance of their parents or guardian) that they will later be presented at the Pack Meeting.

Preparation Cub Leaders: Leaders should prepare a written list of award categories for each Cub Scout along with a formal certificate that corresponds to the award category. The certificate should have a blank line or space where the name of the Cub Scout receiving the award can be written at a later time. So that each Cub Scout receives an award, make sure that the number of categories equals the number of Cub Scouts within the pack. An example of categories are provided below.

___ Most Creative

___ Most Colorful

___ Scariest

___ Most Yummy Looking

___ Most Decorative

___ Most Deadly

___ Craziest

___ Most Monsterous

As the Cub Scouts arrive at pack meeting, have them place their cakes on a Halloween themed table for presentation. Have the Den Leaders assign numbers to each cake as they are brought into the meeting.

During the activity portion of the Pack Meeting, have each Cub Scout vote on the cake they feel best fits the category by writing the assigned cake number on the line next to the award category. Upon completion, the Cub Scouts can submit their votes to the Mad Scientist (the Cub Master). Have the Mad Scientist or other evil minions (other Cub leaders) announce the winners of each category at the end of the activity. Each winner should receive a Certificate in their name.

Cubmater Minute

The Cubmaster minute should discuss the importance in following directions. Over the past month the Cub Scouts had the opportunity to work as a den and with their parents in preparing and decorating cakes. They may have learned that if the directions are not followed correctly, their cake did not turn out as they would have liked. This can be likened to the importance of following the path of Akela and to reach their personal goals in scouting and life.

TABLE OF CONTENTS
INDEX

Refreshments

If you dare, serve the cakes that were prepared by the Cub Scouts.

Branching Out

Purpose

To help Cub Scouts learn and appreciate family values while getting to know friends and family.

Opener

Puzzling Parents

Using family photos, make a puzzle for the Cub Scouts to put together. Upon completion, have the Cub Scouts identify the name of the individual in the photo.

Preparation: From each Cub Scout's parent or guardian, obtain a ***photo copy (not an original)*** of a family member related to each of the boys (preferably a grandparent or great-grandparent). Have the photo copy submitted one week prior to the pack meeting and make sure the copy is no smaller than 3' x 5'(the larger the copy the better).

Have the parents include a description on how the individual in the photo is related to the Cub Scout (you may need this information later to help the Cub Scout identify the individual in the photo copy). The notation should **not** be made on the photo copy but rather on a separate sheet of paper.

On the back side of the photo copy, draw puzzle shapes of no more than five to seven puzzle pieces. Using scissors, cut along the puzzle lines and place the puzzle pieces in a zip lock bag with the name of the Cub Scout related to the photographed individual on the outside of the zip lock bag.

When the Cub Scout arrives to the meeting, hand him his zip lock bag with the puzzle pieces. While sitting at a table, have the Den Leaders help the Cub Scout put the puzzle together and determine if he knows the individual in the picture. If he does not know the individual, the Den Leaders can reveal this to him with the information provided by the Cub Scout's parents.

Awards

Obtain a small fake pine tree (about one to two feet in height). This will be used during the Awards segment of the presentation. If you are unable to obtain a tree, you can cut out an image of a tree (at least four feet tall and three feet wide) with green construction paper (i.e. green butcher paper) with an image similar to a Christmas Tree. This can then be taped to a wall as part of the presentation. Using string, attach the awards to the small pine tree similar to how you would hang awards from a Christmas tree. If you used construction paper for your tree and mounted it on the wall, then tape the awards to various areas on the construction paper tree.

Advancements

Using construction paper and other supplies, build a small 12 to 18 inch tall tree to present the

advancement award. During the process, help the Pack and other attendees get to know some of the likes and interests of the advancing Cub Scout.

Preparation: Prior to the Pack meeting contact the advancing Cub Scout's parents/guardians to obtain a little information about the advancing Cub Scout (i.e. What is his favorite color? What does he want to be when he grows up? What is his favorite book or movie? etc.).

Prior to the pack meeting, build a small tree that can be used during the award presentation. Cut out green construction paper in the shape a round cloud about eight to 12 inches in diameter.

On the front side of the construction paper, write the answers to the questions about the advancing Cub Scout's interests (discussed above). For additional creativity, you may want to print out pictures of the boys answers. For example, if his favorite movie is about Super Heroes, you can print a picture of that super hero and glue or tape it to the front of the tree. Just make sure the image is small enough (or the tree is large enough) to fit all the images you print.

Glue popsicle sticks (or "tree branches") to the back of the construction paper. The sticks will provide support to the tree when it stands upright. All sticks should lay flat against the backside of the construction paper.

Using another popsicle stick, some glue and/or tape, attach the construction paper to the end of a corrugated paper towel tube (the tube will serve as the "tree trunk"). Tape and/or glue one end of the popsicle stick to the back side of the green construction paper. Tape and/or glue the other end of the popsicle stick to the inside of the tree trunk. Once you have completed the tree, you can hang the scouts award from the lower part of the three with a piece of string or just attach the award to the tree with some tape.

When presenting the award to the Cub Scout, be sure to go over the answers to his likes and interests that you placed on the front of the tree. Correlate this to family history work. As we do our family history, we get to know our ancestors' likes and interests as well as the challenges they experienced during their lives.

Presentation

Invite a leader or guest speaker (preferably someone that is familiar with family history work) to speak on the value and importance in family history work. Have them explain about how to complete a family group record and/or family tree chart. Also have them review family history web sites and locations within their area where they can complete family history research.

Activity

Who's Who

From each Cub Scout's parent or guardian, obtain a baby picture (between the age one and four) of each Cub Scout and Cub Leader one week prior to the Pack Meeting. Make sure the name of the Cub Scout and Cub Leader is provided with the photo. Prior to the pack meeting, cut out an image of a tree (at least four feet tall and three feet wide) and mount it to a wall where the pack meeting will be held. Using tape, attach the photos of each of the boys and their Cub Leader to the tree. Make sure you assign a number to each photo and place the number next to each photo on the tree. Hand each cub scout and Cub Leader a paper with the names of all the individuals that are on the tree. Have the boys and Cub Leaders guess "Who's Who" from the baby pictures by writing down the pictures' assigned number next to the name of the individual on their paper. When everyone has completed the activity, tally up the results to see who was most accurate in guessing Who's Who. You may want to provide an award for the top three or four winners.

Cubmaster Minute

The Cub Master may bring personal family heirlooms and talk about how his or her family's example influences his or her own personal life for the better.

Finding Success in the Webelos Program

With their Webelos years being their last year for Cubs, There is a big push to make sure these boys are ready for Scouts. We suggest working with the boys to help build outdoor skills and Leadership Skills. You might try some of the following ideas.

OUTDOOR COOKING

Cardboard Box Oven

Materials needed:

A cardboard box about the size of the boxes that 10 reams of copy paper comes in
A pint of contact cement OR a staple gun with SMALL staples
A wire cookie cooling rack
4-6 empty pop cans (to place under the wire rack)
A roll of heavy duty Reynolds aluminum foil (wider is better than narrow)
Shallow aluminum or steel dish or bowl
Sharp Knife to cut cardboard and scissors to cut aluminum foil.
Duct tape (optional)

How to build:

The finished product will have a door wide enough to accommodate a 9" pie pan on a rack, and long enough to insert a dish full of hot coals into the bottom a sufficient distance below the rack. Determine which side of the box you will cut the door. If your box is the type that has a removable top, you can configure the oven without a door and simply remove the top when you need access. It is best to start with a box with all sides fastened down to create a fully enclosed space, then cut a door into one of the sides.

Cut the door into one of the box sides. You can cut the door almost the entire width of the box so it will "hinge" near a corner of the box and will "latch" on about 1-3 inches of the remaining box side. The length of the door should leave about 4 inches from the top and bottom of the box.

Fasten aluminum foil to the entire inside of the box, applying through the door opening you have cut. Do not leave any card board exposed on the inside of the box. You can use contact cement to fasten the foil to the inside of the box, although you can

also use staples. Let cement cure before use. If any of the aluminum foil tears while applying, just cut patches and glue or staple over. You may get better results if you use two layers of foil, although one will be sufficient. Do not forget to put foil on the inside of the door you cut! Also, when you get to the door side of the box, make sure the foil "wraps" around the door edges and the "jamb" edges. You can get a nice finished look by taking duct tape and fastening down the aluminum foil that wrapped around the door edges to the outside, and also applying it to the outside of the box to reinforce corners, etc. Be careful, though, not to get the duct tape too close to the door, because it can melt from the heat.

Next take the 4-6 soda pop cans and place them on the bottom of the box, then place the rack on top of the cans. To make the cans more stable you could fill them with some sand.

Your oven is almost finished! You now need to create the heat source. This is done by using a shallow steel or aluminum pan, dish or bowl, sitting on pan supports. The pan supports can be a small rack, rolled up balls of foil, rocks, or some other such device which will keep the pan a small distance off the bottom of the box. Line the pan with aluminum foil also, just for easy cleaning. Once you have fully lined the box with foil, you are ready to BAKE!

Easy Pineapple Upside down Cake

3 TBPS melted butter
1 cup brown sugar – or less
1 can pineapple rings, drained. Set pineapple juice aside.
1 small can maraschino cherries (optional)
1 box yellow cake mix
1 egg

Line the inside of the cake pan with foil.
Spread the melted butter with around the bottom and sides of cake pan.
Sprinkle brown sugar over bottom of pan.
Place pineapple rings over sugar; add cherries in center of rings.
Use pineapple juice instead of water in the cake mix.
Combine pineapple juice, cake mix, and egg.
Pour into cake pan.
Bake cake in box for 30 minutes. Check with a toothpick for doneness.
Add additional briquettes and bake for an additional 10 – 15 minutes.

Lazy Cake Cookies
1 box yellow or white cake mix
2 eggs beaten
1 cube butter, melted
2 cups chocolate chips
Combine all ingredients and mix thoroughly.
Line a 9 x 13" pan with foil, spray the bottom with oil.
Pour into the cake pan and bake for 15 to 20 minutes or until cake tests done.
You can use the Cardboard box oven to cook anything you would cook in your oven at home, you would just adjust for the number of coals that you need to maintain the temperature.
You might also try a few other Outdoor Cooking Ideas:

Bacon & Egg in a Brown Paper Sack
Take a brown paper lunch sack and cover the bottom with 2 strips of bacon.
Crack an egg over the top of the bacon
Roll top of sack down in 1inch folds, shove a sharp pointed stick through the folds of the paper sack, hold stick placing the bag, over the coals the bacon and egg will cook in about 5-10 minutes.

Pigs in a Blanket
Take a hot dog, and skewer the hot dog with a long stick. Roll out to about 3/8 in. thick canned biscuit, cut into slices, then wrap slices around hot dog. Place over coals until the rolls are golden brown.

Foil Dinner
Aluminum Foil
1/4-1/2lb Ground Beef (or some type of meat)
1 carrot peeled and sliced
1/4-1/2 peeled and sliced potato
A few slices of onion (optional)
Place meat, and vegetables on a large square of foil, fold left and right edges of foil over food, fold top over at least twice with shiny side of foil facing inside. Then fold the remaining edges of foil over also at least twice. Place foil pouch onto hot coals, turn over once at least during cooking time. Cook each side at least 12-15 min. You can experiment with other vegetables, and you can add soups for moister meats, or a large lettuce leave to keep meat from drying out.

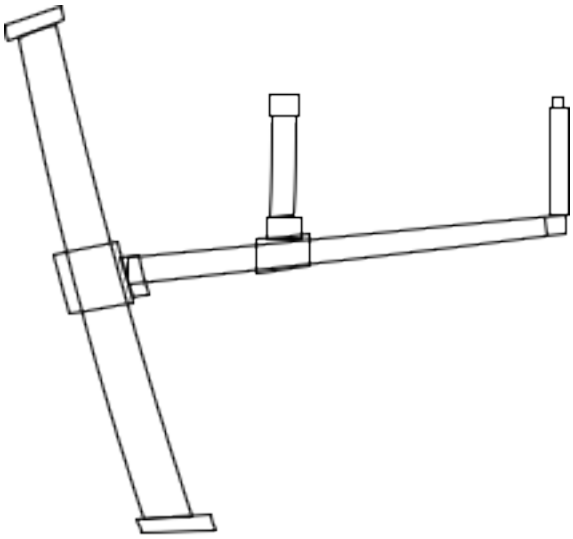
Other Outdoor Activities:
Nighttime Treasure Hunt
Have Webelos Scouts pair up with their dads to look for objects around a campsite.
-Count the number of bugs found with a flashlight in a two minute period.
-Collect leaves from different types of trees.

Nighttime Treasure Hunt cont.

-Collect garbage left on the ground
-Look for different types of rocks
-Look for different types of animal scat
-Add your own ideas

Time spent out of doors with dad's and families, makes a lot of great memories.

Outdoor Rocket Launcher



Parts needed:
3 each 3/4" cap
1 each 3/4" tee
1 each 3/4 x 1/2" threaded tee
5 ft. 3/4" P.v.c. Schd 200 or 40 pipe
1 each 1/2 x 8" threaded riser
1 each 3/4" 90 degree elbow
1 ft. Electrical tape
1 each tire valve

Assembling Instructions:
Cut pipe into the following lengths:
2 each 6 inches
2 each 12 inches
1 each 18 inches

Drill 1/2" hole in end of one cap. Push valve stem into hole, then glue this cap to a 6 inch pipe, and then the 90 degree elbow to a 6 inch piece. Now glue the 18 inch pipe to the 90 degree elbow. Thread riser into threaded tee, then glue tee into 6 inch piece aligning riser with the 6 inch piece. Now glue the other 6 inch piece to the threaded tee. Then glue the tee left to it. And then glue the 2 18 inch pieces of pipe into this tee, and complete the launcher by gluing the caps left to the ends of the 1 inch pieces. At the bottom of the riser tape it up with the electrical tape in a tapered manner. Now it is ready to hook up the tire pump and fill a two liter bottle half full with water, push on riser firmly and start pumping with a tire pump until it goes off.

Pack Night Ideas:

1. Have the boys bring their 2 liter bottles decorated as rockets prior to pack meeting.
2. Display them on tables or a stage.
3. Judge them in the following areas by den.

a. Best Design
b. Most Unusual
c. Most Creative

4. Take them outside and launch them by den.

CREATING MEANINGFUL ARROW OF LIGHT ADVANCEMENT CEREMONIES

Lord Badden-Powell pointed out that one of the important aspects of scouting was recognition. We create ceremonies to recognize achievements, awards, advancements, openings and closings of special meeting or events, and patriotic activities such as flag raisings.

Few things are sadder than attending a scouting meeting as dead as a funeral service. This is why we teach the scouts showmanship. When Badden-Powell was in the service stationed overseas he participated in plays and operettas to entertain his fellow soldiers. He also was involved in the pageantry and ceremony of the Queen's military service. As he created the Boy Scouts he incorporated all these aspects into the program, in other words, meetings and activities are supposed to be fun! For a Cub Master, once a month is always "Showtime", a time to "entertain the troops". The cubs and their families should leave with a memorable experience and the cubs feeling special.

MONTHLY THEME CENTERED CEREMONIES

Wolf and Bear advancements as well as arrow point awards can be easily tied into the current monthly theme. Themes range from such subjects as the Great Outdoors to the Knights of the Round Table, from Our American Heritage to Space Exploration, from Circus and Show themes to Passports to Foreign Lands. Each of these gives us a wide variety of costuming options as well as skits or ceremonies connected with them.

Themes connected with knights tend to come around every few years. A natural advancement ceremony is to have the scout kneel before the presenter who then knights them on the shoulders with a sword. Costuming can be as simple as creating a tunic from a white bed sheet. A sleeveless sack is sewn up with head and arm holes and extending to about the knees. Three red crosses from the crusades can be drawn, painted or sewn on the chest (look it up on the internet). Add dark long sleeve and pants and a thick belt and your costume is complete. If head gear is desired and simple gold crown of thin cardboard (think of the Burger King give-a-ways), or a knight's helmet can be made from an empty cardboard 3 gallon ice cream tub. Cut out the openings for eyes and slots for breathing and speaking, paint it grey and even put a silky streamer coming out the top and it is done. It doesn't need to be worn but can be carried under the arm.

A western theme may bring a pony express rider racing through (on a stick horse, of course) to deliver the awards. A forest ranger may visit to teach about the outdoor code and present the "Leave No Trace" patches. A lion tamer with bull whip and chair may come in looking for their escaped tigers, only to find them in the audience, and bring them forward to give awards to the tiger scouts. An explorer (from any point in history) may join in to share recent discoveries, all of which are patches and pins to present to the boys and their parents. Simple costuming will always sell it and over acting will make it fun. The possibilities are endless.

WEBELOS ACTIVITY BADGES

Since Readyman is about first aid the range can be from coming out in scrubs to coming out all bandaged up. Years ago I acquired a fireman's coat and long rubber boots which were easy to throw on and run into the meeting saying there was an emergency and asking if there was a Readyman in the audience. Another favorite was to grab the little blue hat that they give you in delivery (ever met someone in the area who has had a baby?), a white shirt with narrow tie and a black suit jacket (all cheap from DI), wire rimmed glasses (also from DI with the lenses removed), black makeup on my eye brows and an over sized mustache painted on and "Voila`", I'm Groucho Marx as a doctor.
Any award dealing with fitness or athletics can bring you out in workout gear or sports uniforms. You can be a special guest such as an Olympic hero from the 1920 Olympics being interviewed about some of those sports no longer in the games (you know, like the 50 yard wheel barrow dash, platform dirt diving, team sardine eating that the Scandinavians always swept, etc.).

The main thing is to make it fun. You can create a mini skit that makes people smile and laugh, and the boys will remember. Becoming a person from history such as an artist for that badge, a signer of the Declaration of Independence for Citizen, or a scientist (just borrow a lab coat) for that badge can be educational as well as fun. Simply Google the historical figure and you can teach a bit of history in your presentation. Working with an assistant will give you a "straight man" to work off and also give you the break you need to change. If acting just isn't your thing, no problem, you can be the straight man and you can find a ham to help with the theatrical part.

ARROW OF LIGHT CEREMONIES

The main focus of the Pow Wow workshop is creating Arrow of Light Ceremonies. Nothing is sadder than seeing a young man called up and handed this most prestigious award with a simple handshake and nothing else. There are some fine ceremonies out there, but I have seen the same presentation made over and over for each boy in the pack. That diminishes the impact and the personal focus of the ceremony. I decided that I would try to create enough new ceremonies so that if a boy was in Cub Scouts for three years and maybe an attendee at pack meetings as a sibling for a few more years that they would not hear the same ceremony repeated. That meant that in a five year period I came up with 16 different ceremonies. Some of the ceremonies were used for two boys when they received their awards at the same time, but otherwise each boy had their own.

GETTING STARTED. The first thing I would try is find out what the scout's main interests were. One scout was crazy about going out hunting with family members, so I wrote "A Hunter's Tale" for him. He was a little disappointed when he learned he didn't get to keep the deer skin that I had draped across his shoulders, but he did enjoy the story. Another outdoor loving young man was named McKinley after the Alaskan mountain. The "Mountaineering" ceremony was written for him. One young man was interested in aviation, so "The Dream of Flight" was written for him.

Often there is no clear hint or help from the scout as to a subject, so I just come up with something that I think is interesting. Once I have the subject it is a matter of simple research with the internet being my resource of choice. I collect details from such sites as Wikipedia or more specific sites to the subject. Other times I will come up with interesting subjects while reading or watching films and documentaries. If it is an historical subject it can be arranged in chronological order. This will help you remember the ceremony so that your notes can be minimal.

By far, the easiest ceremonies to memorize and tell are those that are stories rather than a list of facts. A good story flows as you weave the tale among its characters. Five of the Arrow of Light Ceremonies are stories and all have a Native American theme. Four are either original or mostly original, while one is lifted directly off a website. The website I used is by Paul Burke, www.firstpeople.us, and has over 1400 Native American legends listed from nations and tribes from the U.S. and Canada.

Story telling is an easy art to acquire. Most adults have read bedtime stories to their children over the years. After reading their favorite story for the "umpteenth" time, what parent doesn't have that story memorized? Now you have the opportunity to add such things as voice inflections and facial expressions to give it a dramatic flair. The same is true about the stories in a ceremony. You should familiarize yourself with the text so you can tell it by heart or uses just a simple set of notes. Your focus should be upon the young man and the audience which cannot happen if your head is down while reading.

The next step to writing the ceremony is to tie it all together into the scouting experience. How can the points of the presentation or story tie into the journey the young man has made from Bobcat to Wolf and Bear to Webelos and finally to receiving the Arrow of Light award? Draw the parallels between the two so there is a purpose to the presentation and not just some interesting facts or a fun story. This is the time to wrap it all up into that special presentation that makes the young man feel really special. I usually finish up while presenting the award by stating that this patch is the only one earned during Cub Scouting that is worn on the Boy Scout uniform, and then mention that he will be able to wear it as knot badge on his uniform as an adult scout leader (after all, aren't we building leaders for the next generation?). The last thing is that I print off a copy of the ceremony to send home with the family.

COSTUMING AND PROPS. As mentioned previously, the pageantry of the ceremony can always be enhanced by a costume or different props. The costume may be as simple as a coat and hat or as intricate as a Native American or mountain man outfit. The easiest thing is to see what your already have in your closets. A sports uniform, western clothes, outdoor attire or older clothes that may be from a former generation may be something that can be worked into a ceremony. If you have the ability to sew you can peruse the discount bolts of fabric at the fabric or department store for inexpensive costume material. One of the best resources for costuming is second hand stores. In our area we have both Deseret Industries and Savers which have ever changing stock that can give you endless possibilities. Use them and have fun.

About Native American/mountain man outfits, if they are made out of real buckskin leather

they are extremely expensive, costing you hundreds of dollars and countless hours of sewing—not recommended. Many of you may have someone within your unit boundaries that is into mountain man activities and already has such an outfit. Invite them to participate in a ceremony and use them as a resource. They often love the opportunity to be in their regalia and can delight the scouts with their outdoor expertise. If you wish to make an outfit start with a heavy broadcloth or canvas, which will do the job or be the practice if you decide to go on to leather. Patterns are readily available through the Missouri River Patterns and Eagle's View Patterns (see resources). These can be purchased locally at Beck Leather, Tandy Leather or online at a number of sources (start with "mountain man" or "Native American" clothing, costumes, patterns, etc., in a search engine such as Google or Bing). Buckskin hides can be purchased for up to 40 to 50 percent off if you watch the sales at the local leather craft stores. A less expensive alternative is to use goat skin that has been dyed to look the same.

An alternative costume that is much less work and cost is a blanket coat (blanket capote), a long draping wrap traditionally made from a Hudson Bay style blanket. Worn by both Native Americans and Mountain men of both sexes, it can be put on quickly over your uniform requiring no major costume changes (patterns available from the two above companies).

Props such as drums (can be made or purchased as toys inexpensively), Indian style blankets (Mexican knock-offs are affordable), fake campfires and anything with feathers attached can be used with multiple ceremonies. A "talking wing" is a goose wing that is dried, the base wrapped with buckskin; beads optional (if you know a bird hunter, ask them to give you a wing). But, you can buy some cheap feathers, wrap the quills together at the base and you have a wing. Make it out of paper and you have the most inexpensive prop possible. Other simple props can be as easy as pictures printed off the internet. Be creative and think cheap, and it is fun to see what you can come up with.

On the disc that accompanies the Pow Wow Book are 16 Arrow of Light ceremonies plus a few flag ceremonies that I have written. Use them as examples to write your own, or just use them if you like them. Have fun.

Eric Christiansen WE7-590-3-08

RESOURCES:

Beck Leather and Crafts
7884 South Redwood Road
Salt Lake City, UT
www.beckleather.com
801.567.1115

Native American Trading Post
3971 South Redwood Road
Salt Lake City, UT

natputah.com
801.952.0184

Crazy Crow Trading Post
Missouri River Patterns
www.crazycrow.com
800.786.6210

Eagle's View Patterns
6756 North Fork Road
Liberty, UT 84310

Tandy Leather
Various Utah locations in Ogden, Orem, Salt Lake City

Tandy Leather
Sandy, UT
9437 South 700 East
801.966.0144

Be sure to introduce yourself as a scout leader and receive a discount at both Beck Leather and Tandy Leather.

NOTES!

NOTES!

TABLE OF CONTENTS
INDEX

PIZZAZZ!

Super Fun Cooking 135

Wham, Bam, Ka-Pow Pizzazz For Any Meeting 148

Want to Play? Hero Athletic Training Games. 156

Once There Was A Hero: Skits & Storytelling 159

Incredible Costumes and Props on Any Budget. 173

Super Fun Science Guy 176

Ironman's Technology-Building and Binding 179

Elastic-Man Tied Up in Knots, ... 181

Intermediate and Advanced Knot Tying 181

Super Fun Cooking

Scouts like to eat. Mostly they like sweets but you put food in front of them and they will be hungry.

When making a plan for cooking with scouts first of all think what they would like to eat. Gourmet food will probably not go over very well. Also you want to make it as simple and fun as possible. The parents of the scouts would appreciate it if you taught them more than treats to make, so keep in mind some healthy along with the sweet. Another big issue these days is food allergies. Don't forget to check to see if any of your scouts or leaders have any food allergies that you should be aware of. This is not only important for the safety of the child but also allows the scout to feel like you are thinking of him and doing things that he can be involved in and not left out.

Another thing to keep in mind is what requirements can you check off in the wolf, bear, or webelos hand books. Most important is HAVE FUN!!!!

Cub scouts like bugs. So one thing you can do is to have fun with food to create bugs. Think of any food they would like and how can you put that into a snack or meal for the cubs to make.

Ideas:

<u>Spider Cookies:</u>

Ingredients:
- Cookies
- Rope Licorice
- Frosting
- Candy for eyes

You can use Oreo cookies or any other kind of flat cookie and add frosting in the middle. Take the rope licorice and cut into 2" strips. Each cookie or spider has 8 legs. Put the frosting between the 2 cookies. Stick the legs into the frosting (4 on each side). Put 2 dots of frosting on top of the top cookie and press 2 pieces of candy in to make the eyes.

TABLE OF CONTENTS
INDEX

Rice Krispy Bugs

6 cups rice krispies
3 Tbsp. Butter
40 Reg. or 4 cups mini Marshmallows
Licorice Rope
Candy for eyes

Melt butter in pan. Add marshmallows and stir until melted. Remove from heat and add rice krispies. Mix well. While still warm take little scoops of the treat and form into balls. Make 2. Place vines on top of one ball and place the other ball on top and push together to stick. You can do this with 2 additional balls to make 2 parts of the body and them place together to make an ant. Or leave as a spider. Or make a caterpillar. Add antennas and eyes with candy.

Decide what you are going to make before you start mixing so you know how many balls you will need. It is easier to assemble while still warm so before it is hard it is in the shape you want.

Corn Dog Caterpillars

Mini Corn Dogs
Chinese Noodles
Katsup

It is better for the corndogs to be cooked before adding legs. If you bake the Chinese noodles they will burn. I suggest putting the corndogs together with toothpicks or noodles that are completely covered. Make the shape of the caterpillar in a squiggly line using about 5 mini corndogs on a cookie sheet. Bake them as directed. Then put in the Chinese noodles (2 to 3 in each corndog on each side) for legs and add 2 for antennas on the front. Then dot the face with ketsup for eyes and nose.

Bumble Bee appetizer

Cheese circles
Olives (sliced)
Toothpicks

You can use cheese slices but it is easier to get cheese sticks or string cheese. Cut the cheese into circles about the same size as olives. Slice the olives. You should end up with about 3 slices of olive and 2 slices/circles of cheese and a toothpick per Bee. Use the toothpick to strip the bee. First an olive then cheese, then olive, then cheese, then olive. Use frosting or candies or plastic eyes to make 2 little eyes on the top.

TABLE OF CONTENTS
INDEX

Bumble Bee Hot Dogs

Hot Dogs
Cheese
Toothpicks

Each hotdog will make 2 bees. Slice hotdog into about 1” strips. Cut cheese into circles about the size of the hotdog. Cut strips of cheese about 1” x 3”. Use the toothpicks to strip the hotdog and cheese. Use 3 hotdog and 2 cheese or 4 hotdog and 3 cheese. Lay the striped hotdog onto the sliced cheese and bake in oven or microwave just to melt cheese and warm hotdog.

Mounds of Bugs

Mounds candy bars
Pretzels
Chocolate frosting
Assorted candies

Using a skewer, poke three holes in both long sides of each candy bar. Break rounded pretzel sections into 1” pieces. Insert into holes for legs. Use frosting to attach candies on back to make different types of bugs. You can substitute rope licorice for the pretzels. Be creative and have fun.

Have you ever thought of using ice cream cones, regular or sugar for holiday treats?

You can take a regular ice cream cone, turn it upside down and by using red and blue gel make red white and blue stripes on the small part of the cone. Use blue fruit roll ups for the brim or wide part of the cone. Stick it on with frosting. Use a scoop of ice cream, or whipping cream and create a beard. Add candy eyes and nose and you have Uncle Sam.

Turn the cone right side up and decorate the outside of the cone with frosting and candy like a vase or pot. Fill the cone with a chocolate cup cake or crushed up Oreo cookies for the dirt. Make flowers or what ever with gummy candy on toothpicks. Put them in the dirt and you have a bug or flower garden for mothers day.

Take the sugar cones and bake a cupcake in it. Turn it upside down and decorate the cupcake like grass. You can frost the cone or leave it plain. Cut a small piece off the tip of the cone and stick 3 pretzel sticks in the top to make a Tee Pee. Using different colors you can make it into a Christmas tree or a Witches Hat or even a New Years Eve Party Hat.

In the Arrow of light badge there are 7 rays. Each ray stands for something that the boy is to learn during the scouting program. Each of these rays can be attached to a color. One way of teaching these values is to attach them to a color and use those colors to make snacks or treats during a scout meeting.

1. WISDOM - Wisdom does not necessarily mean superior knowledge. It means putting to the right use, the knowledge that one possesses. (can be green)

2. COURAGE - Courage is not the quality that enables men to meet danger without fear. It is being able to meet danger in spite of one's fear. (can be orange)

3. SELF-CONTROL - Self-control isn't limited to the control of one's temper but control of one's self in all things. (can be yellow)

4. JUSTICE - Justice is the practice of dealing fairly with others without prejudice or regard to race, color or creed. (can be blue)

5. FAITH - Faith is the conviction that something unproven by physical evidence is true. (can be white)

6. HOPE - Hope means to expect with confidence. Always hope for better things to come. (can be purple)

7. LOVE - There are many kinds of love; Love of family, Love of home, Love of fellowman, Love of god, and Love of country. All these Loves are necessary for a full life. (can be red)

Use sugar cookies and frost in the different colors as you discuss what each one means.

Melt different colors of chips to match the different values and dip pretzels in them to make a ray.

OK, what can we make from Rhodes rolls bread dough.

Using the premade frozen dough makes it easier to make individual items. Another added benefit of this is most of these can be done indoors or outdoors.

Pizza

One ball of Rhodes roll dough
Pepperoni
Olives
Sauce
Cheese
Mushrooms
Onions
Pineapple
Canadian Bacon
(what ever you want on it, you get to eat it)

Flatten the dough onto a greased cookie sheet or the bottom of a well greased Dutch oven pan. Spread the amount of sauce you want on it and add the remainder of the ingredients that you want. Bake in the oven at 400 for about 15 minutes or until crust is done. If you are cooking in a Dutch oven make sure you put more coals on top than on bottom so the crust does not burn before all else is done.

Cinnamon Rolls

One ball of Rhodes roll dough
Butter
Sugar/Cinnamon mix

Flatten out the ball of dough onto a greased sheet of foil. Spread the dough with melted butter and then sprinkle with cinnamon sugar. Roll up. If you use a string you can cut the roll into a couple of pieces. Lay on a greased cookies sheet or cake pan or in a greased Dutch oven. Let raise then bake for about 15 to 20 minutes at 350. Again if you are using a Dutch oven put more coals on top than on the bottom.

Pigs in a Blanket

One ball of Rhodes roll dough
Hot Dogs

Flatten out the dough and cut into strips about 1” wide. Take each strip of dough and wrap it around a hotdog starting at the bottom and winding your way up to the top like the stripes on a candy cane. Lay it on a cookie sheet and bake until the dough is golden brown. Or if you attach the dough to the hot dog with a toothpick you can put the hotdog on a roasting stick and cook over the fire.

TABLE of CONTENTS
INDEX

Cinnamon Snake on a Stick

One ball of Rhodes roll dough
Cinnamon Sugar
Butter

Take the dough and roll it out like a snake. Make it into a long skinny snake. Cut into pieces of about 3”. Poke a wooden skewer up through the center of the dough. Place on a cookie sheet and bake for about 10 minutes at 350. When it comes out of the oven spread of baste dough with butter and then sprinkler with cinnamon sugar.

What about Easy Dutch Oven Cooking:

Dutch oven cooking can be made really easy and good or it can be very complicated. I like to stick with the easy but OH SO TASTY!! A couple of simple rules with the Dutch oven cooking is start with the size of the Dutch oven. If it is a 10” then to make 350° then you add 10 coals on top and 10 coals on the bottom or 10 on bottom and 12 on top. The more coals you add to the top and the bottom the higher the temperature. If you want to broil then you would put a lot more on top than on bottom. For example you may want to put 5 on bottom and 15 to 20 on top. If you want to fry then the opposite is true. If using a fry pan then of course all would be on the bottom. If you are going to need to cook for a long period of time you will need to prepare coals after you have started to cook to replace the ones that turn into ash as you go so you can keep up the temperature for the duration. Dutch ovens do retain some heat so do not over due it or you will burn you food. Also remember that Dutch ovens require oil so as to not stick. I have found that it is hard to clean sugary items from the oven so I will put a layer of tin foil in the Dutch oven and use that to do dump or crumble cakes.

Potatoes:

Potatoes
Onions
Bell Peppers
Butter

Peal potatoes and cut into bit size pieces (one per person). Chop up onions and bell peppers or what ever vegetables you want. Slice butter into about 1 Tbsp segments. Layer the bottom of the Dutch oven with butter. (Not too much, about 6 Tbsp. in a 10” oven. Layer the vegetables on top of the butter. Add another 8 to 10 Tbsp of butter to top of vegetables and bake for about an hour. Check every half hour or so and stir.

TABLE OF CONTENTS
INDEX

Chicken:

Chicken pieces
Flour and seasoning
Eggs
Butter

Beat up some eggs well in a bowl. Place some flour or cornstarch in a large baggie with other seasoning to taste. Dip the chicken in the egg and drop into the baggie of seasoning. Line the bottom of the Dutch oven with about 8 to 10 Tbsp of pads of butter. Place the chicken on top of the butter and put the lid on and cook. Turn chicken every 20 minutes so all sides are cooking well.

Dump Cake or Crisp

One Cake Mix
Can of fruit of pie filling (Blueberry, Peach, Apple, etc.)
½ cup butter

Grease the Dutch oven with oil or line with tin foil spayed with Pam or oil. If you use a can of fruit that is not pie filling pour out most of the juice/liquid from the fruit. Pour pie filling or fruit into the pan. Dump dry cake mix in on top of the fruit. Top with about ½ cup of butter sliced into ½ to 1 Tbsp dollops. Cover and bake for about 1 hour or until the top is golden brown and slightly crisp.

Ham:

Grease the Dutch oven very well. Place the ham in the oven and pour about 1 cup of honey onto the top of the ham. Put lid on and cook until heated through.

TABLE OF CONTENTS
INDEX

Tin Foil Dinners:

Always Use 2 Layers of Foil when cooking.

In one wrap place chopped up vegetables with a squirt of oil and a little salt or seasoning. Wrap up tight and place on coals. Turn about every 10 minutes and check after 20 minutes to see if done. You can add a hamburger patty to this if you want.

In a separate foil wrap you can place chicken with oil and seasoning or a sauce on it. Again wrap and place on coals turning every 10 minutes and checking every 20 minutes to see if it is done.

Spread out a refrigerated biscuit or Rhodes roll dough on a piece of foil place sauce on top and add other toppings. (Do not pile on too many toppings or the biscuit or roll will not cook in the middle). Fold up foil and place on coals. It will take about 15 to 20 minutes to cook.

Taco in a Bag

Small bag of chips (Doritos, Cheetos, etc.)
1/3 cup hamburger
1/3 cup refried beans
2 Tbsp shredded cheese
Salsa

Mix hamburger (pre cooked or raw) with refried beans and salsa. Place in foil and cook through. Once meat is done or heated through mix in cheese and pour into bag of chips. Enjoy. You can use chili instead of hamburger and beans.

Pocket Pizza

Pita Bread
Spaghetti sauce
Grated Cheese
Pepperoni
Your favorite toppings

Cut each pita in half and spoon spaghetti sauce into the pocket spreading it evenly. Add cheese, pepperoni, and other toppings. Wrap in foil and place in coals. Cook for a couple minutes, flip and cook another two minutes.

Outdoor Cooking

Banana Boats

Banana
Chocolate Chips
Marshmallows
Peanut Butter
Favorite Candy bars (chopped)
Any other favorite toppings
Foil

Hold the banana like it is a boat. Slice the peel under the stem and down to the end. Keep the peel on the banana but open the peel and slice the banana the same way. Load the banana with all your favorite things. Close the peel and wrap in foil. Stick in the coals until everything is melted (5-10 min). Pull out and eat. This could also be done in the oven.

Waffle Cone Dessert

Waffle cone or Sugar Cone
Peanut butter
Any other favorite toppings.
Foil

Spread peanut butter on the inside of the cone. This is done to prevent the cone from burning. Fill with your favorite topping like chocolate chips, marshmallows, candy bar pieces. Wrap in foil and put in the coals for about 5-10 min. Turn every few minutes until melted. Open and eat.

Orange Cinnamon rolls

Orange
1 pkg. refrigerated cinnamon rolls (or homemade)
Foil
Baking sheet

Cut oranges in half and hollow out each side. Eat the oranges so they don't go to waste! Put cinnamon roll in each orange. Arrange on cookie sheet and cover with foil. Set on grate over the fire. Watch the cook – be careful so they don't burn. Once they are done remove from the fire and frost. Then enjoy! I have also heard of making up a muffin mix and cooking them in oranges too. I have never tried it but it is always fun to experiment.

Foil Dinners

Choice of meat (chicken, hamburger, pork)
Potatoes
Carrots
Onions
Salt & Pepper
Other desired Seasonings
Foil

Cut a good sized piece of foil. In the middle place your meat. Season it to your liking. Add any vegetables you like. I like to add potatoes, onions and carrots. Put as much as you like. Season again. Bring the corners on the foil together and fold down to create a tight seal. Fold each of the sides in to create a tight seal. Throw on the coals, grill or in the oven for a yummy dinner. Cook for about 15 min on each side. Check to see if done. Bring BBQ sauce or ketchup to top it off.

Omelet in a Bag

Eggs
Cheese
Cooked breakfast meat
Vegetables (peppers, onions, tomatoes)
Seasonings
Quart size Ziploc baggie
Pot of boiling water

Mix eggs in a bowl with whatever you like in your omelet. Pour into a quart size sealable bag and seal. Put into boiling water and cook until the eggs are cooked. Everyone gets what they want in their omelet and clean up is easy! Have salsa or ketchup for those who like something on top.

Other outdoor cooking ideas and recipes can be “googled” for more information. Make a **solar oven** and show the boys all the things you can cook. We would make biscuits, cookies and brownies. Another fun idea is to make a **tin can stove**. We would cook hamburgers, grilled cheese, eggs, bacon and so on. The possibilities are endless. My all time favorite tool to use in the outdoors is the **dutch oven**. Recipes can be found online or go buy a cookbook!

Indoor Cooking

I love to cook and my family is the same way. We have a family cookbook of recipes that we have collected over the years and shared with each other. It's great for Cub Scouts to learn how to cook when they are young. They will be more independent as they grow older. Enjoy these recipes that will not disappoint. I also like to search Pinterest for new recipes.

No Bake Cookies (This is my favorite recipe)

2 c. sugar
½ c. milk
½ c. shortening
3 T. cocoa
½ t. salt
½ c. peanut butter

Mix together and bring to a hard boil. Remove from heat and add 3 cups quick oats and 1 t. vanilla. Drop onto wax paper and cool.

Taylor's Cobbler

1 cake mix (preferably yellow or white)
1 can peaches (I use quart jar of peaches I have canned)
1 can of Sprite, 7 Up, or Mt. Dew

Preheat oven to 350 degrees. Empty out about ¾ of the juice from the peaches. Pour peaches into the bottom a 9x13 pan. Pour dry cake mix onto the peaches. Pour the soda on top of the cake mix. Bake for 30-40 minutes. Enjoy with ice cream or whipped topping.

Waffle desserts

For this recipe you can use a cake mix, brownie mix, muffin mix or even corn bread mix. Follow the directions on the box. Pour into heated waffle iron. Follow the cooking instructions for your waffle iron. When done scoop ice cream or whipped topping on top and enjoy! If you really like it sweet frost the waffles and present them as cookies. For the corn bread mix pour chili on top for a quick dinner.

Popsicles

Favorite juice

Mix up your favorite juice and freeze it in popsicle mold or ice cube trays and toothpicks to hold them.

Orange Julius

1 c. water
1 c. milk
½ can of frozen concentrate orange juice
1 t. vanilla
Tray of ice cubes
And sugar to taste (about ¼ cup)

Put in the blender and blend away until ice is crushed.

Ice Cream in a Bag

1 gallon size Ziploc bag
1 sandwich size Ziploc bag
3-4 c. ice
6 T. salt
1/3 c. whole milk or chocolate milk
1 T. sugar
1/8 t. vanilla

Mix the milk, sugar and vanilla in the sandwich baggie and seal. Put inside the gallon bag with the salt and ice and seal. Shake until the dessert is frozen. Remove the baggie from the salt and ice and rinse off before opening and eating. Enjoy. You can always add your favorite ice cream toppings.

English Muffin Pizza

English Muffins
Pizza Sauce
Cheese
Pizza Toppings

Open English muffin up and lay on cookie sheet. Spread pizza sauce on top of muffin. Add cheese and pizza toppings. Bake in oven at 350 degrees until cheese is melted and bubbling.

Edible Fire
Shaved coconut-tinder
Pretzels-kindling
Tootsie Rolls-fuel
Candy Corn-fire
M&M's-to create a circle around the fire (fire pit)
Crushed Oreo's-dirt to put out the fire

Teach the Cub Scouts about the different parts of a fire and fire safety. Afterwards, you can eat the fire!

No-bake Cheesecake
12 oz. cream cheese
1 can Sweetened condensed milk
¼ c. lemon juice
Graham Cracker crust

Combine first three ingredients into a blender and mix until smooth. Pour into the graham cracker crust and refrigerate. Once it is set up serve with your favorite toppings.

Roasted Vegetables
Broccoli, cauliflower or asparagus (I haven't tried any other veggies yet)
Olive oil
Salt & Pepper

Cover a cookie sheet with foil. Clean vegetables put on cookie sheet. Drizzle a little olive oil on top and toss around. Salt and pepper to your liking. Bake at 450 degrees for 10-15 minutes. Keep an eye on them in case you want them more or less crunchy. Take out of oven and enjoy.

Cake Mix Cookies
1 cake mix (any flavor)
1 large egg
¼ c. oil
¼ c. water
1 c. chopped nuts, raisins, chocolate chips, oatmeal, coconut, M&M's (anything you like)

Preheat oven to 350 degrees. Combine cake mix, egg, oil and water. Beat until well blended. Add remaining ingredient(s). Drop by teaspoon about 1 inch apart onto greased cookie sheet. Bake for 15 minutes or until done. Yummy!

Remember, when you cook with nuts, peanut butter, even M&M's you need to make sure you know what allergies people may have. Even cross contamination can be bad.

Wham, Bam, Ka-Pow Pizzazz For Any Meeting

Pizzazz is the part of Cub Scout meetings that is the silly, and the fun. Parents and kids will look forward to come back when they have had fun. **Pizzazz** will make the meeting exciting, imaginative, up beat, and **Sparkle**.

Make fun with:

- **Songs**
- **Jokes and Run-ons**
- **Cheers and Applause**
- **Puzzles**

Get your ideas from all kinds of meetings you go to. From Scouting experiences, attend Roundtable, reading Boys Life, or get resources from the Scout Shop or your pack library.

Search the Internet, read books, find examples in periodicals and from media you listen to. Ask the boys to share their favorite jokes, and riddles.

Everyone is supposed to have fun. If you are willing to do what is necessary to have fun, they will have fun.

Use appropriate props to spice things up. Things like hats, song leading stick, and props for jokes will all aid in a **Pizzazz** delivery. Imagination is also a huge part of the **Sparkle**.

TABLE OF CONTENTS
INDEX

Cheers and Applause

Using cheers and applause is a fun way to recognize achievements of Cub Scouts and add **Pizzazz**, when they advance in rank, put on a fun skit, win a competition or game, for any kind of participation, or any other way to say, "We like you, we are glad you are here, we are glad you help, we think you are great."

Applauses and cheers need to be fun, seem like they are spontaneous, practiced so they can be performed without script, and not be repetitious. Have some that everyone knows and introduce new ones each pack meeting, den meeting, or other Cub Scout event.

One way to deliver Pizzazz when it is time to perform a cheer or applause, have one of the Cub Scouts reach into an empty CHEER detergent box and pull out the name of the cheer or applause. Have the boy demonstrate it and then lead the rest of the group performing it. This way you will get variety and not use the same ones over and over. Plan for lots of cheers and applauses, you may not use them all, but you don't want to run out. You can add new ones each time. Try to follow the theme of the meeting, like Pinewood Derby, heroes, western, etc. Keeping them in labeled envelopes makes for easy selection when planning your meeting.

The important thing is to make the cheers and applause, fun. Most of them are done standing, and use hands, feet, and actions. There are many out there and new ones get invented all the time. You can invent **Pizzazz** cheers and applauses on your own. And there are many variations on the same one as well.

There are many great resources for cheers, including:

MacScouter:
http://www.usscouts.org/macscouter/Campfire/Cheers.asp

All the Applauses We Could Find by John L Van da Walker III and Friends. Thorne Printing Co., 623 – 12th Avenue Road, Nampa, Idaho 83686. Phone (208) 466-3682, FAX (208) 466-1133

clipart.us**scouts**.org/**scout**doc/dmottstf/cheeryel.pdf

www.**scouting**pages.org/us/in/pack359/Forms/**Cub_Scout_Cheers**.doc

Rudolph: Put thumbs to your head with fingers up, forming antlers. Wrinkle your nose, saying. "Blink, Blink, Blink."

Santa Claus: Reach out and hold stomach saying loudly, "HO, HO, HO" three times. Variation: Add: "MERRY CHRISTMAS!"

Champion Cheer: To the count of four, do the following: stomp, stomp, clap, pause. To the beat say, "We do, we do, thank you!"

Charge Cheer: Cup both hands in front of mouth (like a horn), and yell,"Da-da-da-dat-da-dah!"

Echo Cheer: Using a word from your monthly theme, have half of the group yell out the word, and the other half be the echo, giving the cheer repeatedly, fainter and fainter.)

Ketchup Bottle Cheeer: Make a fist with one hand. Pound fist with other hand like trying to get the ketchup out of the bottle.

Pinewood Derby: Hold hand over head and swoop it down saying "Whoosh" and "Thud" at the bottom of swoop.

Quarter Turn: Group stands and claps hands 4 times, turns ¼ and stomps 4 times, turns ¼ and claps 4 times, turns ¼ and stomps 4 times, turns back to front and says "Rah – rah – rah – rah"

Control cheering variations:

1. Open a can, bottle, bag, whatever. Group cheers as long as it is open. They stop when you close it.
2. Throw a scarf, handkerchief, neckerchief in the air and group cheers until it touches the ground.
3. Hold a stick or your hand out in front, raise and lower and the group raises or softens their cheer with the position of the stick.

Do Your Best: Group stands and at the same time, claps 3 times, stomps 3 times and shouts 3 times, "Do your best."

Do Your Best 2: Group stands and claps 3 times, then stomps 3 times and then shouts 3 times, "Do your best."

[These cheers and applauses came from no specific source I can credit. They are some of my favorite and they were in my memory.]

TABLE OF CONTENTS
INDEX

Run ons, Jokes and Riddles

To add more **Pizzazz** to a Pack meeting, use run-ons, jokes and riddles. A good way is to involve the Cub Scout leaders in performing these, spontaneously, when there is a short lull. Don't be surprised if one of the Cub Scouts shouts out the punch line.

Run-ons

What would you have if Mount Rushmore threw a football to Pike's Peak? *A mountain pass.*

Why can't an elephant ride a bike? *Because he doesn't have a thumb to ring the bell.*

What happened when the wheel was invented? *It caused a revolution!*

What do you get when you cross a bike and a rose? *Bicycle petals*

What would you get if you crossed a chicken with a bicycle? *A HEN-speed bike.*

From GSLC, District 17 Roundtable handout

PERSON 1: Walks across stage pulling a rope.
PERSON 2: Why are you pulling that rope across the stage?
PERSON 1: Have you ever tried pushing a rope?

PERSON 1: Walks across stage with the word "Out" on a piece of paper taped to a coat hanger.
PERSON 2: What are you doing?
PERSON 1: Hanging out!
[Saw these performed in a meeting, retelling from memory.]

Jokes

How do you spot a modern spider? *He doesn't have a web, he has a website.*

Why is it so hot in a stadium after the football game? *Because all the fans have left.*

What is the capitol of Washington? *The "W".*

From http://www.grandparents.com/search/?search=jokes

Places to find jokes, riddles, run-ons and other **Sparkle:**

Boys Life.
Newspaper
Roundtable

Internet

http://www.grandparents.com/search/?search=jokes http://www.ducksters.com/jokesforkids/
http://kids.nationalgeographic.com/kids/activities/justjoking/
http://www.fun-with-words.com/palindromes.html
http://www.highlightskids.com/
http://scoutermom.com/tag/puzzles/
http://boyscouttrail.com/content/activity/webelos_puzzles-534.asp
https://people.creighton.edu/~bjs74318/bluejay/pack114/funpages/
http://magic.about.com/od/beginningmagic/a/120706scouts.htm

Fabulous Fun With Puzzles
Vintage riddles and word jumbles in this "fabulous" collection
By Phoebe Assenza
I Scream, Ice Cream: A Book Of Wordles
by Amy Krouse Rosenthal

TABLE OF CONTENTS
INDEX

Songs

Don't be afraid to sing songs. Songs add lots of **Pizzazz** and **Sparkle**. You don't have to be a music major or be a singer. You will need to be enthusiastic, sing loudly with huge hand motions your audience can see and follow. **Sing to have fun.** Here are a few tips to get you started.

- Know the song you are going to teach.
  - Choose familiar songs to start out.
  - Teach one new song at a time.
  - Sing a line and have audience repeat. (There are even songs that are repeat songs.)
  - Compliment their effort.
- Use songs that fit the theme. Ie: Patriotic, Christmas, Spiritual, campfire, fun and silly.
- Use actions and hand motions for songs.
- For longer songs you might want words printed out. Consider a Pack Songbook.
- Use chimes, bells, homemade rhythm instruments. There are many sights on the internet teaching you how to make instruments.

Following is a little ditty to be said before you teach a song.

This is a repeat after me song. (This is a repeat after me song)
Sing what I sing, (Sing what I sing)
And do what I do. (And do what I do.)

Echo Song– **Bill Grogan's Goat**

Bill Grogan's goat.	Group repeats
Was feeling fine.	Group repeats
Ate three red shirts.	Group repeats
Right off the line.	Group repeats
Bill took a stick.	Group repeats
Gave him a whack.	Group repeats
And tied him to.	Group repeats
The railroad track.	Group repeats
The goat thought awhile.	Group repeats
And racked his brains.	Group repeats
Coughed up the shirts,	Group repeats
And flagged the train.	Group repeats

No tune song **- Boom-Chicka-Boom**
(Slap legs then snap fingers to keep time; leader chants, then group repeats)

I said a boom-chicka-boom. (I said a boom-chicka-boom.)
I said a boom chicka-rocka. (I said a boom chicka-rocka.)
I said a boom-chicka-rocka-chicka-rocka-chicka-boom; (I said a boom-chicka-rocka-chicka-rocka-chicka-boom,)
Uh huh, (Uh huh,)
Oh yeah, (Oh yeah,)
One more time. (One more time. .)
This time _____. (This time _____)

(Repeat above faster, slower, cowboy, sergeant. Make up any other variations.)

Some songs are easy because they repeat phrases – **SMILE**

It isn't any trouble just to S-M-I-L-E
It isn't any trouble just to S-M-I-L-E
It isn't any trouble, it will vanish like a bubble
If you'll only take the trouble just to S-M-I-L-E
It isn't any trouble just to L-A-U-G-H (or ha-ha-ha-ha laugh)
It isn't any trouble just to L-A-U-G-H
It isn't any trouble, it will vanish like a bubble
If you'll only take the trouble just to L-A-U-G-H
It isn't any trouble just to G-R-I-N, grin
It isn't any trouble just to G-R-I-N, grin
It isn't any trouble, it will vanish like a bubble
If you'll only take the trouble just to G-R-I-N, grin!

Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha! Ha!
Ha! Ha! Ha! Ha! Ha! Ha! Ha! Ha! Ha!

Some can add actions. – **My Bonnie**

My Bonnie lies over the ocean,
My Bonnie lies over the sea,
My Bonnie lies over the ocean,
Oh, bring back my Bonnie to me.

Directions:
Begin sitting. Each time the word is sung that begins with the letter "b" change position. Stand for the first "Bonnie", sit for the second "Bonnie", stand for the third "Bonnie", sit for "bring", stand for "back", and sit for the last "Bonnie"

Make any song silly. The following song you sing after you ate as a group at a picnic, pack supper or Blue and Gold banquet. You add the words that fit the menu you ate. Tune is Alouetta - **All-U-etta**

All-U-etta, tell me all-U-etta
All-U-etta, All-U-ett tonight.

Did you et some jello tonight? (name a food eaten)
Yes we et some jello tonight?
Jello tonight,
Jello tonight.
Oh-oh-oh-oh

All-U-etta, tell me all-U-etta
All-U-etta, All-U-ett tonight.

Did you et spaghetti tonight? (name another food)
Yes we et spaghetti tonight.
Spaghetti tonight,
Spaghetti tonight,
Jello tonight,
Jello tonight.
Oh-oh-oh-oh

(Continue until all food you ate is included)

[Songs used as examples were taught to me by my Mother. I have known them all my life and listed them from memory.]

Places to find songs:

www.orgsites.com/ga/pack568/**CubScoutS**ongs.pdf
http://www.kididdles.com/
www.macscouter.com/Songs
www.boy**scout**trail.com/**songs**.asp

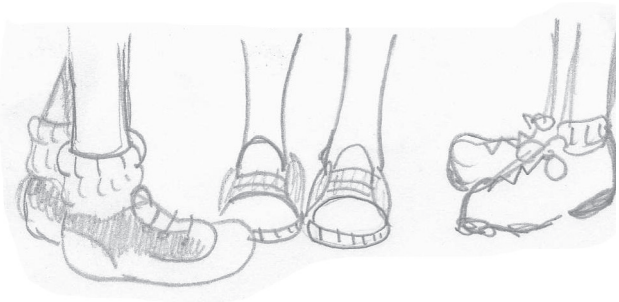
Book:
Wee Sing, Sing-alongs Book by Pamela Conn Beall and Susan Hagen Nipp; illustrated by Nancy Klein; Price/Stern/Sloan; Publishers, Inc., Los Angeles

Have fun, make **Pizzazz** meetings, and make 'em **Sparkle**.

Want to Play? Hero Athletic Training Games

Screaming Toes - Have everyone stand in a circle. Say "look down", everyone should look down and pick someone's shoes to stare at. Say "look up" and have them, with their eyes, follow the shoes they picked up to the person's face. If two people are looking at each other (meaning they picked one another's shoes while looking down) they SCREAM and are out. This cycle continues until one or two people are left.

Swords- Stick out your pointer finger and find a partner. Interlock hands (make sure



the rest of your fingers are behind the other person's thumbs to avoid injury). The object of the game is to poke your partner with the pointer finger of your interlocked hand.

Super Heroes and Villains - A very simple game. Have everyone sit in a circle. Hand a few people sticks, stating that

they are "Super Heroes" and hand a few others small rocks, saying they are "Super Villains." They HAVE to keep passing toe Heroes and the Villains within the circle, but if someone is holding BOTH the Hero and the Villain, that Hero (stick) gets taken out of the game. Evry once in a while add more Heroes and/or Villains into the circle. Watch and enjoy as they get so excited and work together as a team over this simple game.

Hey Dude!- Have everyone circle up with a "Super" in the center. The circle claps their hands and sings "Mister Super Hero walking down the street, he stopped in

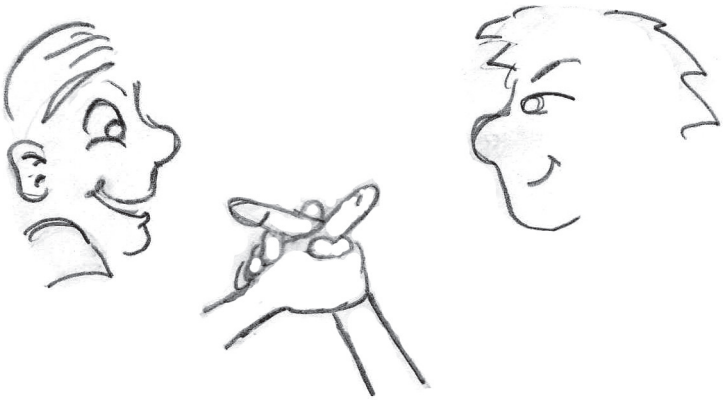


TABLE OF CONTENTS
INDEX

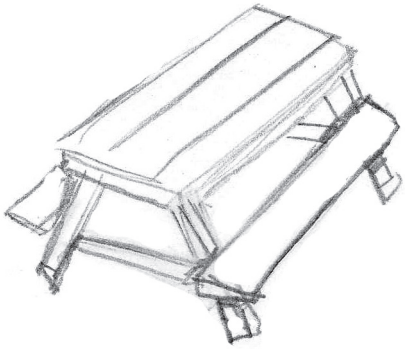
front of me and this is what he said" while this is being sung the Super run around the center of the circle and stop
when every the circle sings "said". Once the super stops the circle sings "Hey dude do that thing, do that thing, now switch!" While this is being sung the Super can dance however they would like in front ofthe person they stop by. The Super and the person in the circle switch, and it is now their turn to be the Super, the cycle and song continues.

Human Knot- Everyone circles up and sticks their right hand in the center and randomly takes ahold of another hand, repeat with the left hand. Once everyone's hand is holding nother hand have them try to "untangle" them-

selves without letting go of any hands.

Pass the Rock- Have two groups sit down on opposite sides of a table facing each other, One group has their hands under the table as they pass a rock back and forth to their teammates. When someone says "stop!', have everyone put their hands on the table in fists. The other group gets three chances to guess who has the rock hidden in their fist. tf they guess right they get a turn passing and hiding the rock.

lightning- Have two groups line up and hold hands; at the end of the two lines have an item that can easily be grabbed.



Everyone should have their eyes closed except the two people at the beginning of the lines. you stand near the beginning, close to the two with their eyes open, flip a coin repetitively. Tails= nothing, heads= the two with their eyes open quickly squeeze the hand they are holding. The rest of the groups, with their eyes remaining closed, pass the squeeze down the line. When the last person in the line feels their hand being squeezed they may open their eyes and grab the item. What team grabs the item first is the winner of that round and they rotate their place in line. The team that has everyone rotate quicker, wins.

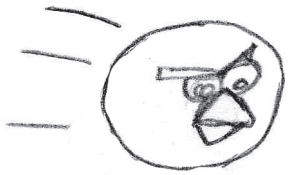
Mingle- Have everyone stand generally close together. An announcer calls out "MlNGLE!" Once "mingle" is called the rest

(the "Minglers") run or walk around aimlessly singing "mingle, mingle, mingle!" At any time the announcer calls out a number, the Minglers have to hurry and get in a group of people that make up that number. Ex. lf the announcer calls out "three!" the Minglers have to get in groups of three people, if there are any groups of two or one, they are out and the game continues.

Angry Birds- Inspired by the popular video game Angry Birds. Simply, have a pig(s) (could be a toy or substituted to anything of your liking) on top of a can(s). Also have an Angry Bird(s) (again a toy, a ball or substitute). This could be used as a reward, every correct question or good behavior equals a chance to throw an Angry Bird at the pig.

Super Shark - Line kids up with their hands on the person's shoulders in front of them. The Head (the person in front of the line) is trying to eat (grab the shoulder) of the tail (the person at the end of the line).

Electric Pulse - Have everyone stand in a circle with one person in the center. The middle person closes their eyes while the circle holds hands and decides who is going to start the "electric pulse". (An electric pulse is when someone feels their hand being squeezed and passes the squeeze alson; the electric pulse can go in either direction). Once the starter has been chosen, the person in the center is allowed to open their eyes and try to guess who has the electric pulse at the moment. The object of the game is to see how long the circle can keep passing the electric pulse in secret. (Advance level: have multiple lectric pulses going at one time.)



Once There Was A Hero: Skits & Storytelling

The Rule of Three:

The key to skits is to establish the situation then get to the punch line quickly. The way to do this is the rule of three. That is to say introduce three people and then hit the punch line, or go through the process twice and on the third hit the punch line. The rule is illustrated in the following skits.

Skits for Cubs to do

Cub Scout Uniform Inspection

DEN CHIEF: Cub Scouts, line up for uniform inspection
DENNER: Everyone is ready for the inspection
DEN CHIEF: (holds clip board) Shirts?
DENNER: Shirts fine!
DEN CHIEF: Scarves?
DENNER: Scarves fine!
DEN CHIEF: Pants?
DENNER: Pants fine
DEN CHIEF: Stockings? (Boys pull up pants and show their stockings, one boy has one red and one blue stocking)
DENNER: Stockings fi..... Looks at (Boy with mismatched socks)
DEN CHIEF: (BOY'S NAME)?
BOY: Me?
DEN CHIEF: Yes, you.
BOY: What's wrong with me?
DEN CHIEF: what's wrong with (boy's name)?
DENNER: Look at his socks.
BOY: what's the matter with my socks?
DENNER: you have one red and blue sock
BOY: That's funny, I have another pair just like them at home!

TABLE OF CONTENTS
INDEX

Did you sneeze?

This skit involves 5 Scouts

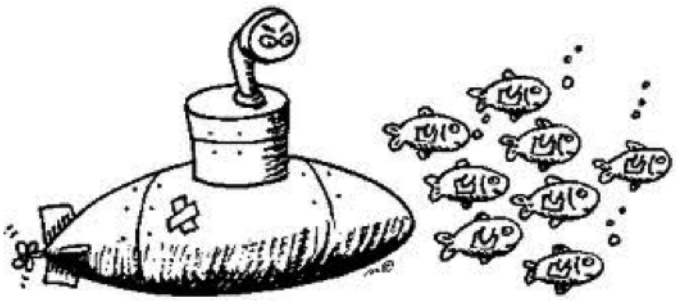
The scouts come out with one who is in charge, and declares they are going to go marching to build discipline. They walk for a bit and the person in back sneezes. The first scout turns around and asks, "did you sneeze?" The scout replies no, and the first scout calls them a liar and tells him to go do a ridiculous task. This happens again and again until he gets to the last scout. When the last scout is asked if he sneezed, he replies yes. The first scout replies, "Oh, bless you!", and they march off.

Submarine

This skit involves 5 Scouts

The five scouts come out in a line and say they are going to go in a submarine. The captain says "enemy spotted". The message is passed to the back. The captain says load torpedo number one. The message is repeated to the last scout who tells the person in front of them "I don't know how." The message is passed to the front, at which point the captain explains how to load the torpedo, and the message is passed back. The person in backs does it and then sends the message back up that he did it. The Captain says "fire torpedo number one". The message is passed back and again the person in back says "I don't know how." The message is passed to the front again, and the captain explains how to do it, and the explanation should involve pushing a button. The message

is passed back, where the person in back sees lots of buttons, doesn't know which one to push so pushes all the buttons. The message gets back to the front that he pushed all the buttons, and the captain knows this will make the submarine self destruct. So the captain says to get out of the submarine and runs off. Each Scout follows suit until it gets to the last scout who says "I don't know how."



Lamp post

This skit involves 5 Scouts

Scout one goes out, stands in place and declares, I am a lamp post

Scout two goes out and is looking for something.

Scout three comes out and asks what scout two is doing. Scout two replies that he lost ten dollars and he is looking for it. Scout three helps him look for it. The same thing happens with Scout four.

Scout Five comes out and asks what they are doing. Looking for the money is the reply, then he asks where did he lose it. Scout two says "oh about four blocks over there" then the other scouts asks why they are looking over here, and Scout two points to the lamp post and says "the light is better."

Royal Fruit

This skit involves 5 Scouts

Two Scouts come out, one royal and one guard.

Royal Scout declares "bring me my royal fruit"

a third scout comes out and presents some exotic fruit. The royal eats the fruit and spits it out and

sends the fruit merchant away.

Same thing happens with a fourth scout.

Royal Scout declares "bring me my royal fruit" and a fifth scout brings out "raisins from my own back yard" The Royal Scout eats it and likes it. Then says to bring more in two weeks.

A random numbered scout declares "two weeks later"

The royal declares "bring me my royal fruit" and again scout 5 presents raisins from my own backyard. The royal devours the raisins and says to bring more in a week.

The next week the royal declares "bring me my royal fruit" but scout 5 doesn't show up. So the royal commands the guard to go and get scout 5 who is distraught. Scout 5 says he doesn't have any more raisins, and the royal asked why not, so scout 5 says "my rabbit died."

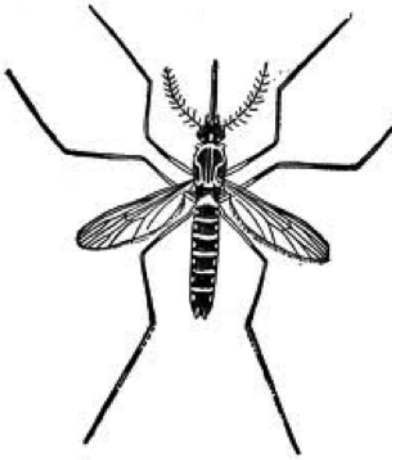
Soap and Water

This skit involves four Scouts

Scout 1 comes out and sits down

Scout 2 comes out pretending to hold something, and asks Scout 1 if he is the dishwasher. Scout 1 replies yes. Scout 2 asks why his dish is still dirty. Scout 1 replies they washed it. Scout 2 asks what the dish was washed with and Scout 1 replies "Soap and Water." Scout 2 says to wash it again and leaves. Scout 3 comes on and repeats the process.

TABLE OF CONTENTS
INDEX



Mosquito or Big Scout Little Scout

This skit involves as many Scouts as you would like

The Big Scout and little scout come onto the stage and the Big Scout is a jerk and uses little scout as a pack mule. When Little Scout complains Big scout replies with how he is the big scout and the other one is the little scout so it is his job to carry stuff etc. They lie down to sleep, Big scout in a tent and Little Scout is sent outside the tent to sleep in the dirt. Then the mosquitoes attack played by the rest of the scouts. They leave again, and the little scout screams wakes up big scout, explains mosquito's are attacking, and Big Scout says he is imagining things and to go back to sleep. The mosquitoes attack again, then leave. Again the little scout wakes up the big scout and convinces the big scout to let the little scout sleep in the tent. The big scout relents and sleeps outside. Once again the mosquitoes attack but just as they are about to get to the big scout, one of the mosquitoes says, this guys had enough, lets get the one in the tent.

The Ugliest Man in the World

This skit involves s 5 scouts

Once scout comes out with a scout that has his face covered. The first scout declares that he is accompanied by the ugliest man in the world. The third scout comes in and wants to see the ugliest man in the world. He does and he faints. Same thing happens with the fourth scout. A fifth scout comes out, and when he looks at the ugliest man's face the ugly man faints.

TABLE OF CONTENTS
INDEX

Mirror of Truth

This skit involves 4 Scouts

Scout 1 comes out and says he has a mirror where if you tell the truth to it you win a million dollars but if you fail you faint.

Scout 2 comes and tries it, he says, I think I am the handsomest person in here, and he falls over

Scout 3 comes and says I think I am the strongest man here and he falls over

Scout 4 comes out says I think, and falls over

Fortune Teller

This skit involves four scouts

Scout 1 comes out, sits on the ground and declares they are a fortune teller.

Scout 2 comes out and asks for his fortune to be told. Scout 1 asks for his shoe and then gives a meaningless or funny fortune. Then the fortune teller gives Scout 2 back his shoe and Scout 2 leaves.

Scout 3 comes out and does the same thing.

Scout 4 comes out and asks for his fortune. Again the shoe is needed.

Scout 1 takes the shoe, stands up and says "you will be taking a long journey... without your shoe" and throws the shoe off stage.

The Fly

This skit involves five scouts

Scout 1 comes out kills a fly and walks off stage

Scout 2 comes out finds the fly and narrates as he takes off the wings, then walks off stage.

Scout 3 comes out finds the fly and narrates as he takes off the legs, then walks off stage.

Scout 4 comes out finds the fly and narrates as he takes off the head, then walks off stage.

Scout 5 comes out, sees the fly says "sweet a raisin and eats it.

TABLE OF CONTENTS
INDEX

Snowball Fight

This skit involves at least four scouts

The scouts come out on stage and form two sides having a snowball fight.

Scout 1 and Scout 2 talk about how they aren't getting anybody, Scout 1 gets an idea and says "isn't that [scout 3] over there".

Scout 2: replies yes then

Scout 1: yells out "Hey [scout 3]" Scout 3 stands up, and they pelt him with snow balls

This happens again, then

Scout 3 says to Scout 4 "lets give them a taste of their own medicine" so they call out "[scout 1]" to which Scout 1 says "is that you [Scout 3]" who stands up and gets pelted with snowballs again.

Bubble Gum

This skit involves four scouts

Scout 1 comes out says "this bubblegum lost its flavor" and throws it (the imaginary gum) on the ground, then walks off stage

Scout 2 comes out steps on the gum, says "ew gum", wipes it off, then walks off stage

Scout 3 comes out and sneezes on the gum, then walks off stage

Scout 4 comes out, picks up the gum and says "ooh gum," puts it in his mouth and walks off stage

Follow the Tracks

This skit involves three scouts

Scouts 1, 2, and 3 come out to go hunting. Scout 1 goes offstage to hunt and yells bang. Then he comes back with something. For ease of writing lets use a mosquito. The other scouts ask him how he got the mosquito.

Scout 1: replies "I followed the tracks, and I followed the Tracks, then BANG I got it"

Scout 2 goes hunting and comes back with let's say a deer. The other scouts ask how he got it.

Scout 2: "Well I Followed the tracks, and I followed the tracks, and then BANG I got it."

Scout 3 goes off hunting, and a large bang is heard. Scout 3 staggers back on stage, acting like he is injured. The other scouts ask him what happened,

Scout 3: replies "I did just what you said, I followed the tracks, and I followed the tracks, and then bam, I got hit by a train."

No Fish

This skit involves three scouts.

Two Scouts come out and start ice fishing.

Scout 3: remains unseen offstage and announces: "There are no fish under the ice."

Scouts 1 and 2 look around not knowing where the voice comes from, then pick another spot to ice fish.

Scout 3: announces again "there are no fish under the ice."

Scouts 1 and 2: again look around not knowing where the voice comes from, then move to another spot and start to ice fish again.

Scout 3: announces "This is the manager of the ice skating rink, there are no fish under the ice."

Scouts 1 and 2 run off.

Worms Warm

This skit involves three scouts.

Scout 1 comes out and acts like he is fishing and catching lots of fish. Scouts 2 and 3 come out to go fishing as well. But they can't catch anything. They see that Scout 1 is catching fish and decide to switch him holes. They switch holes. Scout 1 keeps catching lots of fish, while Scouts 2 and 3 still can't catch anything. They decide to ask Scout 1 his secret of catching fish. Scout 1 Mumbles the answer without opening his mouth. Scouts 2 and 3 ask "What?"

Scout 1: acts like he is spitting something out of his mouth into one of the Scout's hands and says: " You got to keep the worms warm."

Moving

this skit involves one scout

scout comes and asks the audience to stand up, take a step to the left, then a step to the right. Then asks the audience to sit down. Afterwards the scout says: "Thanks, I always wanted to move an audience."

Emergency Broadcast System

This skit involves as many scouts as you would like

Scouts come out and line up, one says "We will be conducting a test of the emergency. Remember this is just a test." All the scouts say beep for a while.

Scout one: says " thank you, this has been a test of the emergency broadcast system, if this had been an actual emergency you would have seen this:" Scout turns around to look at the other scouts and starts screaming in panic. The rest of the scouts start to panic, and they all run off stage.

TABLE OF CONTENTS
INDEX

Squirrels

this skit involves two scouts

Scout 1: runs out on stage, yelling "they're after me, they're after me"

Scout 2: comes on stage, and calms scout 1, and asks "Who is after you"

Scout 1: " the squirrels"

Scout 2: "Why are the squirrels after you"

Scout 1: "They think i'm nuts"

Monkeys

this skit involves two scouts.

Scout 1: runs out on stage, yelling "they're after me, they're after me"

Scout 2: comes on stage, and calms scout 1, and asks "Who is after you"

Scout 1: " The Monkeys:

Scout 2: "Why are the monkeys after you?"

Scout 1: "They think I'm Bananas"

Skits Including Leaders

Tree Climber

LEADER: Introducing, Mr. Super Tree Climber(shows scout)! He is the best tree climber in the West! Go ahead and find a tree to climb and demonstrate your skills! (Scout runs off stage where he can't be seen)

LEADER: Hey, how high are you up there?

SCOUT: I think I'm about 25 feet high!

LEADER: Wow! How high are you now?

SCOUT: I think I'm about 50 feet now!

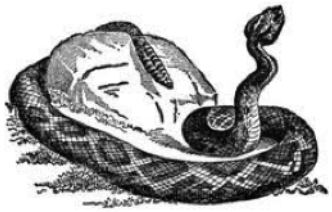
LEADER: Wow, that's amazing! How high are you now?

SCOUT: I'm almost 100 feet high!

LEADER: But (Scout's name), the tallest trees out there are only 70 feet tall!

SCOUT: Ahhhhhhhhhh!!! (loud noise)

TABLE OF CONTENTS
INDEX



The Rattlesnake

What you need: 2 Scouts and 1 leader

2 SCOUTS ARE LYING ON THE GROUND STARING AT THE CLOUDS

Scout 1: Hey, that one looks like a whale!

Scout 2: Look, that one looks like a dinosaur!

Scout 1: Woah, that's so cool!

Scout 2: AHHHHHH!!!! (Starts rolling around on the ground) OW! I just got bit by a rattlesnake!!!

Scout 2: What should I do?

Scout 1: Go get a doctor!!!

(Scout 1 runs to a leader) Doctor, doctor! My friend got bit by a rattlesnake, what do I do?

LEADER: You need to suck out all the venom!

Scout 1 (running back to Scout 2): Where did you get bit??

Scout 2: Right here! (Pointing to his rump)

Scout 1: Uhhh... sorry, the doctor says you're gonna die.

TABLE of CONTENTS
INDEX

Cub Scouts Approved Jokes

Q:"Why do seagulls fly over the sea?"
A:"Because if they flew over the bay, they would be bagels!"

Q: "What two words have the most letters in them?"
A:"Post Office"

Q: What is a superhero's favorite part of the joke?
A: The "punch" line!

Q: Where's Spiderman's home page?
A: On the world wide web.

Q: What's the difference between Batman and a robber?
A: Batman can go into a store without robin!!

Q: What's the difference between Green Lantern and a unicorn?
A: Nothing,they're both fictional characters

Q: What is Doc Ock's favorite month?
A: Ock-tober.

Q: What is Spider-Man's favorite month?
A: Web-ruary.

Q: What is a superhero's favorite drink?
A: Fruit punch!

Q: How many caped crusaders does it take to change a light-bulb?
A: None. They like the dark.

Q: What position did Bruce Wayne play on his little-league team?

A: He was the bat-boy.

Q: How does Batman's mother call him to dinner?
A: (tune of 1960's theme) Dinner Dinner Dinner Dinner Batman!!!

Q: Why did Bruce's date go badly?
A: Because he has BAT breath!

Q: What does Batgirl wear to bed?
A: Her Dark Knight gown!

Q: What did Superman say when he married two Women on the same day?
A: "That's mighty bigamy!"

Q: What did Lex Luthor say when he did the same thing, then killed the women?
A: "That's awful bigamy!"

Q: What do you get if you cross the man of steel with a hot vegetable broth?
A: Souperman!

Q. "What did Doc Ock drive to the bank?"
A. "An armoured car!"

Q: How did Dr. Otto Octavius present his new project?
A: Energetically!

Q: Who is Superman's greatest sidekick
A: Duperman!

Q: Where is Spiderman's homepage
A: The World Wide Web

Run On's:

My Belt

SCOUT 1: runs onto the stage, yelling, "It's all around me" over and over.
SCOUT 2: runs on stage and asks, "What's all around you?"
SCOUT 1: *matter of factly*: my belt.

The Infantry

Scouts come out yelling the infantry is coming then run off stage. One Scout comes on stage holding a leaf or branch and says " the infant tree is here."

Scout comes out with a stick and says "Freeze, this is a stick up"

Scouts run out yelling "ahh its a hold up." they run off stage. Then one scout carries another scout onto the stage and they say its a hold up.

Incredible Costumes and Props on Any Budget

(And Auxiliary Costume)

These are simple costumes. Using only simple: patterns, fabric and sewing technics.

There are many ways to deal with the seam. Some of the ways:

1. Sew the cut edge to the inside.
2. Use a no-sew tape or stop fray to protect from unraveling
3. Ties
4. Bottoms

Suggested Material for Costumes	*Suggested decorating materials*
Felt	Fabric paint
Fleece	Felt
Shinny inexpensive Fabric	Duct tape

Auxiliary Costume

Can be long or short with long selves or short selves

Can be worn alone or under the main costume.

Measure person from the shoulder down to where the costume should stop.

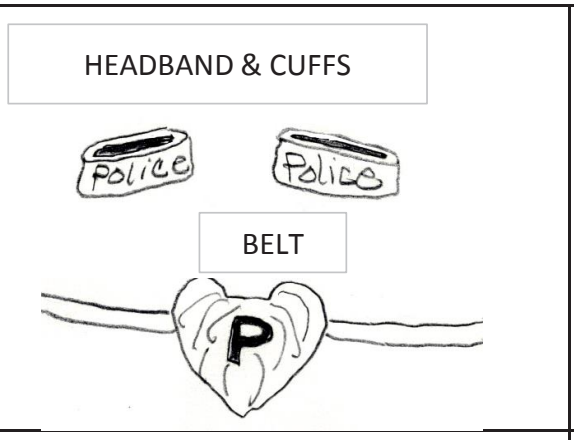
Example: for a shirt measure from shoulder to below waist or for a longer custom measure to the floor etc.

See pattern

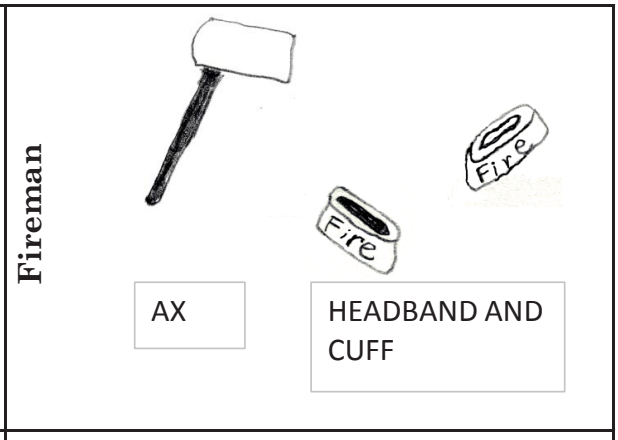
TABLE OF CONTENTS
INDEX

CAPES AND OTHER ACCESSORIES

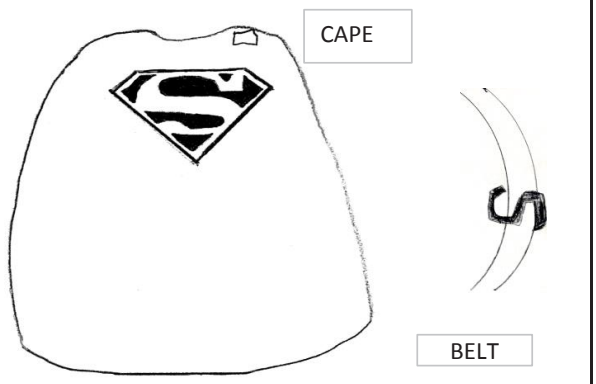
Policeman



Fireman

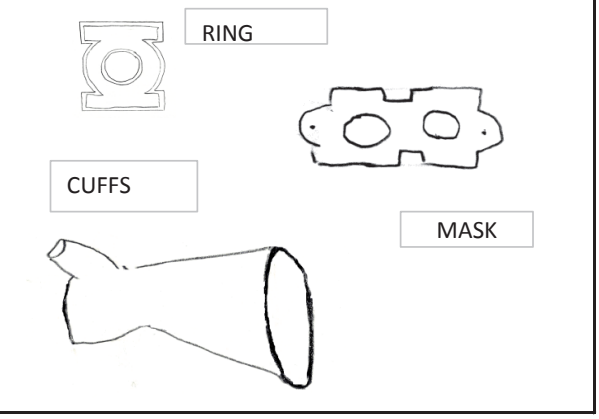


Superman



Spiderman

Green Lantern



BATMAN

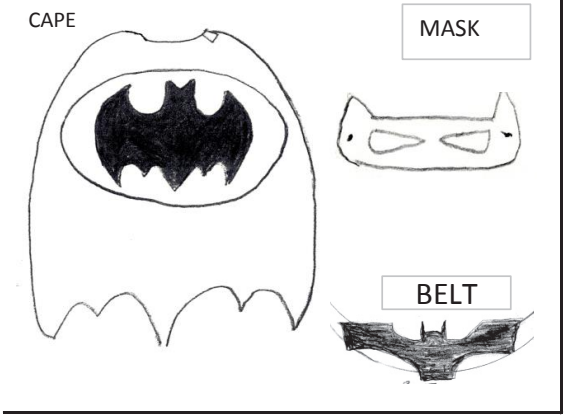
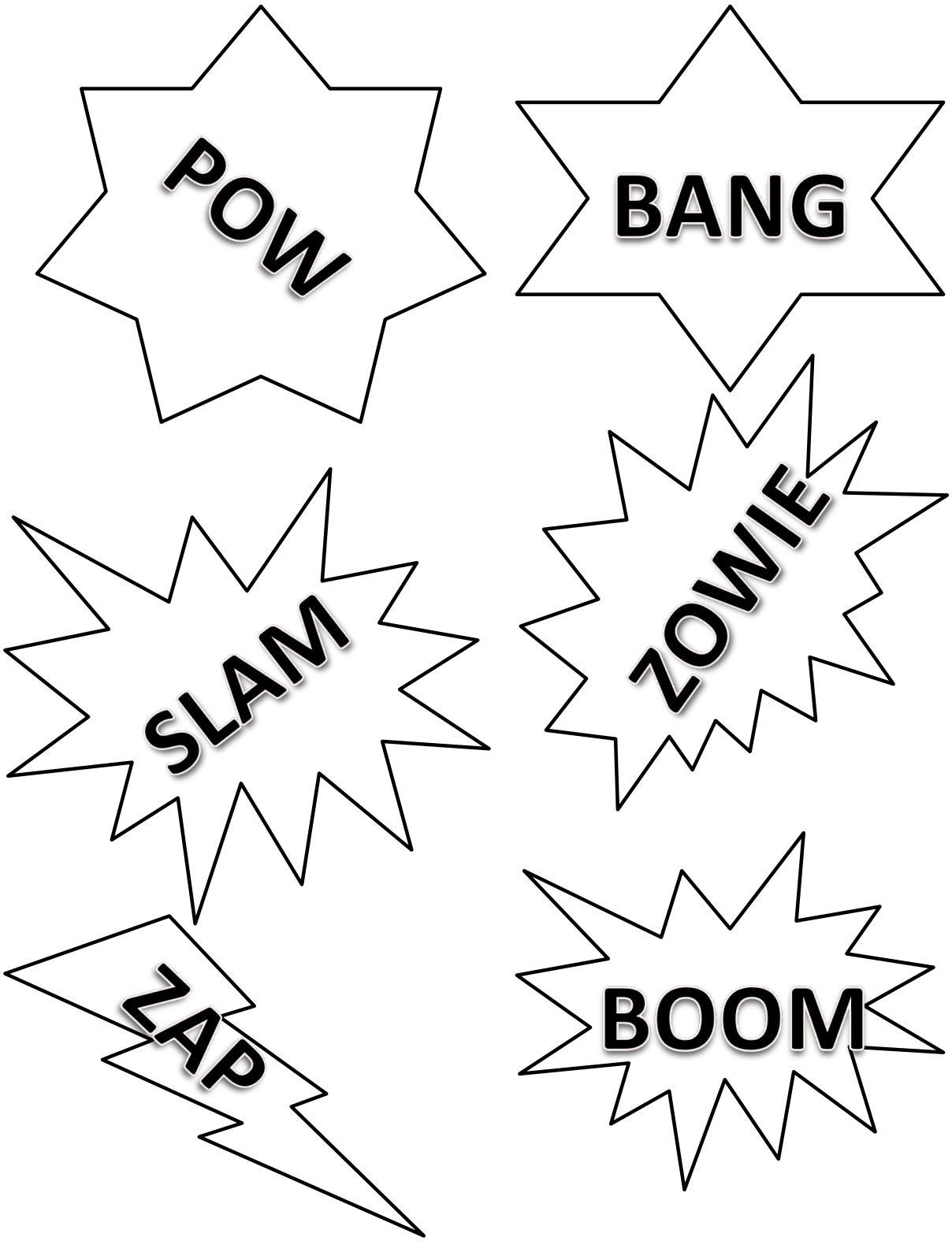


TABLE OF CONTENTS
INDEX



Super Fun Science Guy

Sedimentary Stacker

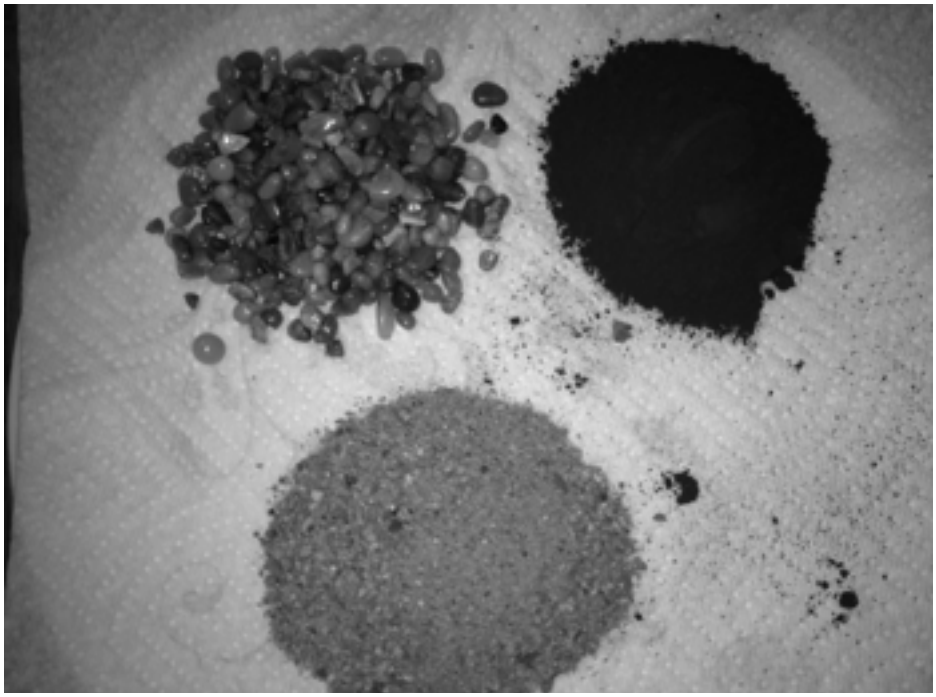
Bear Elective 15 (Water and Soil Conservation)

a. Describe different layers of soil.
b. Soil experiment.

A Sedimentary Stacker helps demonstrate how sediment forms into layers when allowed to settle in water. It is easy to make with common materials:

1) Plastic Clear Bottle – a cheap water bottle will do
2) Gravel
3) Sand
4) Chalk Dust
5) Water
6) Funnel (something to put the materials into the bottle)

Place equal amounts of the gravel, sand, and chalk (about 4-7 tbsp) into the bottle and shake it up. (Use more amounts for larger bottles.)
Then let it settle for a while.
Do you notice any layering?
If so, how are the layers made up?



Ingredients

Tools

Shaken

Settled

TABLE OF CONTENTS
INDEX

Bernoulli's Principle

Pressure of a moving gas decreases as its speed increases

Bernoulli's principal is part of the reason that Airplanes fly. As air moves over the top of an airplane wing it moves faster than over the bottom of the wing. This creates lift.

There are four forces that affect flight:

Drag: The resistance that air creates on a moving object.

Lift: The force that pushes an object up.

Thrust: The power that pushes an object forward, usually an engine.

Gravity: The force pulling an object back to earth.

The Forces Dance

Do the forces dance by saying the force and doing the action. Make it really silly by having the boys stand in line and do it as a line dance.

To Start: Move your arms and hands straight out from your chest

Drag: Pull your arms back in quickly to your chest, closing your hands into fists.

Thrust: Push arms away from chest quickly.

Lift: Lift straight arms up.

Gravity: Move straight arms downward

Repeat the actions as many times as you want

Experiments with Bernoulli's Principle

1. Make paper airplanes and test different designs.
2. Use a blow-dryer to float a ping pong ball in the air.
3. Use a wind bag to demonstrate Bernoulli's principle. See: http://www.stevespanglerscience.com/windbag-one-breath-bernoulli-bag.html
4. Use a blow dryer to unravel a roll of toilet paper place on a stick (i.e. broom handle).

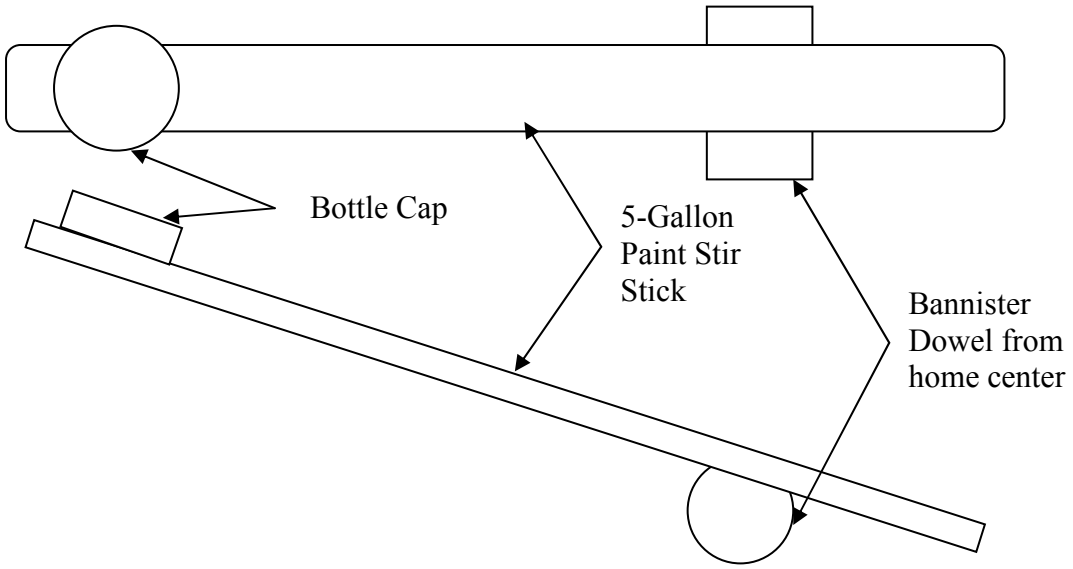
Ironman's Technology-Building and Binding

Learn to build catapults, pulleys, and bridges. Based on the Tiger, Wolf and Bear Achievements and Electives, as well as the Webelos Activity Badges for Technology.

Catapults

The general definition is that a catapult is a machine that stores energy then quickly releases this energy to fire a projectile.

http://www.stormthecastle.com/catapult/popsiclestick-catapult.htm
http://www.stormthecastle.com/catapult/popsicle-stick-ballista/popsicle-stick-ballista.htm
http://www.pbs.org/parents/sid/files/2013/03/SID-Craft-Stick-Catapult-activity-sheet.pdf
http://handsonwnc.org/wp-content/uploads/2012/12/CraftStickCatapultInstructions.pdf
http://beam.berkeley.edu/sites/default/files/Mini%20Catapults%20Lesson.pdf

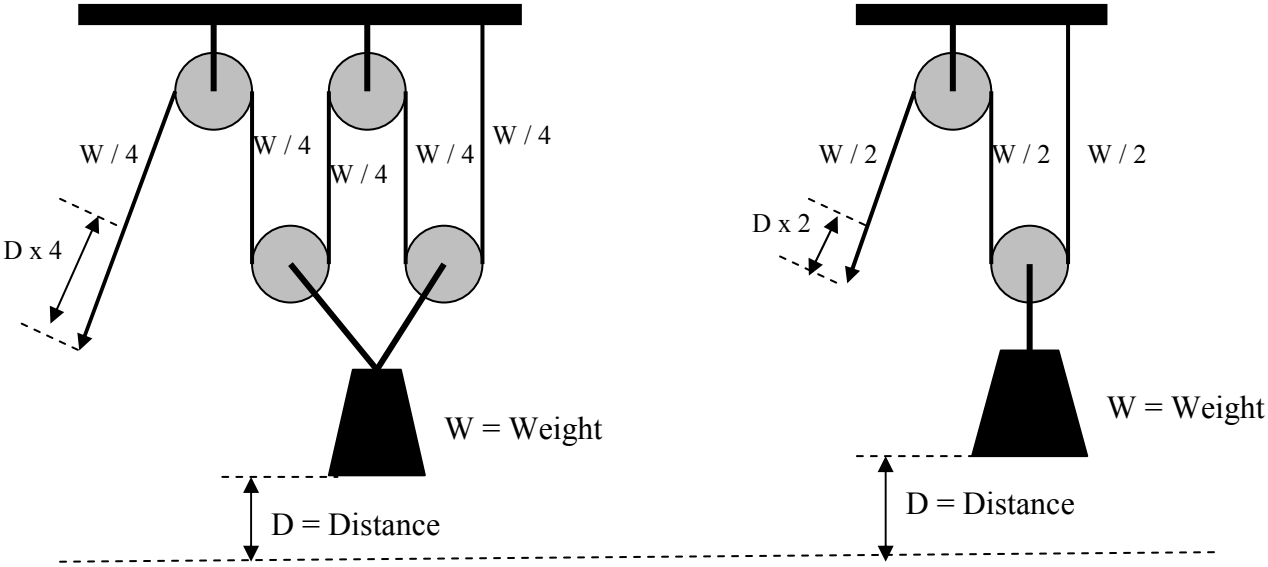


Pulleys

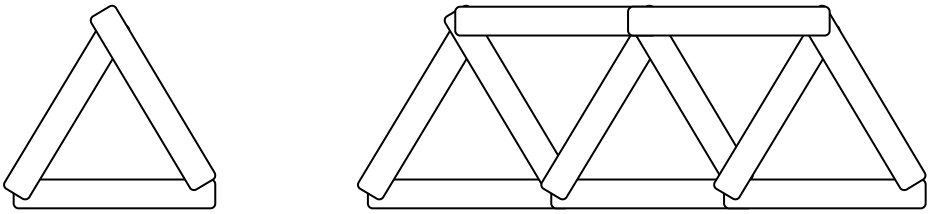
Pulley: science definition:
A machine consisting of a wheel over which a pulled rope or chain runs to change the direction of the pull used for lifting a load. Combinations of two or more pulleys working together reduce the force needed to lift a load.

Remember: Work equals Force (weight) times Distance. If like the drawings you make the force on the rope you are pulling one-quarter of the weight, then the distance the rope travels is four times the distance the weight is lifted, That is how ***all*** cranes operate!

https://commons.wikimedia.org/wiki/File:Four_pulleys.svg
http://www.ehow.com/info_12044489_pulley-craft-cub-scouts.html
http://doitallfree.info/1295279

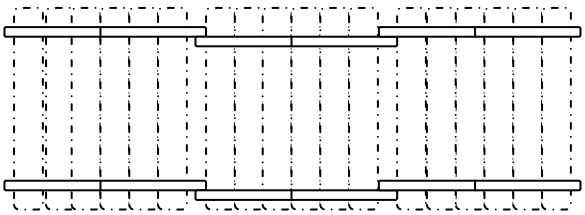


Bridges



Side View

Making a Simple Truss out of Craft Sticks:
Make three Equilateral Triangles out of craft sticks by gluing the corners (let them dry). Put them together at the bottom edge by gluing them, and use two more craft sticks at the top to connect them and strengthen them. Make two of these trusses. Glue craft sticks on the "deck" to complete the bridge.



Bottom View

http://library.thinkquest.org/J002223/types/types.html
http://library.thinkquest.org/J0113129/DB~1.HTM
http://en.wikipedia.org/wiki/List_of_bridge_types

Elastic-Man Tied Up in Knots, Intermediate and Advanced Knot Tying

IT'S KNOT HARD
(TO TEACH KNOTS)

BY RICHARD WINTER

- ✓ Have the availability of two different colored strings or rope when teaching for convenience.
- ✓ Begin in a side by side stance for ease; do not try to teach face to face.
- ✓ Whenever possible use a color reference, nature reference, or a catchy phrase for instruction.
- ✓ Be aware of the scout's dominant side. You may need to learn these knots the way they would tie them.
- ✓ Cubs need supervision when doing knots. There is possibility of danger.
- ✓ Know how to tie the knots well, before you try to teach.

Knots by Example

Use Color

SQUARE KNOT- When tying this knot you will have two different colors of strings / rope, orange and white. Holding one color of string in each hand orange in the left and white in the right, then instruct by using the phrase; *orange over white, orange over white, then pull it tight.*

Use a Story

BOWLINE- This knot is tied with just one color of rope. You begin by making a loop (hole) with the tag line with the short end (rabbit) on top of the loop, bring around below the hole and come up through the hole and around the supply line (tree) then back into the hole and pull the knot tight by holding the rabbit and pulling on the tree away from you.

Use a phrase

BOWLINE AROUND YOU- Wrap the rope around your waist, holding the short end of the rope in your dominant hand, and the long (or supply) in the other. Take the short end "**over**" the top and around the supply bring the short end back through the loop on your waist "**under**" then back up (towards your chin), "**around**" your supply line and pull it "**through**" the loop made around your wrist. Then, holding the short end secure, pull the supply line away from your body, causing the knot to tighten. Hence the phrase; ***"Over, Under, Around and Through."***

Videos of Magic Knot Tricks http://www.activitytv.com/828-magic-knots
http://www.activitytv.com/471-knot-impossible
Boy's Life Magazine Video http://boyslife.org/video-audio/644/learn-to-tie-knots/

(You can choose which knot you need shown, change the speed, and read written descriptions of how each knot is used. Very Cool!)

Pow Wow 2001 National Capital Area Council Pgs., Knots by Christopher Conrad

http://www.cubpack2.org/forms/leaders/TeachingandHavingFunwithKnots.pdf

Look for Knots in Crafts:

- Overhand knots used to make the fringe on a fleece scarf or a fleece blanket
- Overhand or Square Knots can connect the front & back flannel covers for a pillow http://familyfun.go.com/crafts/no-sew-fleece-pillow-669763/
- Holiday Cracker Craft http://familyfun.go.com/crafts/holiday-crackers-661384/
- Yarn Pop Pom Balls, and then they can be used in toss games
- Mobiles
- Leather Crafts
- Things that Hang

BSA Scout Shop Knot Helps:

Knot Tying Kit ($6.99), Knots and How to Tie Them ($1.49),
Forty Knots Bandana ($7.49), Quick Reference Cards ($9.99)

Practice Knots While Completing Cub Requirements A=Achievement, E= Elective	
WOLF	**BEAR**
A 6b Start a Collection (Knot Board) E 7b Make Puddle Jumpers E 7c Make Foot Racers E 8d Make a Windlass E 9b-c Make a Gift E 10b Make American Indian Instrument E 10c Make American Indian Clothing E 10d Make an American Indian item E 17a Overhand Knot & Square Knot E 17b Tie Shoes with Square Bow Knot E 17c Wrap & Tie a Package E 17d Tie a Stack of Newspapers E 17e Tie 2 Cords with Overhand Knot E 17f Tie a Necktie E 17g Wrap ends of Rope with Tape E 19b Rig Pole, Attach bobber/sinker, Fish	A 15b Play 2 Games with Den A 22a Whip Ends of Rope A 22b Square Knot, Bowline, Sheet bend, Two Half Hitches, Slip Knots, Tell Uses A 22c Keep Rope From Tangling A 22d Coil Rope, Hit 2ft. Marker 20ft. Away A 22e Rope Trick A 22f Make a Rope E 8a Homemade musical Instrument E9a Art Project (mobile) E13d Three Rope Tricks E18a Build Outdoor Gym E18b Three Outdoor toss Games E22b Mount/Display Collection (Knot Board) E24b Make/Play 2 American Indian Games
TIGER	WEBELOS
E 18 Sew a button E 5 Family Mobile E 19 Magic Fun	(A. of Light part of #2) Tie Square Knot Artist 8 Make a Mobile Aquanaut 5 Throw Rescues Craftsman 2 (possible in completing Crafts) Engineer 8 Block & Tackle Outdoorsman 8 Whip & Fuse Rope Ends Outdoorsman 11 Two Half Hitches & Taut-line Hitch to set up Tent/Dining Fly, Show Square Knot & Tell its Use Readyman 5 Cravat Bandages (Square Knots) Stop Severe Bleeding Scientist 10 Make Crystals Showman 3 Make Marionettes

Knots Notes

NOTES!

NOTES!

PROGRAM ACTIVITIES!

Beyond the Badge 187

Citizenship & Service Activities 195

Fun For the “Super Cub Family” 199

Super Fun With Derbies 202

Memorable Blue and Gold Banquets 206

It’s a Bird, It’s a Plane,It’s Super Star Gazing! 212

Cub Scouts Go Geocaching. 216

Beyond the Badge

Heroes come in many forms. We often think of our service men as the real heroes that serve with their lives for our country, but there are many others that serve in many different forms that are heroes in their own right. From Policeman to firemen who put their lives on the line to teachers and adults that help our children and young adults grow into productive citizens. You, our scouting leaders are the heroes that give countless hours to instill the values and character that help our boys become men. You are the heroes that scouting celebrates. This section will hopefully give you all the tools to be the best scouting hero that you can be.

Every great Hero has a great side kick or supporting cast. Try to recruit another co-den leader or assistant den leader that will support your program. This along with supporting parents that can help with activities, teaching sessions, and belt loop activities will help your program go a lot smoother.

A well-run organization is like a team of Superheroes; together they can conquer anything. Just like a Superhero needs to train and rely on their sidekicks, if you take the time to do this you will have an unstoppable Pack. The key to this is a good committee, planning, and organization, these essential items are the "muscle" that keeps things running strong.

Make sure that you give your Cub Scout Pack regular "training." Just like a team of Superheroes, you need to focus and rely on each other at key times.

- Have a well-functioning Pack Committee and use them to plan the year out in an annual planning meeting. Invite your Scout Parents to this meeting so they have a say in the direction the Pack is taking for the year. They will be willing to help if they have a say in what is happening.

- Follow up this yearly "maintenance" with regular checkups by doing quick follow up meetings every other month with your committee. These meetings are for your committee to put finishing touches on upcoming events, make assignments and talk through any concerns as they arise.

- Communication is part of this key maintenance. Your Cub Scout parents need to be kept in the loop of upcoming events and any changes that may come up with plans. Send out a copy of the yearly Pack calendar, do a monthly newsletter highlighting Pack news, activities, outings, etc. Send emails with last minute changes, homework assignments, or important upcoming events and last minute instructions.

    - Make sure that you give your Cub Scout Pack regular "training." Just like a team of Superheroes, you need to focus and rely on each other at key times.

- In each and every group you will have a diverse pool of hobbies, careers, backgrounds, and interests that you can draw from. If you use the parents in your group to teach a quick lesson, lead a project, or help out on an outing you will keep Scouting fresh and interesting and most of all, you are spreading the work load.

- It is essential that you have a properly staffed Committee to run your Pack, and Parents are your best resource. Most parents are happy to help if they understand just what is involved in each job as well as how much of a time commitment they will need. Break each Committee Position down and find out if you have a Parent available to help with the job, some examples are listed below: Historian: A parent that loves to take pictures or scrapbook.
  Secretary: Someone that is great at communicating or taking notes.
  Pack Trainer: Someone that loves to teach or is great with people.
  Pack Committee Chair: Someone that is organized & works well as a support to others.

TABLE OF CONTENTS
INDEX

Tiger Scout Beads

First Year Cub Scouters just like hero want-a-bees love recognition. The tiger program starts that out with the Tiger Scout beads. As a Tiger scout finishes each part of the five achievements, he earns a bead. Orange Bead-Den activities, White Bead-Family Activities, and a Black Bead-Go See Its.

Wolf and Bear Beads

The **Progress Toward Ranks Totem & Beads** provide recognition during the path to earn the Wolf and Bear rank badges. As a Wolf or Bear, when he completes his first three achievements, his den leader presents the Progress Toward Ranks totem to him. It's a diamond with a thong attached and a bead slipped on the thong. It is worn on the button of the right shirt pocket as a temporary badge. For every three achievements completed by the scout as a Wolf, he will receive a gold bead. For every 3 achievements earned as a Bear, he will receive a red bead.These beads should be presented at den or pack meetings. After he gets his fourth bead, he has completed the requirements for his rank badge (either Wolf or Bear) which will be awarded at a pack meeting. Cub Scouts may continue to wear this emblem after ranks are earned until they become Webelos Scouts.

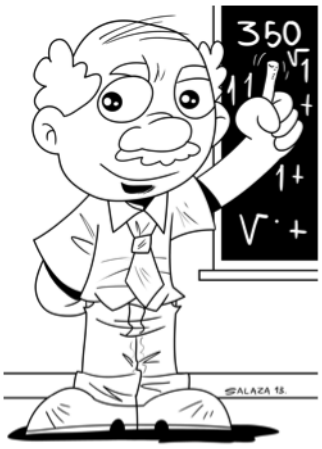
TABLE OF CONTENTS
INDEX

Belt Loops

**All super heroes have to work on their skills to be all the hero they can be. Belt loops are a way to learn those skills needed to be ready for anything. Three belt loop requirements are completed in a Academic subject or sport. Academic belt loops are gold, and Sports belt loops are silver, except for the Archery and BB-Gun Shooting belt loops, which are brass colored. Cub Scouts wear each belt loop on their Cub Scout belt. At least every month if not every Den meeting needs to have something geared towards completing requirements towards a belt loop requirement.

Sports Activities Belt Loops

Archery
BB Gun
Badmiton
Baseball
Basketball
Bicycling
Bowling
Fishing
Flag Foot Ball
Physical Fitness
Golf
Gymastics
Hiking
Hockey
Horseback Riding
Ice Skating
Kickball
Marbles
Roller Skating
Skateboarding
Snow Ski & Board
Sports
Soccer
Softball
Swimming
Table Tennis
Ultimate
Volleyball



Academics Belt Loops

Art
Astronomy
Chess
Citizenship
Collecting
Communication
Computers
Disabilities Awareness
Family Travel
Geography
Geology
Good Manners
Heritages
Language & Culture
Map & compass
Mathematics
Music
Nutrition
Pet Care
Photography
Reading & Writing
Science
Video Games
Weather
Wildlife Conservation

**Pins are awarded to scouts that continue participating in an academics or sports area and meet the specific requirements for each pin. Pins typically require completion of the corresponding belt loop requirements plus 5 or 6 more challenging requirements.

**The Academic and Sports letter can be used to display pins on a sweater, jacket, or a patch vest. Academic and Sports pins are not attached to the uniform.

TABLE OF CONTENTS
INDEX

After a cub earns his Wolf and Bear rank he can start earning Arrow Points in the elective section of each book **Gold Arrow Point**: For the first 10 elective completed. He may only earn one Gold Arrow point. **Silver Arrow Point**: For each consecutive 10 electives he may earn another Silver Arrow point. He can earn as many Silver Arrow Points as electives that he completes.

ACTIVITY PATCHES, TRAIL PATCHES & RANK ADVANCEMENT

Activity Patches and Trail Patches are a fun way for Cub scouters to have fun while they are advancing in their ranks. Each location can be a go-see-it or a separate activity on a Saturday morning. A lot of these patches will also help earn belt loops and pin requirements.

ABILITY AWARENESS PATCH
Tiger Cub electives 10, 12
Wolf achievement 12d
Wolf elective lc
Webelos Athlete 2
Webelos Communicator 4, 9

AMERICA MY HOME PATCH
Tiger Cub achievement 1g
Tiger Cub elective 11
Wolf achievements 7c, 10c
Wolf electives l2a, 11b
Bear achievements 3b, 3e, 6a, 10a, 12b
Bear elective 9a
Webelos Artist 3
Webelos Citizen 10

BENSON GRISTMILL PATCH
Tiger Cub achievement 19
Wolf achievement 10c
Bear achievements 10a, 3d

CONSERVATION GOOD TURN PATCH
Tiger Cub electives 33, 34, 47
Wolf achievements 7b, 7c
Wolf elective 15b
Bear achievements 5a, 5c
Bear electives 6c, 15c
Webelos Forester 6

CUB ZOO TRAIL PATCH
Tiger Cub electives 31, 42
Wolf elective 13d
Bear achievement 5d
Webelos Naturalist

DEMONSTRATION GARDEN & WATER

FAMILY CAMPING PATCH
Tiger Cub achievement 5f
Tiger Cub electives 22, 23
Wolf achievements 8e, 10c
Wolf electives 18a, 23a
Bear achievements 9c, 9g, l2a, l2b, 12c, 12e
Bear elective la
Webelos Artist 3
Webelos Traveler 4, 7
Webelos Outdoorsman 2, 3

FORT DOUGLAS PATRIOTIC WALK PATCH
Tiger Cub - achievement 1 g
Wolf - achievement 10c
Bear - achievements 10a, 7e
Webelos - Naturalist 3

GREAT SALT LAKE COUNCIL LEAVE NOTRACE PATCH
HISTORICAL & PIONEER WALK PATCH
Tiger Cub - achievement 1g
Wolf - achievement 10c
Bear - elective l2c
Webelos - Citizen 2

HOMETOWN DISCOVERY PATCH
Tiger Cub - achievement 1 g
Wolf - achievements 4a, 7b, 7c, 7d
Wolf - electives 6a, 22d
Bear - achievements 3c, 3d, 6a, 6b, 6c, 7d, 7e, 7f, 8a, 8e, 12d
Webelos - Communicator 6
Webelos - Readyman 3

TABLE OF CONTENTS
INDEX

CONSERVATION PATCH
Tiger Cub achievement 5f
Tiger Cub elective 34
Wolf achievement 7a Wolf - elective 15e
Bear achievement 6d
Bear electives 14a, 14b
Webelos Citizen 7
Webelos Family Member 3, 7
Webelos Forester 2-5, 10
Webelos Handyman 13
Webelos Naturalist 10, 11

DONOR AWARENESS PATCH
Tiger Cub achievement 19
Wolf electives 6a, 12f
Bear elective 9b
Webelos Artist 3

INTERNATIONAL ACTIVITY PATCH
Tiger Cub elective 1
Wolf achievement 8e
Wolf electives 22a, 22b
Bear achievements 9b, 9c
Webelos Communicator 10
Webelos Traveler 4

KENNECOTT BINGHAM CANYON MINE TOUR PATCH
Tiger Cub achievement 19
Wolf achievements 6b, 10c
Bear achievement 10a
Webelos Geologist 1,4

MUSEUM OF NATURAL HISTORY WALK PATCH
Tiger Cub achievement 19
Wolf achievement 10c
Bear achievements 10a, 7e
Webelos Naturalist 3

SAY YES TO READING PATCH
Tiger Cub elective 14
Wolf achievements 7e, 10d
Wolf electives 6, 12f, 22c
Bear achievement 18b
Webelos Communicator 8, 11

THIS IS THE PLACE HERITAGE PARK PATCH
Tiger Cub achievement 1g
Wolf achievement 10c
Wolf electives 10a
Bear achievements 3b, 10a
Bear Elective 16b

I DISCOVERED BOYS' LIFE PATCH
Tiger Cub - elective 14
Wolf - achievements 2, 5, 6, 10d
Wolf - electives 1, 6a, 6b, 20
Bear. achievements 11, 23a, 23b, 23d
Bear electives 5, 12, 15, 19, 20, 22, 24
Webelos Citizen
Webelos Readyman
Webelos Communicator 6,8
Webelos Family Member 6, 7
Webelos Scientist
Webelos Sportsman
Webelos Fitness
Webelos Aquanaut
Webelos Athlete
Webelos Naturalist 1, 2
Webelos Craftsman
Webelos Geologist
Webelos Handyman

U OF U PHYSICS DEPARTMENT OBSERVATORY TOUR PATCH
Wolf achievement 10c
Bear achievement 10a
Bear electives 1a, 1f
Astronomy academics pin 3

UTAH FIRE MUSEUM PATCH
Tiger Cub achievement 1g
Wolf achievement 10c
Bear achievement 10a

UTAH STATE FAIRPARK PATCH
Tiger Cub elective 31
Bear achievements 10a, 12e
Bear elective 16b
Webelos Naturalist 10
Webelos Traveler 4

WHEELER HISTORICAL FARM WALK PATCH
Tiger Cub achievement 2g
Wolf achievement 10c
Wolf elective 8a
Bear achievements 3c, 3d, 10a
Webelos Naturalist 8
Tiger Cub achievement 1g
Wolf achievement 10c
Wolf elective 10a
Bear achievements 3b, 10a
Bear elective 16b

Important Things to remember:

A boy or leader can earn these patches as a family activity, den activity, or as a unit activity. As you can see from the above, these patches can pass off many of the electives in the cub scout books, and should be signed off accordingly. Some of these locations may have opportunities for service projects that are an important part of Cub Scouting. Most patches are available for purchase at all of the Council stores and some may be purchased at the tour site. Please remember that while on any field trips with your den or pack, both boys and leaders, are **encouraged to wear uniforms**. Boys should be reminded that they are representing the Boy Scouts of America. Please call and verify all times, costs and other information with the host organization prior to going. If you are going out of your area, please get a tour permit.

National Awards

- **National Summertime Pack Award**
  - This award provides an opportunity for a year-round program by encouraging Packs to continue to meet during the summer. Cub Scouts earn this pin by participating in three summertime pack events (one each in June, July, and August).
  - http://www.scouting.org/filestore/pdf/33748.pdf

- **Journey to Excellence Award (formerly the Quality Unit Award)**
  - This is a council recognition program designed to encourage and reward success and measure the performance of our units. It replaces the Centennial Quality Awards Program as a means of encouraging excellence in providing a quality program at all levels of the BSA.
  - http://www.scouting.org/filestore/mission/pdf/2013_JTE_Pac.pdf

- **Emergency Preparedness Award**
    - This award encourages Scouts of all ages to be prepared for emergency situations, this can be earned by Tigers through Webelos.
    - http://www.scouting.org/scoutsource/Media/Publications/EmergencyPreparedness.aspx

- **Leave No Trace Award**
    - Leave No Trace is a plan that helps Cubs to be more concerned about their environment and to help them protect it for future generations.
    - http://www.scouting.org/scoutsource/CubScouts/resources/LeavenoTrace.aspx

- **World Conservation Award**
    - This award involves the Cub participating in a conservation project. A Cub Scout can only earn this award one time as a Cub. The can earn it from Wolf to Webelos.
    - http://meritbadge.org/wiki/index.php/World_Conservation_Award_(Cub_Scouting)

- **SCOUTStrong PALA (Presidential Active Lifestyle Award) Challenge**
    - Scouts (age 6 to adult) make a goal to be active at least five days a week for six out of eight weeks.
    - https://www.presidentschallenge.org/BSA_590/
- **STEM/NOVA Award**
    - This award is designed to introduce and encourage further study of STEM (Science, Technology, Engineering and Mathematics) by Cub Scouts. A Scout may earn all four Nova awards.
    - http://meritbadge.org/wiki/index.php/NOVA_Awards

TABLE OF CONTENTS
INDEX

Monthly Activities

- December Service Project for homeless or kids in need
- January: Winter Camps at Camp Tracy 1/20
- February: Winter Camp at Camp Tracy 2/17 and 2/22
- March: Sledding
- April: District Pine Wood Derbies
- May: Scout O Rama
- June: Day Camps at Camp Tracy
- July: Day Camps at Camp Tracy
- August: Fishing Derby
- September: Fall Hike
- October: Haunted Village at Camp Tracy
- November: Food Drive

Hot Shot Tickets-

You can use Hot Shot tickets as an immediate reward for following direction or displaying great behavior that follows the Scout Oath or Law. A Hot Shot ticket is just a raffle ticket used for the cub to write his name on as a chance to win a prize at the Pack meeting. Works Great!!

Field Trips and Go See Its

- Rhodes Dough
- Energy Solutions Center
- Miller Motor Sports Park
- Real Soccer
- Utah Food Bank
- Local Radio Stations
- Local TV Stations
- Humane Society of Utah Animal Shelters
- Cream of Weber
- Local Fire Department
- Recycling Centers
- Family History Library
- Church History Museum
- Governors' Mansion
- Salt Lake
- Art Center
- Local Candy Makers
- Brick Companies
- Rocky Mountain Power
- Questar Gas
- Tracy Aviary
- Utah Pioneer Museums
- Young Electric Sign Co.
- Local Grocery Stores
- Clark Planetarium
- Children's Museum
- Local Publishing Co.
- Coca-Cola Bottling Co.
- Libraries
- Flight Park in Draper
- Local Historical Society
- UTA
- The Flag Company

CITIZENSHIP & SERVICE ACTIVITIES

CUB SCOUTS

To paraphrase a cliché, "**citizenship** begins at home". If we look into the Core Values, the Boy Scout Law, and in the Boy Scout Oath we will find the attributes of a good **citizen.** The **CORE VALUES** are: **Citizenship; Compassion; Cooperation; Courage; Faith: Health and Fitness; Honesty; Perseverance; Positive Attitude; Resourcefulness; Respect;** and **Responsibility.**

In **Cub Scouting** we start off with the Bobcat trail. The first thing Cub Scout learns is being **honest** and about the Cub Scout promise. Next he will learn the meaning of the Law of the Pack and some of the aspects of **responsibility.**

Tiger Cubs while working on the achievements they will learn about **responsibility, citizenship, health and fitness, respect, and faith.**

Wolf Cubs they will learn about **cooperation, courage, faith, positive attitude, respect, and responsibility** while they working on their achievements and electives.

Bear Cubs when they work on their achievements and electives they will learn about **citizenship, compassion, courage, faith, health and fitness, honesty, resourcefulness, respect, and responsibility.**

Webelos, We'll be loyal Scouts, to receive the WEBELOS Badge ,with the help of parents, guardian, and Webelos Leader, will have to earn the CITIZENSHIP Activity Badge. In doing so they will: KNOW: Some of the rights as a citizen of the United States of America.

COMMIT: To ways, a boy his age can be a good citizen.

PRACTICE: Complete the requirements for the Citizenship Activity Badge. Webelos are required to know: The national, state, and local leaders.

The history of the United States flag and how and when the national flag should be displayed.

Why you should respect the flag.

And be able to recite the Pledge of Allegiance from memory.

How our national anthem was written.

The rights and duties of a citizen of the United States.

Explain how and what a citizen should do to save our Natural resources

After the Bear Cub Scout joins the Webelos Den they'll earn the Cub Scout Academics belt loop for citizenship.

At a den meeting they will talk about the "Good Turn" service project that they did.

Besides the above required activities there are two (2) from a list of nine that they can do. They are: Tell how they can help law enforcement agencies, or

Visit a local community leader and learn about the job, or

Write and report about some former great American, or

Tell about another boy that they think is a good citizen, or

List three individuals in the world that they think is a good citizen, or

Tell why we should have laws, or

Tell why we have government and why we pay for it, or

List four (4) ways one (1) nation works with other nations, or

Name three (3), non-religious organizations that help people.

The Origin of the Scout Sign, Scout Salute, and National Flag

We can trace the origin of the Scout sign, salute, during the first millennium, and national flag before the first millennium. They were the Roman, Mongolian, and Chinese were the first three civilized empires to have had armies and any size. Their flags were basic just banner called "standards". It was during the first millennium that knight (or 'cniht'- Anglo-Saxon for boy) were hired by well to do nobles and warlords, and eventually Bishops and Cardinals of the Holy Roman Catholic Church. As time went by the nobles, warlords, bishops, and cardinals created family crest or "coat of arms" to identify the individual or group. These coats of arms were displayed on standards and shields. As the various countries were established and boundaries set, counties needed their own standard or flag.

The Scout Sign originated from when knights would show that they were friendly. To do so the knight would place in their left the horse's reigns and their helmet under the left arm. They would then raise the right arm so that the upper arm was horizontal and the forearm was vertical with the palm open and facing forward showing that they were unarmed. All of the scouting families use this procedure, except the Girl Scouts and the Cub Scout, with some variations. The Boy Scouts and Varsity Scouts have the palm facing forward with the thumb holding the little finger down. The Venturing Scouts have the palm facing forward with all fingers upright and the thumb slightly out forming a "V". Now Cub Scouts like to be noticed, so their arm is fully extended in the air. The thumb holds the last two (2) fingers down while the index and middle fingers forming a "V" to represent the wolf ears. The two fingers stand for the two parts of the Cub Scout Promise – "to help other people" and "to obey". When giving the Cub Scout sign it means that the boy is ready to listen to Akala. The Cub Scout sign is given when reciting the Cub Scout Promise or the Law of the Pack.

It is not clear which came first, the smithy method of working metal or the need of better or more armor. Eventually a knight was covered from head to toe, if he could afore it. A knight is equivalent to modern day armor cavalry in today military, but on an individual bases. At first the helmet looked like nothing more than a bucket over the head with a slit to see through. That became cumbersome and dangerous. So a visor was developed that would protect the eyes when lowered and when raise the eyes could be seen for recognition. The visor was raised on right side of the helmet with the right hand and held there until the recognition was complete. There by igniting the salute.

Until 1972 Scouts were required to salute each other. When saluting the flag an individual does it from the position of attention. The position of attention is heals together, toes slightly pointing away from center, legs together with knees just slightly bent, left arm straight down the side, and the left hand is in a fist with the thumb on top and pointing down the seam of the trouser or skirt. To teach any Scout to complete a proper salute, have them raise your arm so as if they are making a Boy Scout sign. Upper arm is horizontal and the forearm is vertical. A Cub Scout will now have middle and the index fingers together, turn the hand so that the open palm is facing the right side of the head. Without raising the elbow, the hand is then lowered to the right side of the head, or side of the bill of the cap as long as it does not touch the curve, or front of the cap.

Match each Boy Scout Law and each phrases of Boy Scout Oath to the related Cub Scout Core Value.

A) On my honor	__1) Citizenship__	I) Trustworthy
B) I will do my best	__2) Compassion__	II) Loyal
C) to do my duty	__3) Cooperation__	III) Helpful
D) to God	__4) Courage__	IV) Friendly
E) and my country	__5) Faith__	V) Courteous
F) and to obey the Scout Law;	__6) Health and Fitness__	VI) Kind
G) to help other people at all times:	__7) Honesty__	VII) Obedient
H) to keep myself physically strong,	__8) Perseverance__	VIII) Cheerful
J) mentally awake,	__9) Positive Attitude__	IX) thrifty
K) and morally straight.	__10) Resourcefulness__	X) Brave
	__11) Respect__	XI) Clean
	__12) Responsibility__	XII) Reverent

SERVICE IDEAS

"The most worth-while thing is to try to put happiness into the lives of others."
Sir Robert Baden-Powell

- Bring a meal to an anonymous neighbor. Assign each den member a specific can. Place in a decorated box then ding dong ditch them…don't forget to hide.

- Collect can goods for the bank. Even if you get one can from every house that makes a difference! To contact them call 801-978-2454

- Clean the Church yard.

- Pick up garbage in a park or baseball field.

- Collect old clothes; include coats and gloves for a shelter of any kind.

- Call The Road Home in Salt Lake and ask what you can do for them. 801-359-4142

- Volunteer at The Christmas Box House. They need a Christmas tree decorated every month and you can choose the theme and make the decorations. 801-747-2201

- Call Primary Children's Hospital and see all the wonderful things your cubs can put together for them, like coloring books, craft kits. Or make a simple puppet out of muslin (the pattern is on line when you look under Primary Children's Hospital) 801-662-5959. Or go to intermountainhealthcare.org/hospitals/primarychildrens then click on donations, then click on service projects.

- Visit a nursing home with songs to sing and books to read. They LOVE it!

- Offer to wash an elderly or recently widowed neighbor's dog.

- Write a letter to a service man/woman and thank them for what they are doing.

- The Huntsman Cancer Center has projects, like creating a resource manual. E-mail adrienne.wilson@hci.utah.edu

- Make an 'Acts of Kindness' chart and see how many acts the boys can do through the week. Have them keep a journal then give them a bead or a tootsie roll for each act of service they performed and talk about how that made them feel and what they liked best.

Remember:

"The true leader serves. Serves people. Serves their best interests, and in doing so will not always be popular, may not always impress. But because true leaders are motivated by loving concern than a desire for personal glory, they are willing to pay the price."

— Eugene B. Habecker

This is where I got the picture.

Alicia
http://digicamfotos.de/wp-content/plugins/secure-wordpress/helping-hands-clip-art-i11.gif

Fun For the "Super Cub Family"

Cub Scouts is uniquely situated to involve families. The more we can connect with families the greater the chance of families getting involved and supporting these great boys. Some of the best ways to do this is to have planned activities that you communicate to your families. If they miss an activity, encourage them to work on the requirement at home. You can communicate during Pack Meetings, with calendars that are sent home to the families, notes sent home about what you would like to have them work on at home, emails, text messages, visits, etc. Here are some activities from each of the books that are great to be followed up on or done at home:

Wolf:

3. Keep Your Body Healthy
    a. Make a chart and keep track of your health habits for two weeks
4. Know Your Home and Community
    a. Make a list of phone numbers you need in case of an emergency. Put a copy of this list by each phone or in a central place in your home. Update it often.
    e. Talk with your family members. Agree on the household jobs you will be responsible for. Make a list of your jobs and mark off when you have finished them. Do this for one month.
5. Tools for Fixing and Building
    a. Point out and name seven tools. Do this at home, or go to a hardware store with an adult. Tell what each tool does.
7. Your Living World
    Know. Discuss these questions with your family: What things have people done to show a lack of respect to our world? Why is it important to respect our environment and natural resources? How can you show respect for your environment?
8. Cooking and Eating
    b. Plan the meals you and your family should have for one day. List things your family should have from the food groups shown in the Food Group Pyramid. At each meal, you should have foods from at least three food groups.
    c. Help fix at least one meal for your family. Help set the table, cook the food, and wash the dishes.
9. Be Safe at Home and on the Street
    Commit. Discuss these questions with your family: What happens when people are not responsible? What things can make you forget to be responsible? What things will help you be more responsible?
    b. Make a game like one of these. Play it with your family.
    c. Plan a walk. Go to a park or a wooded area, or visit a zoo or museum with your family.
    d. Read a book or Boys' Life magazine with your family. Take turns reading aloud.
    f. Attend a concert, a play, or other live program with your family.
    g. Have a family Board Game night at home with members of your family.
11. Duty to God
    b. Talk with your family about what they believe is their duty to God.
12. Making Choices

Commit. Give some examples of when it is hard to do the right thing. Discuss with your family times that it might take courage to be honest and kind. Tell about a time in your life when you needed to be brave and courageous to do the right thing.

Bear:

1. Ways We Worship

Practice. Practice your faith as you are taught in your home, church, synagogue, mosque, or religious fellowship.

b. Make a list of things you can do this week to practice your religion as you are taught in your home, church, synagogue, mosque, or other religious community. Check them off your list as you complete them.

3. What Makes America Special?

d. Find out where places of historical interest are located in or near your town or city. Go and visit one of them with your family or den.

g. Display the U.S. flag in your home or fly it on three national holidays.

6. Take Care of Your Planet

a. Save 5 pounds of glass or aluminum, or 1 month of daily newspapers. Turn them in at a recycling center or use your community's recycling service.

b. Plant a tree in your yard, or on the grounds of the group that operates your Cub Scout pack, or in a park or other public place. Be sure to get permission first.

e. Discuss with an adult in your family the kinds of energy your family uses.

f. Find out more about your family's use of electricity.

7. Law Enforcement Is a Big Job

c. Help with crime prevention for your home.

e. Learn the phone numbers to use in an emergency and post them by each phone in your home.

8. The Past Is Exciting and Important

d. Trace your family back through your grandparents or great-grandparents; or, talk to a grandparent about what it was like when he or she was younger.

9. What's Cooking

d. Make a list of the "junk foods" you eat. Discuss "junk food" with a parent or teacher.

10. Family Fun

a. Go on a day trip or evening out with members of your family.

b. Have a family fun night at home.

11. Be Ready!

e. With your family, plan escape routes from your home and have a practice drill.

12. Family Outdoor Adventure

a. Go camping with your family.

b. Go on a hike with your family.

c. Have a picnic with your family.

d. Attend an outdoor event with your family.

e. Plan your outdoor family day.

13. Saving Well, Spending Well

a. Go grocery shopping with a parent or other adult member of your family.

e. Discuss family finances with a parent or guardian.

f. Play a board game with your family that involves the use of play money.

14. Ride Right

g. Plan and take a family bike hike.

15. Games, Games, Games!

a. Set up the equipment and play any two of these outdoor games with your family or friends. (Backyard golf, Badminton, Croquet, Sidewalk shuffleboard, Kickball, Softball, Tetherball, Horseshoes, Volleyball)

17. Information, Please

a. With an adult in your family, choose a TV show. Watch it together.

b. Play a game of charades at your den meeting or with your family at home.

f. Talk with a parent or other family member about how getting and giving facts fits into his or her job.

23. Sports, Sports, Sports

d. Watch a sport on TV with a parent or some other adult member of your family.

e. Attend a high school, college, or professional sporting event with your family or your den.

Webelos:

Fitness Activity Badge
Artist Activity Badge
Scholar Activity Badge
Traveler Activity Badge
Outdoorsman Activity Badge
Citizen Activity Badge
Communicator Activity Badge
Family Member Activity Badge

These are just the ones that have requirements that talk about doing them with your family or a family member. Remember that most everything in the Cub Scouting books can be done with family.

Pack Meetings are one of your greatest times to involve the family. Make sure you communicate when the meetings are and that the family is invited to attend. Make the evening fun, thank them for coming, recognize the boys and keep it short. That will encourage them to keep coming. The kids especially love the recognition and treat at the end ☺ As you look for ways to involve the families, you will find lots of them and it will make your program even better!

Super Fun With Derbies

Race Planning and Sportsmanship

Schedule and plan for the month of the race
Reserve location for the race date and time - possibly also the night before for pre-registration
Locate a track for this race (already have one or be sure to reserve one in advance)
Buy BSA Race kits
Decide on race scoring system (bracketing single or double elimination or an electronic system)
Handout Race Rules sheet, Tips and Flyer (date, time, place) with race kit
Recruit for volunteers to help with the race (Don't forget Boy Scouts)
Order/Buy 1st, 2nd, 3rd place awards, participation and side contest ribbons

Race month build planning (building vehicle in den meetings or build at home)
Ask parents about helping boys (some boys may need help from you and your pack)
Gather project tools and supplies required for this race vehicle or provide outside resources

Day before the races - Parent reminder - remind volunteers - race day refreshments - verify equipment and location reservations

Race Day
Setup track
Vehicle Impound / Pit Row Table and a Repair Table with tools and quick-dry glue
Check-in and registration of racer
Assign volunteers to duties as required

Sportsmanship

The Cub Scout Races are parent-son projects. Please feel free to give guidance and minimal assistance to your Cub Scouts as they build their Race Vehicles. This is a chance for the boys to be part of a team, and to enjoy the spirit of friendly competition with their peers. It is also for your Cub Scouts to enjoy the satisfaction of building their own racers from the kits provided.

While everyone will be trying to win, it's always a good idea to start out by remembering the Cub Scout Motto, "**Do Your Best**"

The first thing to remember about sportsmanship is that everyone's skills are a little different.
The second thing to remember is to follow the rules, without rules there would be no race.
The third thing to remember about good sportsmanship is that there are winners and losers in every competition. You accept this when you choose to compete.
Being a winner is easy, and losing is sometimes hard. If you win, you must not brag or gloat. If you lose, you must not feel jealous or bitter.
To be a good sportsman, you must be able to say "I did my best" and be satisfied with the results. You must also be able to appreciate and feel happy for someone else when they run a good race.

TABLE OF CONTENTS
INDEX

Pinewood Derby

History: starts with Don Murphy, Cub Master for Pack 280C in 1952. Don Murphy wanted to create a new father-son Cub Scout activity he could do with his 10 year old son who was too young to race in the Soap Box Derby, which requires the boy to drive a homemade car down a hill. Don's young son couldn't wait 2 years to race in the Soap Box Derby, so "Dad" Murphy wanted to invent another activity to do with his son and the younger boys in his Cub Scout Pack. The ideas started percolating in Don Murphy's mind. His dedication to family values and Cub Scouting ideals drove him, as stated in the quote above, to develop the idea of racing miniature pinewood derby cars down a track. He just needed to figure out a basic kit for these cars and design a track to race them on.

What Goals Are Accomplished:.

Sportsmanship and good citizenship
Personal achievement
Family understanding

Planning

Designate a Derby Chairperson
Set/adopt racing rules and car specifications - Use BSA kits only to keep it clean
Set place and date of race (and maybe an alternate)
Arrange for a track
Select a race staff - judges, registration personnel, and scorekeeper
Select a race chart or scoring system - good rental tracks have electronic timer and scoring system
Check-in and technical check equipment
PA system
Derby Workshop/Pre-race Check
Coordinate the time, place and workshop host

Race-day

Racer and car Check-in
Register all racers and their cars
Attach a number and name to the car
Have the car checked by the "Pit Crew/Judges"
Weight test, Wheels check, Size Tests, Clearance and misc.
Impound/store the car
Car judging - for best of show

The Race

Staging and pre-staging the racers
Lane selection and rotation, scoring method
Car handling - In-race Lubrication/Modifications and other no-no's
Recognize the eliminated racers - all participants
Awards - The fastest, runners-up, participant voted best of show

Have Fun!

TABLE OF CONTENTS
INDEX

Raingutter Regatta

History: In the raingutter regatta, boats race down a narrow channel. It's called Raingutter Regatta because the boats were originally raced in rain gutters. The gutters have since been replaced by PVC pipes.

What Goals Are Accomplished:.

Sportsmanship and good citizenship
Personal achievement
Family understanding

Planning

Identify Raingutter Regatta coordinator
Determine Date
Determine and reserve location
Review Regatta official rules and tips. Update if necessary
Determine whether to buy or make boat kits
Send emails to pack with Regatta information (rules, tips, flyer…)
Handout kits and collect money

Race-day

Raingutter Repairman
Check for leaks and make any other necessary repairs for a safe event
Event Setup/Construct race and practice raingutters
Setup registration table
Setup boat storage table (Marina)
Computer operator/Scorekeeper
Determine race brackets (PC or paper)
Determine and set up any nautical decoration for event
Keep kids entertained throughout event
Awards Personnel
Purchase awards (trophies/medals/ribbons/certificates) and participation patches
Clean-up Crew

The Race

Register and Number boats
Race
Trophies/Medals/Ribbons/Certificates

Have Fun!

TABLE OF CONTENTS
INDEX

Space Derby

Info

The space derby is similar to the pinewood derby only it uses miniature rockets. These propeller-driven rockets are powered by three rubber bands and travel along a monofilament fishing line. Boys carve and assemble the rockets themselves under the guidance of an adult family member.

Space derby kits with building instructions can be bought individually or in packs from a local Scouting distributor. Often, the pack's derby committee purchases derby kits in quantity and distributes them to pack families. The local Scouting distributor also will have many derby "extras," such as space derby carriers, accessory kits, extra rubber bands, ribbons, trophies, decals, and more.

What Goals Are Accomplished:.

Sportsmanship and good citizenship
Personal achievement
Family understanding

Planning

Identify Space Derby coordinator
Determine Date
Determine and reserve location
Review Derby official rules and tips. Update if necessary
Purchase Space Derby Kits
Send emails to pack with Derby information (rules, tips, flyer…)
Handout kits

Race-day

Track Repairman
Event Setup/Construct race and practice flight
Setup registration table
Setup spaceship storage table
Computer operator/Scorekeeper
Determine race brackets (PC or paper)
Determine and set up any space decoration for event
Keep kids entertained throughout event
Awards Personnel
Purchase awards (trophies/medals/ribbons/certificates) and participation patches
Clean-up Crew

The Race

Register and Number Spaceships
Race
Trophies/Medals/Ribbons/Certificates

Have Fun!

Memorable Blue and Gold Banquets

The main purpose of conducting Blue & Gold Banquets/Ceremonies is to provide recognition and to celebrate Cub Scouting. The traditional Blue & Gold Banquet is held in February, in honor of Lord Baden Powell's birthday. However, as a Pack, you may choose to conduct your Blue & Gold Banquet any month that you feel comfortable with.

Recognition at Blue & Gold is the main purpose and thus drives the program for the evening. Recognizing outstanding achievements among the Cub Scouts, including Arrow of Light Ceremonies, special patches, field trips, or displays of activities done in dens throughout the quarter or year are excellent components to the Blue & Gold Ceremony. Recognition of Leaders, Den Chiefs and other significant adults for their service, or for achievements they may have sought after and earned during their tenure as Pack Leaders is also a must at Blue & Gold. Recognition of Outstanding Support from parents, grandparents, siblings, or other adults in support of Cub Scouting also is worthwhile and builds the unity of families' within your Cub Scout organization. These awards should be done with careful consideration and planning.

Besides recognition, Blue & Gold Banquets/Ceremonies require careful planning of the Banquet portion of the evening. This should be a special evening to celebrate the Cub and to highlight his achievements throughout the year. Giving parents the opportunity to focus on their Cub Scout for the evening also adds to the special atmosphere desired at a Blue & Gold.

An important aspect of the Blue & Gold that should not be overlooked is Uniform Inspection. Regular uniform inspection encourages everyone to obtain and decorate his uniform according to BSA guidelines. Having everyone in uniform helps to unify and identify your Pack. Wearing the official BSA uniform to den meetings as well as for Pack Meetings encourages group identification, establishes a sense of dignity and respect, and allows for mutual consideration to occur. When in uniform, scouts should be encouraged to act with the Cub Scout motto "Do Your Best," in mind. Conduct should be well behaved and respectful-even when the group is having a great time playing together. Identifying with a group, such as wearing a uniform, creates its own discipline for the boys. Peer pressure to do you best and to treat each other respectfully comes with the wearing of the uniform. Make sure everyone is in proper attire-shirts decorated correctly, and tucked into their pants, with neckerchiefs properly rolled and secured.

Planning awards, recognitions and developing a ceremony is further assisted by the themes for the year. Decorations and table wear enhance the atmosphere. Each month's theme allows for development of a menu, awards, skits, decorations and other ceremonies to enhance your Blue & Gold Banquet

Blue and Gold Plan

I. Theme-
   a.
II. Scouts/Families
   a.
   b.
   c.
   d.
   e.
   f.
   g.
   h.
   i.
   j.
   k.
   l.
III. Invitation
   a.
IV. Decorations
   a. Walls
      i.
      ii.
      iii.
   b. Tables
      i.
      ii.
      iii.
   c. Centerpiece
      i.
      ii.
      iii.
V. Arrive- Pre opener
   a.
VI. Food/Menu
   a.
      i.
   b.
      i.
   c.
      i.
   d.
      i.
   e.
      i.
VII. Awards-
   a.
      i.
   b.
      i.
   c.
VIII. Program/activity
   a.

Menu ideas for each month's theme

Boys need heroes- "superman" sub sandwiches, "Hulk" mint ice cream, "Ironman" strawberry ice cream, Superman ice cream, wonder woman water.

January 2014: Lights, Camera, Action; Positive Attitude- Pizza, different flavors of popcorn. **Activity-**Put on a puppet show or play charades, have cubs make picture flip books. **Decorations**- flashlights, cameras made out of small boxes.

February 2014: Invention; Resourcefulness- Build your own dinner: various noodles and several sauces with toppings, build your own salad**. Activity**-Cheese squares and pretzel sticks, marshmallows (see what you can build). Vegetable derby. **Decorations-**Time line of lights, telephone, computers or airplanes.

March 2014-Pet pals-Compassion- Hot dogs, frogeye salad, frosted animal crackers and ice cream. **Activity**- a pet store employee, a police K-9 dog, a person training a Seeing Eye dog. **Decorations**-Different types of animal houses (dog house, bird houses painted by the boys)

April 2014: My Family Tree; Faith- Leafy green salad bar, a great time for an ethnic experience; Hawaiian haystacks. **Activity**-tell stories of famous people or not so famous relatives. **Decorations-**Ethnic decorations; Italian, Canadian, Brazilian, Mexican.

May 2014: Destination Parks; Health and Fitness- Dutch oven food, roast marshmallows, smores. **Activity-** Nature walk, learn about different national state parks. **Decorations**-travel brochures, maps.

June 2014: Over the Horizon; Perseverance- Step it up, next level finger food advance to a spoon or a fork to eat with. Nachos, vegetable or fruit platter, cheese and crackers. **Activity**-game night, make a life size board game. **Decorations**- game boards and card games.

July 2014: Space- The New Frontier; Courage- anything from a tube; yogurt, otter pops, applesauce. Space ice cream and moon pies. **Activity**-Space derby, paper airplanes/rockets. **Decorations-**planets, solar system, rockets made out of cardboard and foil.

August 2014:Heroes in History; Honesty- Hot or spicy foods with bread and liquid to save the day **Activity-** have a fire fighter, law enforcement officer, or member of the military come and explain what they do. **Decorations-** picture of people, newspaper clippings pictures of grandparents or older siblings.

September 2014: Under the Big Top; Cooperation- spaghetti dinner, popcorn of different flavors, snow cones, cotton candy. **Activity-**eating dinner with hands tied to the person next to them**. Decorations-**circus animals

October 2014: Dollars and Sense; Responsibility- hand out cub bucks and price the menu so the cubs can "buy" their dinner. Chicken, roll, salad, dessert. **Decorations-** pictures coins, George Washington, Abraham Lincoln.

November 2014: Give good will; Citizenship- Thanksgiving dinner; turkey leg, potato salad, roll, pie. **Activity-** tie a spoon to a dowel and have them feed each other. **Decorations-** have the cub scouts draw a picture or write a poem or story on how they can be great citizens

December 2014: Stars and Stripes; Respect- Red, white, and blue food sweet and sour sauce with rice and blue Jello. **Activity-** review how to do a proper flag ceremony. Cut out a five pointed star. **Decorations-** flags, stars, flags from different countries.

TABLE OF CONTENTS
INDEX

Sample Blue and Gold Plan for a Space theme

I. Scouts/Families
   a. Smith's-5
   b. Jones-3
   c. Jensen's-6
   d. Anderson's-4
   e. Walker's-2
   f. Johnson's-8

II. Invitation
   a. Rocket shaped

III. Decorations
   a. Walls
      i. Constellations
      ii. Blow up space shuttles-hang from ceiling
   b. Tables
      i. White table cloths
      ii. Blue/yellow plates
      iii. Clear cups
      iv. Yellow silverware
      v. Yellow napkins
      vi. Paint chip silverware holder
   c. Centerpiece
      i. Baby food jar rockets
         1. Baby food jars
         2. Glitter
         3. Paper
      ii. Space rocks
         1. Styrofoam pieces
         2. Dark blue spray paint
         3. Star garland

IV. Arrive- Pre opener
   a. Name the constellations on the wall

V. Food/Menu
   a. Main menu
      i. Flying saucer=Hamburger
      ii. Space shuttle= hot dog
   b. Salad
      i. Alien Elbow=mac and cheese
      ii. Moon craters= potato salad
   c. Side 1
      i. Haley's comet=half a banana
      ii. Crescent moon= sliced apples
   d. Side 2
      i. Crispy clouds=potato chips
      ii. Crunchy Stars=flavored chips
   e. Drink
      i. Astronaut juice=Fruit drink
      ii. Moon juice=water
   f. Cake contest
      i. Have each family bring a cake or dessert decorated in a space theme- give each boy a milky way with a certificate

VI. Awards- Present awards to those who have earned them

VII. Program/activity-

VIII. Mini games
   a. Level 1 anti gravity balance. Balance bouncy ball on plate walk across room
   b. Level 2- Shuttle repair-use kitchen rubber gloves a bucket of water and a large nut and bolt. Wear gloves and put together nut and bolt under water.
   c. Level 3-Commet toss. Styrofoam balls covered in tin foil with streamer tails toss into numbered rings
   d. Level- 4- Tranquilize Aliens-print out aliens tape to wall use nerf guns to shoot the aliens
   e. Level 5- Moon rock relay have each boy carry a marble on a spoon from point a to point B

IX. Certificate of completion
   a. Certificate with a ring pop stapled to it

Space Theme Blue and Gold

We used round tables set up in the gym. Fishing line was strung between the two basketball hoops and blow up space shuttles were hung on the line.

Constellations were made on large pieces of black butcher paper and placed on the walls (this was also our pre-opener, each person had to identify each constellation correctly)

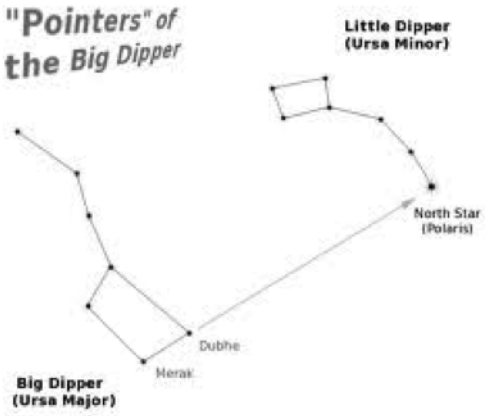
Each table had a white table cloth. Large blue and small yellow paper plates were used at each place along with a yellow napkin, yellow utensils, and a clear cup.
Silverware holders were made using blue and yellow paint chips picked up from the hardware store and sewn together on three sides with a sewing machine creating a pocket where the napkin and silverware were placed.
Centerpieces were made using empty baby food jars and paper to make the cone and stand of the rocket then filled with water and glitter.
Space rocks were pieces of Styrofoam spray painted dark blue then Silver Star garland was poked in each piece.

Photo op was created using a refrigerator box painted with a rocket and alien with cut outs

It's a Bird, It's a Plane,It's Super Star Gazing!

Take your den or pack into the outdoors and learn about the stars.

The stars are fabulous. They are a natural source of wonder for children of all ages. Awakening curiosity about the stars can lead you and your cubs on an adventure not only in science, but in mythology, legends, and lore. Children who are exposed to the wonders of the night sky will often develop a life-long love and curiosity for the wonders of nature, the mysteries of science, and the adventures of days gone by.



The Big Dipper

Anytime you talk with kids about the stars, they're sure to mention the Big Dipper. What a great place to begin! Easily the most recognizable grouping in our night sky, the Big Dipper holds a wealth of astronomical goodies.

1. The NAME: Scientific name: Ursa Major means "great bear". Ursa is the Latin word for bear. How awesome that spotting this bear is a requirement for our bear cubs! Different cultures around the world have used different words and descriptions for this shape in the sky. Can you see why we Americans call it a dipper? I wonder what made someone decide to call it a bear. What would you call it if you were seeing it for the first time, and didn't know what its name was?

2. Navigation: for thousands of years people used the sky to find their way. The dipper was one of their most useful tools. Native Americans and pirate captains alike knew the dipper well. The two stars at the end of the dipper are called the pointers, following their line will lead you to *Polaris*, the north star, the only star in the sky that never moves. Depending on the time of year and even time of night, the dipper might be sideways or even upside down in the sky, but the pointers will ALWAYS lead you to the North Star.

3. The Little Dipper: Ursa Minor, the Little Bear is very close to his big brother in the sky, but a lot harder to see. Teach kids its location in the sky by putting the two constellations together on one slide of your pinhole planetarium. The last star in the handle of the little dipper is *Polaris*, the North Star.

4. Visual Acuity: The Big Dipper also features an awesome *binary grouping* of two stars referred to as the

"horse and rider". These are the middle star you see in the handle of the dipper. If you look very closely, you can see a tiny little star (called Alcor) riding on the bigger star (called Mizar-- mee-zahr). Ancient legend says that in order to be selected as an archer for the king, one had to be able to see both of these stars. Can you?

5. Science: Mizar and Alcor may appear to be very close together, but Alcor is actually 3 light years further from Earth than its binary partner. That means it takes 3 years longer for the light from the little star to get here than from the big star. Stars are so far away from us, that by the time their light reaches us, thousands of years may have passed! What a strange and wonderful thought!

Planets

Some of the brightest stars in the sky are actually planets! Ancient navigators knew that the positions of these "stars" would change in the sky the word *planet* comes from Greek and means *wandering star.* The easiest planet to identify is Venus. Because Venus is closer to the sun than the Earth, it is visible either just before the sun comes up, as the *morning star*, or just after the sun goes down, as the evening star. Venus is clearly the brightest star in the sky.

Teach kids the names of all the planets in our solar system, set up a telescope and look at Jupiter-- you can see its moons. Or look at Saturn-- you can make out its rings!

The Moon

Our nearest celestial neighbor is also fun to look at. Try exploring these questions:

1. Why does the moon change during the month? It's simple to demonstrate the moon's phases using a flashlight for the sun, a large ball to represent the Earth, and a small ball to represent the moon. Show your cubs how the orbit of the moon around the Earth changes the way the light shines on it.

2. How would it feel to walk on the moon? Spread the floor of a room with pillows and cover the pillows with a blanket. Attach thick sponges to the bottom of the cubs' feet with rubber bands and let them try a "moon walk". You can also discuss the moon's gravity. A person on the moon will weigh one sixth what he weighs on the Earth. A sixty pound cub will weigh only 10 pounds on the moon. That's about as much as a house cat!

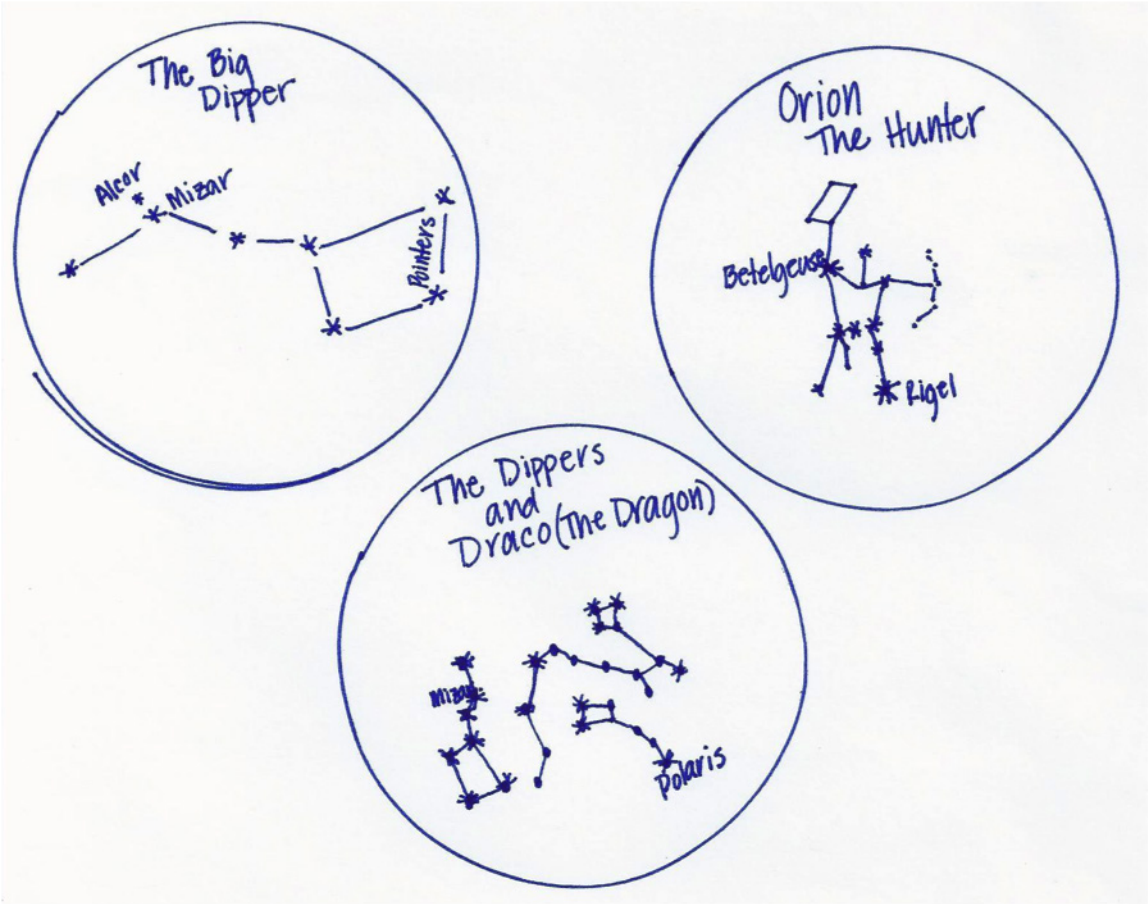
3. What does it take to be an Astronaut? The astronauts have one of the strongest training programs around! It's very important they have strong bodies that can handle the stresses of being in space. Talk with your cubs about the importance of being physically fit. It also takes a keen mind. Astronauts need to be able to think on their feet and solve many problems. Neil Armstrong, the first man to ever walk on the moon, was an Eagle Scout. He embodied all three points of the scout law, he was physically fit, mentally awake, and morally straight!

TABLE OF CONTENTS
INDEX

The Pinhole Planetarium

Materials needed:

Per Cub:	For sharing:
1 Potato chip can -with a lid	A pushpin
1 copy of the constellations below	Glue Stick
1 sheet of black construction paper	A hammer and one nail
Scissors	



Directions:

1. Each cub glues the white copy of the stars to his sheet of black construction paper.

2. Cut out the circles. It's better for the circles to be too big than too small.

3. Use the pushpin on a carpeted surface to poke holes where the stars are. Make bigger holes for the bigger stars as indicated on the diagrams.

4. Use the hammer and nail to create a viewing hole in the bottom of the can.

5. View the constellations by fitting the circles inside the lid of the can with the white picture toward you. View different constellations by switching the circles. Store your constellations inside the can.

Using technology and a planetarium software package

Slideshow: Bob created his using a free download of powerpoint and google images. Show your boys our galaxy from inside to out. Sun, planets, moon, our solar system including the asteroid belt and comets. Progress to galaxies, nebulae, and the universe. Billions upon billions of stars! Remember to keep things appropriate to the interest level of your cubs. By the way you don't need a projector if your laptop can hook to your television, use that!

Planetarium software: Stellarium is the one we used. Simply google stellarium 11.2 and you can download it free! Look for version 11.2 or higher.

Features:

Location-- window can be set to any city you want, Murray, Stainsbury, West Jordan, or wherever you live. The program will automatically set elevation from sea level….

Time-- can be advanced to any date or time you wish. Try centering on Polaris and show the kids how the stars rotate through the night.

View--Here's where you can set light pollution levels and make the moon look just like it will on any date, including the lunar phase. Change the likeness of the moon. It will show detail and phases. Every night the moon begins its march further to the east.

Bottom Menu:

Labels: Planets, constellations and stars

Atmosphere filter: See what the sky would look like if the atmosphere were not turning our sky blue during the daylight

Constellation art: Turn on artist renditions of the constellations

Zoom: Cool for nebulae (Orion) or Galaxies (pinwheel above the big dipper m101)

Resources and references:

Book:

The Stars: A New Way to See Them H. A, Rey ISBN:0-395-24830-2

Internet:

lunarepublic.com (Maps of the moon)

Spaceplace.nasa.gov

Scijinks.NASA.gov

http://www.kidsastronomy.com/astroskymap/constellation_hunt.htm

Skyandtelescope.com

Cub Scouts Go Geocaching

Geocaching is a fun and entertaining activity for many people. If you're interested in taking a group of cubs caching you can probably find a neighbor nearby who knows enough to get you started, and you might even find an expert! This is one activity that you want to practice before you take the kids out. It can be tricky and will almost certainly go better if you know what you're doing (at least a little bit).

What is Geocaching?

Simply put, it's a high-tech game of hide and seek.

Geocaching is an outdoor sporting activity in which the participants use a Global Positioning System (GPS) receiver or mobile device and other navigational techniques to hide and seek containers, called "geocaches" or "caches", anywhere in the world.

A typical cache is a small waterproof container containing a logbook where the geocacher enters the date they found it and signs it with their established code name. Larger containers such as plastic storage containers (Tupperware or similar) or ammunition boxes can also contain items for trading, usually toys or trinkets of little value.

Geocaches are currently placed in over 200 countries around the world and on all seven continents, including Antarctica, and the International Space Station. After more than 12 years of activity there are over 1.7 million active geocaches published on various websites. There are over 5 million geocachers worldwide .

How do you do it?

An integral part of Geocaching is sharing the experience on line. In fact, without the internet, the game would never have started. Cachers around the world post the locations of where their treasures are hidden, and people who find them post their finds and their adventures.

To get started you will need to visit the www.geocaching.com website. This is where you will register yourself as a "geocacher " and find maps and GPS coordinates for caches in your area.

Tools needed: GPS unit or app for your smart phone, pencil, sense of adventure.

Tips for helping Cubs enjoy geocaching

Help them understand the rules. Geocaching is like a secret world they are being given a glimpse of. Teach them to be respectful, always put a cache back where they found it, trades should always be fair and don't show geocaches to kids who don't understand the rules. The cacher who hid it would be disappointed if it were not treated with respect.

Set up a localized event for the cubs. Use a local park or building where you can hide a few caches of your own without registration--just for the day. Having a variety of treasures to find in a small place is contrived. Geocaching.com requires caches to be at least half a mile apart. But you can plant 5 or 6 in the same location at a den or pack meeting in order to make the hunt fun and not need to hike long distances. For beginners, this is a good idea.

Let the cubs touch. Kids this age are curious and love to explore with their hands. Let them take turns holding the GPS units and make sure everyone gets a chance to examine the treasures they find.

NOTES!

NOTES!

LEADER SPECIFIC TRAINING!

Den leader Specific 221

Webelos Leader Specific 222

Cubmaster Leader Specific 225

Committee Leader Specific 226

Den leader - Leader Specific Training

What I wish I knew when I started as a den leader

1. I wish I was aware that if we carried the guide to safe scouting and the boys permission slips we were covered by insurance.
2. Where to find permission slips and health forms on the internet and when they are required
3. When I need to file a tour plan and where I can hold my den meetings.
4. That someone had told me the value of using a den chief and what 2 deep leader ship means.
5. How to organize a den meeting and keep the boys interested.
6. That I had been informed about Scouttrax.com for keeping records of the boys
7. Where to find forms for record keeping and why it is important.
8. Who can help with the boys on field trips and what resources are available for field trips. All of these questions are answered in the Leader Specific class. These are the things that basic training can help you with. There are also lots of resources available at the local Scout shop.
9. WWW.Scouttrax.com is an awsome way to track a boy from Tiger through Webelos. You can also use it to send emails to parents.

Webelos Leader Specific

Webelos are boys; ages 10 to 11 depending if your unit does one year or two. This age group of boys are looking for new challenges and need hands on projects. Some of the projects they do are crafts and sports and science. These pins are all hands on. Most the pins will have hands on experience.

In Webelos the boys will learn individual responsibility and work toward becoming a Boy Scout. They will work on the Scout Oath and Law, Learn the Outdoor code, the scout handshake and motto and slogan. They take responsibility for Flag Ceremonies during den and pack meetings.

There are 20 activities badges and if a boy completes all 20 he will receive the 20'er Patch.

During Webelos the boys have lots of outdoor experience and they will meet with a Boy Scout troop two times. They will learn to tie knots and make fires. They learn about singing indoors and outdoors and the difference. Each boy must earn 3 activity badges to earn his Webelos Badge. The citizen and the Fitness are required and one other activity badge from a different activity group (mental, technology or outdoor). Then as they work toward their Arrow of Light they need to earn the Outdoorsman and the Readyman and then one from the mental skills group, one from the technology group and then one other of their choice.

What is really great about the Webelos is that you can double up on requirements. If you do an art project that is useful you can count it also on the Craftsman. If you make a picture frame out of wood you can count it in art. If the boy earns his swimming belt loop he can count it on an individual sport for the sportsman and so forth.

Field trips are an important part of the Webelos experience. There are many places that you can go with your boys (ie: Museum of Natural History, Zoo, a construction site, TV station.)

Den Chiefs should be used as often as possible because their influence is a big help to the boys and in getting them excited about scouting. A den chief for Webelos must be at least a first class scout.

Webelos Leader Specific Training

Things that I wish I had known when I became a Webelos leader:

1. There are 20 badges that the boys can earn and if you are in a one year program you need to plan on 2 a month to complete them all. They don't need to understand it all, you are just introducing the subject to them. They will go into the subjects again as a Boy Scout when they earn Merit Badges for these same badges.

2. Activity badges are sometimes called pins because they receive it as a pin. They are different from the Academic or Sports pins they earn with the belt loops.

3. When you are working on one badge, some of the requirement overlap with another badge such as artist and craftsman – you can make something and count it in both badges.

4. Webelos are beginning to learn the Boy Scout oath, law and sign. If you recite it each week in your den meetings by the end of the year they can say them from memory.

5. The belt loops can be earned as a tiger, wolf, bear yet some are required for the Webelos Activity Badges. They should only receive the belt loop once but they can earn them in each rank. You don't have time on a 1 year program to earn all the sports and academic pins so to earn them they can complete them at home with their parents but they are not required. If they are in community sports programs you can send the requirements home to their parents and have them sign off those that you didn't work on but the boys actually earned.

6. Not all badges are required for the Webelos badge, only Fitness, Citizen and one other activity badge from another group. For the Arrow of Light they also are required to complete Readyman and Outdoorsman and one from Mental Skills and Technology Skills, for a total of 7 badges. The Activity Badge Groups are found on page 74 of the Webelos Handbook.

7. For the Webelos badge requirement #8 Faith, for LDS units they can earn the knot even though they can't complete the Faith in God award.

8. To earn all the compass points they only need 19 Activity badges. That leaves 1 badge that they might not earn.

9. A conservation project can be as simple as cleaning a park, church or school grounds.

10. To plan your year so the boys receive all the badges, check out the boy that has been in Webelos the longest and work on what he needs and by the end of the year you fill find you covered every badge. I use the Compass Point Emblem Requirement for my planning program.

11. Emailing the parents is the best way to keep the parents aware of what you are working on and what their boys need to catch up on.

12. Attend your local District Roundtables. They are invaluable.

HAVE FUN!

Scout._____ Brirthdate_____

Compass Points Emblem Requirements

Webelos badge awarded on (date): _____

Activity badges earned for the Webelos badge: (Earn Fitness, Citizen, and one other.)

1 _____ * ☐ Citizen

2 _____ * ☐ Fitness

3 _____

Activity badges earned for the compass points emblem: (After you earn the Webelos badge, earn four additional activity badges.)

1 _____

2 _____

3 _____

4 _____

☐ Aquanaut
☐ Artist
☐ Athlete
☐ Communicator
☐ Craftsman
☐ Engineer
☐ Family Member
☐ Forester
☐ Geologist
☐ Handyman
☐ Naturalist
* ☐ Outdoorsman
* ☐ Readyman
☐ Scholar
☐ Scientist
☐ Showman
☐ Sportsman
☐ Traveler

Compass Points

Earn a *compass point* for each additional ***four*** activity badges you complete:

E

1 _____

2 _____

3 _____

4 _____

W

1 _____

2 _____

3 _____

4 _____

S

1 _____

2 _____

3 _____

4 _____

* Required for A of L

THE CUB SCOUT CUBMASTER

Cub Masters responsibilities - - -

- Complete Cubmaster training
- Attend monthly roundtable
- Encourage every boy to become a Cub Scout
- Fallow the BSA policies when planning all pack activities
- Work with pack committee members to make sure all dens are functioning well.
- Plan the den and pack programs with the help of committee members
- Lead the monthly pack meeting
- Involve all dens
- Coordinate the total Cub Scout program
- Use the appropriate literature
  - Den and pack meeting resource guide
  - Cub Scout leader book
  - Webelos leader Guide
  - Other BSA approved literature found at council book stores
- Everything the Cub Master does is to help the individual boy
- Maintaining good relationships with dens and leaders
- Maintaining good relationships between parents and guardians
- Seek the support of parents and guardians and include them in den and pack activities
- Ensure the pack has a presentable United States Flag and that it is well maintained
- Be an example to the boys by wearing a complete uniform
- Encourage high advancement standards for all Cub Scouts
- Include all family members in pack activities
- Conduct impressive advancement recognition, and graduation ceremonies
- Have a “Cheer” box loaded with appropriate songs and cheers
- Greeting cubs and families with a preopening activity
- Offering Cub Scouts the opportunities to excel
- Help train Cub Scouts in
  - Self-esteem
  - Self pride
  - Citizenship
  - Character
  - Mental
  - Physical
  - Emotional fitness
- Encourage attendance at summer outdoor activities

ALWAYS REMEMBER TO HAVE FUN, FUN, FUN

You're a New Committee Member; What's Next?

Now that you are registered as a pack committee member, you will receive *Scouting* magazine, which contains helpful information to assist you as a leader. These steps will get you started:

1. Complete Fast Start training for Cub Scout pack committee members. You can complete the training online at https://myscouting.org. Youth Protection training for all Scouting volunteers is also available at this website. Effective June 1, 2010, Youth Protection training is required for
all BSA registered volunteers, regardless of their position(s).

2. Begin reading the *Cub Scout Leader Book.* (To start right away, you may need to borrow a copy until you can get your own.) This book describes your role as a pack committee member or pack committee chair and will give more information on the following steps.

3. Get acquainted with the other leaders in your pack. You will need their assistance in carrying out a successful pack program. You will be working closely with the pack committee chair and pack trainer.

4. Attend the monthly pack leaders' planning meeting. This meeting is led by the pack committee chair and Cubmaster, and it is where pack plans are made.

5. Attend the monthly district Cub Scout leader roundtable. You will receive continuing help on pack management and will be acquainted with leaders from other packs, who will share ideas and experiences with you. Your unit commissioner or unit-serving executive can tell you when and where the roundtable meets.

6. Attend Cub Scout leader basic training sessions as soon as possible. There are two components to this training—Pack Committee Leader Specific Training, a specialized session to help you successfully plan a successful pack program, and This Is Scouting, which is attended by leaders in all program areas. These will give you the foundation you need to become an effective and successful leader. Every boy deserves trained and qualified leaders. Your unit commissioner or unit-serving executive can give you information about training sessions. These training sessions can all be taken online at https://myscouting.org.

7. Obtain and begin wearing the Cub Scout leader uniform as soon as possible. It is comfortable and suitable for all Cub Scout meetings and activities. Wearing the uniform properly is important in setting a good example for the boys. Your unit commissioner or unit-serving executive can tell you where to obtain the uniform and insignia.

8. If you are pack committee chair, get to know the chartered organization representative, and keep this key person informed about the needs of the pack.

9. If you are pack committee chair, get acquainted with your unit commissioner. The commissioner is a friend to your pack and will be glad to answer questions and help in other ways.

10. If you are pack committee chair, get to know your unit-serving executive. This professional Scouter is employed by your council to serve all Scouting units in your district, and will do everything possible to help you be successful.

11. If you are pack committee chair, begin to develop a close working relationship with the Cubmaster. The two of you will be working as a team to make the pack program successful.

Don't hesitate to ask for help. There are many people who want to help you provide the finest possible Cub Scout experience for the boys in your pack. By the time you have completed these steps, you will be well on your way to becoming a successful pack leader. By the time you have completed these steps, you will be well on your way to becoming a successful pack leader.

The Pack Committee

You were selected as a member of the pack committee because of your interest in helping boys. Regardless of the size of your pack committee, certain responsibilities must be performed if Cub Scouts are to receive the type of fun-filled and meaningful program to which they are entitled. By making the commitment to serve as a leader, you share the following responsibilities with other members of the pack committee:

- Recruit the best person available for Cubmaster and one or more assistant Cubmasters.
- Provide adequate and safe facilities for pack meetings.
- See that a year-round pack program is conducted according to the policies of the Boy Scouts of America.
- See that the pack program, leaders, and Cub Scouts reflect positively the interests and objectives of the chartered organization and the Boy Scouts of America.
- Encourage all leaders and boys to have and properly use the uniforms, badges, and insignia.
- Establish a good relationship with neighborhood Boy Scout troops. Try to graduate every Webelos Scout into a troop.
- Assist with the pack charter renewal, reregistering at least 50 percent of present members each year.
- Establish a sound financial program with a pack budget plan and adequate financial records.

TABLE OF CONTENTS
INDEX

• Stimulate the interest of families through proper programming.

• Work with the Cubmaster to make the pack program effective so that each boy advances the rank for his age. See that proper recognition is given promptly.

• Maintain an inventory of pack equipment.

• Work with the Cubmaster to conduct periodic training for families, including an annual pack adults' meeting.

• Recognize pack leaders periodically to show them that their efforts are appreciated.

• Maintain through the chartered organization representative and unit commissioner a close liaison with the district committee and its resources to help the organization

and the pack.

• Conduct an annual survey of boys for systematic recruiting of new boys from within the chartered organization.

Your unit commissioner will be glad to explain any of these responsibilities that you do

not understand.

What Do You Invest in Cub Scouting?

• One evening each month for the pack meeting

• One evening each month for the pack leaders' planning meeting

• One evening each month for the Cub Scout leader's roundtable

• Time spent in Cub Scout leader basic training sessions

• Cost of the Cub Scout leader uniform

• The registration fee

This adds up to a small investment, compared to the dividends you will receive. And of

course, the more you invest, the more you can expect to receive in return.

What Do You Receive in Return?

• An evening each month of fun and fellowship with pack families, sharing their pride in their

sons' accomplishments

• The privilege of helping to enrich and strengthen families

• A chance to help boys learn good citizenship and help shape them into men with strength of character who are sensitive to the needs of others

• The opportunity to help make a difference in the lives of boys, as they grow strong in mind and body

• A code to live by that will set a worthwhile example for both boys and adults

• The satisfaction of being a member of a worldwide movement, and pride in being publicly identified as a part of this organization by wearing the uniform, which is a visible means of showing that you believe in and stand up for its ideals and objectives. You will discover many other dividends that will enrich your life as you dedicate your time, talent, and enthusiasm to Cub Scouting.

NOTES!

NOTES!

TABLE OF CONTENTS
INDEX

CORE VALUE MIDWAY!

JanuaryPositive Attitude 233
Positive Attitude
Fly high into the sky
February 235
Resourcefulness
From Litter to Glitter
March 239
Compassion
Aware and Care
April 240
Faith
Soaring the Skies
May 242
Health & Fitness
Backyard Fun
June 244
Perseverance
Go For The Gold
July 246
Courage
Under the Sea
August 248
Honesty
Play Ball
September 250
Cooperation
Under The Big Top
October 252
Responsibility
Dollars and Sense
November. 255
Citizenship
December. 259
Respect
Stars and Stripes

January- Positive Attitude
Yes I can!!!
Fly high into the sky

Where would the world be today if modern-day innovators did not have a positive attitude and gave on up their dreams? Often times it seems all too easy to stop trying and not continue to think positive through trials. On December 17, 1903 the world as we knew it changed when two brothers succeeded in their dream of flying. After years of trial and tribulation Orville and Wilber Wright were finally able to take to the sky in flight.

There are many characteristics of a positive attitude that were displayed by the Wright brothers. They remained optimistic that someday they would fly, found learning opportunities in their failures and remained motivated to accomplish their goals. These are valuable lessons that can be applied to lives of children today and give them the chance to display their own positive attitudes. In regards to flight the innovation did not cease in 1903, but ideas have developed in a manner far greater than that short flight. As the years progressed, the pursuit of flight expanded into the ability for man to fly around the world in a few days time and even to the moon.

Craft Idea #1 : Paper airplanes
The greatest thing about paper airplanes is the simplicity to construct; this makes it a great activity for children of all ages. There no need for scissors, glue or tape all you need is a piece of paper. With a short series of folds your airplane is the perfect flying machine.

How to fold a paper airplane:
The most standard fold is known as the dart, it can be completed in 6 simple steps.

- Step 1- Fold the paper in half lengthwise, run nail along the fold to crease it sharply
- Step 2- Unfold the paper
- Step 3- Fold down the top corners towards the center line
- Step 4- Fold the two newly created corners toward the center line
- Step 5- Fold the plane in half again along the center line from step one
- Step 6 - Create a wing crease by folding down the top part of each side

Your basic dart is complete. There are many more designs and paper airplanes folding techniques that can be found online. Better yet give the scouts the creative freedom to create their own masterpiece.

Paper airplanes can fulfill requirements in each level of cub scouts

Craft Idea #2: Rockets
Alka-Seltzer rockets are fun to construct and even more fun to launch. They do require slightly more construction that a paper airplane.

To construct the rocket you will need:

- A toilet paper roll or paper towel roll
- A nose tip (made from foam or paper)
- Construction paper
- Glue or tape
- 35 mm film canister (white works best)

To construct the rockets

- Step 1- Wrap construction paper around tube, glue or tape in place
- Step 2- Cut and attach construction paper fins to the base of the rocket
- Step 3- Using construction paper cut a circle about 4 inches in diameter
- Step 4- Cut a slit from the outer edge to the center of the circle
- Step 5- Turn the circle into a cone and secure with tape or glue
- Step 6- Attach nose to top of rocket (can also use foam for rocket nose)
- Step 7- Attach film canister to bottom of rocket upside-down

Rockets can fulfill requirements in each level of cub scouts

Activity Idea: Take Flight
Paper airplanes can be flown indoors in a large room or gymnasium if weather is not permitting to be flown outside. Boys can have contests to see which plane flies farthest, longest, highest, etc. Great activity to involve scouts, families, and siblings alike.

Rockets usually require more room to due to the tendency to fly high and can often create a mess if launched indoors, for this reason outdoors is best. As with construction they involve additional work to take flight. Refer back to the film canister on the bottom for the following: Break a small piece of an antacid tablet, such as Alka-Seltzer, put it into the canister with a little water. Replace cap on canister turn over and watch the rocket launch into the sky. Again a wonderful activity to involve scouts their families and siblings.

February – Resourcefulness
From Litter to Glitter

As the saying goes…one man's trash is another man's treasure…please come with us on our adventure to see what treasures we can make out of trash.

Tin can alley: over 75billion cans a year are made in the USA. That's a lot of cans. If it weren't for tin cans, you would never be able to eat some of the foods we now eat. Machines that make tin cans were invented in the 1800s. That invention changed our eating habits because now food can travel. Canned corn is America's favorite vegetable, next comes green beans, tomatoes and peas. Fruits… are peaches, applesauce and pineapple. Be sure to recycle tin cans…to make new tin cans.

Cool Can Chimes:
Remove the lid and label from four or five empty cans that will nest inside each other. Wash them and let them dry. Use holes
a hammer and nail to make a hole in the yarn
bottom of each. Paint the outsides with while primer. Use one or two coats of colored acrylic paint to cover the primer. Stack the cans, beginning with the largest. Measure a length of string or fish line, equal to the height of the cans, plus 3 ft. Knot a wooden ring onto one end of the string, thread the other end up through the hole in the smallest can. Decide how low you want to can to hang, slide it up the string, tie a big knot, slide the can down again until it rests on the knot. You can put a washer or a bead at the steps.
knot. Add the other cans in the same way, making sure they overlap so they can chime. for
from the excess string, form a hanging loop markers,
above the largest can for hanging.

Tin Can Ringers:
Save the lids from different size cans for this Project. Punch a hole with a nail and hammer in each lid. Then use string or fish line to tie each to a stick or dowel, making sure they are close enough to clang against each other when the wind blows.

Pig In The Pen Game:
The pig is a ping-pong ball. The pen is an oatmeal box with a paper towel roll for a handle. Use an ice pick to poke

in the ball and tube and tie a cord or

The idea is to hold the tube and try to swing the ball up and catch it in the box.

Arctic Animal Ornaments:
Frozen juice can lids. Wash and dry. Apply one coat of sealer to the lid. Let dry between each coat, colors and

Use your own creative ideas and designs or as pictured. Wood shapes are used

the heads arms and feet. Snaps,

jute or yarn, glue and felt for the trims... See illustrations.

TABLE OF CONTENTS
INDEX

Christmas "Lid" Tree
(materials: paints: hunter green, true green, Yellow, snow flock, jar lids: 2 1/2, 2 ¾, 3 ¼ 4 inch sizes or comparable. Wood bead and star for tree top..3 1in sq. blocks, 1 1 ¾ clay pot…assorted buttons for decorations. Glue gun. Espresso Bean paint for tree trunk.
Paint the items: green for the lids and bead. Star, yellow, blocks and clay pot Espresso Bean color. Use sandpaper so sand center top of each lid where blocks and bead will be glued. Wipe clean. Glue bottom of clay pot to bottom of dry
biggest lid. In same manner, glue blocks between lids and bead to top of smallest lid. Glue star to bead. Let dry. Randomly glue Buttons to lid edges. Apply snow flock to Edges of star and lids. Let dry.

Insect Apartment:
Materials: 2ltr. Bottle, sand or dirt, twigs and leaves.
Cut off the upper third of a 2 liter bottle, fill with dirt or sand. Create a hiding place using leaves or a paper cup. Wrap a piece of nylon stocking or cheesecloth around the spout of the bottle top. And secure it with a rubber band…allowing air to Pass but not a bug. Put your bug or ants inside, Invert the bottle top and insert into the bottle bottom.

Dad Rocks Paperweight
rows.
Materials: med. and small rock, washed. Yarn, tan felt, wiggle eyes, gold wire. Paints: Flesh tones, red chalk.
Glue small rock (nose) to center of large rock. oth
Choose skin color and paint face and nose. Rub Red chalk on cheeks and tip of nose. Glue eyes acrylic
above nose. Draw mouth with a marker. Decorate face as per illustration. Attach felt to bottom of rock.

Photo Blocks
Materials: wood scraps, sand paper, glue, saw and photo.
As per drawing: a 4x4 cut on a 45o angle, or 1 1/4in. dowels. It is your choice…rough barn wood or walnut or pine.
Cut wood at about 45o angle, smooth wood with sandpaper.
Mod-Podge the surface and let dry. Place an untrimmed photo on the surface and glue. When

trim close to the size of the wood.
Seal with another coat of mod-Podge. Use sand paper to smooth edges.

Leather-Look Things for Dad
Triangles of masking tape, pressed and overlapped on an Item, give a leather-like look when coated with shoe polish.
Cover item : tear off small pieces of tape, starting at the bottom of item, press on overlapping

The ragged edges will help give a rough effect. At top, trim edges evenly or bring over top of item.
Apply shoe polish with a soft cl

brown or black paste. Coat or cover with shellac or clear

spray.

Mother's Day Vase
Materials: empty Kool-Aid jar or suitable jar.
Beads, sequins or other materials for decorating.
Glue.
Decorate as illustrated.

Mister Snow Jingles
Hang near your front door to welcome guests.
Materials: tin cans: choose your size…one from a coffee can makes a very cool fellow…you will need two sizes (2 1/4.x2 ¼ and 4x2 ¼). Metal primer, acrylic paint: white, dr. green, yellow, poppy orange, black. Snow flock, spray glitter, cording 1 ½ yds. 2- beads ½ in. red wire, 12 in. 2-red tinsel poms, ¼ in dowel 6 in. Christmas fabric, 2 1/2x 25 in. Wood shapes, carrot, six circles 3/8in. star, six jingle bells…see illustration for assembly and our table at Pow-Wow.
Punch hole in center bottom of each can. Paint inside and out, with primer, 2 coats. Paint outside cut
only, one coat of white…apply snow flock. Apply 2 coats of varnish. Wood pieces: 2 coats each, increments
circles, beads black, nose, poppy orange, one star green, one yellow. Please see our table desired.
for assembly.

Tin Can Lanterns
Water must be frozen overnight in can for this project to work.
Draw design all around the outside of the can. Place can on towel to keep it from slipping. Place nail on design and tap the nail head gently with the hammer until the holes are made. When finished with the design…dump out the ice and dry. If you want to paint the can, now is the time. You can stand small flashlight in can or ask an adult to help you with a votive candle or spookier…use a glow stick in can.

Valentines Day Ideas
Folding Hearts: cut a fat heart
From paper that is two sided…
Wrapping paper works well.
1.Lay the heart with the pattern side down, fold in sides as shown.
2. Fold top down just above the middle. 3. Fold point up. 4.Turn envelop so flap is at the top and
Seal with a sticker.

Rain Gauge
materials: 2ltr. Bottle, blue paint, 6in. ruler, recycled coffee can or Similar size clay pot, blue fine-tip perm. marker.
Cut top 1/3 of bottle…tape the

edges. Make a measuring guide, with marker in 1/2in.

from bottom to top of bottle. Decorate with raindrops if

Invert top of bottle into bottom so it acts like a funnel. Place in coffee can or clay pot to stabilize.

TABLE OF CONTENTS
INDEX

Milk Carton Waterwheel

This is a fun way to play in the water on a hot sunny day. You will need a milk carton, pencil, scissors, string and water. With the pencil, poke a hole in each of the bottom left corners. Poke a hole in the very top of the milk carton for hanging up. Tie a string to hang up on a branch or post. Have a friend hold the holes while filling with water. When full, let go of nails
the holes and watch the carton spin…you have created a waterwheel.

Rain Stick

Collect from a fabric store, the heavy cardboard rolls that fabric come on. Cut the size you want…12in. to 18in. makes a good one. Nail into the tube in rows all around the tube and going down the sides. It may take a hundred or more. When completed, cover your tube with contact paper to keep the

secure and to make it look like wood. Close one end with a piece of cloth or leather. Pour in rice or wheat, lentils or a mixture of all. Close other end as per the other end. Decorate with yarn and feathers.

Rain Sticks…see our many versions
From the Muppets Big Book of Crafts…
Materials: 20 small yogurt empty cups (save 2 lids, discard the rest) duct tape 1 c. uncooked rice, googly eyes 10 sets,

colored felt, colored tissue paper.
Cut out the bottoms of all 20 cups. Cut fringe strips around the tops of 10 cups. Bend the fringe to the inside of the containers. Slide on fringed container inside each of the un-fringed cups, then stack the un-fringed cups, duct taping them together as you go. Alternate stacking bottom to bottom and top to top and make sure that the cups on the very ends of the rain stick are both open-end out. Place a plastic lid on one open end of the Rain stick and secure with tape. Pour rice Into your rain stick and put the other Plastic lid on the other end of the rain stick. Secure with tape. Glue the eyes on each set.

Other items we will feature at our table:
Egg carton bells
Laundry soap cup castanets
Pumpkin can game
Sucker toss game (gallon milk bottle)

Flower vase from Kool-Aid container
Metal to the Petal

March- Compassion/Aware and Care

This subject is an awesome opportunity for our Cubs to learn!
A great focus for this theme is learning about people with disabilities.
Here is how you can explain different disabilities to Cub Scouts:

Mental Illness:

- Have a speaker with a mental disability come and interact with the boys. Let them ask questions

Physical Disabilities:

- To simulate a physical disability like cerebral palsy or others where a loss of balance is primary, tape a line of masking tape on the floor as if it was a balance beam. Have each child close her eyes and spin her around in circles a few times, and then have her open her eyes and try to walk down the line and see how far she can get without stepping off.
- To simulate a pain related disability you can get smooth pebbles to put in the heel of each boy's shoe.
- Wheelchairs are always fun for the boys so try to make a difficult obstacle course with wheelchairs.
- To simulate immobility you can duct tape paint stirrers to the boy's legs.
- Simulate a missing arm by having your scouts make a sandwich with one hand.

Blindness:

- Print out the braille alphabet and make the Cub Scout Oath, Law and Motto. You can easily make dot by doing hot glue dots.
- Blind fold your Cubs and lead them through an obstacle course.

Deafness:

- Teach the cubs the alphabet in American Sign Language (ASL).
- Teach your cubs the Cub Scout Oath, Law and Motto in ASL.
- Teach a simple Scout song in ASL.

The key for these activities is to reach out to your leaders and parents. You would be amazed at the help you can get when you reach out to those around you.
Don't forget to have fun!

April-Faith
Soaring the Skies

Faith: This might be a good time to work on your religious emblem. You can find them in the insignia guide on pg 25-26.

Faith is knowing the sun will come up. Talk to boys about what they think Faith is. It's spring time which means new beginnings. This is April when things begin again. Like planting flowers and watching birds nest. It's knowing things will work out even if there are problems.

Experiment with color or just doing different projects and see how they come out. Test your faith!

It's also a good time to talk about conservation and making the world a better place to live in. Service projects around the neighborhood, parks and where you live.

Soaring the Skies could be taking to the skies, as in airplanes. Make paper airplanes and have a contest to see how far they fly. Go to the airport or talk about other machines that fly. You can make airplanes out of craft sticks or candy. Check Google out.

Then there are birds; that's what I know being a falconer. My birds are just going into the molt (from April to September) which means they shed their feathers and grow new ones so they can hunt and fly better.

The Zoo (801-582-1631) has a bird show but it doesn't start until May. The Tracy Aviary (801-596-8500) has a bird program. They have a lot of birds to see, not just the show they put on. Birds of Prey and Skymasters also do a bird program. You can go to Ogden's nature center (801-621-7595) or Hutching Museum in Lehi (801-768-7104) to talk about birds.

For Pack meeting or Den you meeting you could have different birds on the wall with the letter of their names mixed up, so they have to unscramble them. You could have each den learn about a bird and then have them report and do a yell or even the bird call. Go bird watching in your neighborhood or at Red Butte Garden & Arboretum (801-581-4747). You could even go to the park. Birds are everywhere!

The following websites are not only good for this month's theme but for whatever you may need. **Google** has everything you need and more. It may take a little time to find what you want. You can find word searches and games too! So here goes:

Search: Soaring the Skies, Cub scout ideals, www.retired scouter.com, www.scoutermom.com/cubscouts, www.pinterest.com/cherylhash/soaring-the-skies, www.scouting.org/filestore/cubscoutmeetingmyguide/

Skymasters, Ben Woodruff works out of Hutching Museum in Lehi (801-768-7104).

Birds of Prey: Ross and Susan Pope 801-967-1037

So enjoy this month and maybe I'll see you with my birds.

If you have troubles and can't find information, call me and I'll help you out. (801-967-1037). shewhofliesbirds@gmail.com

Soar High with the birds. Catch you on the fly!

Susan Pope(shewhofliesbirds)

May Health & Fitness/Backyard Fun

Cub Scout Relay

Equipment: make 2 copies, each a different color, of the action slips below; cut them apart

Space: large grassy area or gym

Players: any number, divided into 2 teams

Directions: Place one set of action slips on a table or chair and the other set on the opposite end of the table or another chair. Line up Cubs on one side of the area in two teams opposite the action slips. On the signal go, a Cub from each team runs to the action slips for his team, chooses the top one, reads it, and follows the directions. After completing the action slip, the Cub runs back to his team touching the next person in line to go. Play until all have had 1 or 2 turns.

Action Slips

Make Cub Scout sign and shout "Do your best"

Make Cub Scout sign and repeat the promise

1 forward roll, 1 backward roll

5 jumping jacks

Jump as high as you can 3 times

3 girl kicks with each leg

3 sit ups

3 push ups

Crab walk back to start

Frog leap back to start

Elephant walk back to start

Hop on 1 foot half way back, then change feet

Sing ABC song loud while jumping up and down

Run backwards to the start

Spin 3 times shouting, "I am a Cub Scout"

Skip back to the start

Frog stand for 5 seconds (Wolf Ach. 1k)

3 log rolls, then gallop back to start

Deck of Cards Workout

Equipment: 1 deck of playing cards

Space: large enough area for Cubs to exercise

Players: any number; teams, or individuals

Directions: Give each card suit an exercise: diamonds=jumping jacks, hearts=sit ups, clubs=pushups, spades=toe touches. The number on the card will represent the reps of the exercise with the King=12 reps, Queen=11 reps, Jack=10 reps. The ace will be a rest. Start with the deck face down and flip one card over at a time to find out the exercise and number of reps to be done.

Sock Tag

Equipment: Cubs' shoes and socks

Space: medium grassy playing area or gym

Players: any number; played as individuals

Directions: Cubs take their shoes off and pull their socks slightly off. Cubs crawl around on hands and knees and try to steal the other Cubs' socks. Once both socks are stolen, they're out. Last person with a sock on wins.

Look-n-Sniff Guessing

Equipment: 6-8 jars baby food- preferably fruits and vegetables, marker, paper, pencils

Space: table

Players: any number; teams, or individuals

Directions: Remove the labels from the jars. With a permanent marker, number the jars 1 through 8 and label the corresponding labels the same as the jars. Use the labels as an answer key. Cubs examine and smell the baby food jars then guess what each one is and write it on a paper. The Cub with the most correct answers wins.

Pick-a-Stick

Equipment: large craft sticks, tape, copy of the labels for the craft sticks listed below, storage container

Space: large area in or outside

Players: an even number of Cubs

Directions: Cut out and tape each label to a craft stick, place in the container. To play choose a stick and have the Cubs complete the activity on it.

Labels for Craft Sticks

Elbow Wrestle

See Bear Ach. 16b

Spin X 3

Spin 3 times one way and 3 times the other way

Foot Push

See Bear Ach. 16b

10 Push Ups

One-Legged Hand Wrestle

See Bear Ach. 16b

High Cincos

High 5's to 5 people.

Jump Rope

Jump rope for 30 seconds

Stand Up Back-to-Back Push

See Bear Ach. 16b

Be Banana Song

It's a song, search it online.

20 Jumping Jacks

Beach Ball Fun

Pass around a beach ball

Hand Wrestle

See Bear Ach. 16

10 Cherry Pickers

1. Jump up to the ceiling, 2. Push up position, 3. Frog position. That counts as 1, do 9 more.

One-Person Push Over Line

See Bear Ach. 16b

Pull Over

See Bear Ach. 16b

Shoulder to Shoulder

Say 2 body parts, leg to hand, hip to knee, etc. Cubs find a partner and put those body parts together. Call another. Cubs find a new partner.

Elbow Wrestle

See Bear Ach. 16b

Seated Back-to-Back Push

See Bear Ach. 16b

Toe Touches

Cubs do one toe touch for each letter of his first and last name as he spells it out loud.

Balloon Splash Bash

Equipment: regular balloons, string, garden hose, plastic bat

Space: medium grassy playing area

Players: any number; played as individuals

Directions: Fill balloons with water. Tie ends. Tie a string to the end of each balloon. Tie end of string to tree limb or structure so that each balloon is free hanging, like a piñata. Cubs line up and take turns, swinging the bat trying to burst a balloon, one swing per turn. Make sure the other Cubs stay back from the batter.

THEME MIDWAY

GO FOR THE GOLD

Why Go for the Gold for the Core Value Perseverance. Perseverance means sticking with something and not giving up, even if it is difficult. This month's theme, "Go for the Gold," will help Scouts learn and experience the perseverance gold miners had long ago as they try to obtain treasures on their pack Go for the Gold Day!

Quotations

Our greatest weakness lies in giving up. The most certain way to succeed is always to try just one more time. Thomas A. Edison

Gathering Activity

Golden Phrases

Each phrase is answered by something with the word *gold* in it (example OIL; answer is black gold)

1. Crackers
2. Something in your grandpa's mouth
3. A state nickname
4. Something to live by
5. Something that should not be missed
6. What was Jason after
7. Where a "beverage" is made
8. Don't jump off this
9. California Scout Council
10. What Mr. Smith translated
11. He said "a verbal contract ain't worth the paper it is written on"
12. A candy bar
13. Children's books
14. Held in February

Answers to the Pre-Opener

1. Golden Grahams
2. Gold tooth
3. Golden State
4. Golden Rule
5. golden opportunity
6. Golden Fleece
7. Golden CO
8. Golden Gate Bridge
9. Golden Council
10. Golden Plates
11. Samuel Goldwyn
12. silence
13. a cup of gold
14. Golden Books
15. Blue And Gold

Pack and Den Activities

Panning for gold, Fishing (bring your own fishing equipment), Wagon Rides, Canoeing, etc

TABLE OF CONTENTS
INDEX

Song

SCOUT GOLD RUSH
Tune: My Darling Clementine
Lyrics by Ron Brown

Years age, (one-hundred fifty)
Men moved west in search of gold!
Some found plenty, some not any;
Some were hot, and some were cold!
(CHORUS)
Scouts can be like forty-niners,

Searching for a treasure chest,
Hunting ways of helping others,
Finding ways to do our best.
(CHORUS)
Gold may glitter, gold may sparkle,
Golden nuggets men might spend;
But more precious than a gold mine
Is when you find a new friend!
(CHORUS)

Games

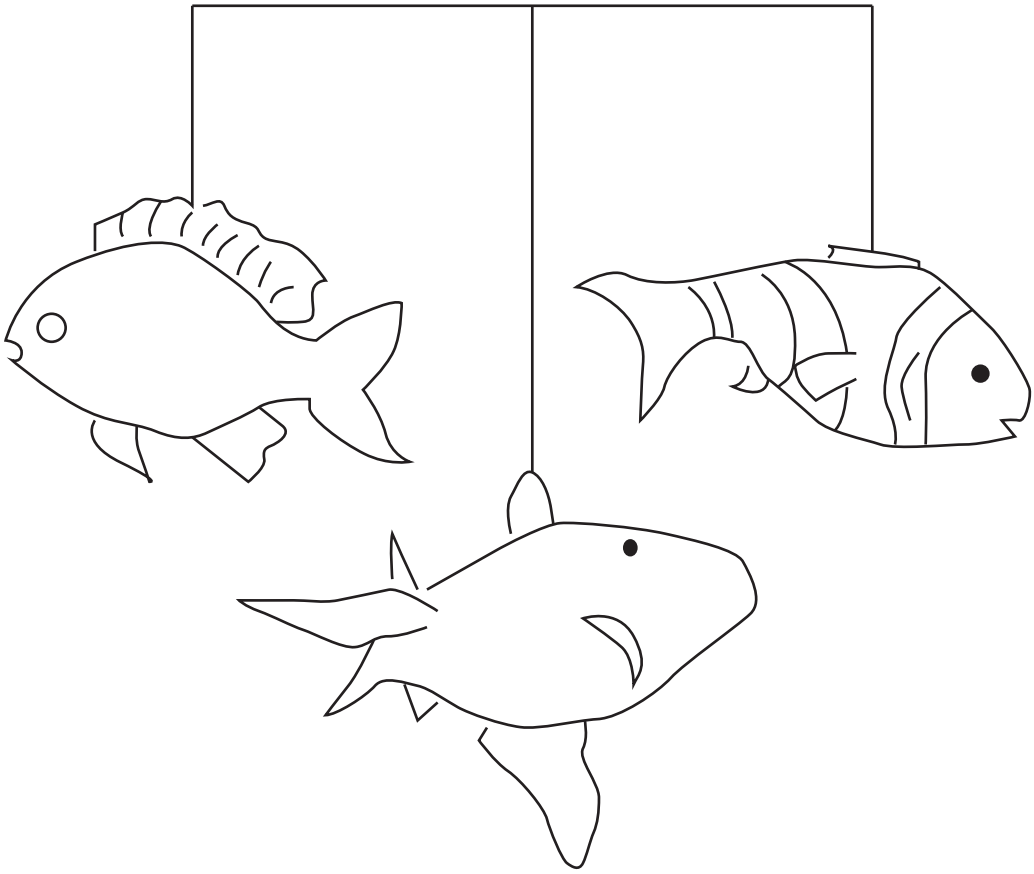
Steal the Treasure
• 1 Gold Nugget
• 1 Blindfold
• 1 Chair (optional)

The cubs sit in a circle around a chair. Place the gold nugget under the chair and sit a blindfolded cub 'guard' on the chair. Nominate a cub to try to steal the gold nugget without the guard noticing. If the guard hears him approaching he can point straight at the cub. He is detected and must return to his seat. Nominate another player to nominate him (pointing to nominate is best otherwise, the guard may know which way the cub is approaching from). Once a cub successfully picks up the gold nugget the guard (without blindfold) chases the villain round the circle once and back to the villain's seat. If the villain gets back without getting caught he becomes the guard. To make this game work the guard must point directly at the moving cub waving an arm around in the general direction is not enough.

Prospectors and Bears
Two prospectors are walking through the forest when they suddenly encounter a grizzly bear! The bear rears up on his hind legs and lets out a terrifying roar. They're both frozen in their tracks. The first prospector whispers, "I'm sure glad I wore my running shoes today."
"It doesn't matter what kind of shoes you're wearing, you're not gonna outrun that bear," replies the second.
"I don't have to outrun the bear, I just have to outrun YOU," he answers.

TABLE OF CONTENTS
INDEX

UNDER THE SEA JULY
COURAGE



Every boy loves to make mobiles. Fish, Fish, Fish. It is really fun. Get your hangers, bend them to the shape you want. Now lets have some fun finding out what kind of courage the boys want to have.

Write I have courage to _____ on each fish.
Here are some examples.
I have courage to stand up for the truth.
I have courage to stand up to bullies
I have courage to be kind.
I have courage to make new friends.

Look up in the Bear and Webelos book on how to make a mobile.
Bear requirement Elective #9 Art
Webelos: Artist #3

WHAT IS UNDER THE SEA
COURAGE

Every boy wants to belong, sometimes he may want to follow the group. We need to teach the boys to have courage to do what is right . . .

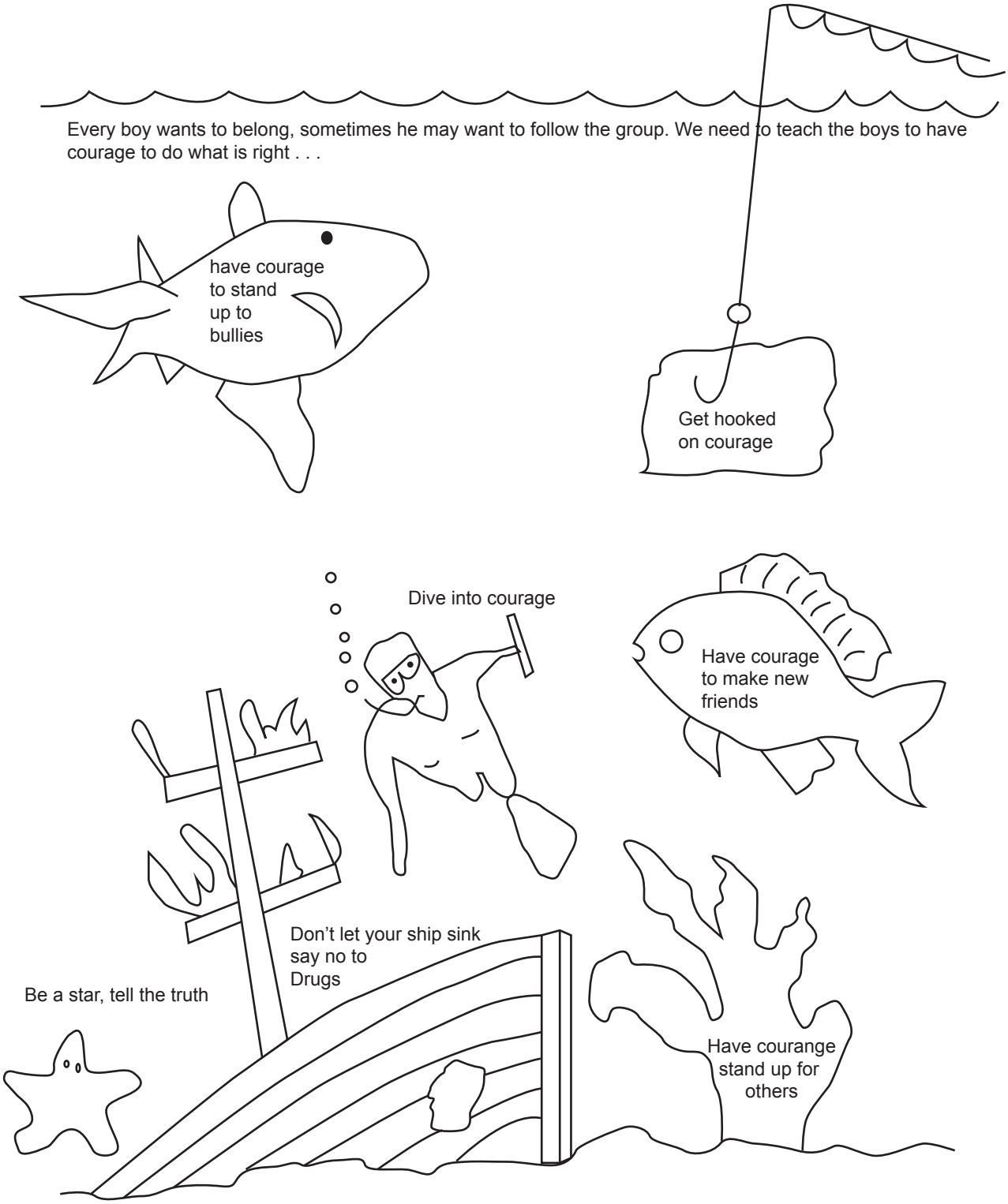


TABLE OF CONTENTS
INDEX

August - Honesty

PLAY BALL

Why Play Ball for the Core Value Honesty. It is easy to forget how important it is to be honest when one is playing a game and really wanting to win; however, a Cub Scout is a person who always tells the truth and is worthy of trust. This month we reinforce how important it is to be honest, especially when playing baseball with friends.

Quotations

Quotations contain the wisdom of the ages, and are a great source of inspiration for Cubmaster's minutes, material for an advancement ceremony or an insightful addition to a Pack Meeting program cover.

Gathering Activity

How Many?

Fill a clear container with tinfoil-wrapped chocolate balls that look like baseballs counting as you fill. Everyone makes a guess on a slip a paper (be sure they include their first and last name) as to how many "baseballs" are in the jar. The winner gets the container and all of the chocolate. Of course, the winner may want to share.

Pack and Den Activities

Hold a Softball Game
Attend a Baseball Game as a Den or a Pack.
Make a sports corkboard to put in your meeting place.
Make hand held fans to take when you attend the "game".
Make a card collector's treasure chest.
After your den learns the proper rules etc., teach a group of younger children how to play.
Play baseball using a balloon as the ball and a pool noodle as the bat.

Song

Rotten Reeboks (tune: Clementine)

Rotten Reeboks, dirty sweat socks,
Generating toxic fumes,
I've seen flies dead, struck in mid air
Fatal venture to his room.

In my brother's bedroom closet
Stinkarooning like refuse
Dwelt a size 10 pair or sneakers
With a smell you couldn't lose.

Aging tennis, in a corner
Turning the air a bluish green,

Hope the county doesn't visit
They'd condemn us sight unseen.

I've tried bug balm, lemon air scent
Even spray that smells like pine,
Must be something that can cut it,
Something strong, like turpentine.

Even weirdo, crazy mutt dog
Who has breath you can't adore,
Makes a wide turn, cuz his eyes burn,
Every time he nears the door.

"What's the big deal?" asks ol' big foot
None of his friends notice it.
"Proves they're brain dead," says my sister,
"Doesn't surprise me a bit."

"Not to worry," says my father
"Could be money after all,
"Pentagon might pay a bundle
"For the secret to it all."

Skit

Bubble Gum

Equipment: 1 chair

Preparation: Practice, but there are no lines. *But the more the Cubs ham up the action, the better the skit.*

1st scout walks out to the chair, takes his gum out of his mouth, places it on the back of the chair, then walks off.

2nd scout walks out to the chair, leans his hand on the back, finds the gum on his hand, and, totally disgusted, wipes it on the seat of the chair and walks off.

3rd scout walks up to the chair and sits down. He realizes with great disgust that the gum is stuck to his bum. Disgusted, he peels it off, throws it to the ground and walks off.

4th scout walks out to the chair, then realizes he's got gum stuck to his shoe. With great disgust, he peels it off, sticks it to the back of the chair, and walks off.

1st scout comes back, walks up to the chair, peels it off, sticks it in his mouth and walks on.

Game

Button Baseball Game

Find a box lid that measures about twelve by ten inches. Draw a baseball diamond on top of the lid. Cut out circles as shown so that small nut, cups or paper muffin-pan liners will fit in them. Each player has three buttons for each turn "at bat." Standing about six feet away, he tosses them at the holes. If he misses all the holes, it is a strike. If the game is played as a team game, "base runners" advance the appropriate number of bases for each hit. If the game is played by individuals, a player scores 1 for a single, 2 for a double, 3 for a triple, and 4 for a home run.

Australian Circle Game

Equipment: 2 Tennis balls (Could be played with softballs but tennis balls will hurt less.)

A player stands in the center of a circle holding a tennis ball. He tries to throw this ball to someone in the circle who will drop it.

Another ball is also being passed around the circle from one boy to another.

The player in the center may throw his ball to anyone, but he usually throws it to the boy about to receive the ball being passed around the circle.

If either ball is dropped, the one who dropped it changes places with the boy in the center

If you were locked in a room with nothing but a baseball bat, how would you get out?

Take three strikes and you're out.

What is the difference between an umpire and a pickpocket?

An umpire watches steals; a pickpocket steals watches

Baseball Cheer: Pretend to throw the ball up and pretend to hit it with the bat. After you hit the ball, shout "Home Run!" or swing three times, and holler "You're Out!"

UNDER THE BIG TOP

September Core Value: COOPERATION

Cooperation: Being helpful and working together with others toward a common goal. Cooperation is a key element in teamwork.
Cub Scouts will gain a better understanding of the importance of supporting each other as they play games and learn new skill. At the circus all of the workers must work together to put on a safe and exciting show. They must cooperate. Just as the circus workers work together, Cub Scouts will work together this month to create their show, "Under the Big Top".

Elephant Slide Instructions: Use Gray Foam, Naugahyde, Leather or Felt. Trace on the felt. Cut dotted lined next to eyes on face. Cut out the ears and fold ears and slide through the face making the loop in back with the face in the front. Give a little curve to the trunk and the ears.

TABLE OF CONTENTS
INDEX

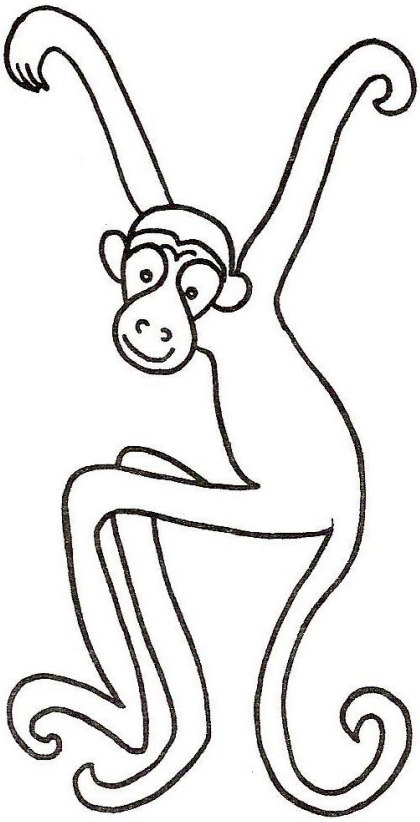
Monkey Chains

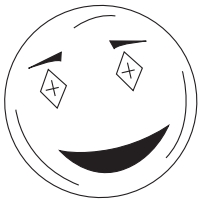
On cardstock or heavy paper, reproduce several large, medium and small sized monkeys. If you draw the monkeys freehand, make sure that the hands, feet, and tails have deep curves for hanging in a chain.

Cut out the monkeys and draw in their faces and features. Color them with paint, crayons, or markers.

Make a monkey chain by hooking one monkey beneath another by a hand, foot or tail. Hang the chain from a light fixture, floor lamp, or anything that protrudes from a background.

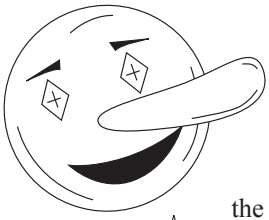
Monkey Chains can be used as a pre-opening game, an incentive, or a craft activity. The boy with the longest chain gets to choose his treat first, etc. Be creative and have fun!





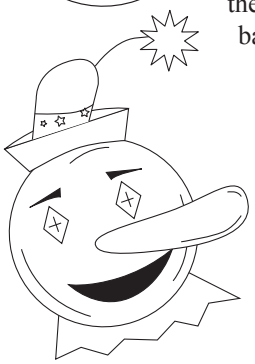
Balloon-Nose Clowns

Materials Needed: paper plates, balloons, crayons, paint, yarn, paper to cut out, glue

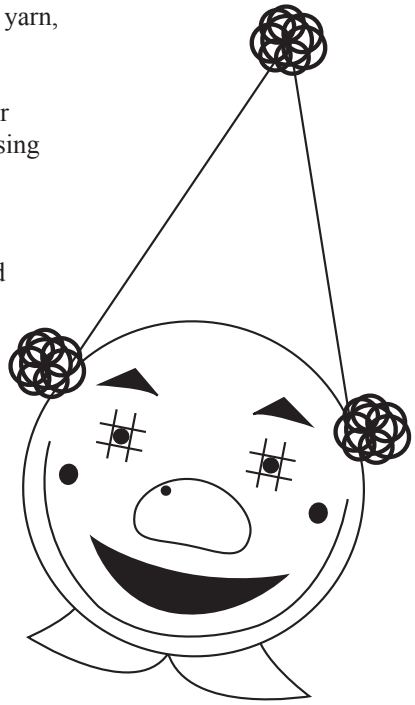


Draw a funny face clown on the back of a white paper pate. Add the features, with exception of the nose, using crayons, paints, or paper cut out.

Make a small hole in the center of the face where the nose should be. Blow up a round balloon and tie the end to prevent the air from escaping. Push the tied end of the balloon through the hole and fasten in back with tape.



Add hair, ears, hats, ruffles and frills using crepe paper, feathers, yarn, cotton balls, paper cut outs, etc.



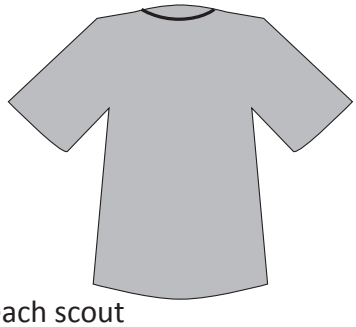
October - Responsibility
Dollars and Sense

We learn to be responsible for certain jobs, our own belongings, things in our home, and the property of others. We should all learn how to be responsible with our money as well. Not only is it wise to learn how money works, it is equally important to learn about the responsibilities that go along with having money. It all comes down to dollars and sense.

Games:

T-Shirt Relay Game

This Game is meant for Cub Scouts.



Required:

1 extra large t-shirt for each team.
A judge for each team.

Notes:

The judge should make sure the shirt is pulled all the way down on each scout and no short-cuts are taken in the heat of competition.
This works on teamwork and everyone is involved the whole time.

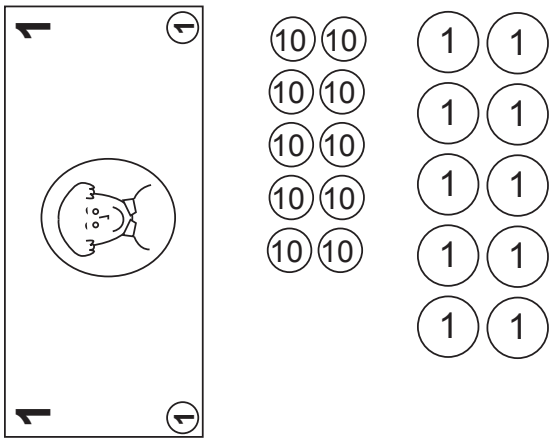
Instructions:

Teams line up in single file.
The shirt is given to the first scout in each line.
On 'Go' signal, the scout puts the shirt on and then holds hands with the next scout in line, facing the scout.
All the other scouts work the shirt from one scout to the next so he is wearing it. He then turns and holds hands with the next scout, and so on.
Teams need to have the same number of players or some need to put the shirt on twice.

Regrouping is a difficult concept for some children to understand. Using manipulatives helps, but

Regrouping Using Money
(Place Value)

Materials: Pennies
Dimes
Dollars



I find that using money makes it easier for the children to visualize the exchange of ones, tens and hundreds. It also connects them with real examples of Math in their world.
When referring to trading ones for tens and tens for hundreds, I tell the students that they need to go to the bank. They need to deposit their pennies and get a dime or deposit their dimes and get a dollar.

When referring to changing a ten into ones, I use the analogy of going to the bank and trading a dime for 10 pennies.

Math:

Feed Me Activity

TABLE OF CONTENTS
INDEX

Required:

Plastic bowls full of snacks - raisins, peanuts, M&Ms, fish crackers, anything small like that.
Plastic spoon for each scout
1 foot ruler for each scout
3 foot strip of cloth for each scout

Preparation:

Set the bowls of snacks out on the table (preferably in a different room).
Using a strip of cloth, tie a ruler to the top of each scout's right arm at the elbow - this is to make the arm stiff and straight so it cannot bend.

Notes:

Good teamwork and problem solving activity.

Hand each scout a spoon in their right hand.
Tell them it is time for snack, but there is a twist.
All of them have broken their right arm and their left arm has been bitten off by a mad shark.
Tell everyone to have a seat around the table and enjoy their snack.

The ruler is just to remind them that their arm cannot move - if a scout tries to bend his arm, remind him that the arm is broken and has to stay straight.
What you would hope would happen is that the scouts realize they cannot eat any of the food - alone! If no one figures out that they can feed the scout across from them after a few minutes, drop a hint or two to help them along.
Once someone feeds someone else, make sure that spoon is only used for that person - have some extra spoons just in case.

Craft:
Teach the value of money by making a piggy bank from re-cycled materials - like an empty prescription or vitamin bottle with a slit in the lid, an icing tub or margarine container with a small slit in the lid or a water bottle made to look like a pig. Attach one of these saying to the bank.

A penny saved is a penny earned.
Benjamin Franklin

"Never spend your money before you have it."
Thomas Jefferson

"Save a part of your income and begin now, for the man with a surplus controls circumstances and the man without a surplus is controlled by circumstances."
-Henry H Buckley

November – Citizenship

America the Beautiful

Have the boys write a play about America. You could include the founding of the country, what life was like at different time periods in our history and what life is like today. Have them act it out and videotape their play. Present the play at Pack Meeting.

From Near and Far

Our country is a melting pot of cultures and religions, which is very rare throughout the rest of the world. This gives us an opportunity to teach our kids about acceptance and working together as one big community to strengthen our country. For Packmeeting have someone from your community that grew up or has lived in another country come to speak to your boys and families. Have them talk about what kids do in their country, how they dress, what they eat etc. Play games popular in the country and have food to try from the country for your treat.

Our Heroes

Have a super hero pack meeting. Make posters of superheroes in your community like firemen, teachers, community leaders as well as parents of the boys. Talk about how it doesn't take superpowers to be a superhero. Everyone can be a superhero to someone by serving them or sticking up for them when there are bullies etc. Do a skit showing them how they can be superheroes too.

Service projects

- Tie fleece blankets for primary Children's hospital or your local hospital to be given away to children that need to spend time in the hospital.
- Collect coats, shoes and school supplies for your local food bank to be given out to kids when school starts.
- Clean up a park near you.
- Collect soda can pop-tops and give them to the Ronald McDonald house or Primary Children's.
- Take thank you treats to fire stations or police stations with notes of appreciation.
- Make Valentine's for senior Citizens.
- Donate kids' craft kits to a local children's hospital. There are great, inexpensive ideas for kits online.
- Decorate placemats for Meals on Wheels.
- Have a garage sale for your favorite cause.
- Plan a day of fun with crafts, games movie and popcorn etc with a local children's home or refugee center.
- Bring gently used board games and stuffed animals to a local women's shelter or children's home.
- Write a letter to your elected official about a cause you believe in.
- Collect DVD's and videogames you no longer use or watch and donate them to a children's hospital for patients.
- Volunteer at an animal shelter – play with the dogs and cats, help to brush them and clean up after them.
- Stuff warm socks with snacks and fruit to give to a homeless shelter for distribution to the homeless.
- Secretly rake leaves or shovel snow for a neighbor in need.
- Hold a car wash to raise money for a favorite charity.
- Go through the books you've grown out of and donate them to the waiting room of a local dentist, hospital or doctor.
- Donate your gently used stuffed animals to a local firehouse or police station to give to children in emergencies.
- Find out when the next sporting event is for your local Special Olympics teams, and go there as cheerleaders for the participants with signs, balloons, and noisemakers.
- Promote bike-riding and carpooling with posters or flyers at your school to reduce traffic and air pollution.
- Make bedtime bags for children at shelter, or going into foster care: Each bag has a stuffed animal, a blanket, a book and a toothbrush.

TABLE OF CONTENTS
INDEX

Take a Trip to "Honesty-ville"

Purpose: To give the children the opportunity to practice being honest and serving in their communities as they visit different shops and places in the town of Honesty-ville.

Preparation: Several stations could be set up to represent different shops and places in Honesty-ville. "Honesty dollars" could be reproduced and given to use as currency. Children could be divided into groups according to age and rotated to the various stations.

Procedure: The children receive "honesty dollars" or pay "honesty dollars" as they participate in various activities. The money can then be used to purchase their refreshments from the general store. Here are a few ideas to get you started.

Stations:

1. County Courthouse - "Tell the Truth"
Younger children could be asked to distinguish between true and false statements by holding up "true" and "false" signs as a judge asks questions such as "pigs are green" or "cows fly" or "Valentine's Day is in February". If they get all the correct, the are paid honesty dollars.
The older children could play the part of a courtroom jury in a game called "To Tell the Truth." Three people pose as witnesses, all claiming to be a certain famous honest person (i.e. Abraham Lincoln). Only one is the real person. The other two are imposters. The children are allowed to question the three until they determine who the real honest person is. If they guess correctly, they are paid honesty dollars.

2. Employment Office - "An honest day's pay for an honest day's work."
Clean your room game - The object of this game is to "clean the bedroom" in a certain amount of time. The area to be cleaned includes a "bed" to be made (a rumpled blanket in an area marked to size of the blanket), a table to dust (with a pile of dirt or sand on top. If you don't want to use dirt you could use feathers or something else that could represent dirt without making the mess.), and scattered clothes to be folded and put in drawers (a box maybe) or match socks and put them away. The child must straighten the blanket to fit in the square that has been marked, brush the dust from the table to dustpan and pick up clothes and put away. They are paid according to allotted time.

3. Central Park - “Respect the Property of Others”

Use a long board as a balance beam. Along each edge, place cardboard flowers with a sign reading, “Keep off the flowers.” The children are to walk the balance beam without falling off. If they stay on, they collect a dollar. If they fall off, they must pay a dollar for damages incurred.

Older children might be asked to walk the beam backwards or blindfolded to increase the challenge.

4. Refreshments served at the General Store.

Found at http://www.sugardoodle.info/Honesty/A%20trip%20to%20Honestyville.shtml

Skit idea: The lie monster. Have something happen between 2 people where one person helps another person. Then have other people one by one walk up and ask what is going on. The person that helped tells a story about what happened. Each time someone new comes up the helper makes his story bigger and more outlandish as he goes. Each time he tells a lie he puts on something representing a monster ie: hairy hands, funny teeth, hairy wig, or a funny nose. The last person he tells the truth to and the listener then says “I don’t believe lie monsters.”

Then talk about honesty and how telling lies makes people not believe us, even if our story is true.

Treat: a sugar cookie with a spider web drawn on it and a plastic spider put on it. Put a sign near the cookies that say “Tell the truth and avoid getting caught in a web of lies”.

December - Respect
Stars and Stripes

A Modest Flag Retirement Ceremony

Background and Preparation: A small, modest fire is built and lit in advance, being given sufficient time to burn down almost to coals.

Scout #1; The following is a direct quotation from the beginning of Title 36, Section 176, of the United States Code: “No disrespect should be shown to the flag of the United States of America;”

Furthermore, Paragraph (K) of this same Title 36, Section 176, states: “The flag, when it is in such condition that it is no longer a fitting emblem for display, should be destroyed in a dignified way, preferably by burning.”

(Ceremony team enters in silence, displaying unfurled flag to the assembled gathering)

Scout #2: (Recites entire following prose while flag’s colors are being separated):

I AM YOUR FLAG
I was born on June 14, 1777
I am more than cloth just shaped into a design.
I am the refuge of the world’s oppressed people.
I am the silent sentinel of freedom.
I am the emblem of the greatest sovereign nation on earth.
I am the inspiration for which American Patriots gave their lives and fortunes.
I have led your sons into battle from Valley Forge to the blistering desert of the Arabian Peninsula.
I walked in silence with each of your honored dead to their final resting place beneath the silent white crosses row upon row.
I have flown through peace and war, strife and prosperity, and amidst it all I have been respected.

“Old Glory” is my nickname; proudly I wave on high. Honor me, respect me, defend me with your lives and your fortunes. Never let my enemies tear me down from my lofty position lest I never return. Keep alight the fires of patriotism, strive earnestly for the spirit of democracy. Worship Eternal God and keep His commandments, and I shall remain the bulwark of peace and freedom for all people. For, I AM YOUR FLAG.

(Stop here until the flag’s colors are completely separated; then continue).

Scout#2: My red stripes symbolize the blood spilled in defense of the glorious nation.

Scout #1: LET US RETIRE THE RED STRIPES. HAND SALUTE! (Red stripes are now placed on the burning fire)

Scout #1: TWO!

Scout #2: My white stripes signify the burning tears shed by Americans who lost their sons.

Scout #1: LET US RETIRE THE WHITE STRIPES. HAND SALUTE! (White stripes are now placed on the burning fire.)

Scout #1: TWO!

Scout #2: My blue field is indicative of God's heaven under which we fly. My stars, clustered together, unify 50 States as one for God and Country.

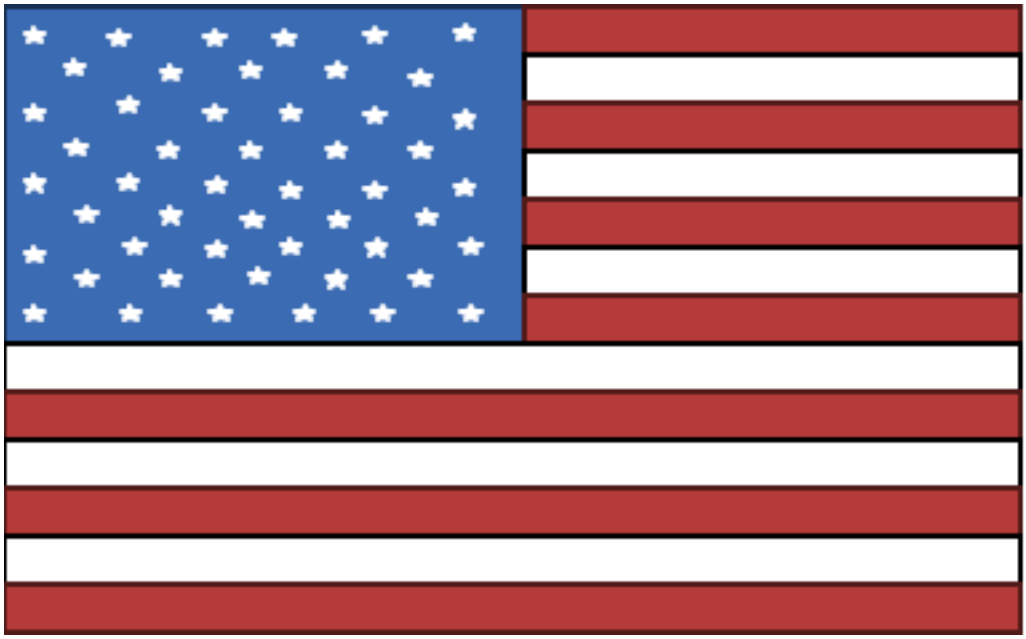
Scout #1: LET US RETIRE THE BLUE FIELD WITH STARS. HAND SALUTE! (Blue field with stars are now placed on the burning fire.)

Bugler: (Plays "Taps" while colors are being destroyed.)

Scout #1: TWO!

(Ceremony team files out in silence)

NOTE: This may be done outdoors as part of a campfire or indoors if you have access to a fireplace.



For a flag that is too big, as ceremony is going the flag is cut. The red and white stripes are separated from the blue field of stars and then separated. The field of stars always stays together as one whole piece. Once they are separated they are retired individually at the designated spots in the ceremony.

TABLE OF CONTENTS
INDEX

WEBELOS MIDWAY!

Aquanaut 262
Athlete 263
Fitness 264
Sportsman 265
Artist 266
Scholar 267
Showman 268
Traveler 269
Citizen. 271
Communicator 272
Family Member 273
Readyman 274
Craftsman 276
Engineer 277
Handyman 278
Scientist 279
Forester 280
Geologist 281
Naturalist 282
Outdoorsman 283

AQUANAUT

Water safety is always a big concern for cubs and scouts alike. Usually these training and achievement items are taken care of at day camp, but they can be done in the den as well. Always remember safety whenever there is water involved!

Life Jacket Contest (PFD):
How fast can you find the correct size life jacket and get it on?

What are the rules for safety around water? Make sure each cub knows!

1. Learn to swim well enough to survive in an emergency.
2. Never swim alone.
3. Swim only in supervised areas.
4. Follow the rules set up for the particular pool, beach, etc.
5. Learn the simple and safe reaching techniques.
6. Know your limitations.
7. Stay out of the water when overheated or tired.
8. Stay out of the water during lightning storms. Seek protection in an enclosed shelter – not under a tree!
9. Dive only into known deep water.
10. Call for help only when you need it – don't be the boy who cried wolf!

Help the cubs learn and explain the four rescue techniques:

Reach, Throw, Row, and Go (with support) RTRG.

ATHLETE

What is a couch potato? Are you a couch potato? It takes determination and perseverance to NOT be a couch potato, especially when it's hot. Encourage the cubs to do activities in the morning or late afternoon when it's summer time that will help them be strong and healthy. Other times of the year are not as difficult.

Most Cubs are members of a type of sports team. They will already to things every day as part of those teams. But when they aren't working out with a team, they need to recognize the need for movement and strength.

Hopscotch: (coordination and balance)

Indoor mini basketball: How many baskets can you make in a minute?

Brick layers: How many can you do in a minute?

Many of the required activities can be done as part of pack meeting in the welcoming activities. The families will love the participation as well. Encourage activity as a den. Have a field day where they try out different track events.

FITNESS

Eating right is a challenge for everyone, especially if the Cubs family hasn't been showing a desire to be fit. This could be that Cubs opportunity to help get his family going! Help them understand the KCP of being healthy!

A. Know: Tell why it is important to be healthy, clean, and fit.
B. Commit: It's not always easy to stick with eating right when someone else is eating a big sugary ice cream cone or a large soda! How do you stick it out? Does it mean never sugar again?
C. Practice: It takes practice to be good at anything. Keep practicing knowing what is good health habits and promoting them to your family and friends. Practice good health habits while doing the requirements for this activity badge.

The guidelines for healthy eating have been changed from the pyramid to the plate! There are lots of great ideas at myPlate.gov. Have a competition to see who can come up with the best recipes for an after school snack. See who comes up with the most liked meals planned for a week.

MyPlate.gov coloring sheet – handout. You organize the plate activity.

How good do you know your plate? What color goes where? Do you know how many fruits and veggies you should be eating each day?

SPORTSMAN

Knowing how to participate and be active in sports is a great thing for each Cub. Most are already involved in community sport teams, but some are not. Encourage them to find a team to participate with or get a neighborhood group together to play often. Review the movie *Sandlot* to show how kids bond and grow together. (This movie also shows perseverance through participating every day, despite the heat.)

Match up game:

match the term used in each sport:

1.	football	a. foul
2.	basketball	b. Free-throw
3.	baseball	c. goalie
4.	soccer	d. penalty box
5.	hockey	e. off-sides

What's the difference between football and rugby? This would be a good discussion on how sports vary from country to country and names of sports. In many countries football is what we call soccer!

Participating on a team encourages good sportsmanship. This is a social skill that each cub

needs to learn. Encourage them to understand basic sportsmanship which includes the following:
No cheating!
Not losing your temper
No negative comments about teammates, coaches, referees, or opposing players
Not blaming others for mistakes or a poor team performance
No "trash talk" or taunting the other side
No showboating – explain what this means
No arguing with the referees' calls and judgments and always remember to congratulate the other team/participants after a game!

TABLE OF CONTENTS
INDEX

ARTIST

Requirements for this Activity badge are fairly straightforward and could be accomplished in one or two meetings with careful planning and some help from an art professional. A teacher would be ideal as he/she would be familiar with all of the various specialties in the field.

The first requirement asks for a lecture-type situation with the teacher or other professional explaining about occupations in the field. While you have the professional available the second topic could be covered, which is a portfolio. If the artist has his own portfolio, he could show this and then talk about different types of portfolios. You could take photos of their (the Webelos') work and help them do their own portfolios.

The third requirement asks for an original drawing or painting of an outdoor subject, which should then be framed. The frame could be used as part of the Craftsman Badge. Fourth, is listing primary and secondary colors. A simple color wheel can be shown by painting a rainbow on a paper plate with the appropriate colors. Next they are supposed to use a computer to make six simple designs using the straight and curved lines, dots, etc.

Six is drawing a profile of a family member which would be a good pack meeting activity. Using clay as a medium, sculpt a simple object. Cookie dough, play dough and Sculpey Clay are all good clay types. Sculpey Clay can be expensive and salt play dough or peanut butter play dough recipes can be readily found online or at the library. You could also incorporate your clay projects into the next requirement which is a mobile. Another possibility would be to use paper folding techniques which could pass off the art construction part of this activity badge.

Number ten asks for a collage describing each boy. This could use magazine pictures buttons, leaves, feathers, photos or other medium the boy is interested in. Last but not least, eleven is to earn the Academics belt loop for Art. These requirements also work well for combining with the Activity Badge requirements.

Most importantly, do not become overwhelmed by the need to do this by yourself or all in one meeting. It is not necessary to do either of these. Requirements three through eleven only need five of the eight requirements so choose those that best meet your financial and physical limitations.

SCHOLAR

This activity badge requires a lot of parental and teacher (when possible) assistance. It also requires more time for a cub who has been struggling in school. It could however give the cub a new focus on the value of an education. First remind your cubs that education is not just schoolwork and that education starts the day they are born and ends the day they die. Their education is only somewhat determined by the schools they attend. There are also many great suggestions in previous POW WOW books.

Make sure that parents are included in the character connection portion of this activity badge whenever possible. Discussing with a teacher or principal the importance of getting an education can be an eye-opening experience for some cub scouts. Sometimes we forget that all aspects of life require education. You wouldn't want a sanitary engineer that didn't know what he is doing any more than you want a doctor that is uneducated. It is as important for the bricklayer to know how to lay the brick correctly for the chimney as it is for the architect to know where to put it.

Some of the requirements include earning the language and mathematics belt loops. Point out that math is considered by some to be a language. Chess is another belt loop that may be earned as a part of this activity badge. How is it related to language and what skills do you learn by playing it?

Ask your cub scouts if they have any friends attending a charter school or a private school. If they do, have them determine the similarities and differences in how they are run and how each school determines priorities for funding and programs. Talk about school boards and how they are made up. If you know a school board member, ask them to talk to your boys about what is involved in running the school and who makes what decisions. Ask an adult what he thinks are the best and worst things about your school and what could be done to improve it?

List what full time positions are available in education. Have your cub help another student with his homework. Be sure they know the difference between helping them understand and doing the work for them. Have them tell you what they did to help.

TABLE OF CONTENTS
INDEX

SHOWMAN

This activity badge focuses on puppetry, music, and drama. Six activities are chosen from any of these areas, but they need prior approval of the Webelos leader. Each of these areas requires some knowledge of the subject and none of these are a one day project. They can however be worked on individually or as a group.

The fifth option is a good den meeting activity and could be used at a pack meeting when your group is responsible for the skit. It is to put on a puppet show for your den or pack. Two through seven all include puppet making or performing skills and could be used to put on a puppet show. If you have a cub scout who does not like to perform in front of others, you could have that one write the puppet show or help build the puppets or the stage. If you have a cub that thrives on attention, he could be one of the puppeteers.

In the musical section you might want to see if any of your cubs has the ability to lead music. If you have one or more, they could teach the rest of the group about music… time signatures, notes, key signatures, sharps, flats, and other notation. Ask a cub to research folk music, or American composers and what kind of music they wrote or write. Have one check out the Music Belt Loop and one talk about the difference between singing indoors and out. Put together a small concert for your Den or Pack and have each person who plays an instrument perform for you. If you have a non-instrumentalist, have that boy as your emcee.

The last section involves drama. The easiest to pass off would be to read a play and then make a model of a stage for one of the acts. A good field trip would be to attend a play as a den and then write a short paper telling the story and what they liked about it. If you have a cub who is currently in a play, he might enjoy doing his part for the other cub scouts. You could also write, put on and take part in a one-act play and involve all of your cubs in it. You should also point out that sometimes it is the small parts that you remember from a play. If you have the ability to record his and show it to your boys they will remember it for years.

Making a list of stage directions and what they mean would be a good part of creating a play. Have the boys learn what a theater-in-the-round is and why it is used. What are its good and bad points? Explain the difference between grand opera and light opera. Boys should also know that those terms do not remain the same in each century. They should use current terminology.

They could also explain the difference between a musical and a play. Another possibility is to read about William Shakespeare and draw a picture of his Globe Theater. A good place for beginning information on this subject is in the 2012 POW WOW book in the midway section.

TRAVELER

Maps are an integral part of traveling. Today we depend on Google Maps, MapQuest and other internet sources to get us where we need to go. I was reminded recently that different types of maps are good for different things. Several of the requirements for the Traveler Activity Badge use different types of maps and other sources for trip planning.

The first requirement asks for a map or timetable of a transportation system such as a bus, plane, train, or ferry to determine how to arrive at a location from another location at the right time. You can look up these tables online at the bus company, airline, ferry, etc., or you can find written tables at your local library or grocery store, depending on whether it is local, national, or international. The next one has you plan a trip to another state using these guidelines and the third asks the cub to plan a trip to a local area of interest with the help of a parent, teacher, guardian, or librarian. That trip plan should be printed as part of the requirement.

Number four asks that you take the trip (or one you've planned). Five asks that you compute the cost per mile for the trip you took.

Six requires an actual highway map, not a Google-type map. The Scout should plan four different trips of at least twenty-five miles with at least six turns in each one. He should draw the route on the map and then act as navigator as he takes one of these trips with a parent.

Plan a trip of at least two days and pack everything you need for it is the seventh requirement. The next asks the cub to check the family first-aid kit and explain what he finds. Nine requires the Cub to look at a map legend of your area, learn what they mean and explain it to your den.

Next is to find a place of interest and draw two different routes to it. Then, using the map legend, determine which route is shorter in miles. Eleven asks for safety precautions you should use for cars, trains, buses, boats, and planes.

The last two requirements are for belt loos for Geography and Map and Compass. There are twelve requirements and you need to complete this badge. It is not a two week activity badge, but will help your scouts be able to find their way around anywhere.

Traveler Activity Badge

http://meritbadge.org/wiki/images/4/45/Traveler.pdf
http://www.macscouter.com/CubScouts/PowWow09/Webelos/Traveler.pdf

UTA Maps
http://www.rideuta.com/ridinguta/routes/routefinder.aspxhttp://www.rideuta.com/mc/?page=UTA-Home-FrontRunner

Delta Airlines Flight Schedule
http://images.delta.com.edgesuite.net/delta/pdfs/flight_schedules.pdf

Greyhound Bus Map
http://extranet.greyhound.com/Revsup/schedules/sa-50.pdf

Fuel Cost Calculator
http://www.roadtripamerica.com/Fuel-Cost-Calculator.php

Car First Aid/Emergency Kit (Not a 72 hour kit)

- Fire extinguisher
- Road flares
- Bottles of water
- Emergency rations such as Jerky
- Items for fire making, i.e.
  Kindling, a lighter or waterproof matches.
- Hand sanitizer (also great for starting fires).
- A needle and thread and a few safety pins
- A notepad and pen or pencil
- Paperback book (entertainment until rescued).
- Emergency Blanket and Poncho
- Antibacterial wipes (diaper wipes)

Salt Lake International Airport Control Tower Radio – LIVE Online
http://www.liveatc.net/search/?icao=kslc

Make a Travel Kit - Use an ice cream bucket or metal lunch box:

- Include knot tying instructions and twine/rope (ScoutStuff.org has an item called “Deck of Cards - Knots” Oversized, laminated cards offer color illustrations and how-to diagrams, with essential details and advice. Item: 32663
- Include 3 x 5 cards describing travel games (or have each boy bring a favorite game to add to a file)
- Include change for treats or to award as prizes
- Include a book of riddles, or riddle cards
- Include a mirror for flashing codes
- Include pencils and paper

Citizen

* Required for Webelos Badge

** Required for Arrow of Light

Take the scouts to a local fire station and have an outdoor flag ceremony and as part of the ceremony tell the story about Francis Scott Key and how The Star-Spangled Banner came to be:

http://www.usflag.org/history/francisscottkey.html

Take the scouts to a public meeting of the city council or other local government meeting.

Participate in your school activities and events such as Back-to-School nights and carnivals.

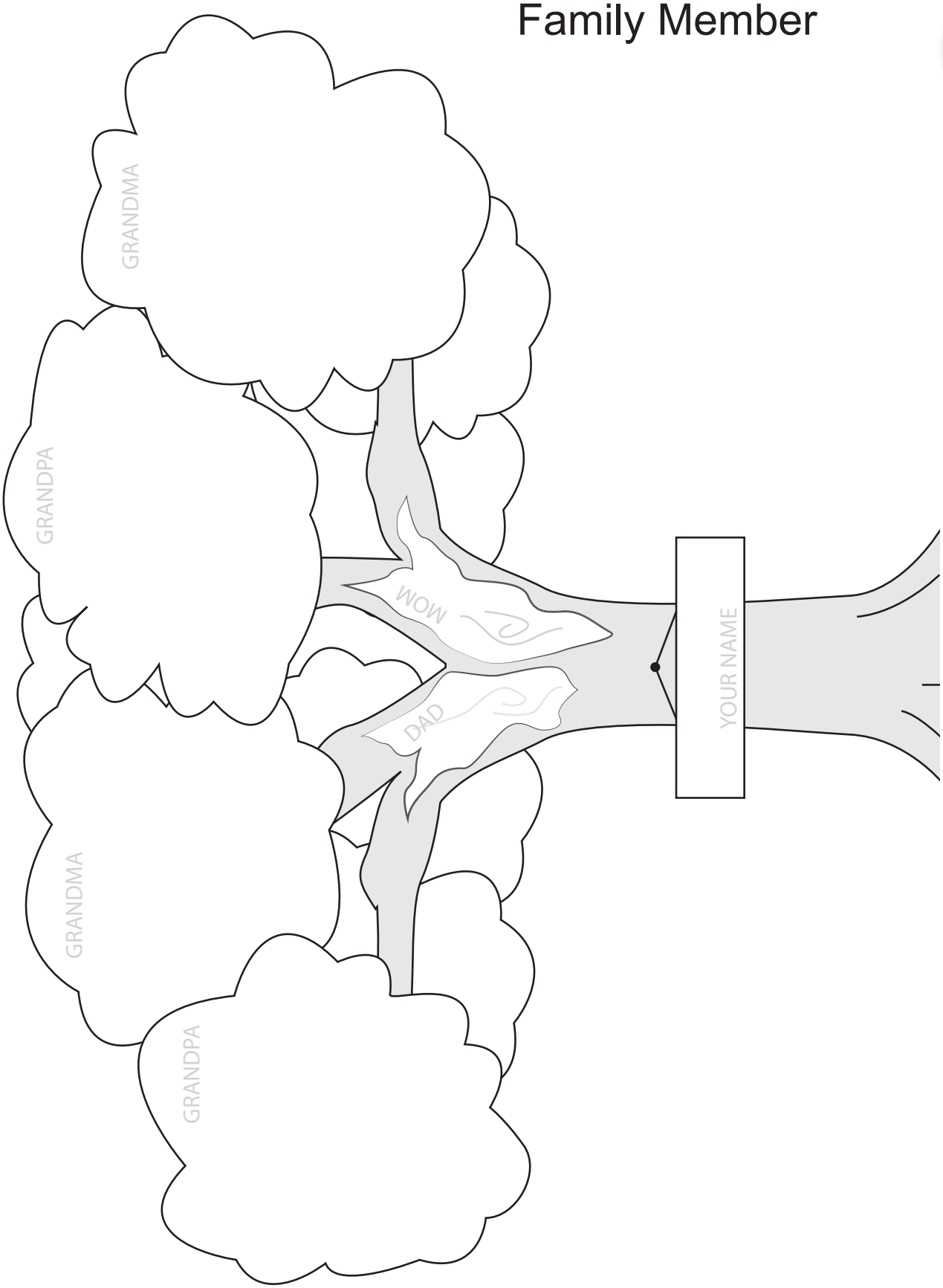
Communicator

Take the scouts to your local library and become familiar with how the library is structured and how to locate books, etc.

Teach the scouts good communication skills; how to be a good listener and how to express yourself in a face-to-face conversation.

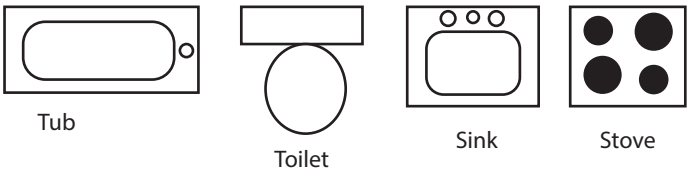
Give the scouts opportunity to speak in front of other people, either at Den or Pack Meeting.

Family Member

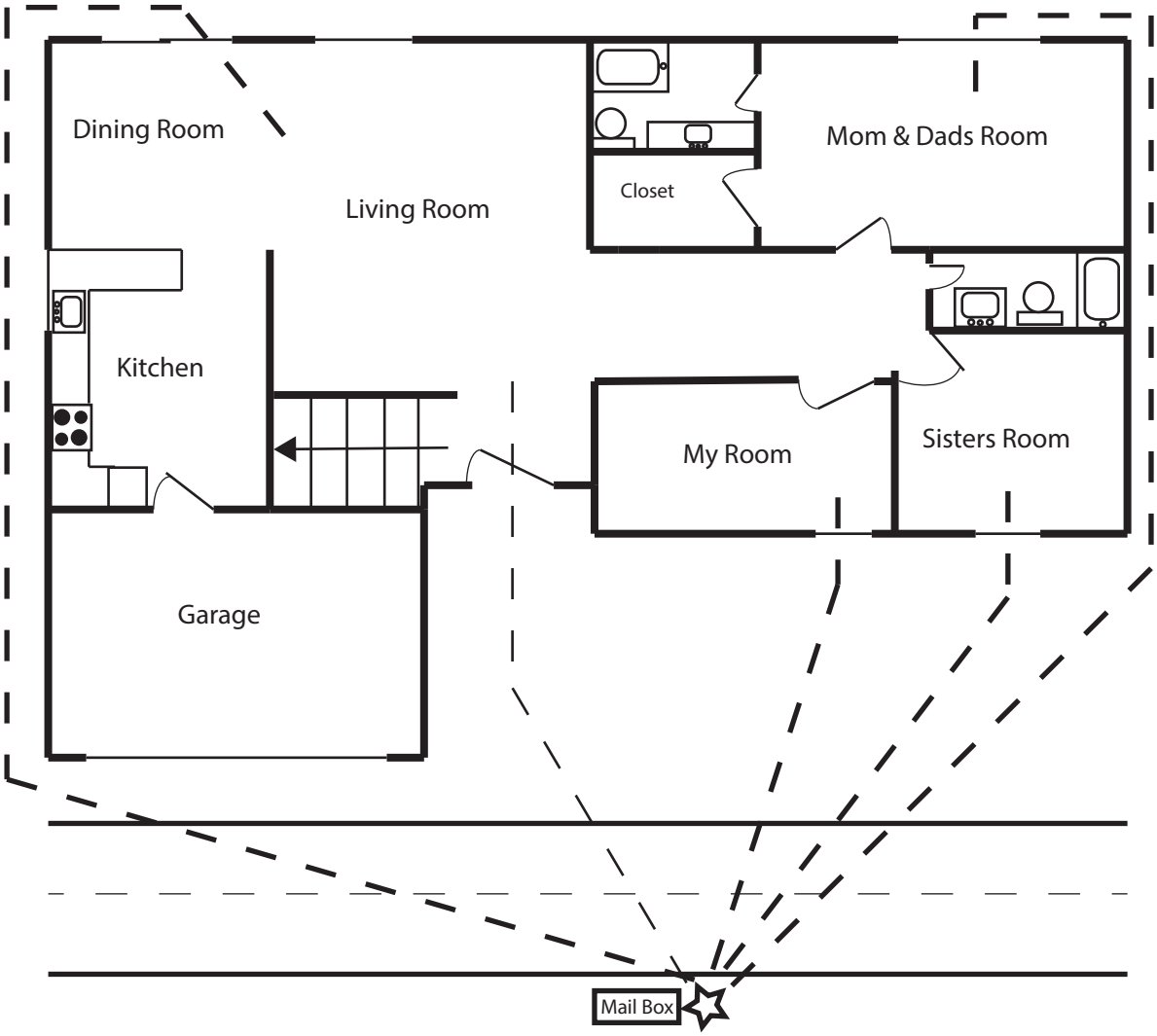


Readyman

Make a home fire escape plan for your family. The great thing about this requirement is that you can add a few extra details like bathtubs and sinks and count this floorplan for Engineer as well. Here is a key to use with your boys while they draw their floorplan.



Sample Floor Plan & Fire Escape Plan



Fire Escape Plan

Craftsman Activity Badge

http://meritbadge.org/wiki/images/0/06/Craftsman.pdf
http://meritbadge.org/wiki/images/f/f9/Sportsman.pdf
http://www.macscouter.com/CubScouts/PowWow09/Webelos/Craftsman.pdf
http://www.e-scoutcraft.com/intro/craftsman.html

There are four things necessary for teaching a successful craft project.

- List of materials
- List of tools
- Detailed instructions
- **Make a prototype using the exact same tools and materials FIRST.**

REMINDER: Requirement #2 starts with "With adult supervision and using hand tools…" That means **HAND** tools, **no** hot glue, **no** drills that use A/C **or** batteries, etc.

Here's the list of projects. Type the name of the project with either "Webelos" or "kid's crafts" in the search and be amazed with the number or results. "Webelos weather vane" had 35,700 results. "kids project weather vane" had 265,00 results. Remember to try the project out ***yourself*** (don't use a Webelos as the guinea pig).

Book rack
Shelf
Bulletin board
Weather vane
Tie rack
Letter holder
Notepad holder
Toolbox
Towel rack

Recipe holder
Lamp stand
Kitchen knife rack
Kitchen utensil rack
Napkin holder
Animal cutouts
Garden tool rack
Lid holder
Mailbox

Birdhouse
Desk nameplate
Letter, bill, and pencil holder
Bread box
Key rack
Measuring cup rack
Measuring spoon rack

Please remember that you have very limited time to complete the required projects. Two basic guidelines:
1) It's OK to start a project in Den Meeting and have it finished at home.
2) Remember KISMIF (Keep It Simple Make It Fun). For instance try this simple project:

Key Rack
Two picture hangers
1 X 4 pine board (from a home center) cut 9 – 12 inches long
4 – 6 Small brass cup hooks
Paint or stain the board first, let dry, then measure for the cup hook on the front and the picture hangers on the back. Nail and/or screw on the hooks and hangers.
For birdhouses, start here: http://allcrafts.net/woodworking/birdhouses.htm. Be careful with sites like these – they REALLY want to sell you things while giving you more than 50 plans.

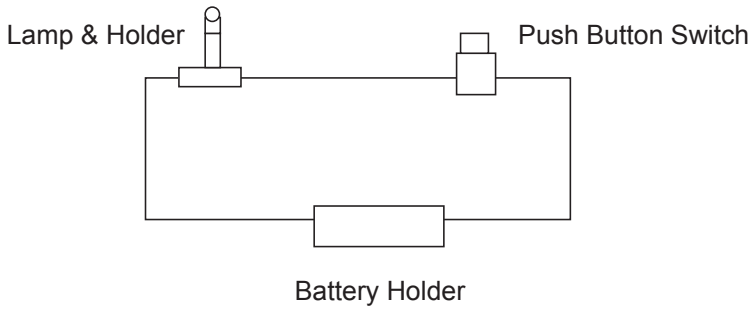
Engineer Activity Badge

http://meritbadge.org/wiki/images/2/2e/Engineer.pdf
http://www.macscouter.com/CubScouts/PowWow09/Webelos/Engineer.pdf
http://cubscoutideas.com/379/webelos-engineer-activity-badge-make-a-catapult/
http://thetrainerscorner.wordpress.com/2009/01/02/mousetrap-catapult-plans/

Catapult: A catapult is any kind of device that shoots or launches a projectile by mechanical means. A Google search for "build a catapult" had 8,510,000 results. Almost anything with tension (mousetrap, rubber bands, etc.) can be used to create a catapult. For a catapult arm Lowes and Home Depot give away paint stir sticks (check for a 5 gallon pail stirrer for a ***long*** arm).

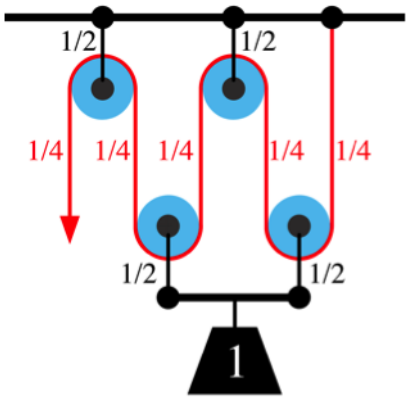
Circuit: You can buy simple circuit parts from Radio Shack. Wire up this circuit with thin flexible wire twisted to the switch and battery holder, and under the screw terminal on the lamp base. This example takes a single AA battery. Too easy!

"AA" Battery Holder – Catalog #: 270-401 – $1.49
E10 Lamp Base with Screw Terminals – Catalog #: 272-357 – $1.99
1.2V/250mA Incandescent Bulb (2-Pack) –| Catalog #: 272-1174 – $2.49
SPST Push On-Push Off Switch – Catalog #: 275-617 – $3.99



Bridge Types: Go to google.com, click on "Images" on the top bar (black menu bar) and type "bridge types" in the search bar. Print out a few examples to show your Webelos and have them use the picture to draw from. There are many famous bridges almost anybody recognizes (Golden Gate or Brooklyn anybody?). "http://en.wikipedia.org/wiki/List_of_bridge_types" has a fantastic list of bridge types with great picture examples.
Hint: For building a bridge model
nothing is easier than a beam or pier bridge.

Block and Tackle: Using pulleys at home to create a simple block and tackle may seem easy, but a tall A-frame or tall arm like a crane can be difficult to find and/or fit in your home or classroom. Try a simple 6 foot step ladder. It's sturdy, easy to set up, and can hold a lot of weight. Use a thicker rope looped around the top step. Use small carabineer to attach a pulley to the rope loop, and you are ready to go.



Handyman Activity Badge

http://usscouts.org/advance/cubscout/worksheets/Handyman.pdf
http://www.boyscouttrail.com/webelos/w2/pdfs/handyman.pdf
http://www.cubroundtable.com/assets/pdf-documents/Handyman-Activity-Badge-Outline.pdf

Bicycle Repair - Have a clinic on the care and repair of bicycles. Set it up like a shop and have each boy bring his bike and do repairs.
Tool ID - Have Webelos bring tools to a Den Meeting and demonstrate how to use it and different ways to mark them.
A Bigger Hammer - Hold a nail hammering contest. See who can hammer a nail in the fewest number of strokes. (Possible awards for most/fewest bent nails, most/fewest nail misses, etc.)
Twenty Questions - Split the Webelos den into small 2-3 Scout teams. Each team has five minutes to write down twenty things that it takes to build a house. Not what is in a house after it is built but what it takes to build the house. The team that gets 20 things written down first is the winner.

CAR WASHING TIPS/TOOLS
SPONGE – Start from top of car and work toward the bottom so the dirt doesn't move onto the cleaned area.
SCRUB BRUSH, SCOURING POWDER – Use on the sides of the tires to brighten the white walls. Brush can also be used on door jams, wheel wells, and floor mats. DO NOT use abrasive brush or scouring powder on chrome or painted body of the car - it may scratch.
VACUUM, NOZZLE – Use a long, pointed nozzle to clean in crevices on backs of seats and between seats.
SOFT CLOTH, VINYL POLISH – Use on the dashboard only. Do not use on any clear plastic glass covering speedometer, or other gauges - it will dull and fog plastic.
WINDOW CLEANER, PAPER –Clean all windows inside and out and the rear view mirror. Make sure you wipe until it is completely dry – streaks will form on any glass area left wet.
PRESSURE GUAGE - Check for tire pressure shown in car manual
CLOTH - With adult supervision, check the oil level
WINDSHIELD WASHING FLUID - Refill fluid for wipers

Safety rules for users of power lawn mowers:
1. Remove sticks, stones, wires or other debris from the mowing area before starting to mow.
2. Never refuel indoors or when the motor is running or hot. (BOOM!)
3. Mow ***only*** when the grass is dry. **Never use a power mower barefoot. Wear heavy shoes. Thousands of toes are amputated or mangled every year when feet slip under blades.**
4. **Never** leave motor running when mower is unattended.
5. On hills and banks, cut grass sideways, not up and down.
6. Stand firm behind the machine. Don't pull it backwards towards you or run with it.
7. Don't use an electric power mower in the rain. Be sure its frame is grounded through the cord.

Scientist Activity Badge

BERNOULLI'S PRINCIPLE, formulated by Daniel Bernoulli that states that as the speed of a moving fluid (liquid or gas) increases, the pressure within the fluid decreases.

The Ball and Funnel Challenge - Materials: Ping-Pong balls, a few large funnels
Experiment: Let the scouts know that it is time to have a little contest--you are going to see who can blow a Ping-Pong ball out of a funnel the easiest. All you must do is give a ball and funnel to each participating scout, have them place the ball in the funnel, and then try to blow the ball out as far as they can. The ball won't move! In order to blow the Ping-Pong ball out of the funnel, you must blow across the top of the funnel.

AIR PRESSURE EXPERIMENT - Materials: Two drinking straws, small bottle filled with water
Have a boy put both straws in his mouth, with one straw in the water and the other straw outside of the bottle. Now ask him to suck water out of the bottle. He can't – because the air pressure in his mouth is equalized by the air coming in through the outside straw.

EXPERIMENT - Materials: 3" x 5" index card
Slightly bend the card lengthways (so that it forms an arc) and lay it on a table. Try to overturn the card by blowing underneath it. No matter how hard you blow, the card will not rise from the table. The pressure of a gas (in this case, air) is lower at higher speed. By blowing under the card, you create a lower pressure underneath so that the normal air pressure on top of the card actually presses the card to the table! The harder you blow, the more the air pressure on top presses down! This is a principle used in flying airplanes.

NEWTON'S LAWS:
1. First law: An object at rest remains at rest unless acted upon by a force. An object in motion remains in motion, and at a constant velocity, unless acted upon by a force.
2. Second law: The acceleration of a body is directly proportional to, and in the same direction as, the net force acting on the body, and inversely proportional to its mass.
3. Third law: When one body exerts a force on a second body, the second body simultaneously exerts a force equal in magnitude and opposite in direction to that of the first body.

BEST NEWTON'S LAWS EXPERIMENT EVER: 2-LITER BOTTLE ROCKETS!
http://exploration.grc.nasa.gov/education/rocket/BottleRocket/about.htm
Go to google.com and search "2 liter bottle rocket launcher" for ***hours*** of reading!

PASCAL'S LAW: The pressure of a liquid or a gas like air is the same in every direction if the liquid is in a closed container. If you put more pressure on the top of the liquid or gas the increased pressure will spread all over the container.

HYDROMETER
This measures the density of a liquid. An object can float in a liquid only if it is less dense than the liquid. Prove this by placing a fresh egg in a glass of water. The egg will sink. Then add 1 tablespoon of salt to the water and the egg will float
WHY? BECAUSE SALT WATER IS MORE DENSE!

Forester

Dandelions – Gold Finches eat seeds and use the fluff to line their nests

Currants – Bears and Birds eat the fruits. Bees and butterflies use the nectar and pollinate it

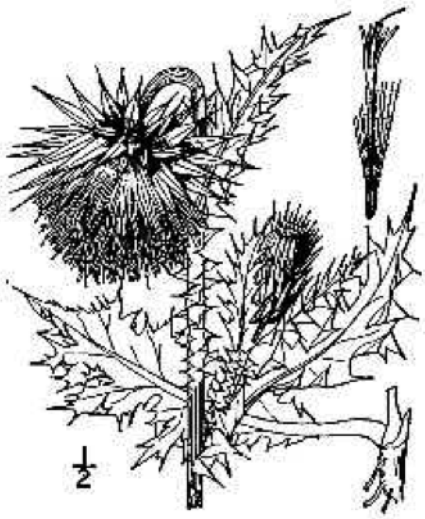
Manzanitas – serves as winter browse for Mule Deer and hiding places and food for small rodents

Raspberries and Strawberries – Birds, Bears, Skunks, rodents eat them

Thistles – Birds eat seeds; use down for lining nests

Grasses – Deer, Elk, Moose, Bears, rodents all eat grasses. They provide nesting places and materials for birds. The seeds are also eaten by birds and rodents

Set of 15 posters at the USDA Forest Service – NFES #92000-92015



Thistle: _____

USDA-NRCS PLANTS Database / Britton, N.L., and A. Brown. 1913. *An illustrated flora of the northern United States, Canada and the British Possessions. 3 vols.* Charles Scribner's Sons, New York. Vol. 3: 554.

Geologist

G. K. GILBERT GEOLOGIC VIEW PARK, SALT LAKE COUNTY, UTAH
9400 SOUTH WASATCH BLVD

THE PARK SHOWCASES SEVERAL WORLD – CLASS EXAMPLES OF GEOLOGIC FEATURES. THE INTERPRETIVE SIGNS PROVIDE INFORMATION ON SEVERAL ROCK FORMATIONS THAT CAN BE VIEWED FROM THE PARK INCLUDING SCARPS OF THE WASATCH FAULT, LANDFORMS AND DEPOSITS ASSOCIATED WITH ICE AGE GLACIERS, EVIDENCE OF PAST GOLD MINING, PLUS INFORMATION ABOUT LAKE BONNEVILLE AND PAST QUARRYING ACTIVITIES. THREE VISIBLE ROCK FORMATIONS ARE THE METAMORPHIC LITTLE WILLOW AND BIG COTTONWOOD AND THE IGNEOUS LITTLE COTTONWOOD STOCK. THE LITTLE WILLOW FORMATION CONSISITS OF CONTORTED SCHIST AND GNEISS AND AT 1.7 BILLION YEARS OLD IS THE OLDEST ROCK IN SALT LAKE CITY AREA. THE BIG COTTONWOOD FORMATION IS ALTERNATING SHALE/SLATE AND QUARTZITE ORIGINALLY DEPOSITED IN A TIDAL/SHORELINE 1 BILLION TO 800 MILLION YEARS AGO. THE LITTLE COTTONWOOD STOCK IS A YOUNG 31 MILLION YEAR OLD INTRUSIVE IGNEOUS ROCK CALLED QUARTZ MONZONITE (GRANITE)
THERE ARE ALSO GLACIAL FEATURES AND MINE DUMPS TO BE SEEN.

http://geology.utah.gov.surveynotes/geosights/gilbertpark.htm

Naturalist

Key to Life in the Pond
To view total key go to watermonitoring.uwex.edu/wav/pubs.html

No Legs

Worm Like

Red, green or tan "twists"	Body with bristles no Suckers	Reddish brown	Suckers, expand and contract	Small, hair like swim in "S" shape	Glides along bottom	Tan to brown long

Midge Larve	Bristle Worm	Tubifex Worm	Leech	Threadworm	Flatworm or Planaria	Horsehair worm

Developed by the University of Wisconsin·Extension in cooperation with the Wisconsin Department of Natural Resources. Based on a Key developed by Riveredge Nature Center, Newburg, WI. May be reproduced with this credit for educationaln non·profit purposes. For information, contact UWEX Environmental Resource Center,

608/262·2634.

Outdoorsman

BASIC FIRST AID KIT (FITS IN A 20 OZ PLASTIC PEANUT BUTTER JAR WITH A SCREW LID)

ANTISEPTIC WIPES

ANTIBACTERIAL OINTMENT

ASSORTED ADHESIVE BANDAGES

GUAZE ROLL OR PADS

ADHESIVE TAPE MOLESKIN (FOR BLISTERS)

IBUPROFEN OR OTHER PAIN RELIEF

INSECT STING RELIEF (e.g. AFTERBITE)

ANTIHISTAMINE (ALLERGIC REACTIONS)

TWEEZERS

SAFETY PINS

KNIFE

Q TIPS

SMALL METAL MIRROR

SMALL LED HEADLAMP OR FLASHLIGHT (EXTRA BATTERIES)

SUNSCREEN

LIP BALM

INSECT REPELLANT

MAGNIFYING GLASS

MATCHES

NOTES!

NOTES!

TABLE OF CONTENTS
INDEX

RESOURCES!

Great Salt Lake Council Locations 287
Abbreviations and Acronyms of Scouting 288
Uniform Guide
Adult 291
Boys 293
Activity Consent Form 295
Health Form 296
Tour and Activity Plan 300
Den Leader Training Award 302
Scouter's Training Award Cub Scouting 303
Cub Master's Key 304
Pack Calendar Template 305
Pack Newsletter template 306
Cub Scouting and Your Family 307
Family Talent Survey Sheet 308
Guides to Unit Money-Earning Projects 309
Unit Leader Award of Merit 310
Derby Track Rentals 312
National Summertime Pack Award 314

Great Salt Lake Council Locations

SALT LAKE CITY

Council Headquarters
525 Foothill Blvd
Salt Lake City, UT 84113

Council Services
(801) 582-3663 Office
(801) 582-7401 Fax
8:30 am - 5:30 pm Mon - Fri
Closed Saturday

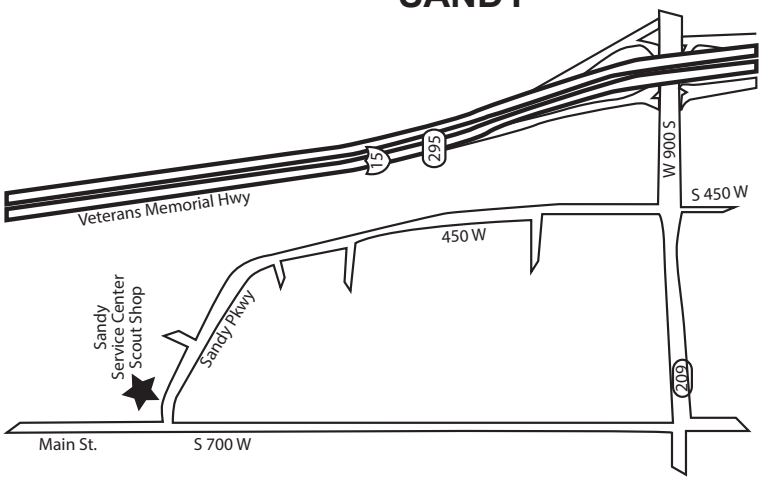
Scout Shop
(801) 349-3760 Store
8:30 am - 6:00 pm Mon - Fri
10:00 am - 2:00 pm Saturday

South Valley
8395 S. 700 West
Sandy, UT 84070

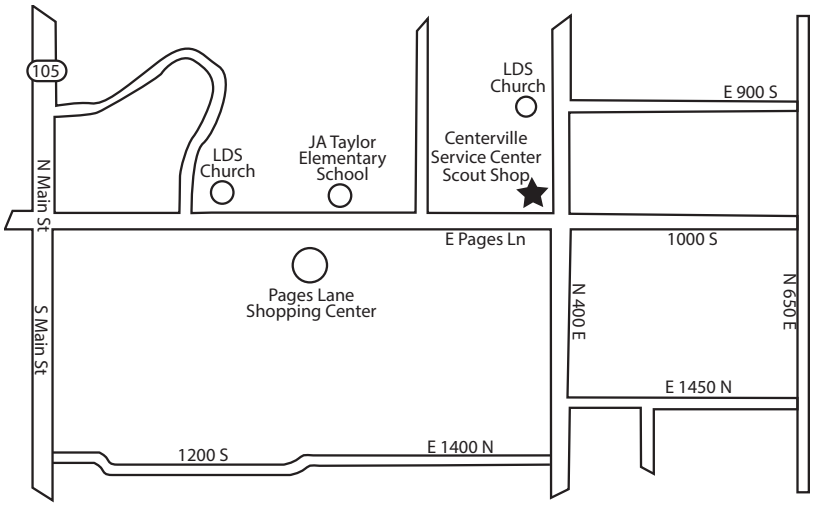
Council Services
(801) 571-6015 Office
(801) 571-2761 Fax
10:00 am - 6:00 pm Mon - Fri
Closed Saturday

Scout Shop
(801) 571-2727 Store
9:00 am - 6:00 pm Mon - Fri
10:00 am - 2:00 pm Saturday

SANDY



CENTERVILLE



North Valley
380 E. Pages Lane (Inside Ace Hardware)
Centerville, UT 84014

Council Services
(801) 951-0687 Office
(801) 951-0689 Fax
10:00 am - 6:00 pm Mon - Fri
Closed Saturday

Scout Shop
(801) 951-0691 Store
9:30 am - 6:30 pm Mon - Fri
10:00am - 5:00 pm Saturday

Abbreviations and Acronyms of Scouting

Abbreviations serve the purpose of brevity; they are not always conducive to clarity. The Scouting abbreviations and acronyms listed here can aid communication when you know that your audience will quickly recognize them. Abbreviations may hinder communication with those new to or unfamiliar with the Scouting movement, so use abbreviations carefully and sparingly and avoid "alphabet soup."

Be consistent in the use of abbreviations. When nonstandard (those not listed below) abbreviations or acronyms are used, spell out the term on first reference, followed by the abbreviation or acronym in parentheses.

- AAMES - Association of African Methodist Episcopal Scouters
- ABS - Association of Baptists for Scouting
- ACM - assistant Cubmaster
- AD - activities director
- ADL - assistant den leader
- AGC - Annual Giving Campaign
- APL - assistant patrol leader
- APO - Alpha Phi Omega
- ASE - assistant Scout executive
- ASM - assistant Scoutmaster
- ASPL - assistant senior patrol leader
- B-P - Baden-Powell
- BM - business manager
- BSA - Boy Scouts of America
- BSE - borough Scout executive
- CD - camping director
- COPE - Project COPE (Challenging Outdoor Personal Experience)
- COR - chartered organization representative
- CPD - Center for Professional Development
- CSE - Chief Scout Executive
- DCAD - distinguished citizen award dinner
- DCS - director of camping service

- DE - district executive
- DEm/p - district executive-multiple-person; district executive (multiple person); district executive, multiple/person (obsolete)
- DFS - director of field service
- DFiS - director of finance service
- DL - den leader
- DSS - director of support services
- DiD - district director
- EnD - endowment director
- FD - field director
- FOS - Friends of Scouting
- FiD - finance director
- G.O.L.D. - Growth Opportunities in Leadership Development (obsolete)
- JASM - junior assistant Scoutmaster
- JOTA - Jamboree-on-the-Air
- KISMIF - Keep It Simple, Make It Fun
- LNT - Leave No Trace
- MCCS - Members of Churches of Christ for Scouting
- NAES - National Association of Episcopals for Scouting
- NAPS - National Association of Presbyterian Scouters
- NAUMS - National Association of United Methodist Scouters
- NCCS - National Catholic Committee on Scouting
- NCS - National Camping School
- NDC - National Distribution Center
- NEI - National Executive Institute (obsolete)
- NESA - National Eagle Scout Association
- NJLIC - National Junior Leader Instructor Camp
- NLAS - National Lutheran Association of Scouters
- NLATS - National Lodge Adviser Training Seminar
- NLTC - National Leadership Training Conference
- NOAC - National Order of the Arrow Conference
- NRRC - National Religious Relationships Committee

- NTS - National Training School (obsolete)
- NYILT - National Youth Instructor Leadership Training
- NYLT - National Youth Leadership Training
- OA - Order of the Arrow
- OFC - Operation First Class (obsolete)
- P.R.A.Y. - Programs of Religious Activities With Youth
- PD - program director
- PD-L1 - Professional Development Level 1
- PD-L2 - Professional Development Level 2
- PD-L3 - Professional Development Level 3
- PL - patrol leader
- PLC - patrol leaders' council
- PRD - public relations director
- PTC - Philmont Training Center
- SDE - senior district executive
- SE - Scout executive
- SEA - Scout Executives' Alliance
- SME - Sustaining Membership Enrollment (obsolete)
- SPL - senior patrol leader
- TAY - total available youth
- TD - training director
- TRAIL - TRAIL (Teaching Resources And Individual Leadership) Boss
- USFIS - United States Foundation for International Scouting
- WDL - Webelos den leader
- WOSM - World Organization of the Scout Movement
- WSB - World Scout Bureau

Scout Leader

Uniform Inspection Sheet

Uniform Inspection.
Conduct the uniform inspection with common sense; the basic rule is neatness.

Attendance. Presence at inspection merits 15 points.
15 pts.
Notes _____

Headgear. Headgear is optional.
5 pts.
☐ *Boy Scout leaders* wear the olive visor cap, campaign hat, or troop-approved headgear.
☐ *Varsity Scout leaders* wear the blaze visor cap.
☐ *Cub Scout pack leaders* wear the olive visor cap.
☐ *Den leaders* wear the same visored cap as the youth they serve.

Notes _____

Shirt/Blouse and Neckwear. New long or short sleeves, or official long or short sleeves with appropriate loops on epaulets. Neckwear is optional but must be worn according to specifications in the *Insignia Guide.*
20 pts.
☐ *Male Cub Scout and Boy Scout leaders* wear the long- or short-sleeve uniform or official shirt.
☐ *Female Cub Scout leaders* wear either the official long- or short-sleeve yellow blouse, official long- or short-sleeve shirt, or the official long- or short-sleeve uniform blouse.
☐ *Female Boy Scout leaders* wear the official shirt or official long- or short sleeve uniform blouse.

Notes _____

Pants/Shorts. Units have no option to change.
20 pts.
☐ *Male Cub Scout and Boy Scout leaders* wear the official pants or the official uniform shorts or pants with no cuffs.
☐ *Female Cub Scout leaders* wear the pants or the official navy blue shorts, skirt, or pants with the yellow blouse, or the official pants or official uniform shorts or pants with the official shirt or blouse.

Notes _____

Belt
5 pts.
☐ *Male leaders* wear the official web belt or official leather belt with the buckle of their choice.
☐ *Female leaders* wear the official navy blue Cub Scout or Webelos Scout buckle with navy blue pants, or the official web belt or official leather belt with the buckle of their choice with official pants or official uniform shorts or pants.

Notes _____

Socks
5 pts.
☐ *Male Cub Scout and Boy Scout leaders* wear olive socks with official pants or official uniform shorts or pants.
☐ *Female leaders* wear the blue socks with the blue shorts or pants, or the olive socks with official pants or official uniform shorts or pants.

Shoes
5 pts.
☐ Must be neat and clean.

Notes _____

Uniform points. Total points from above *(75 possible)*

Insignia.* Correct epaulets, 5 points. Correct placement on left sleeve, 5 points; right sleeve, 5 points; left pocket, 5 points; right pocket, 5 points. Use the checklist on the reverse of this form to help determine score.
***Insignia points from reverse* (25 possible)**

Total Uniform Inspection Score
Uniform and insignia points combined. A perfect score is 100 points.

*For more information about insignia, see the *Insignia Guide*, No. 33066.

Total Uniform Inspection Score

Name _____ Unit No. _____

Address _____ District _____

Office or position in unit _____

Our unit inspection will be held on

_____.

Bring this form with you.

Scout Leader Uniform Inspection Sheet

Official Placement of Insignia

Conduct the uniform inspection with common sense; the basic rule is neatness.

Shoulder Epaulets

5 pts.

☐ Scouters wear the color shoulder loop of the program in which they are serving: blue, Cub Scouting; green, Boy Scouting; blaze (orange), Varsity Scouting; green, Venturing; silver, council and district; gold, regional and national.

Notes _____

Right Sleeve

5 pts.

☐ **U.S. flag emblem** centered directly below shoulder seam

☐ **Den or emblem numeral,** if applicable, below and touching the flag

☐ **Centennial Quality Unit Award** (most recent only), if applicable, 4 inches below the shoulder seam

Notes _____

Left Sleeve

5 pts.

☐ **Council shoulder patch** is directly below the shoulder seam.

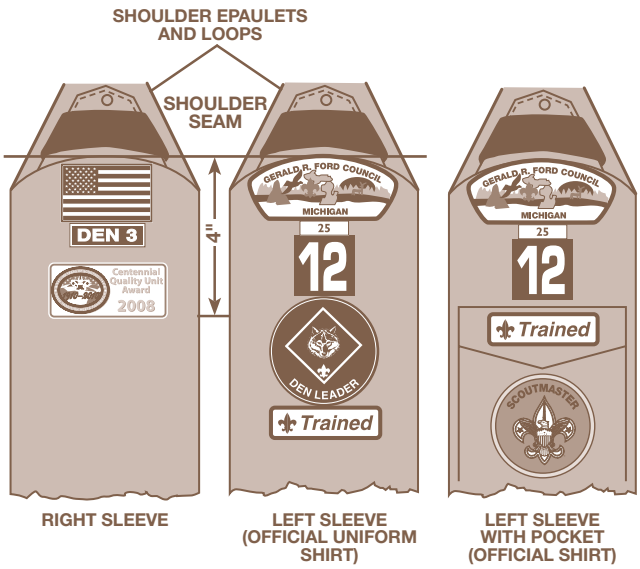
☐ **Veteran unit bar,** if worn, is centered and touching the council shoulder patch (above) and unit numeral (below).

☐ **Unit numeral,** if worn, is centered directly underneath and touching the council patch or veteran unit bar.

☐ On the official shirt, the **badge of office** is centered on the pocket, as shown. On the official uniform shirt, the **badge of office** is centered and touching the unit numeral, or centered 4 inches below the shoulder seam.

☐ When earned, the **Trained leader strip** is centered at the top of the pocket flap on the official shirt. On the official uniform shirt, it is centered as shown, touching the badge of office.

Notes _____



Right Pocket

5 pts.

☐ **Boy Scouts of America strip** is centered above the pocket.

☐ **Order of the Arrow lodge insignia** is worn on the pocket flap.

☐ **Current national Scout jamboree insignia** is centered above the BSA strip and any other items above the pocket.

☐ **Optional insignia,** if worn, is placed in the following order, from the BSA strip upward: *interpreter strip, Venture or Varsity strip, name plate.* The name plate may be worn on the pocket flap if no lodge insignia is worn.

☐ **Temporary insignia,** including one current world Scout jamboree patch, centered on pocket. Only one temporary insignia may be worn at a time, and they are not required for correct uniforming. *Cub Scout leaders and female leaders* wearing the official uniform shirt or blouse may wear one temporary insignia centered above the Boy Scouts of America strip.

Notes _____

Left Pocket

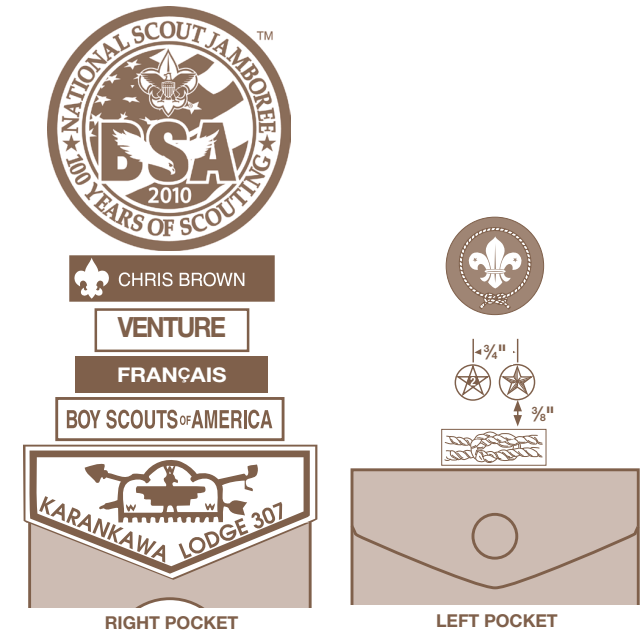
5 pts.

☐ **World Crest emblem** is centered between the left shoulder seam and the top of the left pocket.

☐ **Embroidered square knots** are centered above the pocket in rows of three.

☐ **Service stars** are centered above the pocket, ¾ inch from top point to top point and ⅜ inch from either the pocket or embroidered knots.

Notes _____



Total insignia score (transfer to other side)

25 pts.

BOY SCOUTS OF AMERICA
1325 West Walnut Hill Lane
P.O. Box 152079
Irving, Texas 75015-2079
http://www.scouting.org

SKU 34048
7 30176 34048 7
34048 2010 Printing

Tiger Cub, Wolf Cub Scout, and Bear Cub Scout

Uniform Inspection Sheet

Uniform Inspection.
Conduct the uniform inspection with common sense; the basic rule is neatness.

20 pts. **General Appearance.** Allow 4 points for each:
- ☐ Good posture
- ☐ Clean face and hands
- ☐ Combed hair
- ☐ Neatly dressed
- ☐ Clean fingernails

Notes _____

5 pts. **Headgear.** Tiger Cub cap, Cub Scout Wolf cap, or Cub Scout Bear cap, according to den.
Notes _____

5 pts. **Neckerchief and Slide.** Triangular. Orange with blue border for Tiger Cubs. Gold with blue border for Cub Scouts working in Wolf book. Light blue with dark blue border for Cub Scouts working in Bear book. Each is secured by a slide for that rank.
Notes _____

15 pts. **Shirt.** Official long- or short-sleeve, navy blue. Wear with either pants or shorts.
Notes _____

15 pts. **Pants/Shorts.** Official navy blue pants or shorts, no cuffs. To be worn with official long- or short-sleeve navy blue shirt.
Notes _____

5 pts. **Belt.** Official navy blue web belt cut to proper length with Tiger Cub or Cub Scout insignia on buckle.
Notes _____

5 pts. **Socks.** Dark blue official socks with orange tops for Tiger Cubs and gold tops for Wolf and Bear Cub Scouts.
Notes _____

5 pts. **Shoes.** Neat and clean.
Notes _____

5 pts. **Registration.** Current membership card or temporary certificate on person.
Notes _____

20 pts. **Insignia.*** Correct placement: left pocket, 5 points; right pocket, 5 points; left sleeve, 5 points; right sleeve, 5 points.

Total Uniform Inspection Score
A perfect score is 100 points.

*For more information about insignia, see the *Insignia Guide,* No. 33066.

Total Uniform Inspection Score ▶

Name _____ Pack No. _____

Den _____

Our unit inspection will be held on

_____.

Bring this form with you.

Tiger Cub, Wolf Cub Scout, and Bear Cub Scout Uniform Inspection Sheet

Official Placement of Insignia

Conduct the uniform inspection with common sense; the basic rule is neatness.

Right Sleeve

5 pts.

- ☐ Wear the U.S. flag, den numeral, and Centennial Quality Unit Award (if earned) as shown. Only the most recently earned Centennial Quality Unit Award may be worn.

Notes _____

Left Sleeve

5 pts.

- ☐ Wear the council shoulder emblem and pack numeral as shown.
- ☐ The veteran unit insignia bar (25, 50, 55, or 60 years), if worn, is centered and touching the council shoulder emblem (above) and unit numeral (below).
- ☐ Denner cord or assistant denner cord is worn over left shoulder.

Notes _____

Right Pocket.

5 pts.

- ☐ Temporary insignia are not necessary in uniform inspection, but if worn, must be centered on the pocket, or hung from the button.
- ☐ Progress Toward Ranks (with thong and beads) is fastened to the button under the right pocket flap with the flap rebuttoned.
- ☐ The National Summertime Award is pinned centered on the right pocket flap.
- ☐ The Cub Scout Outdoor Activity Award is worn on the right pocket flap. Each successive time the award is earned, a wolf track pin may be added to the flap.

Notes _____

Left Pocket.

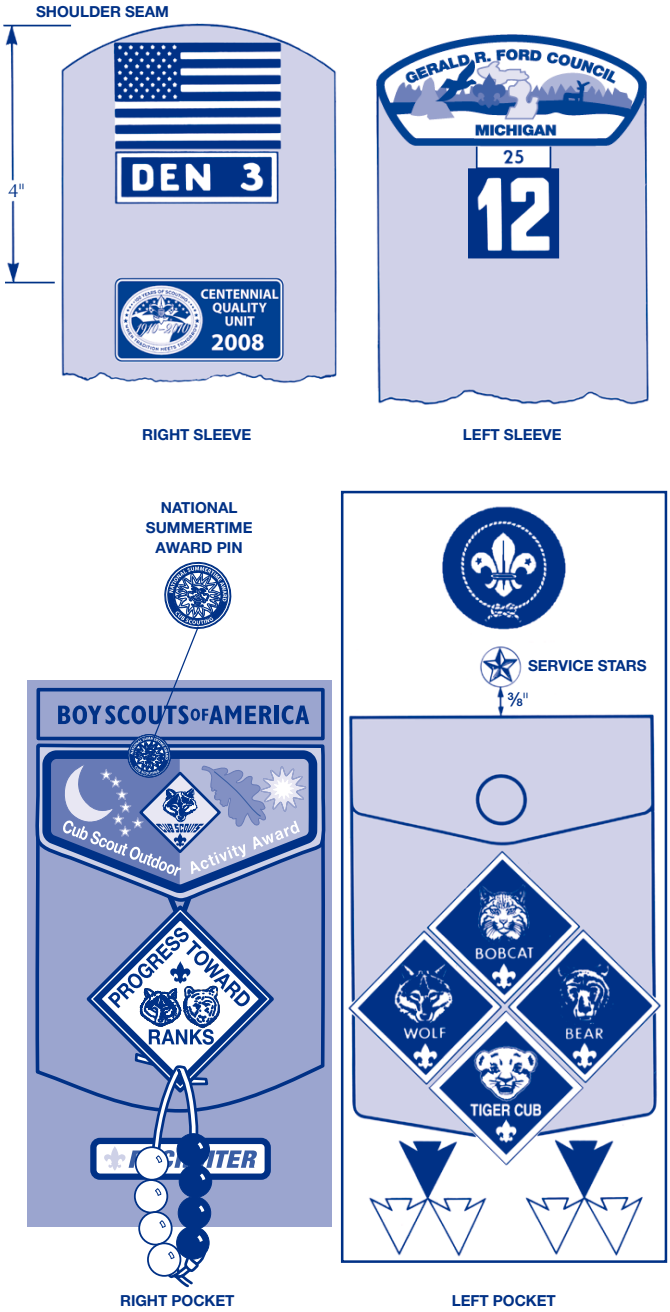
5 pts.

- ☐ Cub Scouts wear badges of rank as shown: Bobcat, Tiger Cub, Wolf, and Bear.
- ☐ Gold Arrow Points are worn beneath the pocket and below the badge for which they were earned.
- ☐ Silver Arrow Points are worn below the Gold Arrow Points in double rows.
- ☐ Wear medals just above the pocket seam, and service stars centered just above medals or knots, or $^3/_8$ inch above seam if no medals are worn.
- ☐ Gold background disks are worn with service stars for Cub Scouting service, including Tiger Cub service.
- ☐ Not more than five medals may be worn.
- ☐ Wearing sequence for medals or knots is at the wearer's discretion.
- ☐ The only knots worn by Cub Scouts are the religious emblem knot and a lifesaving or meritorious award knot.
- ☐ The World Crest is worn centered between the left shoulder seam and the top of the left pocket.

Notes _____

Total Insignia Score *(transfer to other side)*

20 pts.



BOY SCOUTS OF AMERICA
1325 West Walnut Hill Lane
P.O. Box 152079
Irving, Texas 75015-2079
http://www.scouting.org

34282
7 30176 34599 4
2008 Printing

ACTIVITY CONSENT FORM AND APPROVAL BY PARENTS OR LEGAL GUARDIAN

FORMULARIO DE CONSENTIMIENTO Y APROBACIÓN DE ACTIVIDAD POR PARTE DE LOS PADRES DE FAMILIA O TUTORES

This form is recommended for unit use to obtain approval and consent for Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, Venturers, and guests (if applicable) under 21 years of age to participate in a den, pack, team, troop, or crew trip, expedition, or activity. This form is required for use with flying plans and should be attached to the flying plan application. It is recommended that parents keep a copy of the form and contact the tour leader in the event of any questions or in case emergency contact is needed. Additional copies of this form along with the *Guide to Safe Scouting* are available for download from Scouting Safely at www.scouting.org/forms.

Se recomienda que la unidad use este formulario para obtener la aprobación y consentimiento para los Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, Venturers e invitados (si es que aplica) menores de 21 años que participen en un viaje, expedición o actividad del den, pack, equipo, tropa o grupo. Este formulario es obligatorio junto con los permisos de vuelo y deben adjuntarse a la solicitud de permiso de vuelo. Se recomienda que los padres de familia guarden una copia del formulario y se pongan en contacto con el líder de la excursión si es que tienen alguna pregunta o en caso de que se necesite un contacto de emergencia. Las copias adicionales de este formulario junto con la *Guía para un Scouting* seguro se encuentran disponibles para descargar desde Scouting Safely en www.scouting.org/forms.

First name of participant / Nombre del participante _____ Middle initial / Inicial del sugundo nombre _____ Last name / Apellido _____ Birth date (month/day/year) / Fecha de nacimiento (día/mes/año) ____/____/____ Age during activity / Edad al momento de realizar la actividad _____

Address / Domicilio _____

City / Ciudad _____ State / Estado _____ Zip / Código postal _____

Has approval to participate in (Name of activity, orientation flight, outing trip, etc.) / Tiene la aprobación para participar en (Nombre de la actividad, vuelo de orientación, excursión, etc.) _____

From / De _____ (Date) (fecha) to / a _____ (Date) (fecha)

☐ Without restrictions / Sin restricciones

☐ Special considerations or restrictions: / Consideraciones o restricciones especiales: _____

HOLD HARMLESS AGREEMENT

I understand that participation in Scouting activities involves a certain degree of risk and can be physically, mentally, and emotionally demanding. I have carefully considered the risk involved and have given consent for myself or my child to participate in this activity. I also understand that participation in this activity is entirely voluntary and requires participants to abide by applicable rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

In case of emergency involving my child, I understand every effort will be made to contact me. In the event I cannot be reached, I hereby give my permission to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for my child. Medical providers are authorized to disclose to the adult in charge examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

ACUERDO DE INDEMNIZACIÓN Y EXONERACIÓN DE RESPONSABILIDAD

Entiendo que la participación en actividades Scouting implica un cierto grado de riesgo y que pueden ser física, mental y emocionalmente agotadoras. He considerado cuidadosamente el riesgo involucrado y doy mi consentimiento para mi mismo o mi hijo para participar en la actividad. Entiendo que la participación en la actividad es completamente voluntaria y requiere que los participantes se acaten a las reglas y estándares de conducta pertinentes. Libero a Boy Scouts of America, al concilio local, a los coordinadores de la actividad y a todos los empleados, voluntarios, partes relacionadas u otras organizaciones asociadas con la actividad de cualquiera y todas las demandas o responsabilidades que surjan de esta participación.

En caso de una emergencia que tenga que ver con mi hijo, sé que se harán todos los esfuerzos necesarios para contactarme. En caso de que no me contacten, autorizo al proveedor médico seleccionado por el líder adulto encargado, de asegurarse de que se le ofrezca a mi hijo el tratamiento adecuado, incluyendo hospitalización, anestesia, cirugía o inyecciones de medicamento. Los proveedores médicos están autorizados para informar al adulto encargado los hallazgos de la exploración física, los resultados de pruebas y el tratamiento otorgado con el propósito de una evaluación médica del participante, seguimiento y comunicación con los padres o tutores del participante y/o la determinación de la capacidad del participante para continuar en las actividades del programa.

Participant's signature / Firma del participante _____ Date / Fecha _____

Parent/guardian printed name / Nombre con letra de molde del padre de familia/tutor _____ Parent/guardian signature / Firma del padre de familia/tutor _____ Date / Fecha _____

Area code and telephone number (best contact and emergency contact) / Código de área y número telefónico (primer contacto y contacto de emergencia) _____ Email (for use in sharing more details about the trip or activity) / Correo electrónico (para más detalles sobre el viaje o actividad) _____

Contact the adult tour leader with any questions:
Póngase en contacto con el líder adulto de la excursión si es que tiene preguntas:

Name / Nombre _____ Phone / Teléfono _____ Email / Correo electrónico _____

BOY SCOUTS OF AMERICA®

680-673
2012 Printing

Annual Health and Medical Record
Registro Médico y de Salud Anual
Part A/Parte A

High-adventure base participants:
Participantes en la base de aventura extrema:
Expedition/crew No.
Expedición/grupo no.: _____
or staff position
o puesto fijo: _____

GENERAL INFORMATION/INFORMACIÓN GENERAL

Name _____ Nombre
Date of birth _____ Fecha de nacimiento (MM/DD/Year) - (MM/DD/Año)
Age _____ Edad
○ Male Masculino ○ Female Femenino

Address _____ Domicilio
Grade completed (youth only) _____ Grado escolar completado (sólo niños)

City _____ Ciudad
State _____ Estado
Zip _____ Código postal
Phone No. _____ No. telefónico

Unit leader _____ Líder de la unidad
Council name/No. _____ Nombre y no. del concilio
Unit No. _____ No. de unidad

Social Security No. (optional; may be required by medical facilities for treatment) _____
No. de Seguro Social (opcional; puede ser solicitado por las instalaciones médicas para brindar tratamiento)
Religious preference _____ Preferencia religiosa

Health/accident insurance company _____ Compañía de seguro médico/accidental
Policy No. _____ No. de póliza

ATTACH A PHOTOCOPY OF BOTH SIDES OF INSURANCE CARD. IF YOU DO NOT HAVE MEDICAL INSURANCE, ENTER "NONE" ABOVE.
ANEXAR UNA FOTOCOPIA DE AMBOS LADOS DE LA TARJETA DEL SEGURO. SI USTED NO TIENE SEGURO MÉDICO, ESCRIBA "NINGUNO."

In case of emergency, notify/En caso de emergencia, notificar a:

Name _____ Nombre
Relationship _____ Parentesco

Address _____ Domicilio

Home phone _____ Teléfono de casa
Business phone _____ Teléfono de oficina
Mobile phone _____ Teléfono móvil

Alternate contact name _____ Nombre de contacto alterno
Alternate's phone _____ Teléfono del contacto alterno

HEALTH HISTORY/HISTORIAL MÉDICO

Do you currently have, or have you ever been treated for any of the following?
¿Tiene actualmente, o ha tenido alguna vez los siguientes?

Please fill in the bubbles as indicated below:
Por favor rellene los círculos tal como se indica a continuación:
Incorrect: ✓ ✗ ◒ Incorrecto
Correct: ● Correcto

Yes/Sí	No/No	Condition/Padecimiento	Explain/Explique
○	○	**Asthma** Asma — **Last attack:** (MM/YY) Último ataque: (MM/AA) ☐☐/☐☐	
○	○	**Diabetes** Diabetes — **Last HbA1c:** (Percentage) Última HbA1c: (Porcentaje) ☐☐.☐ %	
○	○	**Hypertension (high blood pressure)** Hipertensión (presión alta)	
○	○	**Heart disease/heart attack/chest pain/heart murmur** Enfermedad del corazón/infarto/dolores de pecho/soplo cardíaco	
○	○	**Stroke/TIA** Apoplejía/Accidente isquémico transitorio	
○	○	**Lung/respiratory disease** Enfermedades pulmonares/respiratorias	
○	○	**Ear/sinus problems** Problemas del oído/senos paranasales	
○	○	**Muscular/skeletal condition** Condiciones musculares/óseas	
○	○	**Menstrual problems (women only)** Problemas menstruales (sólo mujeres)	
○	○	**Psychiatric/psychological and emotional difficulties** Dificultades psiquiátricas/psicológicas y emocionales	
○	○	**Behavioral/neurological disorders** Trastornos de conducta/neurológicos	
○	○	**Bleeding disorders** Enfermedades hemorrágicas	
○	○	**Fainting spells** Desmayos	
○	○	**Thyroid disease** Enfermedades de la tiroides	
○	○	**Kidney disease** Enfermedades del riñón	
○	○	**Sickle cell disease** Anemia falciforme	
○	○	**Seizures** Convulsiones — **Last seizure:** (MM/YY) Última convulsión: (MM/AA) ☐☐/☐☐	
○	○	**Sleep disorders (e.g., sleep apnea)** Trastornos del sueño (por ejemplo, síndrome de apnea-hipopnea durante el sueño)	Use CPAP: Usa CPAP ○ Yes Sí ○ No No
○	○	**Abdominal/digestive problems** Problemas abdominales/digestivos	
○	○	**Surgery** Cirugía — **Last surgery:** (MM/YY) Última cirugía: (MM/AA) ☐☐/☐☐	
○	○	**Serious injury** Lesión grave	
○	○	**Excessive fatigue or shortness of breath with exercise** Fatiga en exceso o dificultad para respirar al hacer ejercicio	
○	○	**Other** Otro	

Emergency contact No.: Teléfono en caso de emergencia
Allergies: Alergias
DOB: Fecha de nacimiento
Full name: Nombre completo
Part A Parte A

PART A (*continued on next page*)

HEALTH HISTORY/HISTORIAL MÉDICO

Are you allergic to or do you have any adverse reaction to any of the following?
¿Es alérgico a, o le causa alguna reacción adversa cualquiera de los siguientes?

Please fill in the bubbles as indicated:
Por favor rellene los círculos tal como se indica:

Incorrect: ✓ ✗ ◒
Incorrecto

Correct: ●
Correcto

Yes/Sí	No/No	Allergies or Reaction to Alergias o Reacciones a	Explain Explique
○	○	**Medication** Medicamentos	
○	○	**Food, plants, or insect bites** Alimentos, plantas o picaduras de insectos	

The following immunizations are recommended by the BSA. **Tetanus immunization is required and must have been received within the last 10 years.** For each item, indicate if you have been immunized, the date of the immunization (MM/YY), if you have had the disease, and the date (MM/YY).

BSA recomienda las siguientes vacunas. **La vacuna contra el Tétanos es obligatoria y debe haberla recibido en los últimos 10 años.** Por cada punto, indique si ha sido vacunado, la fecha en que la recibió (MM/AA), si ha padecido la enfermedad, y la fecha (MM/AA).

Immunized? ¿Vacunado?		Immunizations Vacunas	Date (MM/YY) Fecha (MM/AA)	Had Disease? ¿La ha padecido?		Date (MM/YY) Fecha (MM/AA)
Yes/Sí	No/No			Yes/Sí	No/No	
○	○	**Tetanus** Tétano	☐☐/☐☐	○	○	
○	○	**Pertussis** Tos ferina		○	○	
○	○	**Diphtheria** Difteria		○	○	
○	○	**Measles** Sarampión		○	○	
○	○	**Mumps** Paperas		○	○	
○	○	**Rubella** Rubéola		○	○	
○	○	**Polio** Polio		○	○	
○	○	**Chicken pox** Varicela		○	○	
○	○	**Hepatitis A** Hepatitis A		○	○	
○	○	**Hepatitis B** Hepatitis B		○	○	
○	○	**Meningitis** Meningitis		○	○	
○	○	**Influenza** Influenza		○	○	
○	○	**Other (i.e., HIB)** Otra (por ejemplo, HIB)		○	○	
○	**Exemption to immunizations claimed (form required).** Exención de vacunas solicitada (formulario obligatorio).					

MEDICATIONS List all medications currently used. (If additional space is needed, please photocopy this part of the health form.) Inhalers and EpiPen information must be included, even if they are for occasional or emergency use only.

MEDICAMENTOS Enumere todos los medicamentos que usa en la actualidad. (Si requiere espacio adicional, favor de sacar una fotocopia de esta parte del formulario.) Se debe incluir información sobre inhaladores y EpiPen, incluso si son sólo para uso ocasional o en caso de emergencia.

○ No medications
Sin medicamentos

○ Additional medications (sheet attached)
Medicamentos adicionales (hoja anexa)

Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____	Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____	Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____
Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____	Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____	Medication Medicamento _____ Strength / Dosis _____ Frequency / Frecuencia _____ Approximate date started Fecha aproximada de inicio _____ Reason for medication Razón del medicamento _____

Administration of the above medications is approved by (if required by your state): _____ / _____
La administración de los medicamentos arriba mencionados está aprobada por (si lo requiere su estado)

Parent/guardian signature / Firma del padre o tutor — and/or / y/o — MD/DO, NP, or PA signature / Firma del Dr., Enfermera profesional, Asistente médico

Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

Asegurarse de traer los medicamentos en cantidades suficientes y en los envases originales. Asegurarse de que NO ESTÉN CADUCADOS, incluyendo inhaladores y EpiPens. NO DEBE DEJAR DE tomar cualquier medicamento de mantenimiento a menos que se lo indique su médico.

Part A Parte A **Full name: Nombre completo** _____ **DOB: Fecha de nacimiento** _____

680-001
2012 Printing
Rev. 9/2012

High-adventure base participants:
Participantes en la base de aventura extrema:
Expedition/crew No./Expedición/grupo no.: _____
or staff position/o puesto fijo: _____

Part B/Parte B

INFORMED CONSENT AND RELEASE AGREEMENT

I understand that participation in Scouting activities involves a certain degree of risk and can be physically, mentally, and emotionally demanding. I also understand that participation in these activities is entirely voluntary and requires participants to abide by applicable rules and standards of conduct.

In case of an emergency involving me or my child, I understand that every effort will be made to contact the individual listed as the emergency contact person. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

I have carefully considered the risk involved and give consent for myself and/or my child to participate in these activities. I approve the sharing of the information on this form with BSA volunteers and professionals who need to know of medical situations that might require special consideration for the safe conducting of Scouting activities.

I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

NOTIFICACIÓN DE CONSENTIMIENTO Y EXONERACIÓN DE RESPONSABILIDAD

Entiendo que la participación en actividades Scouting implica un cierto grado de riesgo y que pueden ser física, mental y emocionalmente agotadoras. Asimismo, entiendo que la participación en dichas actividades es completamente voluntaria y requiere que los participantes se acaten a las reglas y estándares de conducta pertinentes.

En caso de que yo, o mi hijo, nos veamos involucrados en un caso de emergencia, entiendo que se hará todo lo posible para contactar al individuo mencionado como persona a contactar en caso de emergencia. En caso de que dicha persona no pueda ser localizada, por este medio otorgo permiso al proveedor de servicios médicos seleccionado por el líder adulto a cargo para asegurar que se proporcione el tratamiento adecuado, incluyendo hospitalización, anestesia, cirugía o inyecciones de medicamentos para mí o mi hijo. Los proveedores médicos están autorizados a compartir información médica protegida con el adulto a cargo, el personal médico del campamento, la administración del campamento, o cualquier médico o proveedor de servicios médicos involucrado en la administración de atención médica al participante. La Información médica protegida/Información médica confidencial (PHI/CHI, por sus siglas en inglés) bajo los Estándares de privacidad de información médica individualmente identificable, 45 C.F.R. §§160.103, 164.501, etc., y siguientes como se enmiendan de vez en cuando, incluye resultados de reconocimientos médicos, resultados de pruebas y tratamiento proporcionado para propósitos de evaluación médica del participante, seguimiento y comunicación con los padres o tutor del participante, y determinación de la habilidad del participante de continuar con las actividades del programa.

He considerado cuidadosamente el riesgo implicado y he dado el consentimiento para mí mismo o mi hijo de participar en dichas actividades. Apruebo que se comparta la información contenida en este formulario con los voluntarios y profesionales de BSA que necesiten tener conocimiento de condiciones médicas que puedan requerir consideración especial para la realización de actividades Scouting de manera segura.

Eximo a Boy Scouts of America, al concilio local, a los coordinadores de la actividad y a todos los empleados, voluntarios, grupos involucrados u otras organizaciones asociadas con la actividad, de cualquier y toda reclamación o responsabilidad que surja a raíz de esta participación.

◯ Without restrictions./Sin restricciones.

◯ With special considerations or restrictions (list)/Con condiciones especiales o restricciones (lista):

_____

_____

I hereby assign and grant to the local council and the Boy Scouts of America the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication.

I hereby authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the Boy Scouts of America, and I specifically waive any right to any compensation I may have for any of the foregoing.

◯ Yes/Sí

◯ No/No

Por este conducto asigno y otorgo al concilio local y a Boy Scouts of America el derecho y permiso para usar y publicar las fotografías/películas/videocintas/representaciones electrónicas y grabaciones de sonido de mí o mi hijo realizadas en todas las actividades Scouting, y por este medio exonero a Boy Scouts of America, al concilio local, a los coordinadores de la actividad y a todos los empleados, voluntarios, grupos involucrados u otras organizaciones asociadas con la actividad, de cualquier y toda responsabilidad por dicho uso y publicación.

Por este conducto autorizo la reproducción, venta, derechos reservados, exhibición, transmisión, almacenamiento electrónico y distribución de dichas fotografías/películas/ videocintas/representaciones electrónicas y grabaciones de sonido sin limitación a discreción de Boy Scouts of America, y específicamente renuncio a cualquier derecho de compensación alguna que pueda tener por cualquiera de lo anterior.

Part B / Parte B — Full name: / Nombre completo: _____ DOB: / Fecha de nacimiento: _____

PART B (*continued on next page*)

ADULTS AUTHORIZED TO TAKE YOUTH TO AND FROM EVENTS:

You must designate at least one adult. Please include a telephone number.

ADULTOS AUTORIZADOS PARA TRANSPORTAR AL NIÑO HACIA Y DESDE LOS EVENTOS:

Debe designar por lo menos a un adulto. Por favor incluya un número telefónico.

1. Name/Nombre _____ Telephone/Teléfono _____

2. Name/Nombre _____ Telephone/Teléfono _____

3. Name/Nombre _____ Telephone/Teléfono _____

Adults NOT authorized to take youth to and from events/Adultos NO autorizados para transportar al niño hacia y desde los eventos:

1. Name/Nombre _____ Telephone/Teléfono _____

2. Name/Nombre _____ Telephone/Teléfono _____

3. Name/Nombre _____ Telephone/Teléfono _____

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity.

If I am participating at Philmont, Philmont Training Center, Northern Tier, Florida Sea Base, or the Summit Bechtel Reserve: I have also read and understand the risk advisories explained in Part D, *including height and weight requirements and restrictions,* and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Entiendo que, si cualquier información que he/hemos proporcionado es errónea, puede limitar o eliminar la oportunidad de participación en cualquier evento o actividad.

Si participo en Philmont, el Centro de Capacitación Philmont, Northern Tier, la Base Marina de la Florida o Summit Bechtel Reserve: También he leído y entiendo las advertencias de riesgo explicadas en la Parte D, *incluyendo los requisitos y restricciones de estatura y peso*, y entiendo que al participante no se le permitirá intervenir en programas de aventura extrema si dichos requisitos no se cumplen. El participante tiene permiso de intervenir en todas las actividades de aventura extrema descritas, excepto aquellas específicamente señaladas por mí o el proveedor de servicios médicos. Si el participante es menor de 18 años, se requiere la firma de el padre/madre o tutor.

Participant's name/Nombre del participante _____

Participant's signature/Firma del participante _____ Date/Fecha _____

Parent/guardian's signature/Firma del padre o tutor _____ Date/Fecha _____
(if participant is under the age of 18/si el participante es menor de 18 años)

Second parent/guardian signature/Firma del otro padre o tutor _____ Date/Fecha _____
(if required; for example, CA/si se requiere; por ejemplo en CA)

This Annual Health and Medical Record is valid for 12 calendar months.
Este Registro Médico y de Salud Anual tiene vigencia por 12 meses calendario.

Part B Parte B **Full name: Nombre completo** _____ **DOB: Fecha de nacimiento** _____

680-00
2012 Printing
Rev. 9/2012

TOUR AND ACTIVITY PLAN

Date _____

❑ Pack ❑ Troop/team ❑ Crew/Ship ❑ Contingent unit/crew

Unit No. _____ Chartered organization _____

Council name/No. _____/_____

District_____

Description of tour or activity _____

From (city and state) _____to _____

Dates _____ to _____ Total days _____

For office use

Tour and activity plan No. _____

Date received _____

Date reviewed _____

Council stamp/signatures

Itinerary: It is required that the following information be provided for *each day* of the tour. (Note: Speed or excessive daily mileage increases the possibility of accidents.) Attach an additional page if more space is required. Include detailed information on campsites, routes, and float plans, and include maps for wilderness travel as required by the local council.

Date	Travel		Mileage	Overnight stopping place (Check if reservations are cleared.)	✔
	From	To			

Type of trip: ❑ Day trip ❑ Short-term camp (less than 72 hours) ❑ Other (OA Weekend, etc.) _____

❑ Long-term camp (longer than 72 hours) ❑ High-adventure activities ❑ High-adventure base_____

Party will consist of (number):	Party will travel by (check all that apply):
____ Youth—male ____ Youth—female	❑ Car ❑ Bus ❑ Train ❑ Plane ❑ Van ❑ Boat
____ Adults—male ____ Adults—female	❑ Other _____

Leadership and Youth Protection Training: Boy Scouts of America policy requires at least two adult leaders on all BSA activities. Coed Venturing crews must have both male and female leaders older than 21 for overnight activities. All registered adults must have completed **BSA Youth Protection training**. At least one registered adult who has completed BSA Youth Protection training must be present at all events and activities. Youth Protection training is valid for two years from the date completed.

Adult leader responsible for this group (must be at least 21 years old):

Name _____ Age _____ Scouting position _____

Address _____ Member No. _____

City _____ State _____ Zip code _____

Phone _____ Email _____ Youth Protection training date _____

Assistant adult leader name(s) (minimum age 18, or 21 for Venturing crews):

Name _____ Age _____ Scouting position _____

Address _____ Member No. _____

City _____ State _____ Zip code _____

Phone _____ Email _____ Youth Protection training date _____

Attach a list with additional names and information as outlined above.

❑ Our travel equipment will include a first-aid kit and a roadside emergency kit.

❑ The group will have in possession an **Annual Health and Medical Record** for every participant.

We certify that appropriate planning has been conducted using the **Sweet 16 of BSA Safety**, qualified and trained supervision is in place, **permissions** are secured, health records have been reviewed, and adult leaders have read and are in possession of a current copy of ***Guide to Safe Scouting*** and other appropriate resources. Any items needing attention will be resolved before the tour or activity date.

_____ _____

Signature: Committee chair or chartered organization representative — Signature: Adult leader

Unit single point of contact (not on tour)

Name _____Phone _____Email_____

BOY SCOUTS OF AMERICA®

Tour involves: ❑ Swimming ❑ Boating ❑ Climbing ❑ Orientation flights (attach **Flying Plan** required)
❑ Wilderness or backcountry (must carry **Wilderness Use Policy** and follow principles of **Leave No Trace**)
❑ Shooting ❑ Other (specify) _____

Activity Standards: Where swimming or boating is included in the program, **Safe Swim Defense** and/or **Safety Afloat** are to be followed. If climbing/rappelling is included, then **Climb On Safely** must be followed. At least one person must be current in CPR/AED from any recognized agency to meet **Safety Afloat** and **Climb On Safely** guidelines. At least one adult on a pack overnighter must have completed **Basic Adult Leader Outdoor Orientation (BALOO)**. At least one adult must have completed **Planning and Preparing for Hazardous Weather** training for all tours and activities. **Trek Safely** and Basic First Aid are recommended for all tours, and **Wilderness First Aid** is recommended for all backcountry tours.

Expiration date of commitment card/training (two years from completion date)							
Name	Age	Youth Protection	Planning and Preparing for Hazardous Weather	BALOO (no expiration)	Climb On Safely	Safe Swim Defense	Safety Afloat

Name	Age	CPR Certification/Agency	CPR Expiration Date	First-Aid Certification/Agency	First Aid Expiration Date

Name	Age	NRA Instructor and/or RSO	
		No. _____	❑ Rifle ❑ Shotgun ❑ Pistol (Venturing only) ❑ Range Safety Officer ❑ Muzzle-loading rifle ❑ Muzzle-loading shotgun
		No. _____	❑ Rifle ❑ Shotgun ❑ Pistol (Venturing only) ❑ Range Safety Officer ❑ Muzzle-loading rifle ❑ Muzzle-loading shotgun

Unauthorized and Restricted Activities: The BSA's general liability insurance policy provides coverage for bodily injury or property damage that arises out of an official Scouting activity as defined by the ***Guide to Safe Scouting***. Volunteers, units, chartered organizations, and local councils that engage in unauthorized activities are jeopardizing their insurance coverage. PLEASE DO NOT PUT YOURSELF AT RISK.

INSURANCE

All vehicles MUST be covered by a liability and property damage insurance policy. The amount of this coverage must meet or exceed the insurance requirement of the state in which the vehicle is licensed and comply with or exceed the requirements of the country of destination for travel outside the United States. It is recommended, however, that coverage limits are a $100,000 combined single limit. Any vehicle designed to carry 10 or more passengers is required to have a $500,000 combined single limit. In the case of rented vehicles, the requirement of coverage limits can be met by combining the limits of personal coverage carried by the driver with coverage carried by the owner of the rented vehicle.

If the vehicle to be used is designed to carry more than 15 people (including the driver), the driver must have a valid commercial driver's license (CDL). In some states (California, for example), this policy applies to drivers of vehicles designed to carry 10 or more people.

All vehicles used in travel outside the United States must carry a public liability and property damage liability insurance policy that complies with or exceeds the requirements of that country. Attach an additional page if more space is required.

Name _____ CDL expires _____

Name _____ CDL expires _____

MAKE	MODEL	YEAR	NUMBER OF SAFETY BELTS	DRIVER/OWNER	VALID DRIVER'S LICENSE (Y or N)	LIABILITY INSURANCE COVERAGE Combined Single Limit

Den Leader Training Award
Progress Record

Candidate's Personal Information

Name:_____

Address:_____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Select One:

❏ Tiger Cub den leader
❏ Wolf Cub Scout den leader
❏ Bear Cub Scout den leader
❏ Webelos den leader

Note: This award can be earned in each position, but tenure may be used only for one award.

Tenure

Complete one year as a registered den leader in the position selected. Tiger Cub den leader's tenure can be the program year as long as it is greater than eight months.

From _____ to _____

Training

❏ Complete the basic training for the selected den leader position.
❏ Complete This Is Scouting training.
❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during the tenure used for this award.

Approved by:

_____ _____
Cubmaster Date

Performance

Do five of the following during the tenure used for this award:

❏ Have an assistant den leader who meets regularly with your den.
❏ Have a den chief who meets regularly with your den.
❏ Graduate at least 70 percent of your den to the next level.
❏ Take leadership in planning and conducting a den service project.
❏ Have a published den meeting/activity schedule for the den's parents.
❏ Participate with your den in a Cub Scout day camp or resident camp.
❏ Complete Basic Adult Leader Outdoor Orientation (BALOO).
❏ Complete Outdoor Leader Skills for Webelos Leaders.
❏ Participate with your den in at least one family camp; if your den is a Webelos den, participate with your den in at least two overnight camps.
❏ Take leadership in planning two den outdoor activities.
❏ Hold monthly den meeting and den activity planning sessions with your assistant den leaders.

Approved by:

_____ _____
Pack Committee Chair Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Den Leader Training Award is approved.

Approved by:

_____ _____
District or Council Training Committee Chair Date

BOY SCOUTS OF AMERICA®

511-052
2012 Printing

Scouter's Training Award for Cub Scouting

Progress Record

Candidate's Personal Information

Name: _____

Address: _____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Tenure

Complete at least two years of tenure as a registered adult leader in a Cub Scout pack.

From _____ to _____

From _____ to _____

Training

❏ Complete basic training for any Cub Scout leader position.

❏ Complete This Is Scouting training.

❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during each year of the tenure used for this award.

Approved by:

_____ _____
Pack Committee Chair Date

Performance

Do the following during the tenure used for this award:

❏ Participate in an annual pack planning meeting in each year.

❏ Serve as an adult leader in a pack that achieves at least the Bronze level of Journey to Excellence in each year. The Quality Unit Award is acceptable if the tenure used is prior to 2011.

❏ Give primary leadership in meeting at least one pack Journey to Excellence objective in each year.

❏ Participate in at least one additional supplemental or advanced training event at the council, area, region, or national level during the two years.

Approved by:

_____ _____
Pack Committee Chair Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Scouter's Training Award is approved.

Approved by:

_____ _____
District or Council Training Committee Chair Date

Cubmaster's Key
Progress Record

Candidate's Personal Information

Name: _____

Address: _____
City State Zip

Email: _____

Pack No. _____ District: _____

Council Name: _____

Tenure

Within a five-year period, complete at least three years of registered tenure as a Cubmaster or one year as a registered assistant Cubmaster plus two years as a registered Cubmaster. (This can include the tenure used to earn the Scouter's Training Award.)

From _____ to _____

From _____ to _____

From _____ to _____

Training

❏ Complete basic training for Cubmasters.

❏ Complete This Is Scouting training.

❏ Attend a pow wow or university of Scouting (or equivalent), or attend at least four roundtables (or equivalent) during each year of the tenure used for this award.

Approved by:

_____ _____
Pack Committee Chair Date

Performance

Do the following during the tenure used for this award:

❏ Achieve at least the Silver level of Journey to Excellence for at least two years. The Quality Unit Award is acceptable if the tenure used is prior to 2011.

❏ Earn the National Summertime Pack Award at least once.

❏ Conduct an annual pack planning session and have a published pack meeting/activity schedule for the pack's parents in each year.

❏ Participate in at least one additional supplemental or advanced training event at the council, area, region, or national level.

Approved by:

_____ _____
Pack Committee Chair Date

Training Committee Action

The leadership training committee has reviewed this application and accepts the certification that the candidate meets the required standards. The Cubmaster's Key is approved.

Approved by:

_____ _____
District or Council Training Committee Chair Date

BOY SCOUTS OF AMERICA®

511-053
2012 Printing

Cub Scout Pack No.

2013-2014 Calendar

SEPT 2013

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	1					

OCT 2013

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		

NOV 2013

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30

DEC 2013

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

JAN 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

FEB 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	

Date		Date
	September 2013	
	Pack Meeting	
	New Boy Recruiting	
	October 2013	
	Pack Meeting	
	November 2013	
	Pack Meeting	
	December 2013	
	Pack Meeting	
	January 2014	
	Pack Meeting	
	February 2014	
8	BSA Anniversary Day	
	Blue and Gold Banquet	
	March 2014	
	Pack Meeting	
	April 2014	
	Pack Meeting	
	May 2014	
	Pack Meeting	
	June 2014	
	Summertime Activity	
	July 2014	
	Summertime Activity	
	August 2014	
	Summertime Activity	

MAR 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	1					

APR 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

MAY 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

JUNE 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	1					

JULY 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		

AUG 2014

Sun	Mon	Tues	Wed	Thurs	Fri	Sat
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31						

For more information, contact _____ at _____

Name — Phone or e-mail

Find this great Pack Newsletter template at:
http://www.scouting.org/scoutsource/CubScouts/Leaders/ProgramPlanning.aspx
Or, on the CD.
There are 3 tabs at the bottom of the excel spreadsheet. You type in your packs information in the "Type Information Here" tab, See the generated newsletter and/or print from the "View & Print Newsletter" tab, or prepare the Newsletter for emailing in the "Prepare for Emailing" tab. What a great resource!

CUB SCOUTING AND YOUR FAMILY

The Cub Scout program helps to meet your boy's growth needs. As a boy develops, he has specific developmental needs such as:

1 **To learn new physical skills.** He can do this through games, sports, and crafts. As he develops his coordination, he gains a sense of worthiness and acceptance by his peers.

2 **To learn to get along with boys of his same age.** He needs to form friendships with other boys. He needs to learn how to balance giving and receiving affection if he is to relate well to his peers. He needs to belong to a group of boys his own age. Being a part of a Cub Scout den helps fulfill these needs.

3 **To develop his mental processes.** He can develop his mental process by reading, writing, and calculating. He needs opportunities to use language to express ideas and to influence others. He must move from a preoccupation with self to understanding how and what others think of him. Opportunities for observation and experimentation will help him learn self-reliance. Den activities and meetings, along with the advancement program, help him develop mentally.

4 **To develop a value system.** He is developing a sense of what is right and wrong and what is fair and unfair. He will do this by cooperating with other boys, by being taught, by examples of adults, and from positive reinforcement. He begins to develop democratic social attitudes.

5 **To develop personal independence.** He is becoming less dependent on adults. His same-age friends become important to him. In his den, and in the pack, he exercises his independence while learning to get along with others.

Your son also needs to belong to a "group" of boys his own age. This group is a key component of the Cub Scout program. A den is like a neighborhood group of six or eight boys in which he will achieve status and recognition.

As you learn more about how Cub Scouting works and what goes on in a den and a pack, you will see that the program helps your boy in these five important developmental needs. The uniqueness of Cub Scouting is that you, as his family, join the program with your boy. You will help him all along the way.

To find out how you can support your boy by becoming a Cub Scout family, please turn the page and complete the Family Talent Survey Sheet*. **Please turn it in at this meeting.**

* Also may be titled Parent and Family Talent Survey Sheet.

FAMILY TALENT SURVEY SHEET

Each parent or adult family member should fill out a separate sheet and turn it in at this meeting.

Pack _____ Chartered Organization _____Date _____

Welcome to the Cub Scout family of our pack. As explained to you, Cub Scouting is for parents as well as boys. We have a fine group of families who have indicated a willingness to help, according to their abilities. We invite you to add your talents and interests so that the best possible program can be developed for your boy and his friends.

Den leaders are always busy with den activities. Our pack leaders and committee members know you have some talent that will help in the operation of our pack. Although your help may not be on a full-time basis, whatever you can do will be appreciated.

In making this survey, your pack committee wants to uncover ways you can enjoy giving assistance. Please answer the following as completely as possible:

1. My hobbies are: _____
2. I can play and/or teach these sports: _____
3. My job, business, or profession would be of interest to Cub Scouts: _____
4. I am willing to help my boy and the pack as: ☐ pack committee member, ☐ Cub Scout den leader or assistant, ☐ Tiger Cub den leader, ☐ assistant Cubmaster, ☐ Webelos den leader or assistant, ☐ Cubmaster, ☐ Pack trainer.
5. My Scouting experience: Cub Scout _____ Boy Scout _____ Girl Scout _____

   Explorer _____ Rank attained _____

   Adult leader _____
6. I can help in these areas:

General Activities

☐ Carpentry
☐ Swimming
☐ Games
☐ Nature
☐ Sports
☐ Outdoor activities
☐ Crafts
☐ Music/songs
☐ Bookkeeping
☐ Computer Skills
☐ Drawing/art
☐ Radio/electricity
☐ Dramatics/skits
☐ Cooking/banquets
☐ Sewing
☐ Transportation
☐ Other _____
--- _____

Special Program Assistance

☐ I have an SUV or ☐ van or ☐ truck.
☐ I have a workshop.
☐ I have family camping gear.
☐ I can make contacts for special trips and activities.
☐ I have access to a cottage or camping property or a boat.
☐ I can help Webelos Scouts with Boy Scout skills.
☐ I can, or know others who can, help with our Cub Scout Academics and Sports program.
☐ I can give other help. _____
_____
_____

Webelos Activity Areas

☐ Aquanaut
☐ Artist
☐ Athlete
☐ Citizen
☐ Communicator
☐ Craftsman
☐ Engineer
☐ Family Member
☐ Fitness
☐ Forester
☐ Geologist
☐ Handyman
☐ Naturalist
☐ Outdoorsman
☐ Readyman
☐ Scholar
☐ Scientist
☐ Showman
☐ Sportsman
☐ Traveler

Name _____ Home phone _____
Street address _____ Business phone _____
E-mail address _____ City _____ State ____ ZIP_____
Your cooperation and help are appreciated.

GUIDES TO UNIT MONEY-EARNING PROJECTS

A unit's money-earning methods should reflect Scouting's basic values. Whenever your unit is planning a money-earning project, this checklist can serve as your guide. If your answer is "Yes" to all the questions that follow, it is likely the project conforms to Scouting's standards and will be approved.

1. ***Do you really need a fundraising project?***

   There should be a real need for raising money based on your unit's program. Units should not engage in money-earning projects merely because someone has offered an attractive plan. Remember that individual youth members are expected to earn their own way. The need should be beyond normal budget items covered by dues.

2. ***If any contracts are to be signed, will they be signed by an individual, without reference to the Boy Scouts of America and without binding the local council, the Boy Scouts of America, or the chartered organization?***

   Before any person in your unit signs a contract, he/she must make sure the venture is legitimate and worthy. *If a contract is signed, he/she is personally responsible.* He/she may not sign on behalf of the local council or the Boy Scouts of America, nor may he/she bind the chartered organization without its written authorization. If you are not sure, check with your district executive for help.

3. ***Will your fundraiser prevent promoters from trading on the name and goodwill of the Boy Scouts of America?***

   Because of Scouting's good reputation, customers rarely question the quality or price of a product. The nationwide network of Scouting units must not become a beehive of commercial interest.

4. ***Will the fundraising activity uphold the good name of the BSA? Does it avoid games of chance, gambling, etc.?***

   Selling raffle tickets or other games of chance is a direct violation of the BSA Rules and Regulations, which forbid gambling. The product must not detract from the ideals and principles of the BSA.

5. ***If a commercial product is to be sold, will it be sold on its own merits and without reference to the needs of Scouting?***

   All commercial products must sell on their own merits, not the benefit received by the Boy Scouts. The principle of value received is critical in choosing what to sell.

6. ***If a commercial product is to be sold, will the fundraising activity comply with BSA policy on wearing the uniform?***

   The official uniform is intended to be worn primarily for use in connection with Scouting activities. However, council executive boards may approve use of the uniform for any fundraising activity. Typically, council popcorn sales or Scout show ticket sales are approved uniform fundraisers.

7. ***Will the fundraising project avoid soliciting money or gifts?***

   The BSA Rules and Regulations state, "Youth members shall not be permitted to serve as solicitors of money for their chartered organizations, for the local council, or in support of other organizations. Adult and youth members shall not be permitted to serve as solicitors of money in support of personal or unit participation in local, national, or international events."

   For example: Boy Scouts/Cub Scouts and leaders should not identify themselves as Boy Scouts/Cub Scouts or as a troop/pack participate in The Salvation Army's Christmas Bell Ringing program. This would be raising money for another organization. **At no time are units permitted to solicit contributions for unit programs.**

8. ***Does the fundraising activity avoid competition with other units, your chartered organization, your local council, and the United Way?***

   Check with your chartered organization representative and your district executive to make certain that your chartered organization and the council agree on the dates and type of fundraiser.

The local council is responsible for upholding the Charter and Bylaws and the Rules and Regulations of the BSA. To ensure compliance, all unit fundraisers MUST OBTAIN WRITTEN APPROVAL from the local council NO LESS THAN 14 DAYS before committing to the fundraising activity.

BOY SCOUTS OF AMERICA
1325 West Walnut Hill Lane
P.O. Box 152079
Irving, Texas 75015-2079
http://www.scouting.org

510-274
2011 Printing

Unit Leader Award of Merit

Background

Quality unit leadership is the key to a quality unit program—and it leads to better Scout retention. Statistics show that if young people stay engaged in the program for at least five years, the BSA's influence likely will stay with them for the rest of their lives. A quality Scouting experience will help keep Scouts in the program, and the Boy Scouts of America created the Unit Leader Award of Merit to recognize the quality unit leaders who make that happen.

The Unit Leader Award of Merit replaces the Scoutmaster, Varsity Team Coach, and Venturing Crew Advisor award of merit programs. This new recognition has revised requirements, and Cubmasters are also eligible for this recognition.

Requirements

The nominee must

1. Be a currently registered Cubmaster, Scoutmaster, Coach, or Advisor who has served in that position at least 18 continuous months.
2. Meet the training requirements for the registered position.
3. Distribute a printed or electronic annual unit program plan and calendar to each family in the unit.
4. Have a leader succession plan in place.
5. Effectively use the advancement method so that at least 60 percent of the unit's youth have advanced at least once during the last 12 months.
6. Cultivate a positive relationship with the chartered organization.
7. Project a positive image of Scouting in the community.

Nomination Procedure

1. The unit committee chair completes the Unit Leader Award of Merit Nomination Form on behalf of the unit committee. For Boy Scout troops, Varsity Scout teams, and Venturer crews, the nomination must include endorsement by the senior patrol leader, team captain, or crew president, respectively.
2. The unit or district commissioner certifies that the form is complete.
3. The unit submits the nomination form to the council for approval by the Scout executive and council commissioner or president. **The council is resposible for processing the award.**

The Award

Upon receipt of the approved nomination form, the council may present the Unit Leader Award of Merit, which includes a certificate, square knot with the appropriate device, and a special unit leader emblem. Recognition of this achievement may be presented at appropriate district or council events, such as district or council leader recognition dinners, training events, and board meetings.

The award may be presented for each program, Cub Scouts, Boy Scouts, Varsity, and Venturing, if the individual meets the requirements in each program. Only one knot is worn with the devices of each program that the award was earned in.

Unit Leader Award of Merit certificate, No. 512004	Scoutmaster emblem, No. 610093
Unit Leader Award of Merit square knot, No. 610091	Cubmaster emblem, No. 610094
Varsity coach emblem, No. 610092	Venturing Advisor emblem, No. 610095

Unit Leader Award of Merit Nomination Form

Submit to your local council service center.

Nominee's name as it is to appear on the certificate: _____

Address _____

City _____ State _____Zip_____

Select one:

☐ Cubmaster Pack No. _____ Chartered organization _____

☐ Scoutmaster Troop No. _____ Chartered organization _____

☐ Coach Team No. _____ Chartered organization _____

☐ Advisor Crew No. _____ Chartered organization _____

Service

Inclusive dates for the service in the above-selected position (include month and year; must be at least 18 continuous months of service in this position).

From _____ to _____ Number months of service_____

Training

Date nominee completed training requirements for this position (month and year)_____

Unit Program Plan

☐ Yes, this nominee's unit has an annual unit program plan and calendar, and it is shared with all families in the unit.

Unit committee chair initial_____

Succession Plan

☐ Yes, the unit has a replacement recruited and committed to take over the nominee's position as unit leader if necessary.

Replacement's name_____ Unit committee chair initial _____

Advancement

☐ Yes, at least 60 percent of the members of the nominee's unit have advanced at least once during the past 12 months.

Unit committee chair initial_____

Chartered Organization Relationship

☐ Yes, this nominee has a good relationship with the chartered organization.

Unit committee chair initial_____

Community Image

☐ Yes, this nominee has a positive image in our community.

Unit committee chair initial_____

Please attach a statement by the unit committee chair on behalf of the unit committee attesting to the nominee's performance as unit leader. For Scoutmaster nominations, also attach a statement by the troop's senior patrol leader. For Varsity Scout Coach nominations, also attach a statement by the team captain. For crew Advisor nominations, also attach a statement by the crew president.

Nominated by _____ Certified by _____

Unit Committee Chair Unit or District Commissioner

Date of nomination_____

Approved by _____ Date _____and _____ Date _____

Scout Executive Council Commissioner or President

Derby Track Rentals

Updated 03-26-13

Pinewood Derby Tracks

Name	City	Phone	Price	Details
Becky & Russ Knight	Salt Lake City	801-631-6904 801-631-4375	$75	42' foot digital track. 4 lanes. Computer set-up and finish that records speed and placement of cars when they finish. Will come set-up and run the track.
Mike & Wendy Jensen mcj_invest@msn.com	Sandy	801-979-3327	$100	Brand new 42' 4-lane aluminim track, electronic timer/computerized results, will run the entire event from set-up to take-down. Punctual and fun, can create an awards package to fit within your budget. Inquire about our refferal discount program. Our track is raised off the ground so everyone can enjoy the race.
Ken Deller bootstream@gmail.com or Charlie Cambell charliec@xmission.com	Taylorsville	801-898-7875 801-815-2264	$100	35 ft. aluminum track, 4 lanes, electronic finish, timer, computer interface. Will come and run.
Brent Christensen brentcd@gmail.com		801-631-6897	$85 in Davis County $95 in Salt Lake County	42', 4-lanes. Electronic start, finish and timers. Non-elimination roster gives every car 4 races. Full stats available after races. Able to show names and results of races on TV.
Kevin Powell	West Valley	801-250-1022	$40	4-lanes, elecronic finish. He will set-up & run.
Brian Leany		801-968-2273	$40	35' aluminum 2-lane track with timer. Will set-up and run the track.
Dan or Jan Sanders	2606 E. Casto Ln. (5060 S.) Holladay	801-278-7896	$50	4-lanes, electronic finish. You pick-up and return. Also new tracks for sale.
Reed & Candy Hawkes	2226 S 760 W, Woods Cross	801-298-2758	$50	40' track, 4-lanes, electronic finish. Shows 1st-4th places. You pick-up & return. Have scale if needed.
Thomas L. Pryor Kooldaddyyohex@yahoo.com	Salt Lake City	801-968-1758	$50	32' track, 4-lanes, electronically timed. $40 if you do the work, $50 if he does **Also:** Station launch pad for 2-liter bottle rocket fun - $40 if you do the work, $50 if he does. 2 push cars for push car derby - $30 if you do the work, $40 if he does.
Dick's Home Center	Centerville	801-292-1471	$40 plus tax	32' 3 lanes, electronic timer, easy set-up
Don Allen	7148 S 2985 E, SLC	801-943-6260	$75 if you pick up & return $85 if you want Don to run it.	49' aluminum track, 4-lanes, electric timing, electric start, 2 tracks' 1 catered, 1 self-run. I provide cars to race bananas at no charge. Fun for siblings who want involvement.
Steve Naylor	South Salt Lake	801-484-3335	$80	3 lanes, electronic timer to 1/1000 second. 64' aluminum track. He will set-up & run.
Cameron Parker		801-577-5067 801-232-9554	$80	Brand new aluminum track, fast track timers accurate to 1/1000 place, many style options for races, weight-ins accurately recorded, car grid box tray to protect cars, and run by Eagle Scout brothers.
David Rennie	Centerville	801-298-0709	$60	Aluminum track, very nice, timer shows place and time.
Michelle Day www.rushvalleyracing.com		801-891-7723	$124	6-lanes, digital over track display, computer & projector for instantaneous results. We set-up, run the race, put on a show, and take down.
Rowland Bolman rowland.bolman@gmail.com	West Jordan	801-361-4395	$100	Will come set-up & run race. New computer run 4-lane aluminum track w/electric timer and printable reports!
Andrew Fallon	Eagle Mountain	801-789-3445	$50-$100	3-lanes, digital timer, computer softward available. Will set-up & take down.
Glenn Jewkes jewkesengineering@gmail.com		801-403-4702	$100 in Salt Lake County $150 outside the Salt Lake Valley	Will set-up track, weigh cars & give af ull service running of race. Will find the top 4 fastest cars and creat a winner in everyone that participates. My goal is to create excitement & a fun environment for all. Professional 4-lane wood track with electric eye on the .0001 at the finish line. No wrecks on our track! If 1st place winner can beat my car, the track rental is free!
Tim Williams klipboard55@yahoo.com or Aaron Williams aaronwilliams100@gmail.com	Sandy	801-561-5163 801-889-8278 cell 385-252-9731	$100 Fuel and travel charges may be added to races outside the greater Salt Lake area	Rent my BEST TRACK. The original all aluminum pinewood derby race track. A 4-lane, elevated 42 foot track with digital electronic LED finish line that automatically calculates times to one ten thousandth of a second. A computer projected big screen race analysis shows all aspects of every race so you can see your results immediately. Experience the best race ever! You bring the cars - we'll do the rest.
Brandon Miller bmwsal@hotmail.com	Mapleton	801-427-7204	$120	Will set-up, run and take down track-I take all the responsibility. Brand new 4-lane track approximately 42' long. Electronic finish line showing placement. Track is Cub Scout yellow. Computer generated racing heats. "Fun" racing allowed for a few minutes afterward. Willing to accomodate special requests. Track is Hot Wheels cars compatible. I charge extra because I drive from Mapleton.
Korey Marsh korey.marsh@hotmail.com	Sandy	801-432-0867	$80	4 lane aluminum track. Will come set-up, run and take down.

Space Derby

Name	City	Phone	Price	Details
Brian Young		801-254-4493	$25	4-lanes, start gate, metal construction, any length, easy to set up.
Dennis Davis	Sandy	801-942-3162	$30	4-lanes, metal construction, quick release, for equal starts [bridge to graduate from Webelos too!].
Thomas L. Pryor kooldaddyyohex@yahoo.com	Salt Lake City	801-968-1758	$50	20' track, 4-lanes, rocket derby raceway. $40 if you do the work.
Don Barney	Riverton	801-661-8715	$60	4-lanes with rules & derby instructions. He will run the derby.

Raingutter Regata

Mark and Shannon Wixom	Draper	801-553-0950	$15	10' track, 4 gutters, you pick-up & return.
Bryan Kenney	Sandy	801-943-1199	$15	8' track, 4 gutters.
Thomas L. Pryor kooldaddyyohex@yahoo.com	Salt Lake City	801-968-1758	$40	13' track, 2-through, Raingutter Regatta assembly, $30 if you do the set-up.

Arrow of Light Ceremonies

Brian Young	Herriman	801-254-4493	No Charge	Has great ideas and loan everything to you for free.
Lon Elwood	West Valley City	801-250-8150		
Jeff Morrill	West Jordan	801-280-2352		
Ross & Susan Pope rossepope@gmail.com	Kearns	801-967-1037		Several ceremony options
Clay Crowley	Bountiful	801-292-0344		

Cub Scout Ceremonies

Al Lampkin: Magician www.allampkinmagic.com		801-967-2638		www.allampkinmagic.com

n:\Cub Scouts\Events\Derby Rentals\Derby Rentals 012413

National Summertime Pack Award

APPLICATION

Date _____

Cub Scout Pack No. _____ of Chartered Organization _____
name

has qualified for this award by conducting a pack activity in the summer months of _____.
year

	JUNE	JULY	AUGUST
Type of pack activity	_____	_____	_____
Number of dens participating	_____	_____	_____
Number of dens qualifying (50 percent of the den's Cub Scouts participating)	_____	_____	_____
Number of the pack's Tiger Cubs participating	_____	_____	_____
Number of the pack's Wolf Cub Scouts participating	_____	_____	_____
Number of the pack's Bear Cub Scouts participating	_____	_____	_____
Number of the pack's Webelos Scouts participating	_____	_____	_____
Number of parents/family members participating	_____	_____	_____

Please send us the following National Summertime Pack Award items:

One Pack Award Certificate, No. 33731A _____ Den participation ribbons, No. 17806

One Pack Award Streamer, No. 17808 _____ Cub Scout Summertime Award pins, No. 00464

Cubmaster_____

Date needed _____

For Pack Committee_____

(Please print.)

Send to _____ _____
Name Street, City, State, Zip

TO ASSURE PROMPT RECOGNITION, SUBMIT APPLICATION TO LOCAL COUNCIL SERVICE CENTER AS SOON AS POSSIBLE AFTER YOUR AUGUST ACTIVITY.

National Summertime Pack Award certificate, No. 33731A

National Summertime Award pin for boys who attend all three summertime pack activities, No. 00464

National Summertime Pack Award streamer for pack flag, No. 17808

Den participation ribbon for dens with 50 percent or more of their boys at three summertime activities, No. 17806

BOY SCOUTS OF AMERICA®

SUMMERTIME ACTIVITIES TRACKING SHEET

JUNE

Leader(s) responsible _____

Pack activity _____

Location _____ Date _____ Time _____

Number of dens that participated _____

Number of dens with at least 50 percent of members present _____

Number of Tiger Cubs participating _____

Number of Wolf Cub Scouts participating _____

Number of Bear Cub Scouts participating _____

Number of Webelos Scouts participating _____

Number of parents/family members participating _____

COMMENTS _____

JULY

Leader(s) responsible _____

Pack activity _____

Location _____ Date _____ Time _____

Number of dens that participated _____

Number of dens with at least 50 percent of members present _____

Number of Tiger Cubs participating _____

Number of Wolf Cub Scouts participating _____

Number of Bear Cub Scouts participating _____

Number of Webelos Scouts participating _____

Number of parents/family members participating _____

COMMENTS _____

AUGUST

Leader(s) responsible _____

Pack activity _____

Location _____ Date _____ Time _____

Number of dens that participated _____ Number of dens that qualified for den participation ribbon ____

Number of Tiger Cubs participating _____

Number of Wolf Cub Scouts participating _____

Number of Bear Cub Scouts participating _____

Number of Webelos Scouts participating _____

Number of parents/family members participating _____

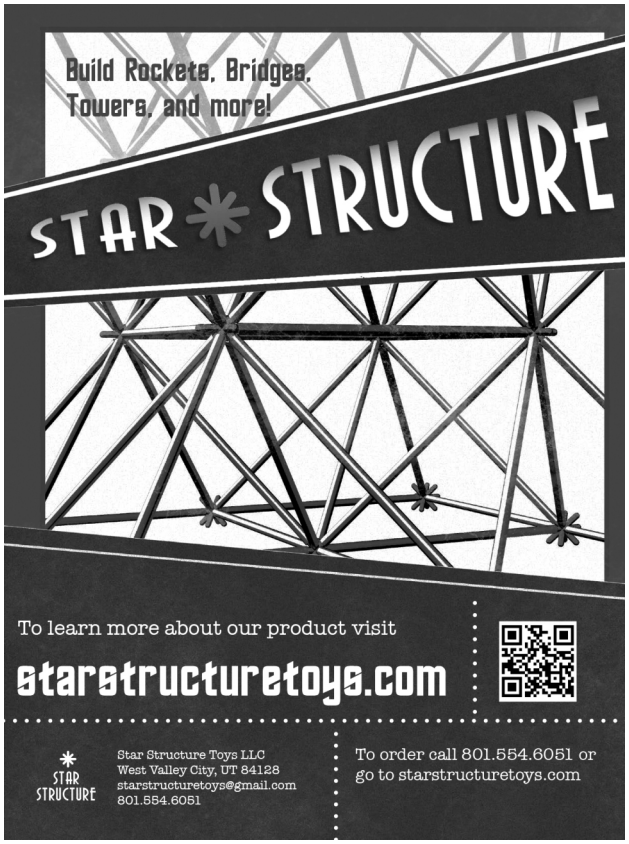
COMMENTS _____

33748A

7 30176 33748 7

2009 Printing

SPONSORS AD's!



FUN CRAFTS & SPECIAL GIFTS

7884 So. Redwood Rd.
West Jordan

BECK
Leather & Crafts

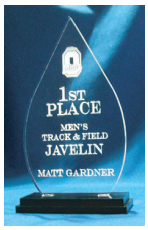
Fax Order Line:
1-801-567-1117

801-567-1115
801-567-1116

Visit us at www.beckleather.com

Youth Leaders Always Get 15% Off

Retail prices on Personal or Group Purchases
- does not apply to lcustom laser or licensed products

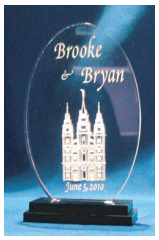


RAINDROP
ACRYLIC AWARD
#120511

FLAME
ACRYLIC AWARD
#120512

$14.95
Leader's Special Deal

We CREATE Awards



OVAL
ACRYLIC AWARD
#120513

DIAMOND
ACRYLIC AWARD
#120514

Beck Awards and LASER

TOUCH OF CLASS AWARDS Regular $18.95

4-1/2" Wide X 3-1/2" High X 1-1/2" Deep & 3/8" Clear Acrylic With 1/4" Black Acrylic Base Material. Camera Ready Art is Required or additional set-up fee.

BRING YOUR GROUP in for a

FUN LEATHER ADVENTURE

"Where the Fun Begins"

BUILD A USEFUL PROJECT DURING YOUR VISIT & TOUR FOR A SMALL FEE
Our Leather Professionals teach and help with the projects. Beck supplies the tools, paints, and stains FREE.
You just pay for the project listed below. Each person builds the same project choice.

** By appointment only. Call to reserve your party today! Phone: 567-1115*

Youth Leaders Always get a **15%** ***discount*** *at Beck's*

EASY Scout Activities

Make It & Take It

Field Trips

Mini Classes

Birthday Parties

PROJECT CHOICES

$3.50 FEE: Choose Two (2)

A) Den Doodle
B) Copper Foil Picture
C) Beadie Critter Key Ring
D) Bead & Concho Key Ring
E) Alphabet Letter Beads Choker
F) Leather Magnet - Star, Diamond, or Oval
G) Leather Key Ring or Key Chain
H) Leather Bolo: Heart or Boot
I) Leather Neckerchief Slide
J) Leather Bookmark
K) Leather Belt Totem
L) Leather Heart Medallion
M) Leather Braided Wristband
N) Leather Arrowhead Medallion
O) Little Bit Coin & Key Holder
P) Mini Hide Indian Medallion
Q) Indian Headband w/ Bead Dangles
R) Mini Leather Canoe

Our Staff has over 80 Years of Scouting / Youth Leadership Experience!

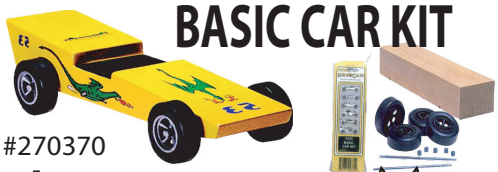
EASY TO ASSEMBLE
Launches Marshmallows or Ping Pong Balls over 30 feet

On Sale
$4.95
Regular $7.95

Wood Catapult Launcher

Best Deal in Town

PINEWOOD DERBY
BASIC CAR KIT



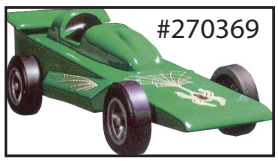
#270370

$3.49
NO LIMIT

50% OFF

Coupon also Valid on:

WEDGE CAR KIT



#270369

Regular Price $6.98

Complete Line - National Distributor for PineCar

INDEX!

Symbols

100 Super Ways to Say Thank You 10

A

Abbreviations and Acronyms of Scouting 288
Activity Consent Form 295
Activity Ideas
  A Bigger Hammer 278
  Activities 248
  America the Beautiful 255
  Bicycle Repair 278
  Car Wash 278
  Family Tree 273
  Feed Me Activity 254
  From Near and Far 255
  Life Jacket Contest 262
  Monkey Chains 251
  Our Heroes 255
  Regrouping Using Money 253
  Scientist
    2-Liter Bottle Rockets 279
    Air Pressure Eexperiment 279
    Hydrometer 279
    index card 279
    The Ball and Funnel Challenge 279
  Sportsman Match up game 265
  Take Flight 234
  Travel Kit 270
Activity Patches 190
Administration 2
Advanced Woodworking
      For Webelos 76
Age Appropriate Activities 9

B

Balloon Tying
  Crafts
    Balloon Arrow 70
    Balloon Cloth or Weaving 69
    Rose 68
  Definitions 68
  Supplies 67
  Tips 67
Banana Boats 143
Banners 107
Belt Loops 20, 189
Beyond the Badge 187
Block and Tackle 277
Blue & Gold's
  Menu ideas 208
  Sample Plan 210
  Space Theme 211
Bridges 180, 277

C

Captain America First Aid 22
Car Washing Tips 278
Catapults 179
  Catapult 277
Ceremonies
  Arrow Of Light 128
  Branching Out 120
  Costuming And Props 129
  Mad Scientist Operation 117
  Monthly Theme Centered 127
  Spirit of Christmas 114
  Webelos Activity Badges 128
Character Connections 87
Cheers 149–150
  Baseball Cheer 249
  Evil Laugh 117
  Ghost Sneeze 117
  Haunted Hangman 117
  Mad Scientist 117
  Witchy Cheer 117
Circuit 277
Citizenship & Service Activities 195
Classes
  100 Super Ways to Say Thank You 10
  Activity and Event Planning 3
  Advanced Woodworking
  for Webelos 76
  Beyond the Badge 187

Captain America First Aid 22
Citizenship & Service Activities 195
Crafts For Any Budget 29
Creating Ceremonies 113
Creating Meaningful Arrow Of Light Advancement Ceremonies 127
Cub Scouting with Core Value and Themes II 87
Cub Scouting with Core Values and Themes I 83
Cub Scouts Compute 103
Cub Scouts Go Geocaching 216
Cub Scouts With Special Needs - Our Own X-Men 110
Elastic-Man Tied Up in Knots, Intermediate and Advanced Knot Tying 181
Finding Success in the Webelos Program 123
Fun For the "Super Cub Family" 199
Holiday Crafts 37
Incredible Costumes and Props on Any Budget 173
Ironman's Technology-Building and Binding 179
Is It Safe Out There, Batman? 8
It's a Bird, It's a Plane,It's Super Star Gazing! 212
Memorable Blue and Gold Banquets 206
Nature Crafts and Activities 58
Neckerchief Slides 64
Once There Was A Hero: Skits & Storytelling 159
Pack Meetings That Dazzle 116
Plastic Man's Balloon Tying &
Super Balloon Tying Advanced 67
Record Keeping and How To Keep it 15
Resources? What Resources? 19
Super Fun Cooking 135
Super Fun Science Guy 176
Super Fun With Derbies 202
Want to Play? Hero Athletic Training Games 156
Wham, Bam, Ka-Pow Pizzazz For Any Meeting 148
What Successful Committees Have In Common 7
Woodcraft 71
Committees 226
Finding People 7
Gaining Support of the Charter Organization 7
Purpose of 7
Roles of 7
Cooking
Outdoor 123
Core Value Activity
Flying Embers 88
Heroes of the Revolution 83
Legacy of Faith 85
Medals of Honor 84
Movie Review Poster 90
Perseverance 89
Pollyanna's Glad Game 88
Road Home Donation Scavenger Hunt 83
Team Building Builders 84
What If? 89
Where does our food come from? 85
Who's Responsible? 90
Core Value Midway 232
April 240
August 248
December 259
February 235
January 233
July 246
June 244
March 239
May 242
November 255
October 252
September 250
Core Values 87
Craft
piggy bank 254
Crafts 28
Arctic Animal Ornaments 235
Back-to-School Time Capsule 42
Balloon Arrow 70
Balloon Cloth or Weaving 69
Balloon-Nose Clowns 251
Bird Feeders 58
Bone Neckerchief Slides 64
Borax Snowflakes 46
Braided Leather Neckerchief Slide 66
Christmas "Lid" Tree 236
Clay Fossil Impressions 45
Cool Can Chimes 235
Cotton ball Lamb 39
Dad Rocks Paperweight 236
Drippy-Drop Painted Clay Pot 35
Dye-Out Shirt 29
Easy Tied-Fleece Pillow 33
Eggshell Gardens 62
Elmer's Glue/Paper Chalkboard 37
Finger Knitting 34
Forcing Bulbs indoors 58
Green Noise Putty 38

Grow plants from carrots and other vegetables 59
Haircut Harry - aka Grass Heads 31
Insect Apartment 236
Kaleidoscope Crayons 33
Leaf printing 60
Leather 236
Light-less Saber 30
Magnifying Water Scope 34
Make fishing pole 60
Marshmallow Igloo 47
Milk Carton Waterwheel 238
Mini Marshmallow Shooter 36
Mister Snow Jingles 237
Monkey's Fist neckerchief slide 65
More Fun Craft Ideas 36
Mother's Day Vase 237
Origami Heart 37
Paper airplanes 233
Paper Plate Sundial 61
Personalized Plate 30
Photo Blocks 236
Pinhole Planetarium 214
Pipe Cleaner Flowers 40
Plantable mothers day cards 59
Plate Garden 63
Pocket Rock Reminders 31
Pressed flowers and leaves 61
Rain Gauge 237
Rain Stick 238
Recycled Rain Stick 35
Rockets 234
Rose 68
Shrunken Apple Head 45
Sponge Garden 63
Sponge Water Ball 41
Star Shaped Bird Feeder 41
Starting seeds on sponges, plates, and eggshells 58
Start plants from cuttings of other plants 59
Tin Can Lanterns 237
Tin Can Ringers 235
Valentines Day Ideas 237
Water Bottle Time Capsule 32
Wood
  Brag Box 73
  Five-Board Stool 79
  Rough Cut Plaque 75
  Rustic Planter 72
  The Cub Cube 73
  The Tool Box 74
  Twiggy Pencil Holder 71
  Wooden Airplane 77
CRAFTS FOR ANY BUDGET 29
Creating Ceremonies 113
Creating Meaningful Arrow Of Light Advancement Ceremonies 127
CUBMASTER 225
Cubmaster Help 91
Cub Master's Key 304
Cub Scouting and Your Family 307
Cub Scouting, Now What?
  Cubmaster 91
  Den Leader 96
  Pack Committee 99
  Pack Trainer 101
  Tiger Cub Den Leader 93
  Webelos Den Leader 97
Cub Scouting with Core Value and Themes II 87
Cub Scouting with Core Values and Themes I 83
Cub Scout Leader Awards 14
  Religious Knot 19
Cub Scouts Compute 103
  Banners 107
  Frequently Asked Questions 108
  Graphics 107
  Posters 107
  Tracking Spread Sheet 104
Cub Scouts Go Geocaching 216
Cub Scouts With Special Needs - Our Own X-Men 110
  Adaptations 111
  Behavior issues 111
  Precision commands 111
  Respect 110
  Sensory processing issues 110

D

Den Leader Help 96
Den Leader Training Award 302
Derbies 202
  Raingutter Regatta 204
  Space Derby 205
Derby Track Rentals 312
Dutch Oven 140

E

Elastic-Man Tied Up in Knots, Intermediate and Advanced Knot Tying 181
Engineer 87

Events
  Program Director 4
  Promotions 5
  Registration 5
  Set up/Tear down 6

F

Family Involvement 20
Family Talent Survey Sheet 308
Field Trips 194
Finding Success in the Webelos Program 123
Fire Escape Plan 274
First Aid 22
  First Aid Kit, Personal 25
  Steps 22–24
First Aid/Emergency Kit 270
First Aid Kit, Personal 25, 283
Flag Retirement Ceremony 259
Forest Plants 280
Fun For the "Super Cub Family" 199
  Bear 200
  Webelos 201
  Wolf 199

G

Games
  Australian Circle Game 249
  Balloon Splash Bash 243
  Button Baseball Game 249
  Cub Scout Relay 242
  Deck of Cards Workout 242
  Electric Pulse 158
  Golden Phrases 244
  How Many? 248
  Human Knot 157
  Lightning 157
  Look-n-Sniff Guessing 242
  Mingle 157
  Pass the Rock 157
  Pick-a-Stick 242
  Pig In The Pen Game 235
  Prospectors and Bears 245
  Scraming Toes 156
  Sock Tag 242
  Steal the Treasure 245
  Super Heroes and Villains 156
  Super Shark 158
  Swords 156
  T-Shirt Relay Game 252
Geocaching 216
Go See Its 194
Graphics 107
Great Salt Lake Council Locations 287
Guides to Unit Money-Earning Projects 309
Guide to Safe Scouting 8

H

Health Form 296
Holiday Crafts 37
House Plans 274

I

Incredible Costumes and Props on Any Budget 173
Ironman's Technology-Building and Binding 179
Is It Safe Out There, Batman? 8
It's a Bird, It's a Plane,It's Super Star Gazing! 212

J

Jokes 170–171, 249

K

Knots
  In Crafts 182
  Use a phrase 181
  Use a Story 181
  Use Color 181
  Videos of Magic Knot Tricks 181

L

Leader Awards, Cub Scout. *See* Cub Scout Leader Awards
Leader Specific Training 221, 222
  Cubmaster 225
  Den Leader 221
  Webelos 222
Life in the Pond 282

M

Medical Safety 9
Memorable Blue and Gold Banquets 206
Midway, Core Value. *See* Core Value Midway
Midway, Webelos. *See* Webelos Midway

N

National Awards 192
National Summertime Pack Award 314

Naturalist
  Life in the Pond 282
Nature Crafts and Activities 58
Neckerchief slides
  Bone Neckerchief Slides 64
  Elephant Slide 250
Neckerchief Slides 64
  Braided Leather Neckerchief Slide 66
  Monkey's Fist neckerchief slide 65

O

Once There Was A Hero: Skits & Storytelling 159
Outdoor Activities
  Nighttime Treasure Hunt 125
  Outdoor Rocket Launcher 126
Outdoor Cooking 123
  Cardboard Box Oven 123

P

Pack Calendar Template 305
Pack Committee Help 99
Pack Meeting Ideas 92
  Branching Out 120
    Activity 122
    Cubmaster Minute 122
  Halloween
    Activity 119
    Cubmater Minute 119
  Take a Trip to "Honesty-ville" 257
  Tricks, Cakes and Treats 116
Pack Meetings That Dazzle 116
Pack Newsletter template 306
Pack Trainer Help 101
Planning
  Events 3
    After 4
    During 4
  Program Director 4
  Promotions 5
  Registration 5
  Set up/Tear down 6
Plastic Man's Balloon Tying & Super Balloon Tying
      Advanced 67
Posters 107
Pre Opener
  Branching Out 120
  Halloween 116
Pulleys 179

R

Raingutter Regatta 204
Recipes
  Bacon & Egg in a Brown Paper Sack 125
  Bumble Bee appetizer 136
  Bumble Bee Hot Dogs 137
  Cake Mix Cookies 147
  Cinnamon Rolls 139
  Cinnamon Snake on a Stick 140
  Corn Dog Caterpillars 136
  Dutch Oven 140
    Chicken 141
    Dump Cake or Crisp 141
    Ham 141
    Potatoes 140
  Easy Pineapple Upside down Cake 124
  Edible Fire 147
  English Muffin Pizza 146
  Foil Dinner 125
  Foil Dinners 144
  Ice Cream in a Bag 146
  Indoor Cooking 145
  Lazy Cake Cookies 125
  Mounds of Bugs 137
  No-bake Cheesecake 147
  No Bake Cookies 145
  Omelet in a Bag 144
  Orange Cinnamon rolls 143
  Orange Julius 146
  Outdoor Cooking 143
  Pigs in a Blanket 125, 139
  Pizza 139
  Pocket Pizza 142
  Popsicles 145
  Rice Krispy Bugs 136
  Roasted Vegetables 147
  Spider Cookies 135
  Taco in a Bag 142
  Taylor's Cobbler 145
  Tin Foil Dinners 142
  Waffle Cone Dessert 143
  Waffle desserts 145
Recognition
  Giving 11
  ideas 12
  Ideas 13
Record Keeping
  tips 15

Websites 17
Record Keeping and How To Keep it 15
Religious Knot 19
Resources 286
Abbreviations and Acronyms of Scouting 288
Activity Consent Form 295
Cub Master's Key 304
Cub Scouting and Your Family 307
Den Leader Training Award 302
Derby Track Rentals 312
Family Talent Survey Sheet 308
Great Salt Lake Council Locations 287
Guides to Unit Money-Earning Projects 309
Health Form 296
National Summertime Pack Award 314
Pack Calendar Template 305
Pack Newsletter template 306
Scouter's Training Award Cub Scouting 303
Tour and Activity Plan 300
Uniform Guide
Adult 291
Boys 293
Unit Leader Award of Merit 310
Resources? What Resources? 19
Internet Resources 20
Run On's 172
Run ons, Jokes and Riddles 151

S

Safety Training 8
Science Experiments
Bernoulli's Principle 178
Sedimentary Stacker 176
The Forces Dance 178
Scientist
Air Pressure Experiment 279
Bernoulli Principle 279
index card Experiment 279
Scouter's Training Award Cub Scouting 303
Sections
Administration 2
Crafts 28
Service Projects 256
Service Projects 197
Skits
Bubble Gum 165, 249
Cub Scout Uniform Inspection 159
Did you sneeze 160
Emergency Broadcast System 167
Follow the Tracks 166
Fortune Teller 164
Lamp post 161
Mirror of Truth 164
Monkeys 168
Mosquito or Big Scout Little Scout 163
Moving 167
No Fish 166
Royal Fruit 161
Soap and Water 162
Squirrels 168
Submarine 160
The Fly 164
The lie monster 258
The Rattlesnake 169
The Ugliest Man in the World 163
Tree Climber 168
Worms Warm 167
Songs 153–155
Rotten Reboks 248
Scout Gold Rush 245
Space Derby 205
Sponsors Ad's 316
Star Gazing 212
Big Dipper 212
Moon 213
Pinhole Planetarium 214
Planets 213
Super Fun Science Guy 176
Super Fun With Derbies 202
Sweet 16, The 8

T

Themes
Aware and Care 239
Backyard Fun 242
Dollars and Sense 252
Fly high into the sky 233
From Litter to Glitter 235
Go For The Gold 244
Play Ball 248
Soaring the Skies 240
Stars and Stripes 259
Under The Big Top 250
Under The Sea 246
Tiger Cub Den Leader Help 93
Tiger Cub Uniform 94
Tour and Activity Plan 300
Tour Plans 9

U

Uniform Guide
  Adult 291–292
  Boy 293–294
Unit Leader Award of Merit 310

W

Want to Play? Hero Athletic Training Games 156
Webelos Den Leader Help 97
Webelos Midway
  Aquanaut 262
  Artist 266
  Athlete 263
  Citizen 271
  Communicator 272
  Craftsman 276
  Engineer 277
  Family Member 273
  Fitness 264
  Forester 280
  Geologist 281
  Handyman 278
  Naturalist 282
  Outdoorsman 283
  Readyman 274
  Scholar 267
  Scientist 279
  Showman 268
  Sportsman 265
  Traveler 269
Webelos Outdoor Program 99
Websites
  Activities, Games and more 21, 258, 264
  Advancement 17
  Advancement, Sharing 18
  Awards 192, 193
  Balloon Tying 67, 68, 69, 70
  Bridges 180
  Catapults 179
  Character Development 87
  Cheers 149
  Clipart 149
  Crafts 21, 36, 58, 59, 60, 61, 62, 276
  Cub Scout Leader Awards 14
  Den and Pack Resource Guide 20, 93
  Den Meeting Plans 93
  Family Talent Survey 102
  Geocaching 216
  History 271
  Jokes 151, 152
  Knots 181, 182
  Meeting Plans with Worksheets 20
  Pack Newsletter template 306
  Pinterest 20
  Pullies 179
  Record Keeping 17, 101
  Red Cross 24
  Scouting 106, 149, 192, 226, 241, 306
  Service Ideas 197
  Songs 155
  Star Gazing 215
  Traveler Helps 270
  Uniforms (Where does that patch go?) 20
  Webelos 270, 276, 277, 278, 281
Wham, Bam, Ka-Pow Pizzazz
 For Any Meeting 148
What Successful Committees Have In Common 7
Woodcraft 71
  birdhouses 276
  Key Rack 276