## Wolf Adventure: Howling at the Moon



1. Show you can communicate in at least two different ways.
2. Work with your den to create an original skit.
3. Work together with your den to plan, prepare, and rehearse a campfire program to present to your families at a den meeting.
4. Practice and perform your role for a pack campfire program.

**Workbook for use with these requirements:**[**PDF Format**](http://usscouts.org/advance/cubscout/workbooks/Wolf/Howling-at-the-Moon.pdf)[**DOCX Format**](http://usscouts.org/advance/cubscout/workbooks/Wolf/Howling-at-the-Moon.docx)

### RATIONALE FOR ADVENTURE

This adventure will give Cub Scouts an opportunity to become comfortable speaking in front of others. It will also serve as a foundation for organizing and performing a campfire program.

### TAKEAWAYS FOR CUB SCOUTS

* Working together to share ideas
* Being part of a team
* Learning to cope with stress, fear, and anxiety
* Participating in a campfire
* A Scout is helpful, cheerful, trustworthy. [Wolf Character Compass]

#### NOTES TO DEN LEADER

Meeting 3 will be a Wolf den campfire. Make sure that all of the Scouts’ families are invited as soon as the time and location are arranged, and that any needed props are provided or brought by the boys.

Wolf Scouts will also practice and perform their roles at an upcoming pack meeting.

### Ideas for Adventure Requirements:

<http://www.boyscouttrail.com/cub-scouts/wolf-howling-moon-adventure.php>

1. Different ways to communicate include: facial expressions, writing, drawing, touching, sign language, speaking, braille, morse code
2. A short skit with simple lines usually works much better. Ensure every scout gets to be on stage.
3. Presenting to a small, friendly audience is a great way to get more comfortable performing. Consider inviting parents and siblings to arrive 15 minutes before the end of a regular den meeting just for the short program, so an extra meeting is not needed.
4. Communicate with other den leaders to ensure a variety of entertainment since they will all have similar requirements.

### Den Meeting Ideas for Howling at the Moon Adventure:

* Play some [**Communication games**](http://www.boyscouttrail.com/cub-scouts/communication-games.php).
* View [**Kid's Health**](http://www.cyh.com/HealthTopics/HealthTopicDetailsKids.aspx?p=335&id=2948) communication info.
* Use the [**Campfire Program Planner**](http://www.boyscouttrail.com/docs/plannercampfireprogram.pdf).
* There are many ideas for Wolf [**skits**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-skits.asp), [**songs**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-songs.asp), [**stories**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-stories.asp), and **[jokes](http://www.boyscouttrail.com/cub-scouts/wolf-scout-jokes.asp)**available.

list of 6 skits that can be done without props and with little practice.

<http://cubscoutideas.com/3985/cub-scout-skits-for-campfires/>

### The Viper is Coming!

This works best with at least 5 boys.

Cub Scout 1: *Runs in* “The viper is coming! Run!”  *Runs out*
Cub Scout 2: *Runs in* “The viper is coming! Hide!” *Runs out*
#3: *Runs in*  “The viper is coming! Call for help!” *Runs out*
#4: *Runs in* “The viper is coming! Save yourselves!” *Runs out*
Viper: *Walks in holding a napkin or rag* “Hallo! I’m de Viper! Vere’s de Vindows?”

### Got Any Duck Food?

You need 2 boys for this skit–a store owner and a customer.

*The store owner stands behind a table or chair as if they’re behind a store counter.*
Customer: *Walks in and faces store owner* “Got any duck food?”
Owner: “No, this is a hardware store. We don’t sell duck food.”
*Customer leaves and walks back in.*
Customer: “Got any duck food?”
Owner:  “I told you yesterday that we don’t sell duck food.”
*Customer leaves and walks back in.*
Customer: “Got any duck food?”
Owner: “No! This is a haaaaardwaaaaaaaare store. We….do….not….sell….duck….food.”
*Customer leaves and walks back in.*
Customer: “Got any duck food?”
Owner: “No! No! No! Like I told you yesterday, we have no duck food!  And, if you ask me again, I’m gonna nail your feet to the floor!”
*Customer leaves and walks back in.*
Customer: “Got any nails?”
Owner: “No.”
Customer: “Got any duck food?”

### Invisible Bench Skit

This skit is best with 4 to 8 scouts.

*Cub Scout 1 walks onstage and squats down as if he is sitting on a bench that is invisible.*
*Cub Scout 2 walks up to Cub Scout 1.*
Cub Scout 2: “Whatcha doing?”
Cub Scout 1:  “Just sitting on this invisible bench.”
Cub Scout 2: “Can I join you?”
Cub Scout 1: “Sure!”
*Cub Scout 2 squats down to sit next to Cub Scout 1.*  *Cub Scout 3 walks up to Cub Scouts 1 & 2.*
Cub Scout 3: “Hey, what are you guys doing?”
Cub Scouts 1 & 2:  “Just sitting on this invisible bench.”
Cub Scout 3:  “Do you mind if I join you?”
Cub Scouts 1 & 2: “Not at all!  Have a seat.”
*Continue the dialog with each Cub Scout coming up to ask what the boys are doing and if he can join them until you get to the last Cub Scout.*
Last Cub Scout: “What are y’all doing?”
All Cub Scouts:  “Just sitting here on this invisible bench.”
Last Cub Scout: “No you aren’t. I moved that bench over there yesterday.” *Cub Scout points.*
*All Cub Scouts who are sitting fall down.*

### Can't Work in the Dark Skit

You need 4 or more scouts for this skit.

*All scouts are pretending to rake leaves or dig with shovels.  One scout just stands there with his arm raised straight as if he were holding a torch in his hand.*

*Boss walks in.  He walks up to the Cub Scout who has his arm raised.*

Boss:  “I’m paying you to work, not to just stand around. Why aren’t you working?”
Cub Scout with arm raised:  “I’m a lightbulb!”
Boss: “Get to work! When I come back, if you aren’t working, you’re fired!”
*Boss leaves, and Cub Scouts continue to work.  Boss returns and sees the “lightbulb” Scout still standing with his arm raised.*
Boss: “That’s it! You’re fired! Get out!”
*Scout drops his arm and dejectedly leaves.  As soon as he drops his arm, the rest look around, stop working and start to leave.*
Boss:  “Hey, why are you guys leaving? Get back to work!”
Cub Scouts:  “How? We can’t work in the dark!”

### Emergency Broadcast System Skit

*One Cub Scout or leader stands to the side or in front.  All other Scouts stand in line.*
Leader: “For the next ten seconds, we will conduct a test of the emergency broadcast system.”
Cub Scouts: “Beeeeeeeeeeeppppp” *for 10 seconds until Leader raises his hand*.
Leader:  “Thank you. This concludes the test of the emergency broadcast system. Had this been an actual emergency, you would have heard…”
Cub Scouts scream in panic and run around waving their hands.

### 'We Have No Skit' Skit

You can use as many Cub Scouts as you would like for this skit.

*Cub Scout 1 walks up and slaps his forehead.*
Cub Scout 1:  “Oh, no!”
*Cub Scout 2 walks up.*
Cub Scout 2:  “What’s wrong?”
Cub Scout 1 whispers into Cub Scout 2’s ear.
Cub Scout 2:  “Oh, no!”
*Repeat this for each Cub Scout only one Cub Scout is left. He runs up to the group.*
Last Cub Scout:  “What’s wrong?”
All Cub Scouts:  “We have no skit!!!”

### Wolf Scout Skits

<http://www.boyscouttrail.com/cub-scouts/wolf-scout-skits.asp>

 [**Bravest Scout in the World**](http://www.boyscouttrail.com/content/skit/bravest_xperson_in_the_world-138.asp)

 [**Emergency Alert System**](http://www.boyscouttrail.com/content/skit/emergency_alert_system-76.asp)

 [**Enlarging Machine**](http://www.boyscouttrail.com/content/skit/enlarging_machine-77.asp)

 [**Guess My Line on the Toilet**](http://www.boyscouttrail.com/content/skit/guess_my_line_on_the_toilet-160.asp)

 [**Ice Fishing**](http://www.boyscouttrail.com/content/skit/ice_fishing-147.asp)

 [**Invisible Bench - plus Add-Ons**](http://www.boyscouttrail.com/content/skit/invisible_bench_plus_addons-100.asp)

 [**Ole, Champion Tree Climber**](http://www.boyscouttrail.com/content/skit/ole_champion_tree_climber-15.asp)

 [**One Bright Morning**](http://www.boyscouttrail.com/content/skit/one_bright_morning-84.asp)

 [**Short Runway**](http://www.boyscouttrail.com/content/skit/short_runway-536.asp)

[**3 Vs. 1000**](http://www.boyscouttrail.com/content/skit/3_vs_1000-2207.asp)

[**38 Over the Cliff**](http://www.boyscouttrail.com/content/skit/38_over_the_cliff-11.asp)

[**Art or Not**](http://www.boyscouttrail.com/content/skit/art_or_not-2233.asp)

[**Banana Bandana**](http://www.boyscouttrail.com/content/skit/banana_bandana-853.asp)

[**Be Prepared**](http://www.boyscouttrail.com/content/skit/be_prepared-99.asp)

[**Bear Attack**](http://www.boyscouttrail.com/content/skit/bear_attack-17.asp)

[**Big and Strong Like You**](http://www.boyscouttrail.com/content/skit/big_and_strong_like_you-13.asp)

[**Brains for Sale**](http://www.boyscouttrail.com/content/skit/brains_for_sale-18.asp)

[**Brains for Sale - Version 2**](http://www.boyscouttrail.com/content/skit/brains_for_sale_version_2-19.asp)

[**Broken Finger**](http://www.boyscouttrail.com/content/skit/broken_finger-1394.asp)

[**Brownie Pudding**](http://www.boyscouttrail.com/content/skit/brownie_pudding-1808.asp)

[**Brushing Teeth**](http://www.boyscouttrail.com/content/skit/brushing_teeth-130.asp)

[**Bubblegum**](http://www.boyscouttrail.com/content/skit/bubblegum-139.asp)

[**Burning Schoolhouse**](http://www.boyscouttrail.com/content/skit/burning_schoolhouse-1619.asp)

[**Can of Cola**](http://www.boyscouttrail.com/content/skit/can_of_cola-852.asp)

[**Can't Work in the Dark**](http://www.boyscouttrail.com/content/skit/cant_work_in_the_dark-150.asp)

[**Cancer Operation**](http://www.boyscouttrail.com/content/skit/cancer_operation-1217.asp)

[**Chicken Farmer**](http://www.boyscouttrail.com/content/skit/chicken_farmer-140.asp)

[**Chory of Stinderella or Rindercella**](http://www.boyscouttrail.com/content/skit/chory_of_stinderella_or_rindercella-156.asp)

[**Christmas with the Right Family**](http://www.boyscouttrail.com/content/skit/christmas_with_the_right_family-915.asp)

[**Clean Silverware**](http://www.boyscouttrail.com/content/skit/clean_silverware-117.asp)

[**Clean Socks**](http://www.boyscouttrail.com/content/skit/clean_socks-1794.asp)

[**Climbing Lightbeam**](http://www.boyscouttrail.com/content/skit/climbing_lightbeam-1357.asp)

[**Clock Inspection**](http://www.boyscouttrail.com/content/skit/clock_inspection-1208.asp)

[**Clothes from Eddie Bauer**](http://www.boyscouttrail.com/content/skit/clothes_from_eddie_bauer-106.asp)

[**Contagious Pregnancy**](http://www.boyscouttrail.com/content/skit/contagious_pregnancy-162.asp)

[**Dead Body**](http://www.boyscouttrail.com/content/skit/dead_body-8.asp)

[**Depressed Reporter**](http://www.boyscouttrail.com/content/skit/depressed_reporter-856.asp)

[**Did You See That?**](http://www.boyscouttrail.com/content/skit/did_you_see_that-24.asp)

[**Dirty Socks**](http://www.boyscouttrail.com/content/skit/dirty_socks-9.asp)

[**Dirty Socks - Version 2**](http://www.boyscouttrail.com/content/skit/dirty_socks_version_2-22.asp)

[**Echos in the Woods**](http://www.boyscouttrail.com/content/skit/echos_in_the_woods-75.asp)

[**Elevator to Bathrooms**](http://www.boyscouttrail.com/content/skit/elevator_to_bathrooms-143.asp)

[**Fifth Floor**](http://www.boyscouttrail.com/content/skit/fifth_floor-2205.asp)

[**Fishing Secret**](http://www.boyscouttrail.com/content/skit/fishing_secret-134.asp)

[**Flea Circus**](http://www.boyscouttrail.com/content/skit/flea_circus-2266.asp)

[**Follow the Tracks**](http://www.boyscouttrail.com/content/skit/follow_the_tracks-141.asp)

[**Fool's Gold**](http://www.boyscouttrail.com/content/skit/fools_gold-1397.asp)

[**Fred the Flea**](http://www.boyscouttrail.com/content/skit/fred_the_flea-855.asp)

[**Gandhi**](http://www.boyscouttrail.com/content/skit/gandhi-151.asp)

[**George Washington and the Cherry Tree**](http://www.boyscouttrail.com/content/skit/george_washington_and_the_cherry_tree-26.asp)

[**Good Thing About Christmas**](http://www.boyscouttrail.com/content/skit/good_thing_about_christmas-1393.asp)

[**Got Any Duck Food?**](http://www.boyscouttrail.com/content/skit/got_any_duck_food-79.asp)

[**Gravity Check**](http://www.boyscouttrail.com/content/skit/gravity_check-1840.asp)

[**Great Raisins**](http://www.boyscouttrail.com/content/skit/great_raisins-1399.asp)

[**Grecian Fountains**](http://www.boyscouttrail.com/content/skit/grecian_fountains-96.asp)

[**Hair in my Hamburger**](http://www.boyscouttrail.com/content/skit/hair_in_my_hamburger-1036.asp)

[**Hare Restorer**](http://www.boyscouttrail.com/content/skit/hare_restorer-145.asp)

[**History of Cub Scouts**](http://www.boyscouttrail.com/content/skit/history_of_cub_scouts-1927.asp)

[**Hunting Thanksgiving Dinner**](http://www.boyscouttrail.com/content/skit/hunting_thanksgiving_dinner-146.asp)

[**I Ain't Lost**](http://www.boyscouttrail.com/content/skit/i_aint_lost-161.asp)

[**I Gotta Go Wee**](http://www.boyscouttrail.com/content/skit/i_gotta_go_wee-98.asp)

[**I Saw a Bear**](http://www.boyscouttrail.com/content/skit/i_saw_a_bear-1219.asp)

[**Infantry Is Coming**](http://www.boyscouttrail.com/content/skit/infantry_is_coming-125.asp)

[**Is It Time Yet?**](http://www.boyscouttrail.com/content/skit/is_it_time_yet-101.asp)

[**Jailhouse Jokes**](http://www.boyscouttrail.com/content/skit/jailhouse_jokes-148.asp)

[**Jelly Beans Please**](http://www.boyscouttrail.com/content/skit/jelly_beans_please-1606.asp)

[**Lemonade for Sale**](http://www.boyscouttrail.com/content/skit/lemonade_for_sale-105.asp)

[**Lighthouse Stairs**](http://www.boyscouttrail.com/content/skit/lighthouse_stairs-1144.asp)

[**Listen!**](http://www.boyscouttrail.com/content/skit/listen-1034.asp)

[**Lobster Tail**](http://www.boyscouttrail.com/content/skit/lobster_tail-2202.asp)

[**Lone Ranger and Tonto**](http://www.boyscouttrail.com/content/skit/lone_ranger_and_tonto-1406.asp)

[**Lost Bubblegum**](http://www.boyscouttrail.com/content/skit/lost_bubblegum-1390.asp)

[**Lost Green Ball**](http://www.boyscouttrail.com/content/skit/lost_green_ball-124.asp)

[**Lost Quarter**](http://www.boyscouttrail.com/content/skit/lost_quarter-1371.asp)

[**Lucky Boxer**](http://www.boyscouttrail.com/content/skit/lucky_boxer-245.asp)

[**Magic - Mystic Reader**](http://www.boyscouttrail.com/content/skit/magic_mystic_reader-427.asp)

[**Measuring Leader's Coffin**](http://www.boyscouttrail.com/content/skit/measuring_leaders_coffin-21.asp)

[**Meat for Sale**](http://www.boyscouttrail.com/content/skit/meat_for_sale-2217.asp)

[**Musical Toilet Seats**](http://www.boyscouttrail.com/content/skit/musical_toilet_seats-1389.asp)

[**My Centipeed**](http://www.boyscouttrail.com/content/skit/my_centipeed-20.asp)

[**My Royal Papers**](http://www.boyscouttrail.com/content/skit/my_royal_papers-126.asp)

[**My Worm**](http://www.boyscouttrail.com/content/skit/my_worm-158.asp)

[**Need a Big Jerk**](http://www.boyscouttrail.com/content/skit/need_a_big_jerk-16.asp)

[**Need the Time**](http://www.boyscouttrail.com/content/skit/need_the_time-2209.asp)

[**New Underwear**](http://www.boyscouttrail.com/content/skit/new_underwear-2175.asp)

[**Not Enough Parachutes**](http://www.boyscouttrail.com/content/skit/not_enough_parachutes-121.asp)

[**Nuts, the Elephant**](http://www.boyscouttrail.com/content/skit/nuts_the_elephant-1180.asp)

[**Nutty Fisherman**](http://www.boyscouttrail.com/content/skit/nutty_fisherman-4.asp)

[**Oh What a Goose I Am**](http://www.boyscouttrail.com/content/skit/oh_what_a_goose_i_am-149.asp)

[**Olive the Other Reindeer**](http://www.boyscouttrail.com/content/skit/olive_the_other_reindeer-1685.asp)

[**Olympic Blanket Tossing Team**](http://www.boyscouttrail.com/content/skit/olympic_blanket_tossing_team-854.asp)

[**Operation**](http://www.boyscouttrail.com/content/skit/operation-1790.asp)

[**Out of Film**](http://www.boyscouttrail.com/content/skit/out_of_film-104.asp)

[**Outrun the Bear**](http://www.boyscouttrail.com/content/skit/outrun_the_bear-136.asp)

[**Panther Tracks**](http://www.boyscouttrail.com/content/skit/panther_tracks-2176.asp)

[**Pass the Pepper**](http://www.boyscouttrail.com/content/skit/pass_the_pepper-110.asp)

[**Penguin Soup**](http://www.boyscouttrail.com/content/skit/penguin_soup-154.asp)

[**Penny Candy**](http://www.boyscouttrail.com/content/skit/penny_candy-1391.asp)

[**Plane Engine Trouble**](http://www.boyscouttrail.com/content/skit/plane_engine_trouble-144.asp)

[**Professor's Address**](http://www.boyscouttrail.com/content/skit/professors_address-594.asp)

[**Pulling and Pushing Rope**](http://www.boyscouttrail.com/content/skit/pulling_and_pushing_rope-113.asp)

[**Puppy In a Box**](http://www.boyscouttrail.com/content/skit/puppy_in_a_box-112.asp)

[**Raisin Fly**](http://www.boyscouttrail.com/content/skit/raisin_fly-120.asp)

[**Raking an Invisible Garden**](http://www.boyscouttrail.com/content/skit/raking_an_invisible_garden-996.asp)

[**Run-aways**](http://www.boyscouttrail.com/content/skit/runaways-1214.asp)

[**Sleep Over**](http://www.boyscouttrail.com/content/skit/sleep_over-1657.asp)

[**Smart Astronaut**](http://www.boyscouttrail.com/content/skit/smart_astronaut-1907.asp)

[**Smoke Signals**](http://www.boyscouttrail.com/content/skit/smoke_signals-2223.asp)

[**Soup and Flies**](http://www.boyscouttrail.com/content/skit/soup_and_flies-2242.asp)

[**Sponge Butt Prank**](http://www.boyscouttrail.com/content/skit/sponge_butt_prank-108.asp)

[**Squirrels Think I'm Nuts**](http://www.boyscouttrail.com/content/skit/squirrels_think_im_nuts-119.asp)

[**Stiff Neck**](http://www.boyscouttrail.com/content/skit/stiff_neck-1770.asp)

[**Taking My Case to Court**](http://www.boyscouttrail.com/content/skit/taking_my_case_to_court-123.asp)

[**Talking Trash**](http://www.boyscouttrail.com/content/skit/talking_trash-1179.asp)

[**Telling the Time**](http://www.boyscouttrail.com/content/skit/telling_the_time-132.asp)

[**The Audition**](http://www.boyscouttrail.com/content/skit/the_audition-25.asp)

[**The Good, the Bad, and the Remarkable**](http://www.boyscouttrail.com/content/skit/the_good_the_bad_and_the_remarkable-1201.asp)

[**The Psychic**](http://www.boyscouttrail.com/content/skit/the_psychic-518.asp)

[**Throwing Little Stones**](http://www.boyscouttrail.com/content/skit/throwing_little_stones-153.asp)

[**Toothache**](http://www.boyscouttrail.com/content/skit/toothache-2218.asp)

[**Trained Caterpillar**](http://www.boyscouttrail.com/content/skit/trained_caterpillar-1221.asp)

[**Turkey Hunt**](http://www.boyscouttrail.com/content/skit/turkey_hunt-1121.asp)

[**Two Suckers On a Stick**](http://www.boyscouttrail.com/content/skit/two_suckers_on_a_stick-10.asp)

[**Ugliest Man in the World**](http://www.boyscouttrail.com/content/skit/ugliest_man_in_the_world-159.asp)

[**Viper**](http://www.boyscouttrail.com/content/skit/viper-129.asp)

[**Walk On Selections**](http://www.boyscouttrail.com/content/skit/walk_on_selections-131.asp)

[**Washing Ears**](http://www.boyscouttrail.com/content/skit/washing_ears-1143.asp)

[**Water Vending Machine**](http://www.boyscouttrail.com/content/skit/water_vending_machine-1212.asp)

[**Water, Water**](http://www.boyscouttrail.com/content/skit/water_water-1211.asp)

[**We Have No Skit**](http://www.boyscouttrail.com/content/skit/we_have_no_skit-107.asp)

[**What Kind of Tracks?**](http://www.boyscouttrail.com/content/skit/what_kind_of_tracks-157.asp)

[**World Record Spitter**](http://www.boyscouttrail.com/content/skit/world_record_spitter-97.asp)

[**Worst Breath**](http://www.boyscouttrail.com/content/skit/worst_breath-1863.asp)

[**Worst Criminal**](http://www.boyscouttrail.com/content/skit/worst_criminal-103.asp)

[**Scout Soap**](http://www.boyscouttrail.com/content/skit/xperson_soap-142.asp)

[**Yaputcha**](http://www.boyscouttrail.com/content/skit/yaputcha-135.asp)

[**You Don't Say**](http://www.boyscouttrail.com/content/skit/you_dont_say-1610.asp)

More Wolf Scout Information to Use:
  [**Wolf Scout Achievements**](http://www.boyscouttrail.com/cub-scouts/wolf-scouts.asp#ACHIEVEMENTS) - Tasks to perform to earn the Wolf badge
  [**Wolf Scout Electives**](http://www.boyscouttrail.com/cub-scouts/wolf-scouts.asp#ELECTIVES) - Tasks to perform to earn arrow points
  [**Wolf Scout Activities**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-activities.asp) - great den meeting and pack activity ideas
  [**Wolf Scout Awards**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-awards.asp) - see what awards are available to Wolf scouts
  [**Wolf Scout Ceremonies**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-ceremonies.asp) - a few ceremonies
  [**Cub Scout Games**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-games.asp) - den or pack games just right for 2nd graders
  [**Wolf Scout Graces**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-graces.asp) - fun meal graces
  [**Wolf Scout Jokes**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-jokes.asp) - funny, gross, and silly jokes for scouts
  [**Wolf Scout Projects**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-projects.asp) - community or conservation projects for your Wolf den
  [**Wolf Scout Recipes**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-recipes.asp) - easy recipes you can make with your scouts for fun snacks or on family campouts
  [**Cub Scout Skits**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-skits.asp) - skits that Wolf Scouts like to do
  [**Cub Scout Songs**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-songs.asp) - songs for Wolfs
  [**Wolf Scout Stories**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-stories.asp) - choose stories that Wolf scouts will enjoy and understand
  [**Wolf Scout Uniform**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-uniform.asp) - make sure you put all those badges and patches in the right spots
  [**Cub Scout Academics & Sports**](http://www.boyscouttrail.com/cub-scouts/acad-sports.asp) - extra recognition opportunities
  [**Wolf Scout Schedule**](http://www.boyscouttrail.com/cub-scouts/wolf-scout-schedule.asp) - sample schedule of meetings and activities

Help your den be the hit of the next pack meeting by presenting a great cub scout skit from this collection. Make sure the scouts have time to practice their parts and are ready to perform. As they get better at working together, scouts should get to choose their own cub scout skits to present. Giving them a list of 3 or 4 to choose from might be a good idea.

class="ttext">Let each scout have an opportunity to be the lead onstage. Participating in cub scout skits is a great way to build comfort at being in front of groups. Remember to coach the scouts to perform for the audience rather than just giggle amongst themselves.